



Date 07/14/15

1034 / 230

- Board Team Final
- Network Approval Board
- Record Board
- Animatic Scan Board
- Conformed Board 07/14/15
- Design Board
- Final Board

# "Don't Look"

## 1034-230

### Final Board



Adventure Time Created by  
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Supervising Director  
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Storyboard by  
Somvilay Xayaphone &  
Seo Kim

Animation Studio  
RDK

AUG 14 2015

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# ADVENTURE TIME



01

Page \_\_\_\_\_

Sc.

Pnl.

Bg.

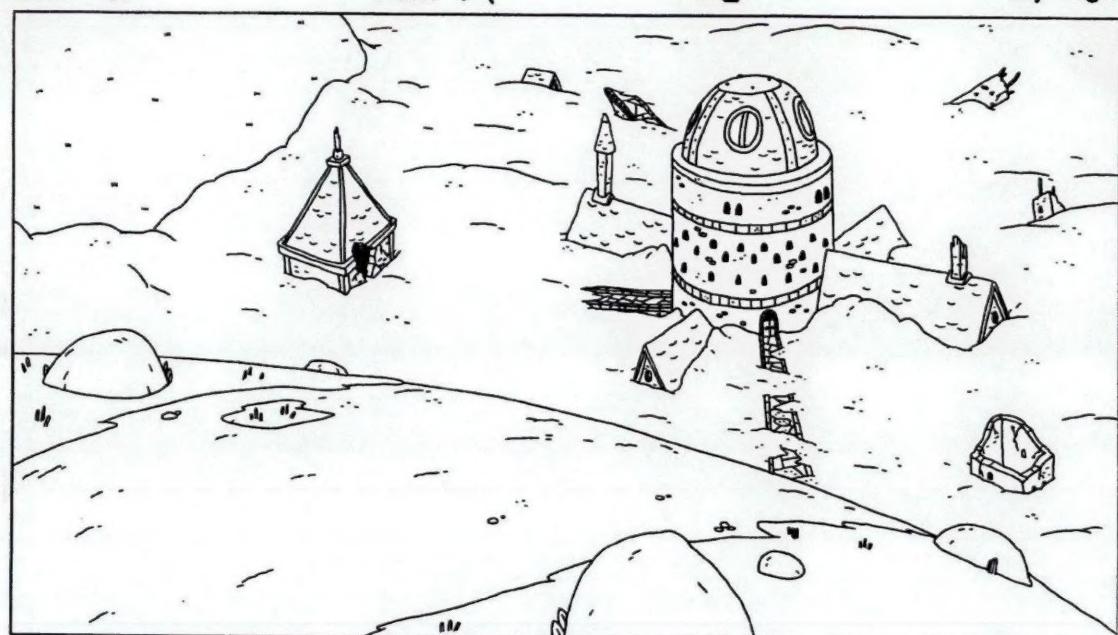
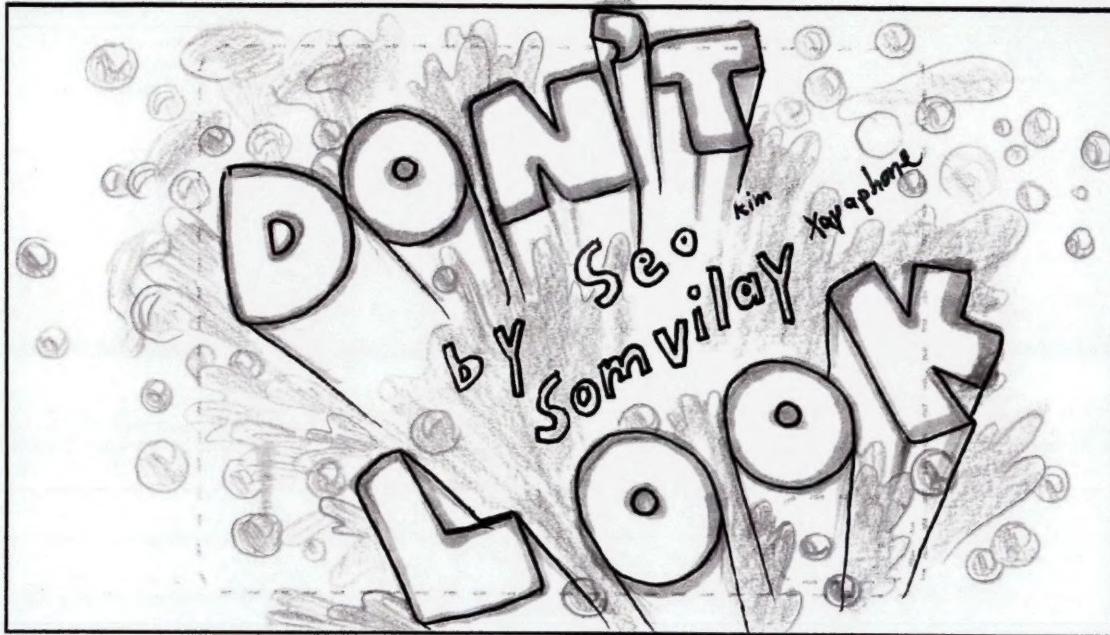
day night

Sc. 01

Pnl. A

Bg.

day night



1034/230

Dialog:

Action:

- EXT. LIBRARY

Timing:

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



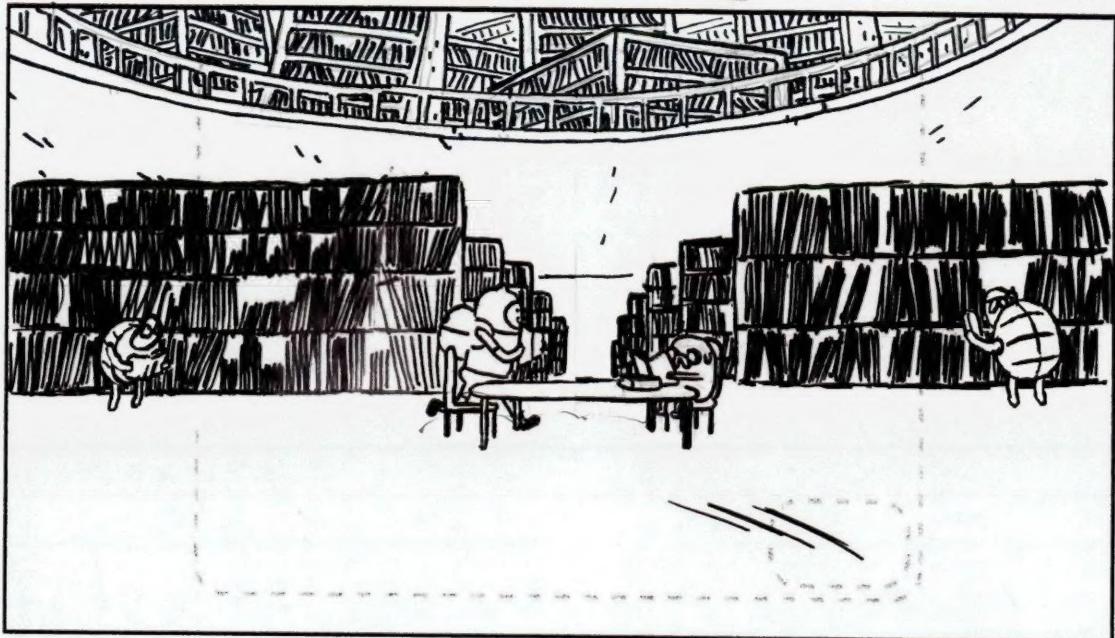
NO SC 3

Sc. 02

Pnl. A

Bg.

day night



Sc.

Pnl.

Bg.

Page 02  
day night

1034, 230

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## Dialog:

JAKE: Hmm --



Action: - Finn pacing back and forth as he reads.



## Timing:

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Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



day night

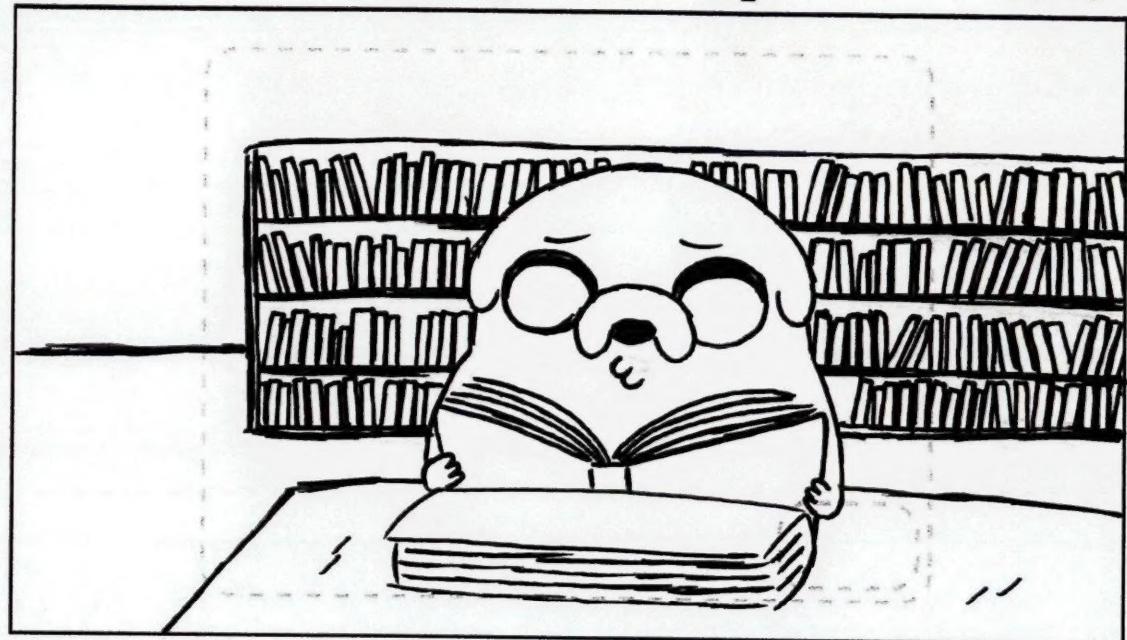
Sc. 04

Page 03  
day night

Sc. 09

Pnl. A

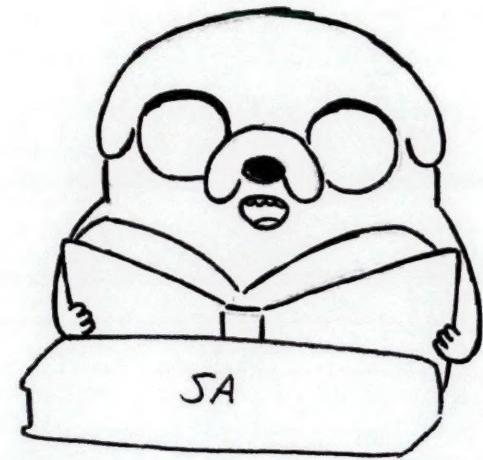
Bg.



Pnl. B

Bg.

BG/SA



1034, 230

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**Dialog:**

J: Make more friends with  
sing talking

Jake reading to himself.

**Action:**

**Timing:**

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Production :

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# ADVENTURE TIME



day night

Sc. 04

Pnl. C

Bg.

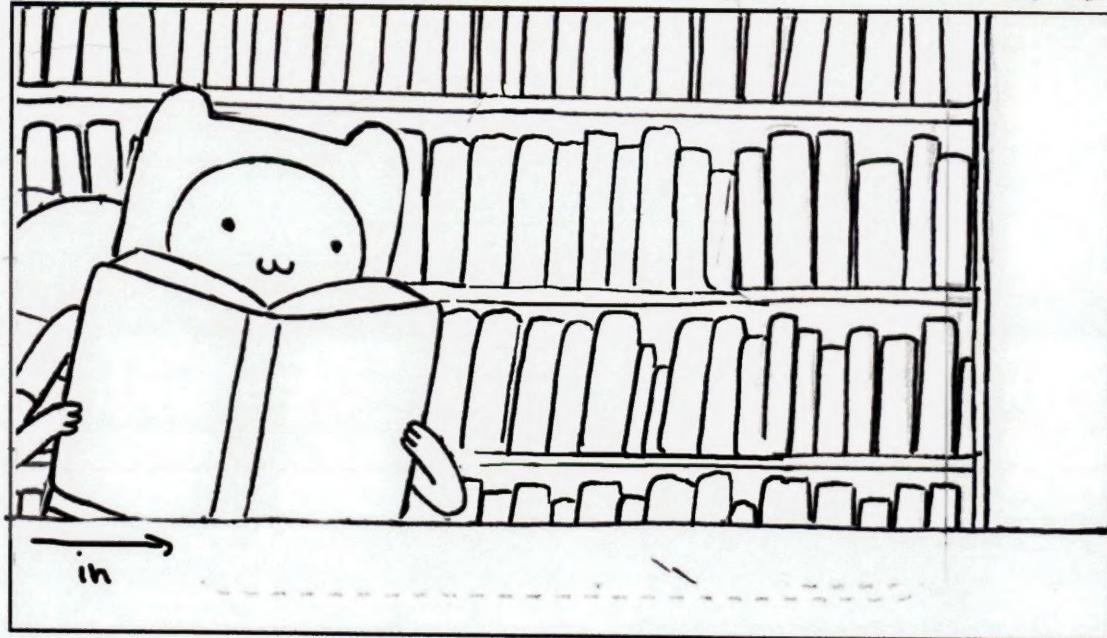
Sc. 05

Pnl. A

Bg.

Page 04

day night



**Dialog:**

J: (SING-TALKING) Hey there Finn whatcha reading?

**Action:**

- J. LOOKS UP.

- F. WALKS ON/S.

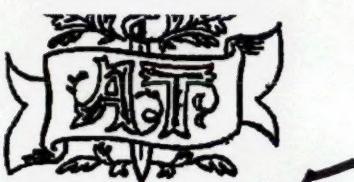
**Timing:**

AUG 14 2015

Production :

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# ADVENTURE TIME



Sc. 05

Pnl. B

Bg.

day night

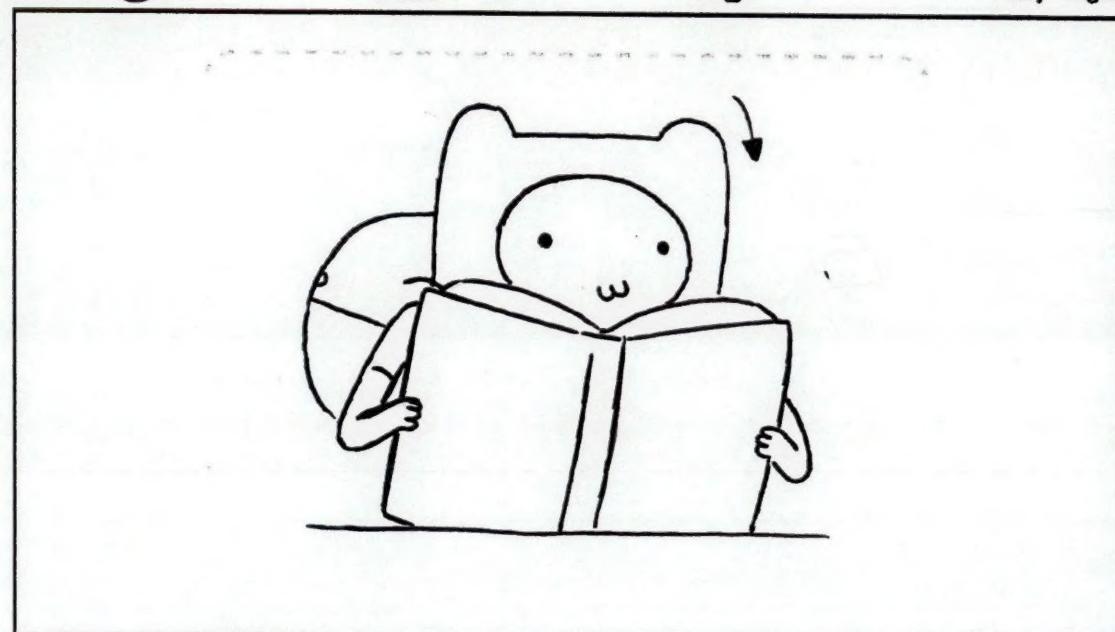
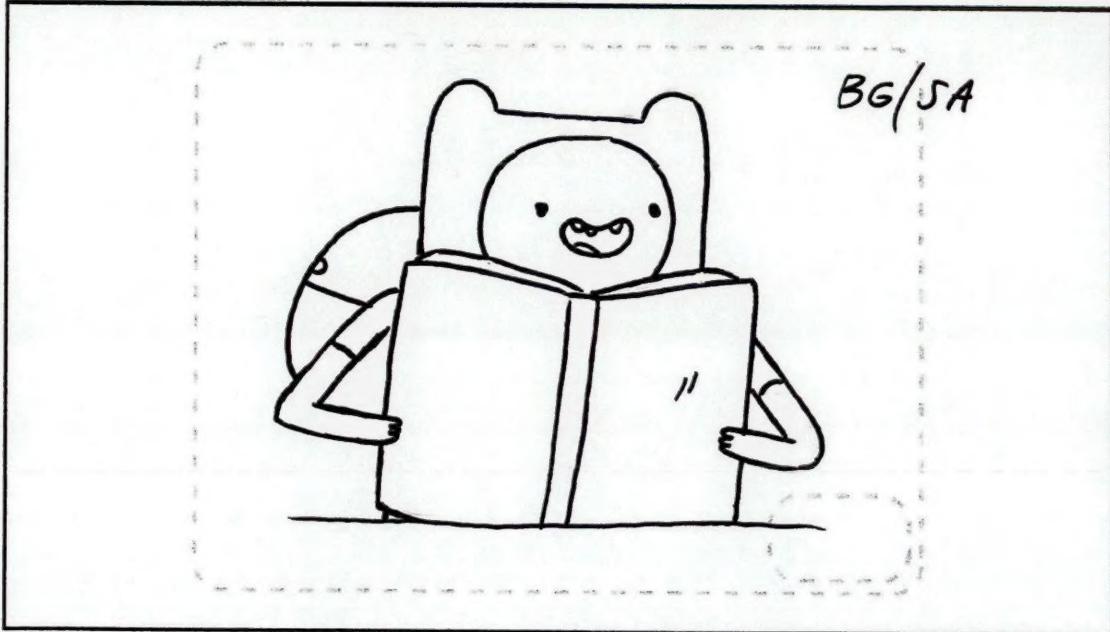
Sc. 5

Pnl. C

Bg.

Page 05

day night



1034, 230

Dialog:

F: It's a manuscript about  
the legend of Dead Mountain.

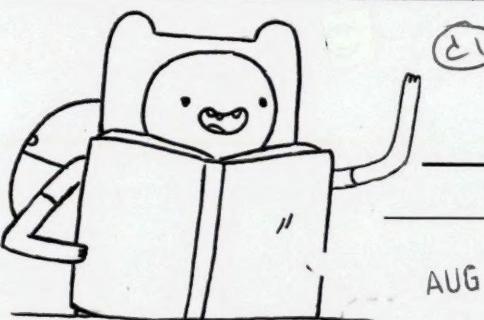
F: supposedly if you get to the top,  
there's a treasure that will  
change you into the person you  
always wanted to be.

Action:

Timing:

EPISODE # 1034-230

Production :



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# ADVENTURE TIME



06

Page

Sc. 06

Pnl. A

Bg.

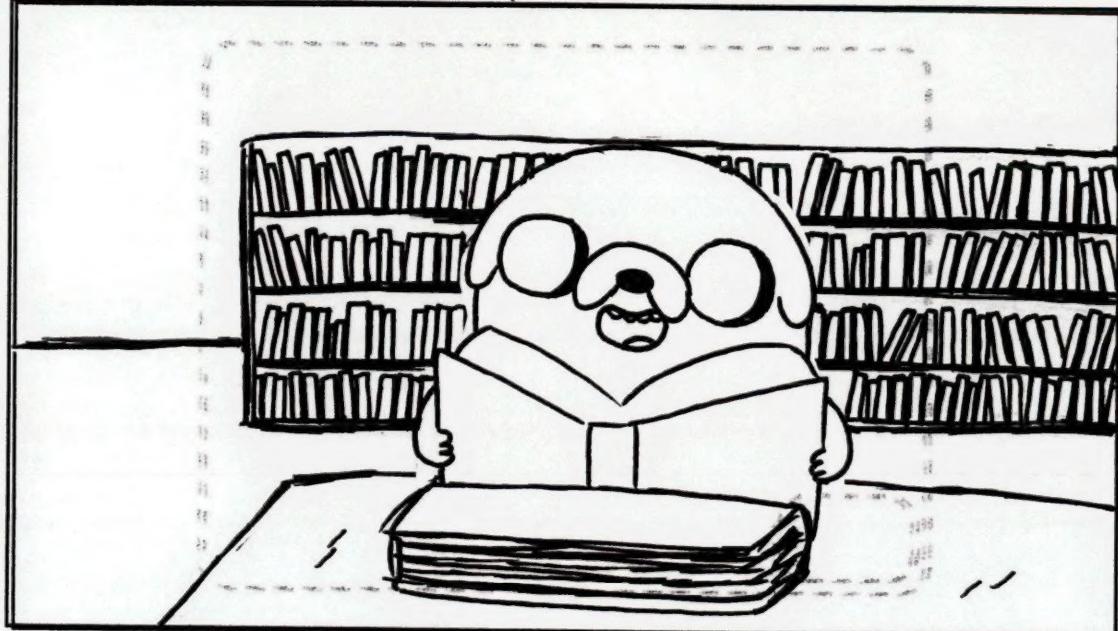
day night

Sc. 06

Pnl. B

Bg.

day night



**Dialog:**

J: Ha, that's a dumb story!

J: I love dumb stories. What would you change about yourself.  
IF YOU GOT THAT TREASURE.

**Action:**

**Timing:**

AUG 14 2015

Production :

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# ADVENTURE TIME



day night

Sc. 07

Page 07

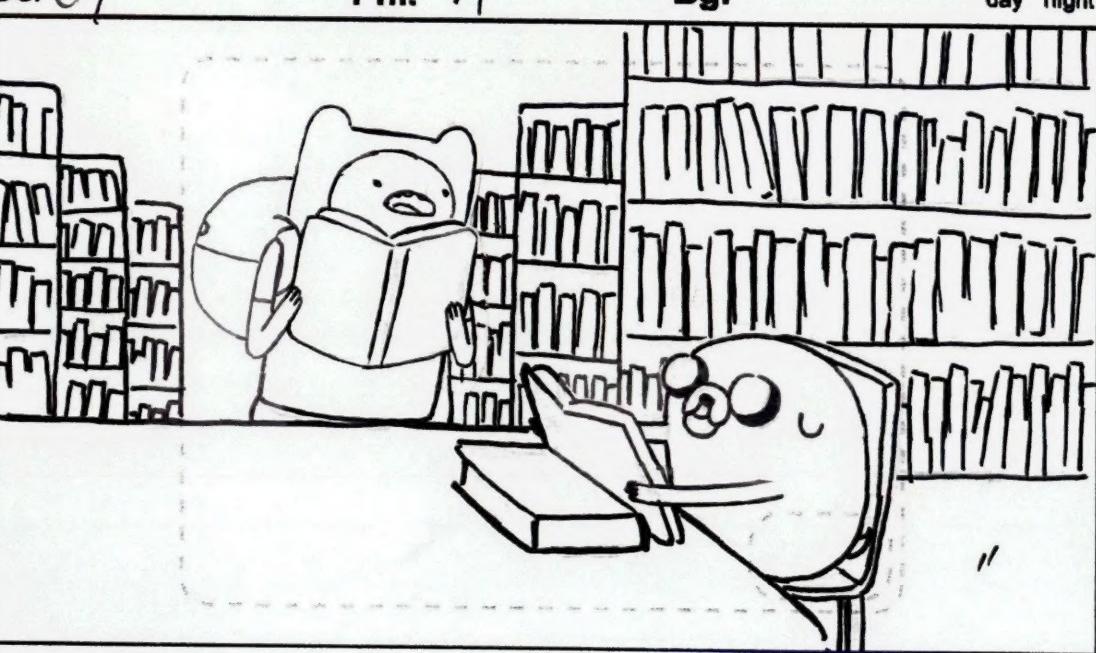
Sc. 06

Pnl. C

Bg.



BG/SA



day night

Pnl. A

Bg.

EPISODE # 1034-230

Production :

<b>Dialog:</b>	J: Fix your weird cursed grass arm so it wouldn't be weird and cursed?	F: Nah, I'd like to be taller.
<b>Action:</b>	- J. WAVES ARM	
<b>Timing:</b>		

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# ADVENTURE TIME



day night

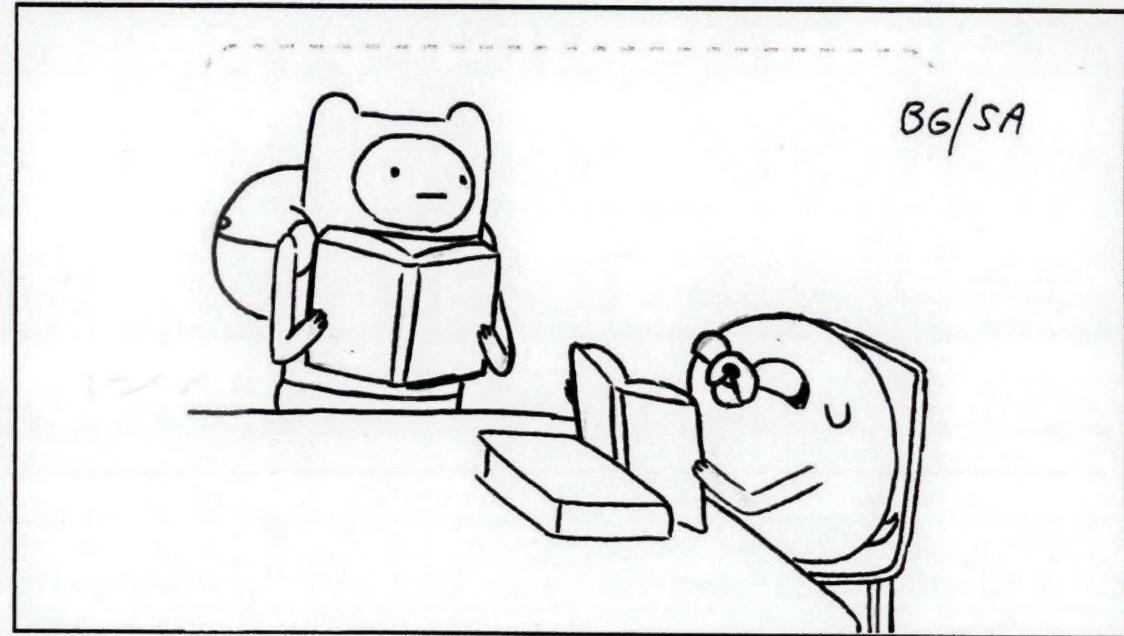
Sc. 08

Page 08

Sc. 07

Pnl. B

Bg.



1034, 230

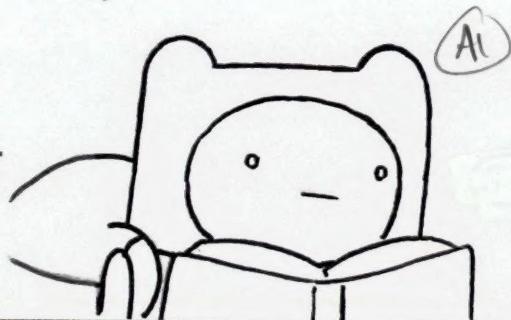
Dialog:

J: How tall we talkin' about?

F: Oh, I don't know,

Action:

-F. Looks up.



Timing:

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Production :

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# ADVENTURE TIME



Sc. 08 day night Sc. 08

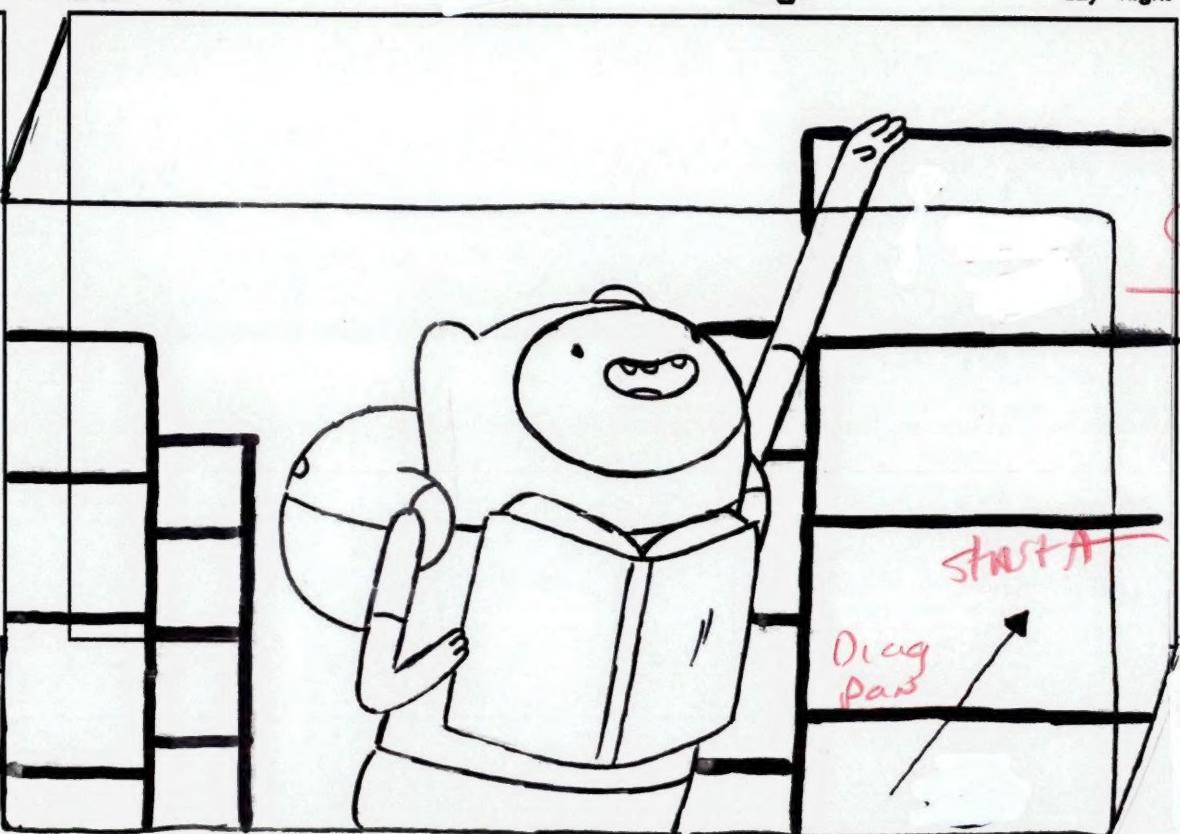
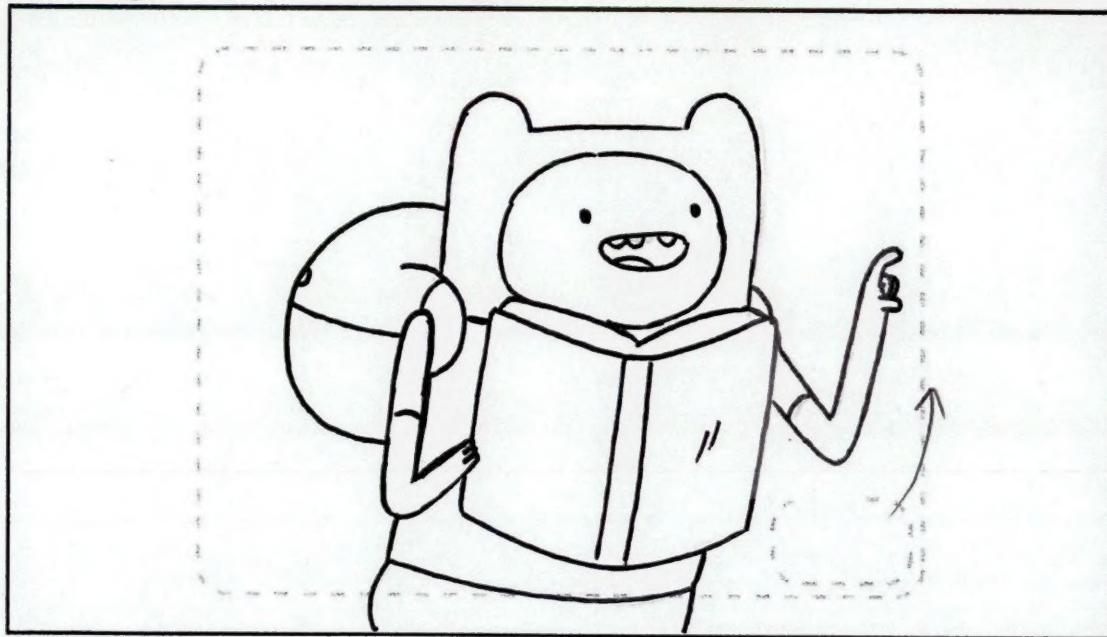
Sc. 08

Pnl. B

Bg.

Page 09

day night



Dialog:

F: well couple of inches...

Action:

F: say...

- FINN RAISES HAND. ADJ. W/ ACTION

Timing:

AUG 14 2015

EPISODE # 1034-230

Production :

1034/230

# ADVENTURE TIME



day night

Sc.



Page 10  
day night

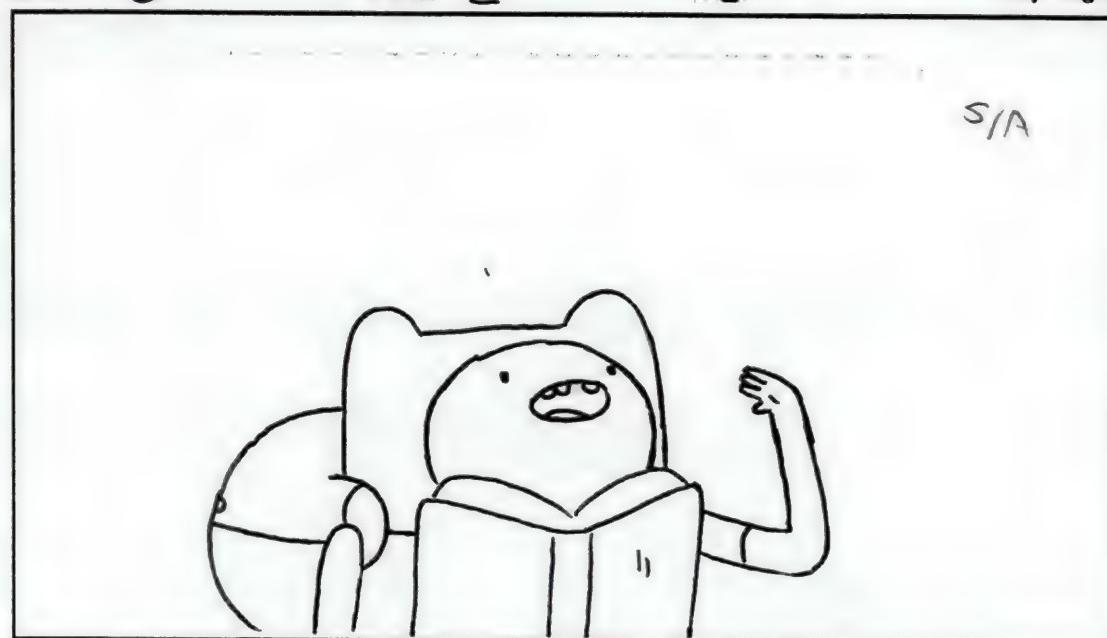
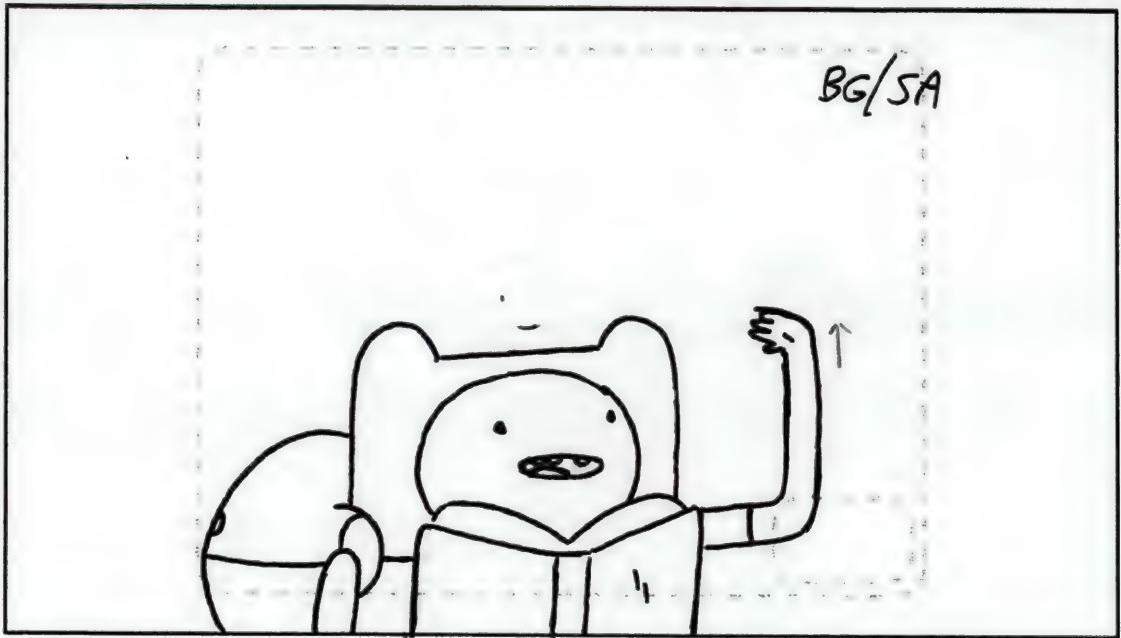
Sc. 08

Pnl. D

Bg.

Pnl. E

Bg.



1034/230

**Dialog:**

F: tall as

F: Princess Bubblegum?

**Action:**

- F. ADJUSTS HAND UP AND DOWN,

**Timing:**

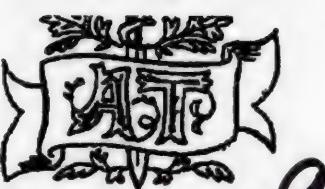
AUG 14 2015

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# ADVENTURE TIME



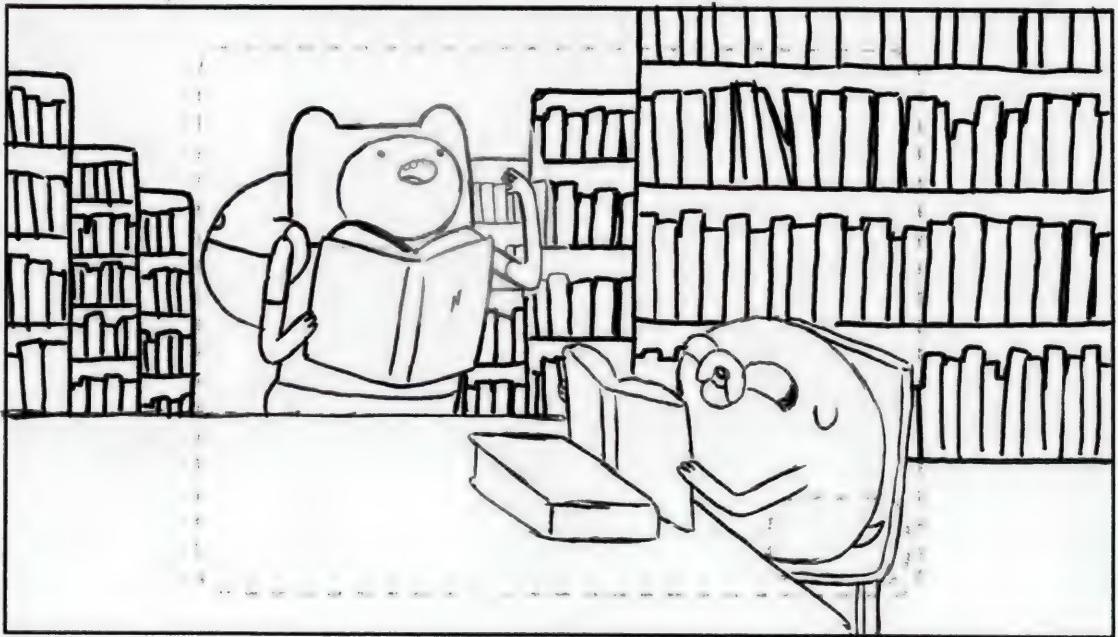
Page 11  
Sc. 9

Sc. 09

Pnl. A

Bg.

day night

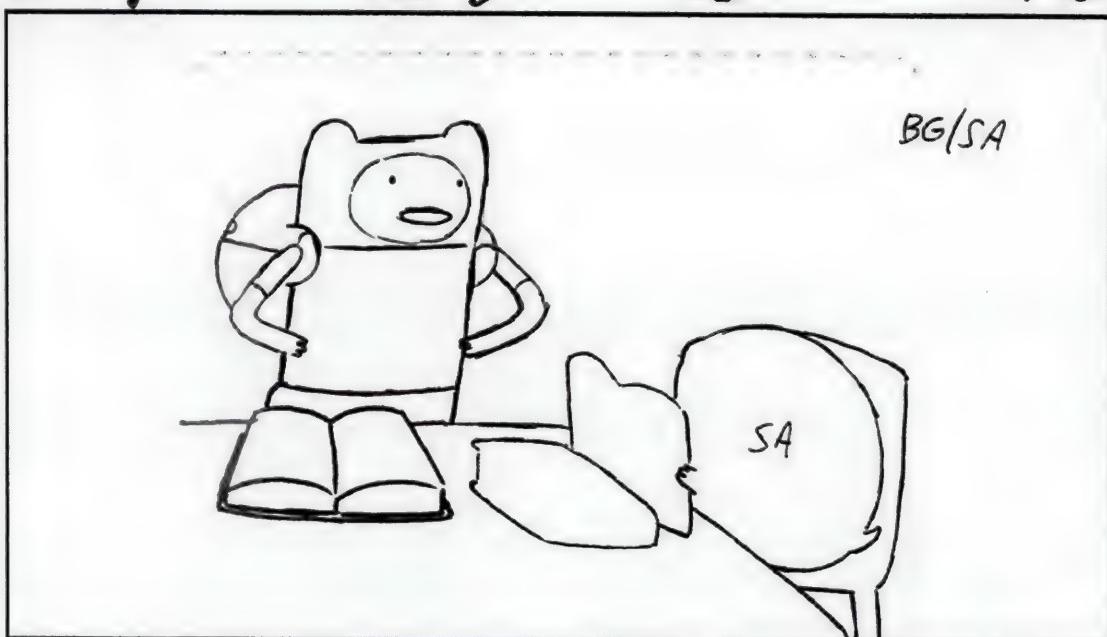


Sc. 9

Pnl. B

Bg.

day night



EPISODE # 1034-230

Production :

**Dialog:**

J: oh, I see.

F: what are you talking about?

**Action:**

- Finn puts down book  
AND PUTS HANDS ON HIPS.

**Timing:**

AUG 14 2015

BL

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# ADVENTURE TIME



Sc. 09

Pnl. C

Bg.

day night

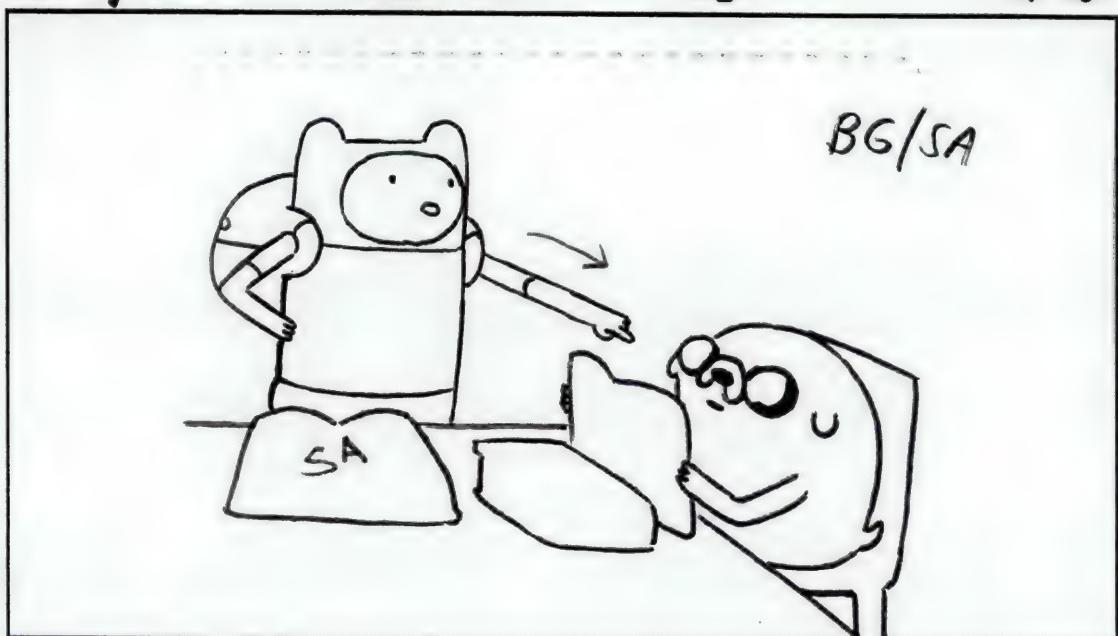
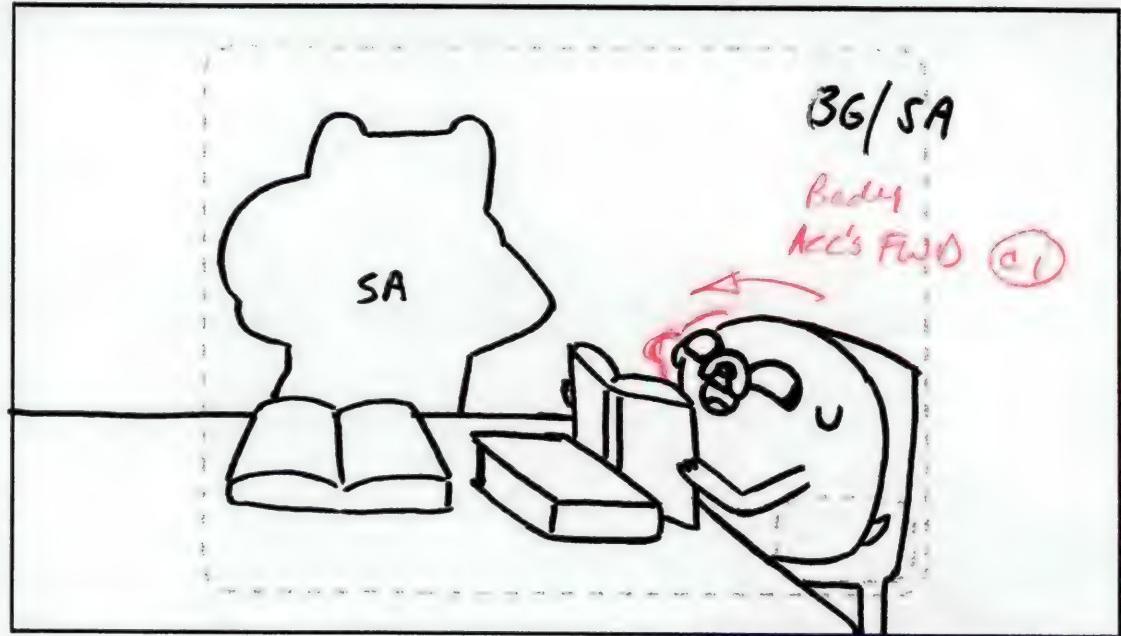
Sc. 9

Pnl. D

Bg.

day night

Page 12



1034/230

Dialog:

J: Oh nothing.

F: JAKE! How would you change yourself on Dead Mountain if only the legends were true.

Action:

Timing:

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Production :

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# ADVENTURE TIME



Page 13

Sc. 09

Pnl. E

Bg.

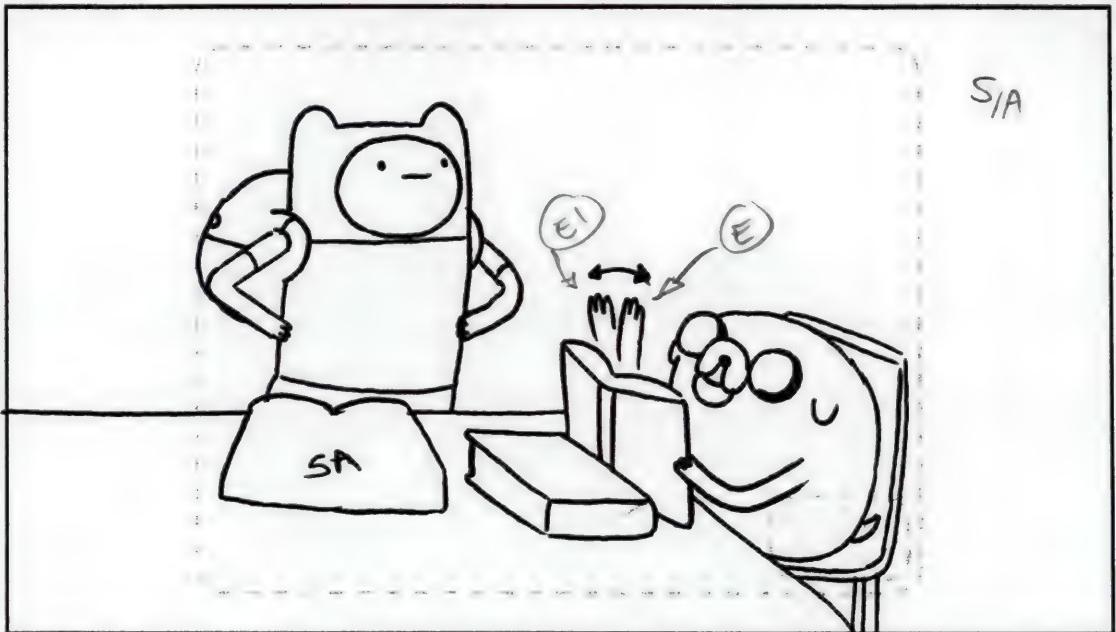
day night

Sc.

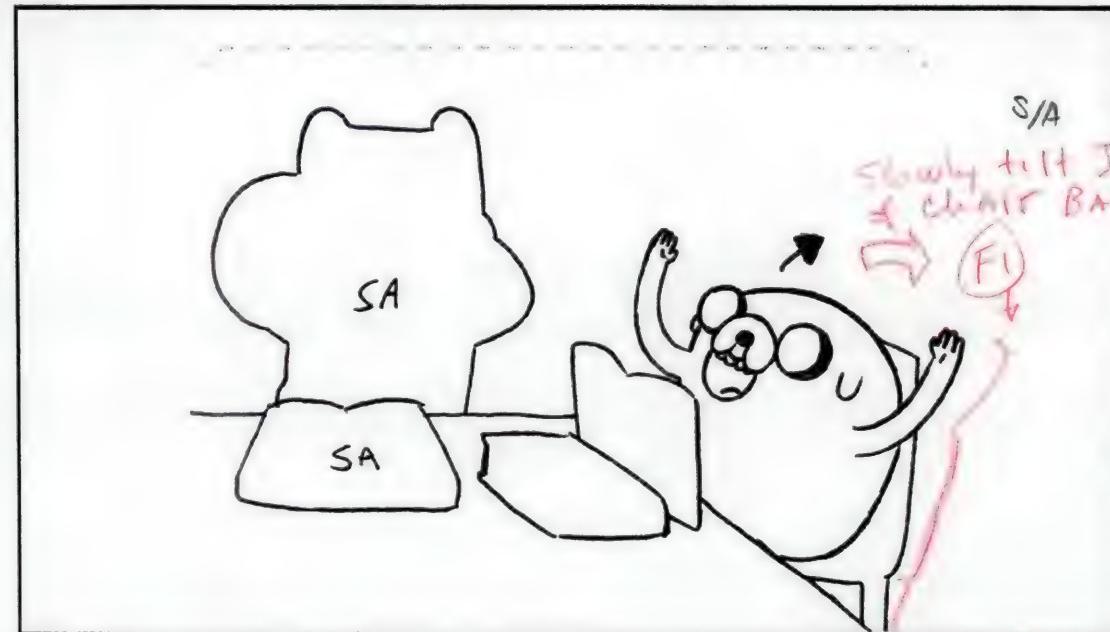
Pnl. F

Bg.

day night



S/A



S/A

<b>Dialog:</b>	J: I wouldn't change anything.	J: I'm the whole package!
<b>Action:</b>		
<b>Timing:</b>		

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Production :

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Sc. 9

Pnl. G

Bg.

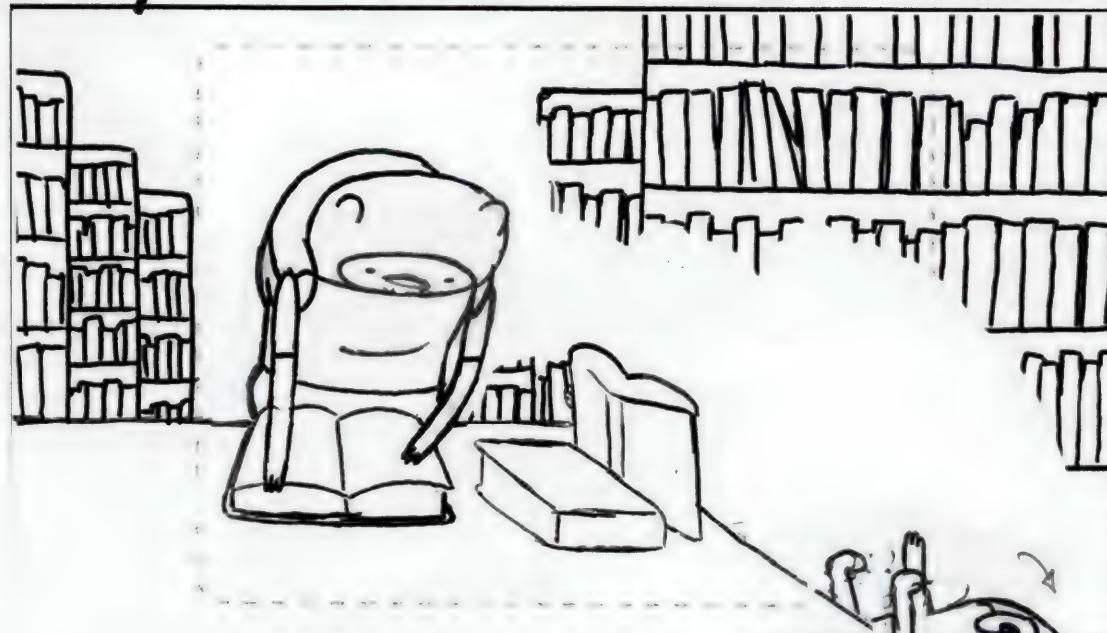
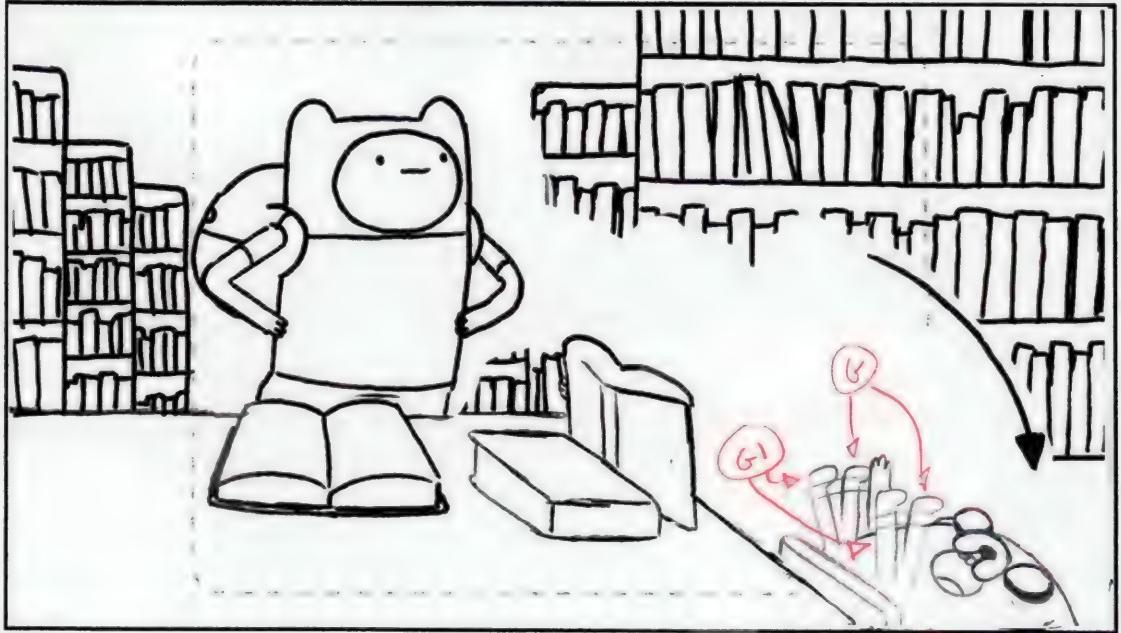
day night

Sc. 9

Pnl. H

Bg.

Page 14



**Dialog:**

J: Wohh!!

**Action:**

- J'S CHAIR TIPS OVER

**Timing:**

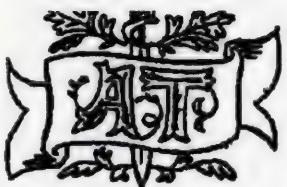
AUG 14 2015

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# ADVENTURE TIME

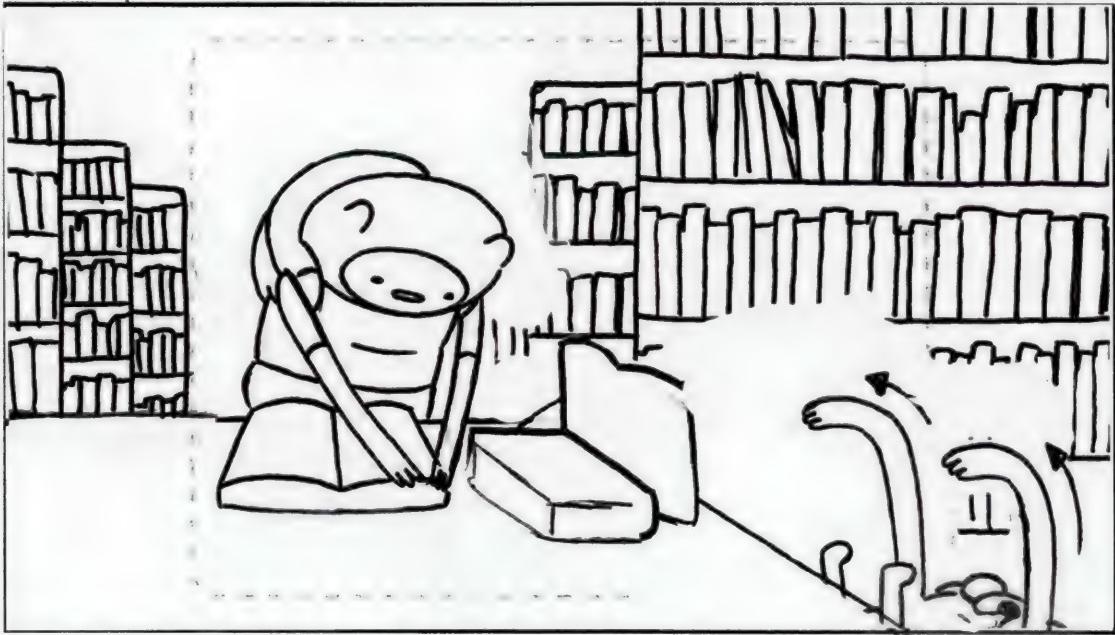


day night

Sc. 09

Pnl. I

Bg.

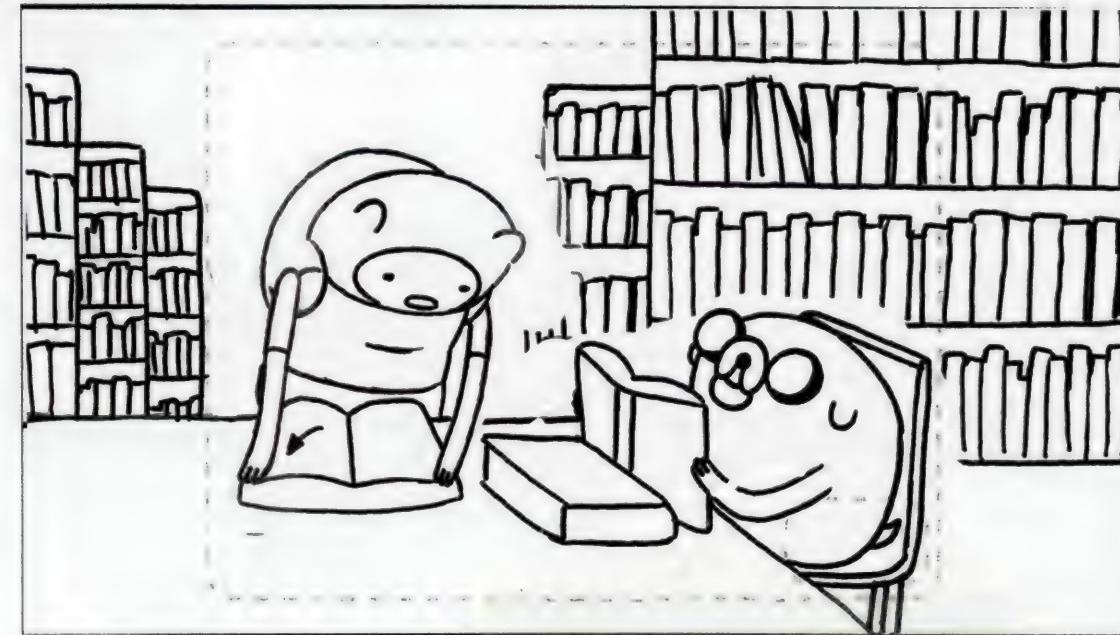


Sc. 09

Pnl. J

Bg.

day night



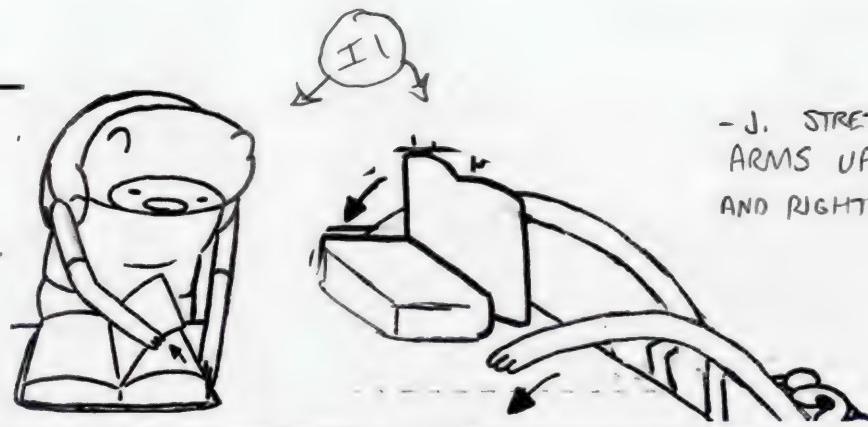
Page 15

1034, 230

Dialog:

F/Hey..

Action:



- J. STRETCHES  
ARMS UP TO TABLE  
AND RIGHTS HIMSELF.

Timing:



Production :

1034/230

EPISODE # 1034-230

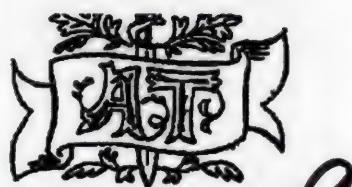
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Sc. 09

Pnl. K

Bg.



day night

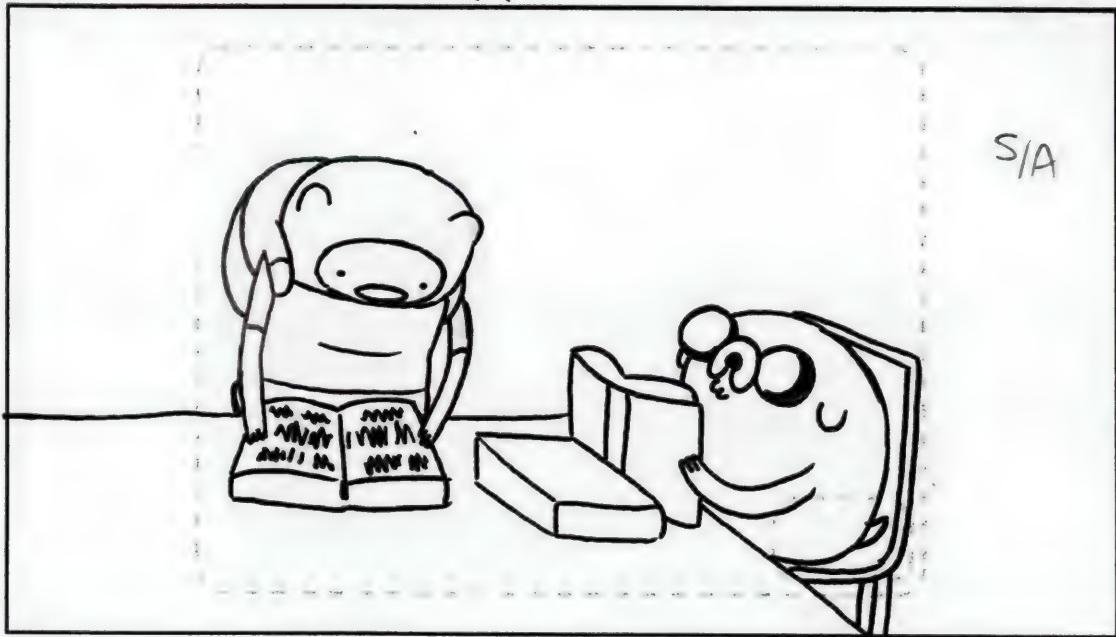
Sc. 9

Pnl. L

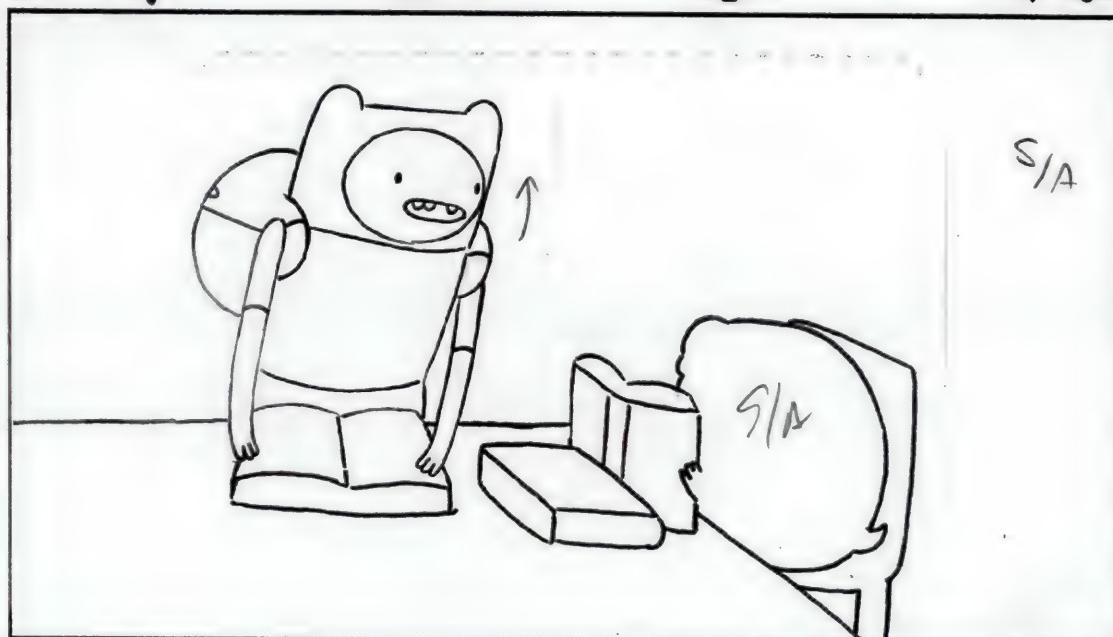
Bg.

Page 16

day night



S/A



S/A

1034, 230

Dialog:

F: there's a big warning about Dead Mountain --

F: IN HERE.

Action:

Timing:

AUG 14 2015

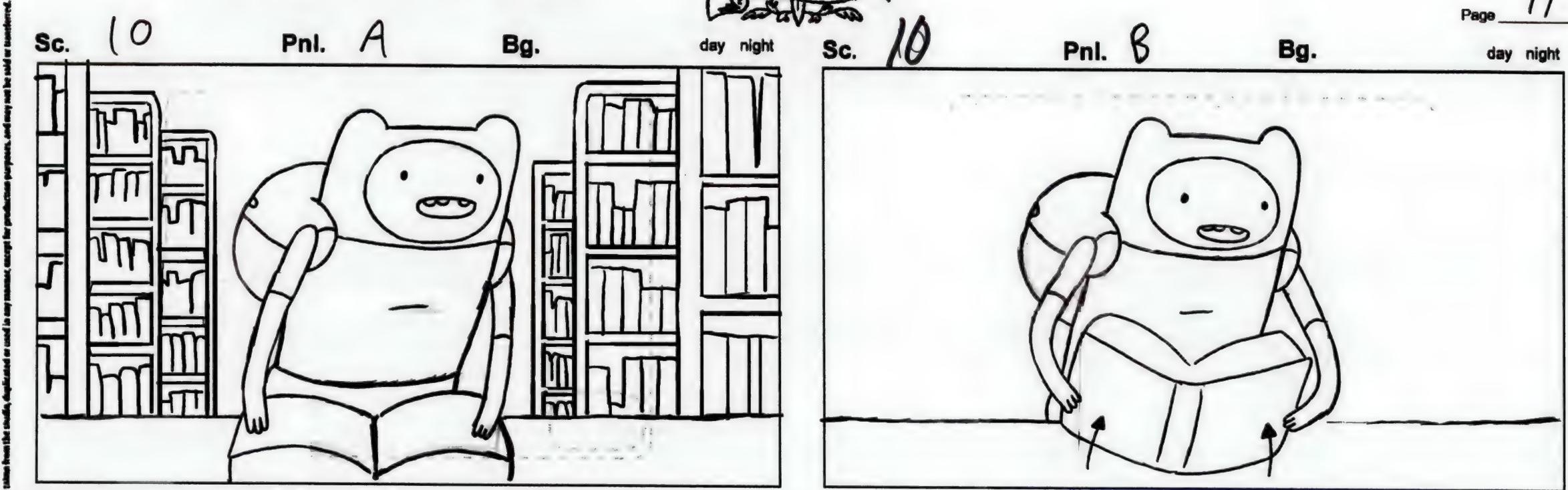
Production :

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# ADVENTURE TIME

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Dialog:

Action:

S.P.

- F. PICKS UP BOOK.

Timing:

AUG 14 2015

Production :

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Page 17  
day night

# ADVENTURE TIME



Sc. (0)

Pnl. C

Bg.

day night

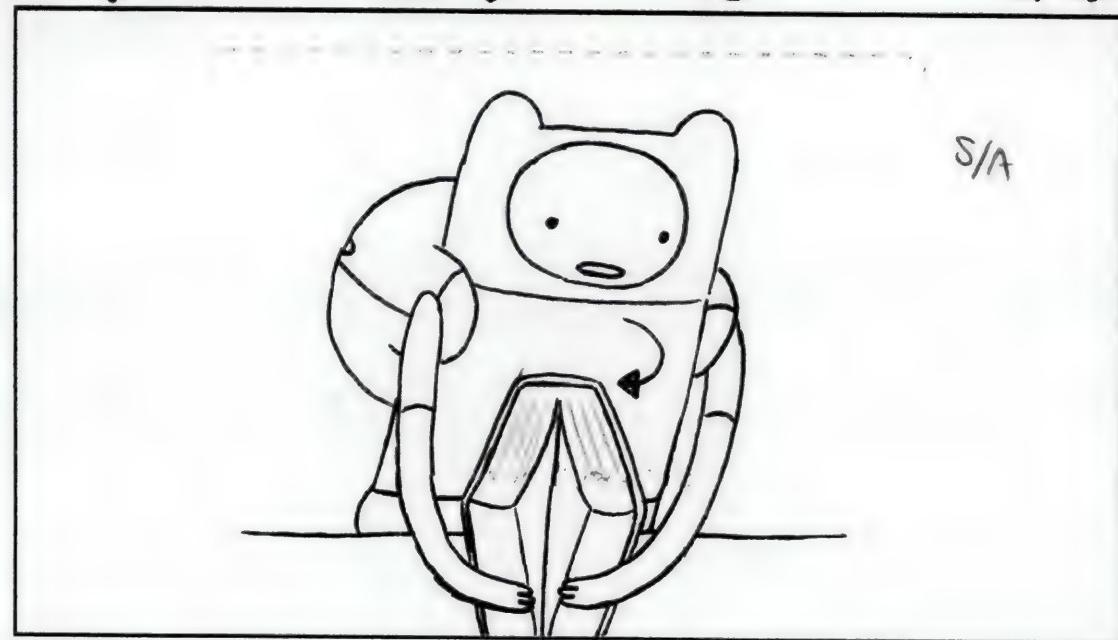
Sc. 10

Pnl. D

Bg.

Page 18

day night



Dialog:

Action:

-f. FLIPS BOOK AROUND

Timing:

AUG 14 2015

Production :

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# ADVENTURE TIME

Sc. 10

Pnl. E

Bg.

day night



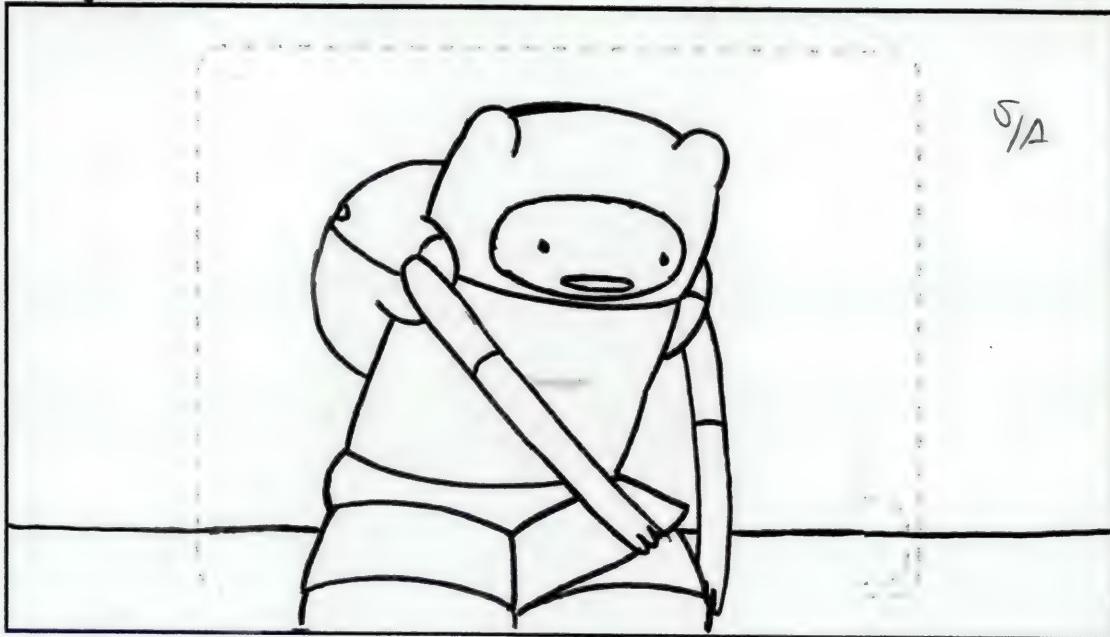
Sc. 10

Pnl. F

Bg.

day night

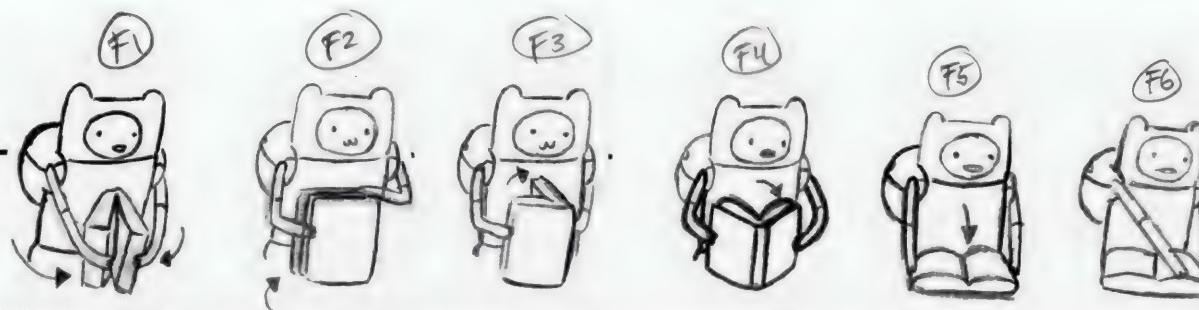
Page 19



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**Dialog:**

F: SEE!



**Action:**

-F. SETS DOWN  
BOOK AGAIN.

**Timing:**

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# ADVENTURE TIME

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Sc. (0

Pnl. G

Bg.



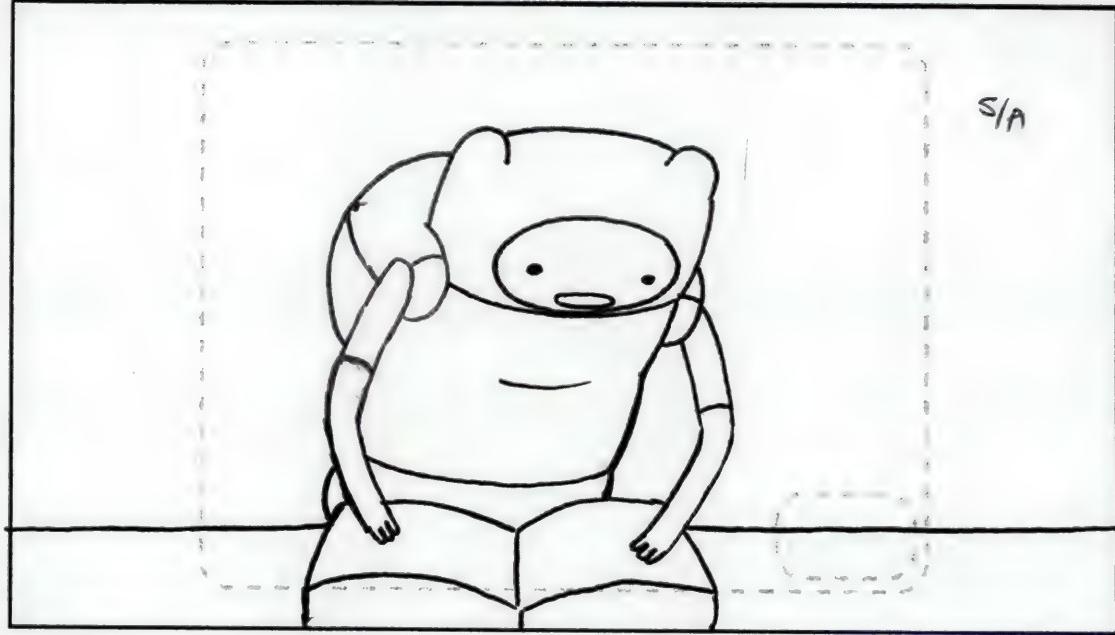
day night

Sc. 10

Pnl. H

Bg.

Page 20  
day night



**Dialog:**

F: it says some kind of evil hermit  
guards the mountain top.

**Action:**

- F. LEANS IN CLOSE TO PAGE.

**Timing:**

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Production :

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# ADVENTURE TIME

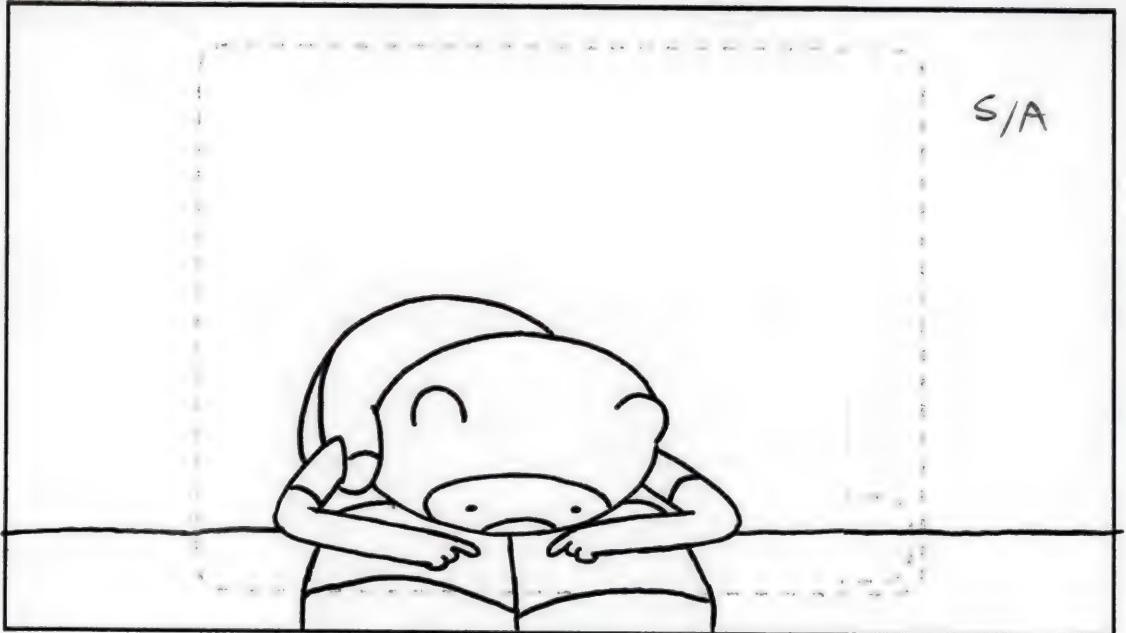
1034, 230

Sc. 10

Pnl. I

Bg.

day night



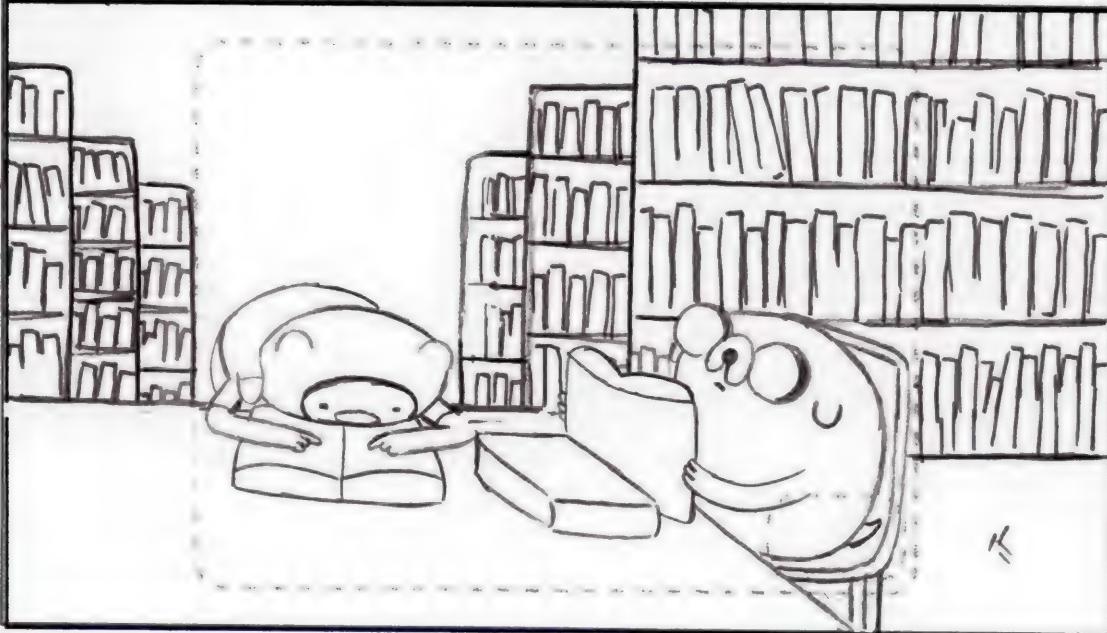
S/A

Sc. 11

Pnl. A

Bg.

day night



**Dialog:**

F: "Don't let him look at you  
or something horrible will  
happen."

**Action:**

- F. READS ALOUD.

**Timing:**

AUG 14 2015

1034/230

Page 21

EPISODE # 1034-230

Production :

## ADVENTURE TIME

Sc. 11

Pnl. B

Bg.

day night

Sc. 11

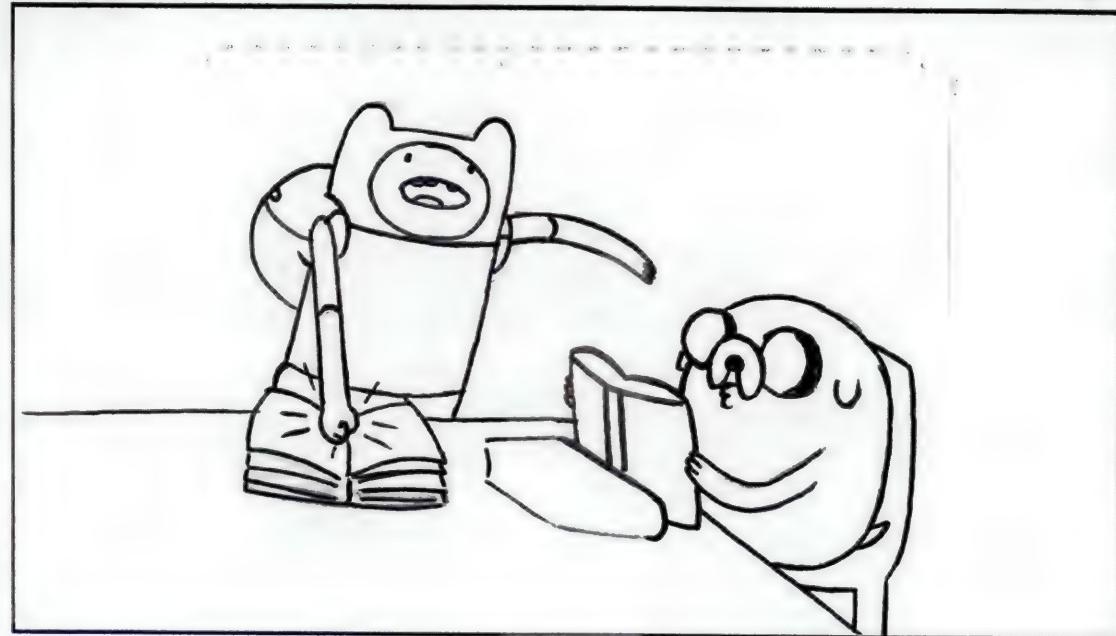
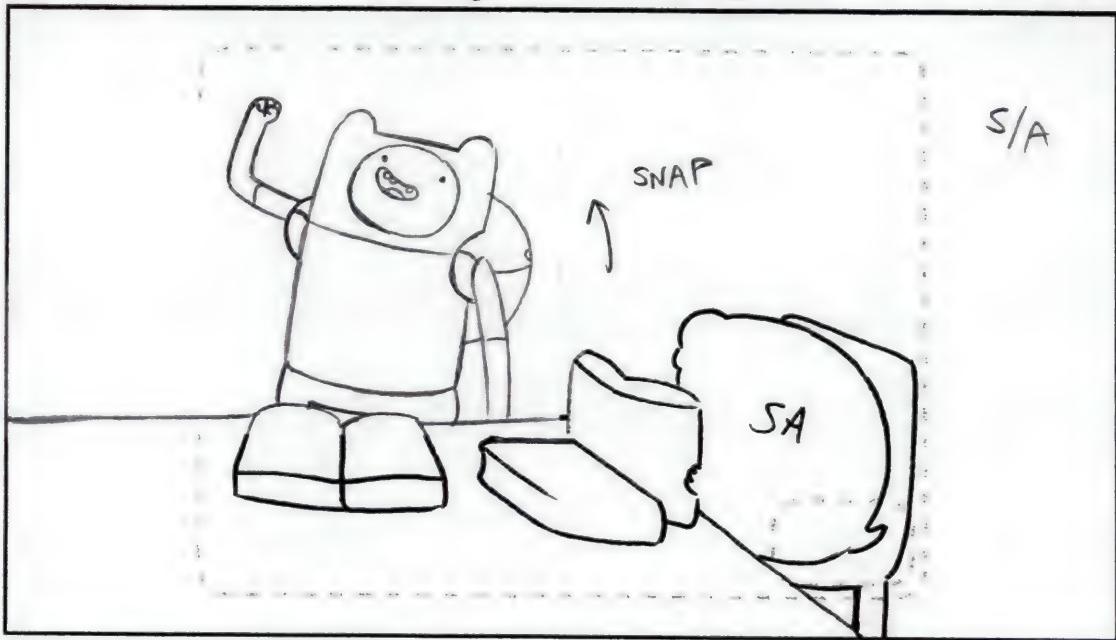
day night

Pnl. C

Bg.

Page 22

day night



## Dialog:

F: That seals the --

F: DEAL

SFX: \* WHAM! \*

## Action:

- F. JUMPS TO HIS FEET.

Finn hits book.

## Timing:

AUG 14 2015

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# ADVENTURE TIME

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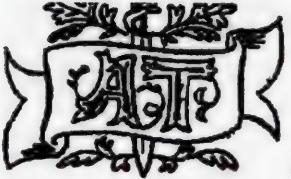
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Sc. 11

Pnl. D

Bg.

day night



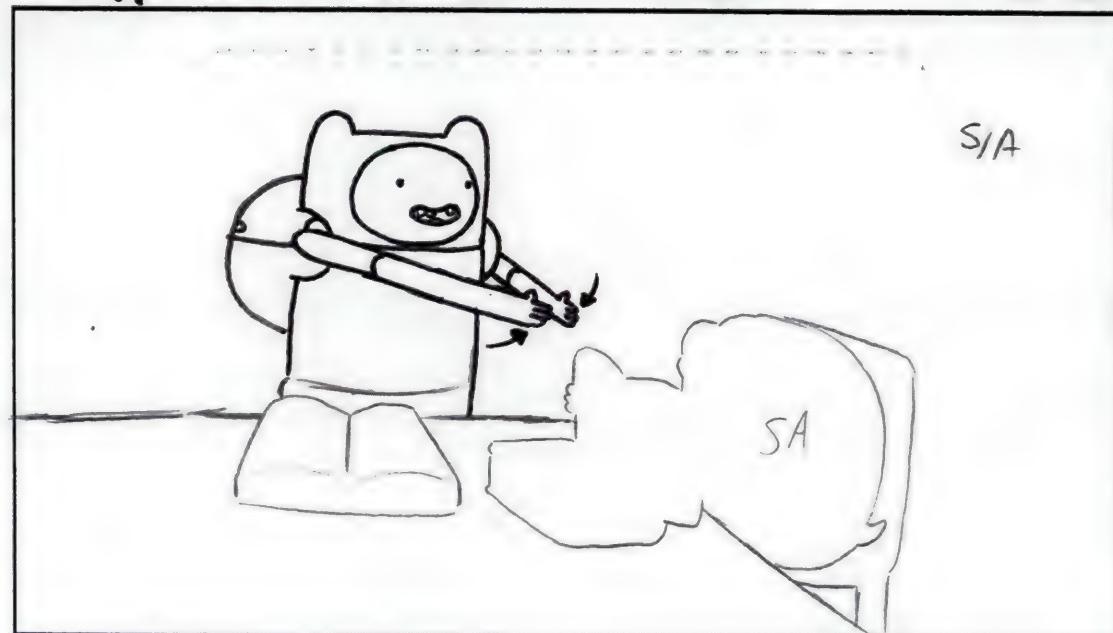
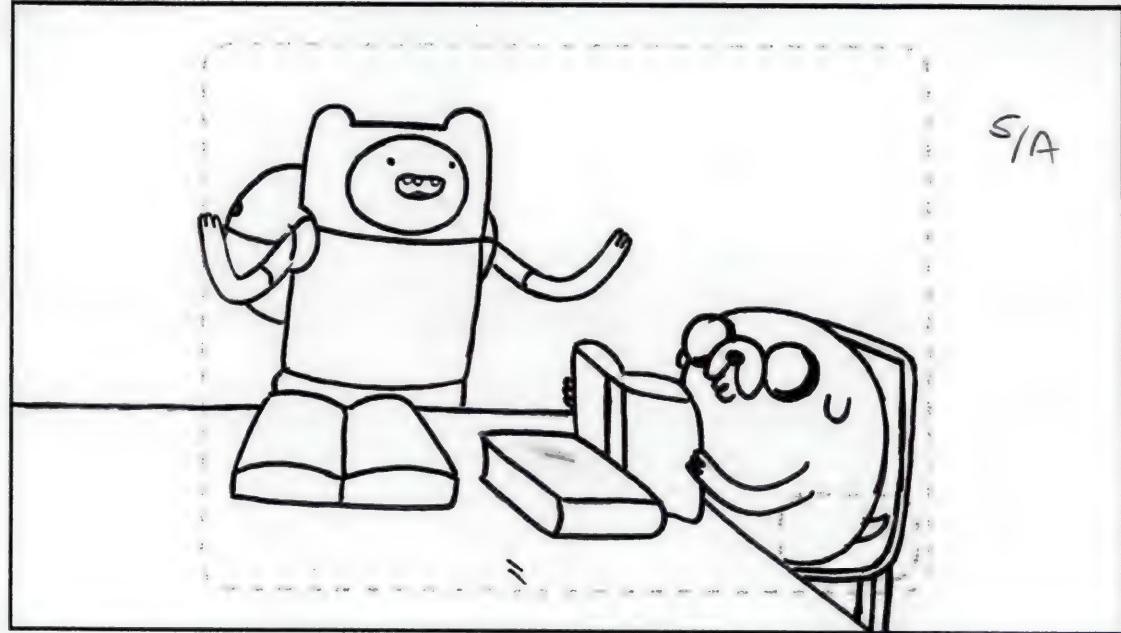
Sc. 11

Pnl. E

Bg.

day night

Page 23



Dialog:

F: The twin temptations of  
getting to grow a couple of  
inches...

f: and battling an  
evil hermit sound  
like a pretty --

Action:

Timing:



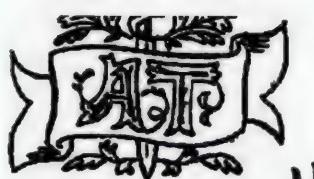
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# ADVENTURE TIME



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day night

Sc. 11

Pnl. F

Bg.

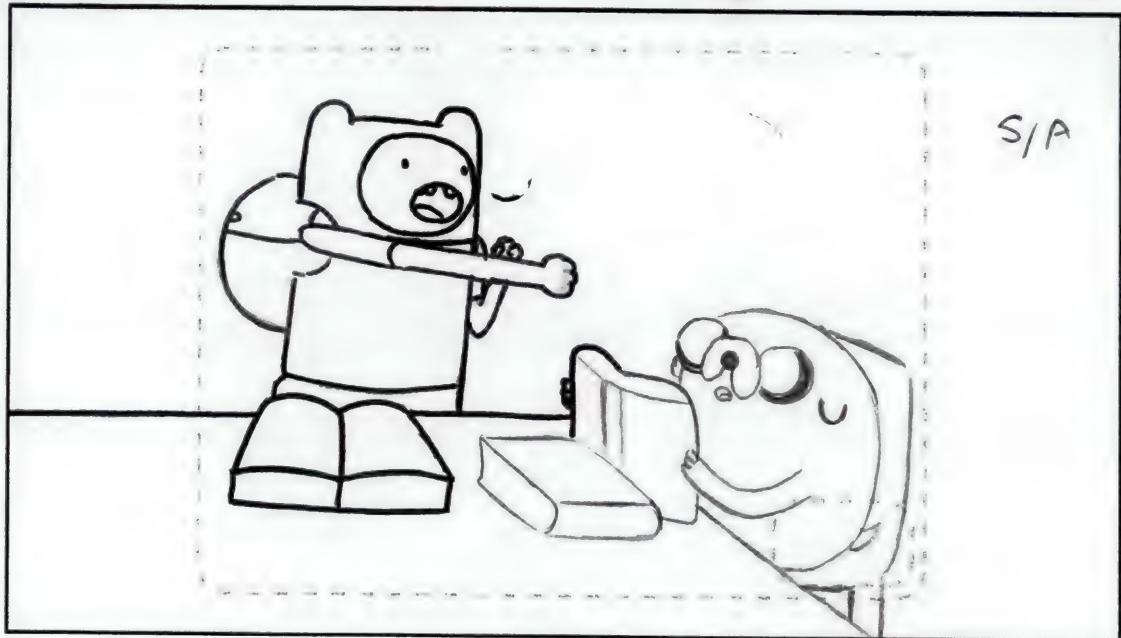
day night

Sc. 11

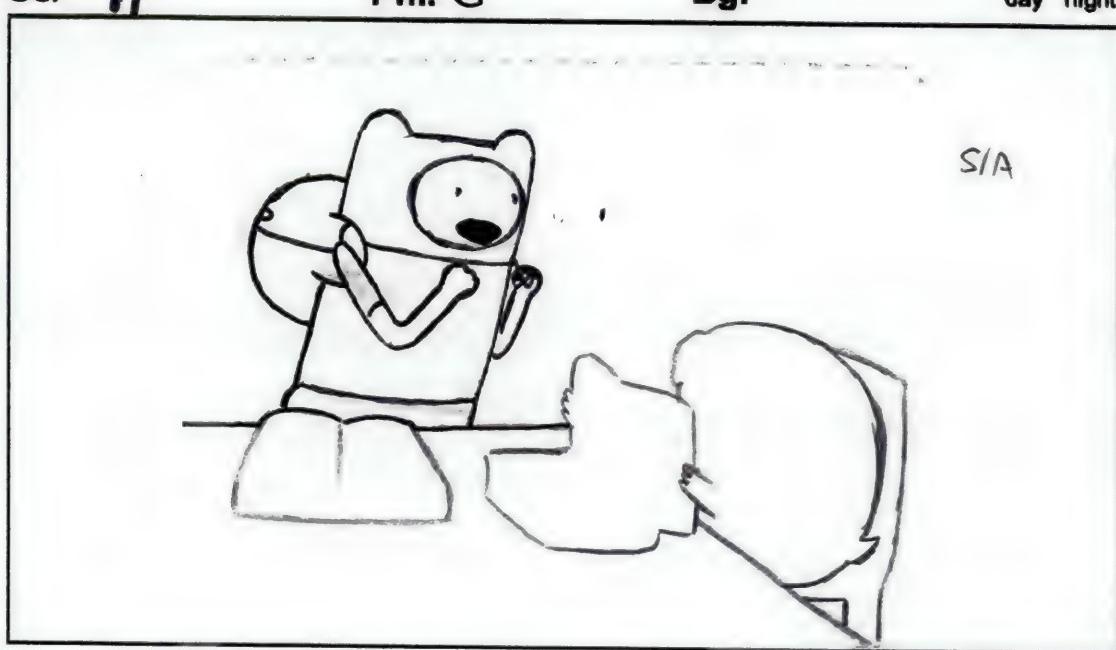
Pnl. G

Bg.

day night

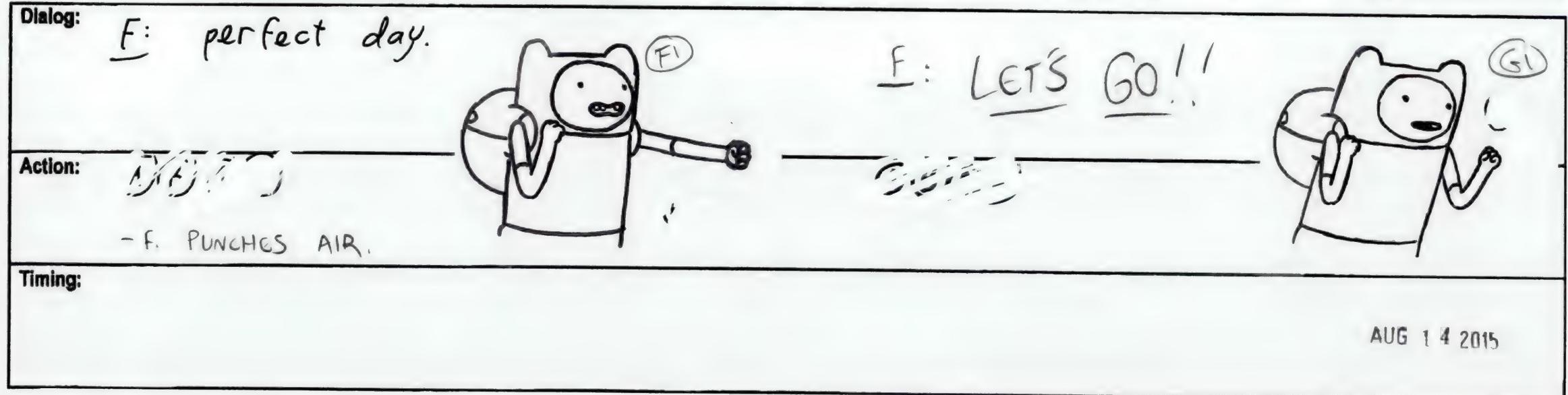


S/A



S/A

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EPISODE # 1034-230

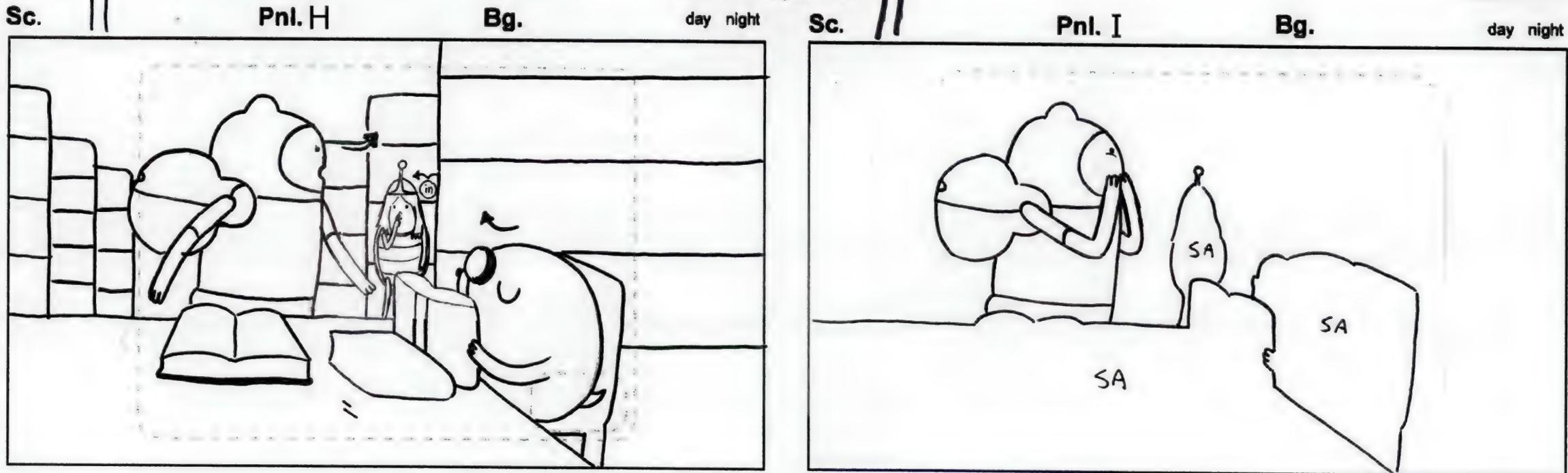
1034/230

# ADVENTURE TIME

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Page 25  
day night



## Dialog:

SFX: \* SHHH! \*

(F) (SMALL WHISPER) LET'S GO...

## Action:

-TURTLE PRINCESS SHUSHES F+J.

-F. COVERS MOUTH.

## Timin



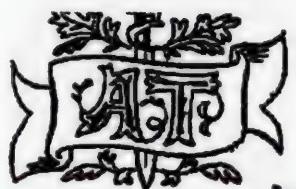
AUG 14 2015

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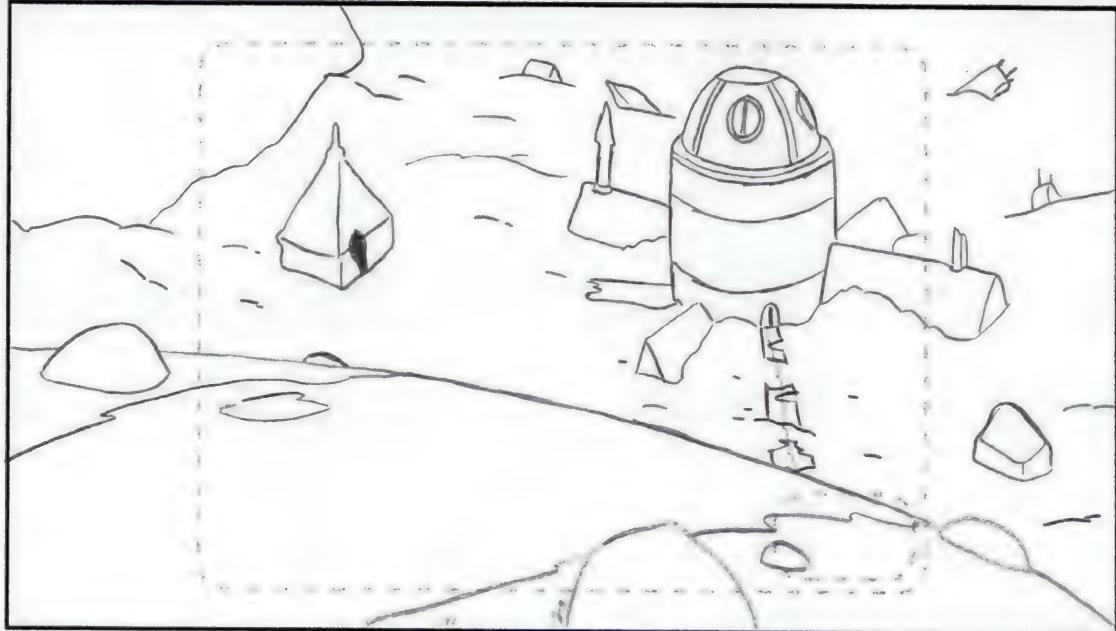


Sc. 12

Pnl. A

Bg.

day night

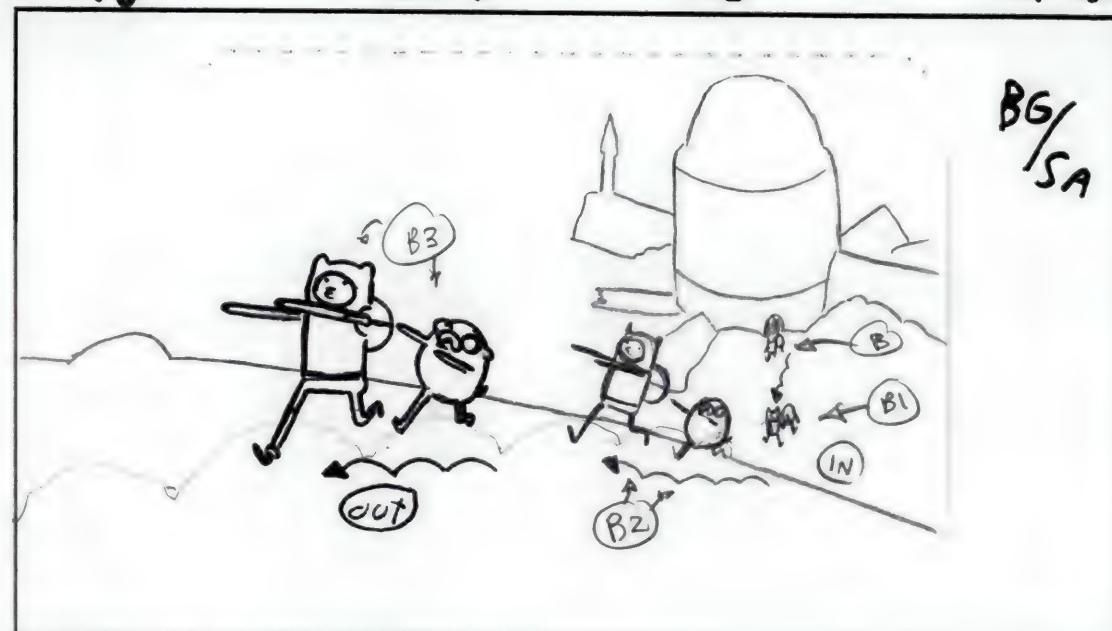


Sc. 12

Pnl. B

Bg.

day night



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EPISODE # 1034-230

1034/230

Dialog:

F+J: Sshhh!! —————

Action: - outside Library.

- F+J RUN OVER HILL IN  
FOREGROUND AND OFF/S

WIPE

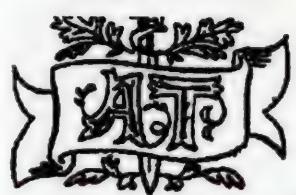
Timing:

AUG 14 2015

Production :

1034/230

# ADVENTURE TIME



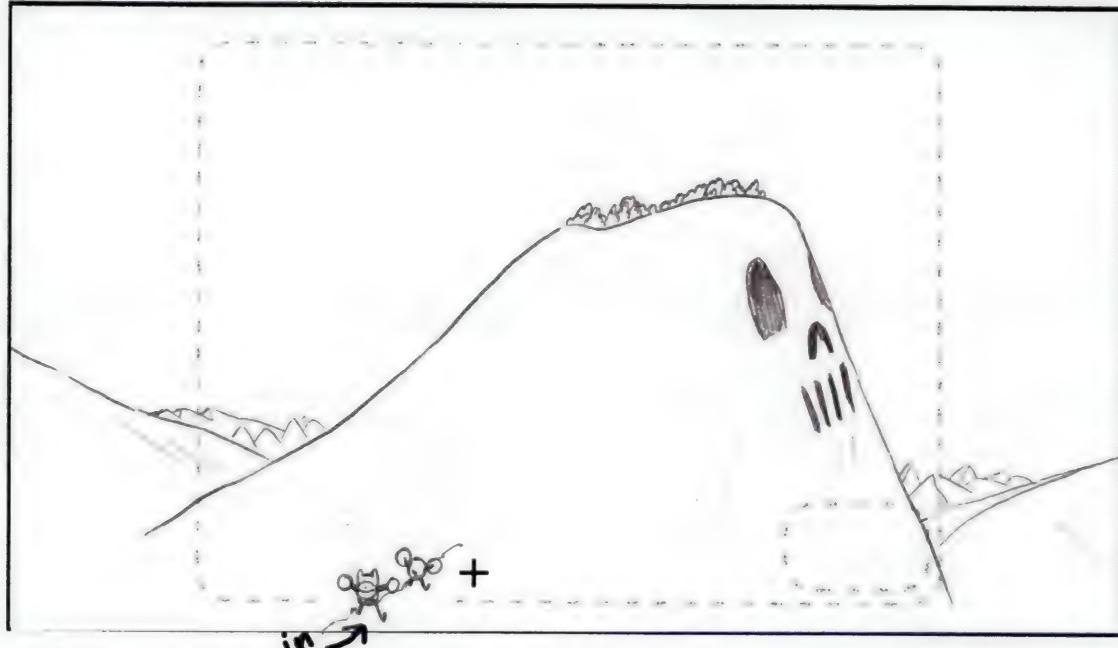
Page 27

Sc. (3)

Pnl. A

Bg.

day night

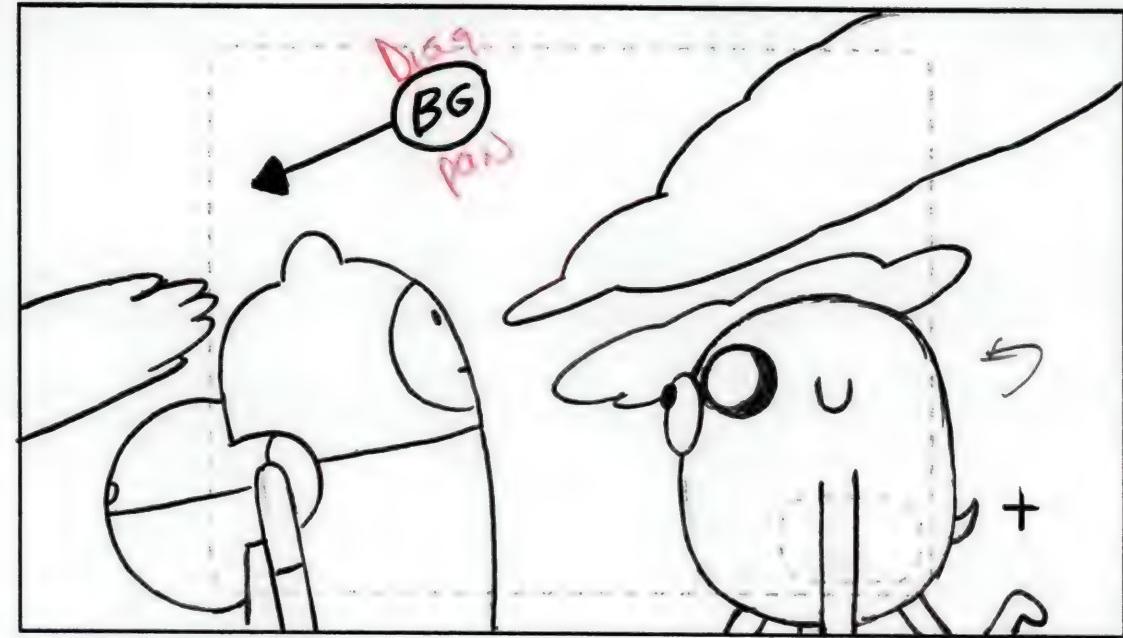


Sc. 14

Pnl. A

Bg.

day night



Dialog:

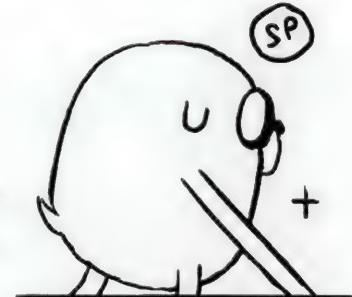


Action: - EXT. DEAD MOUNTAIN.  
F+J RUN UP HILL



- J. TURNS TOWARDS FINN, STILL  
WALKING BACKWARDS.

Timing:



AUG 14 2015

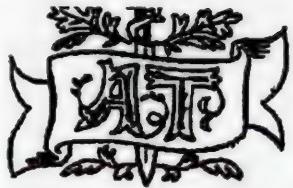
Production :

EPISODE # 1034-230

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# ADVENTURE TIME

1034 / 230



Sc. 14

Pnl. B

Bg.

day night

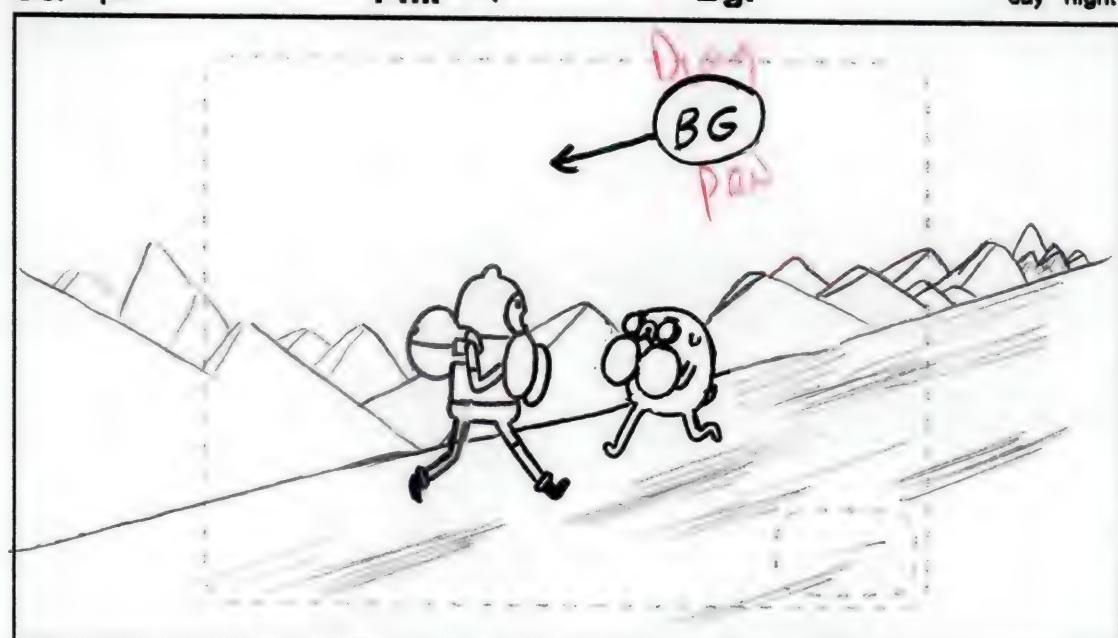
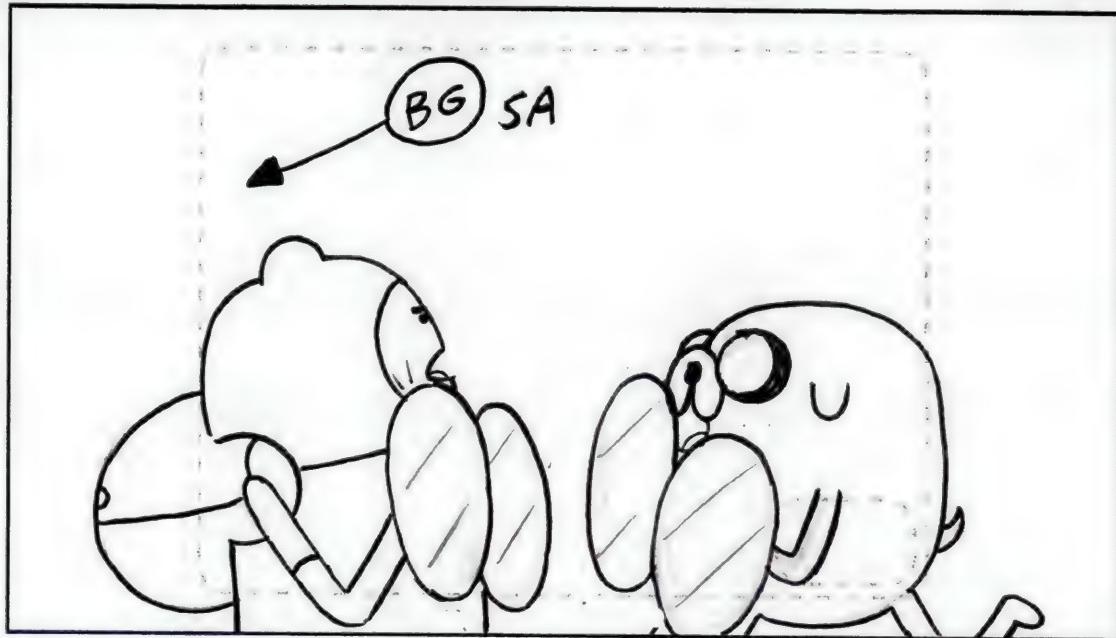
Sc. 15

Pnl. A

Bg.

day night

Page 28



**Dialog:**

F+J: Gear up for battle!

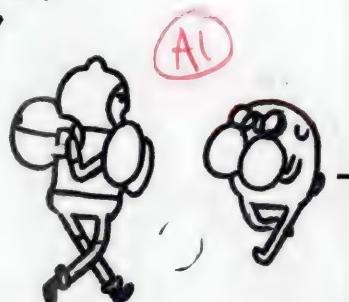
F+J: You smell like cattle!  
Gear up for battle!!

**Action:**

- F+J RAISE MIRROR SHIELDS.

**Timing:**

AUG 14 2015

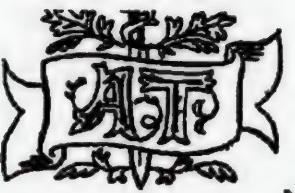


Production :

EPISODE # 1034-230

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# ADVENTURE TIME



Sc. 15

Pnl. B

Bg.

day night

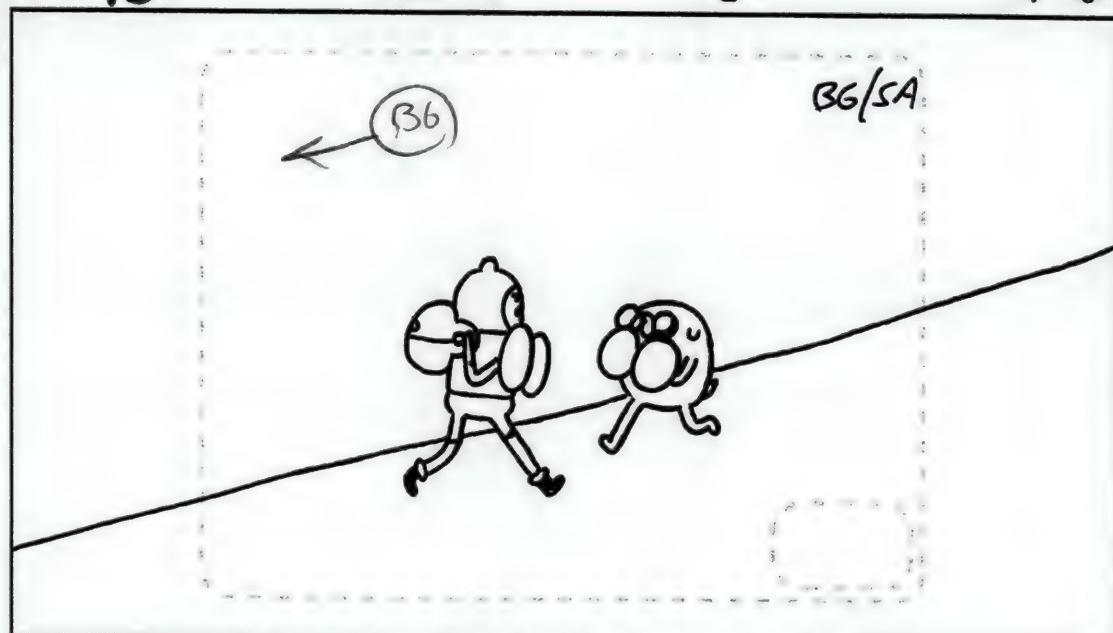
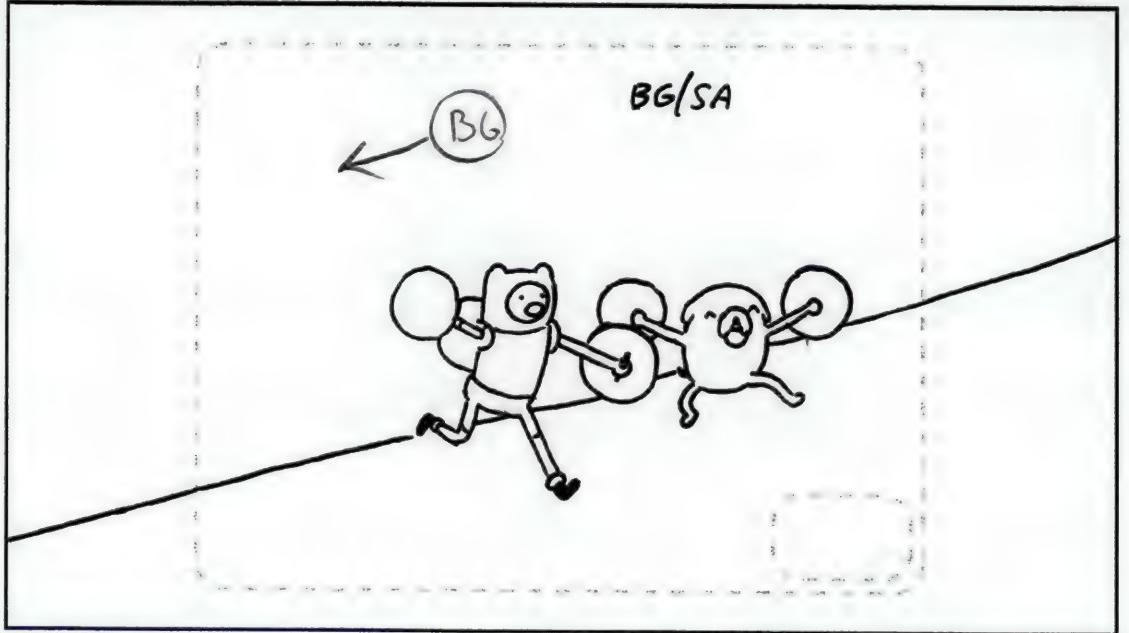
Sc. 15

Pnl. C

Bg.

day night

Page 29

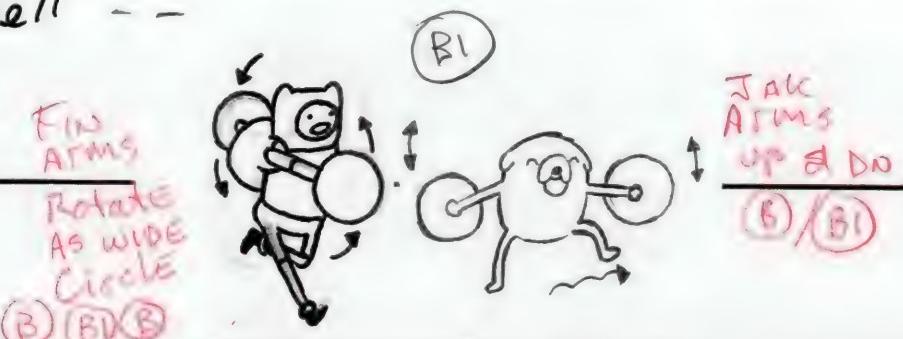


1034 / 230

Dialog:

F+J: you smell --

Action:



Timing:

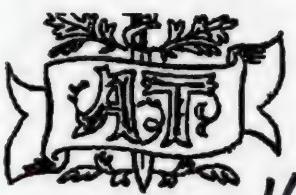
AUG 14 2015

Production :

EPISODE # 1034-230

1034 / 230

# ADVENTURE TIME



Sc. 16

Pnl. A

Bg.

day night

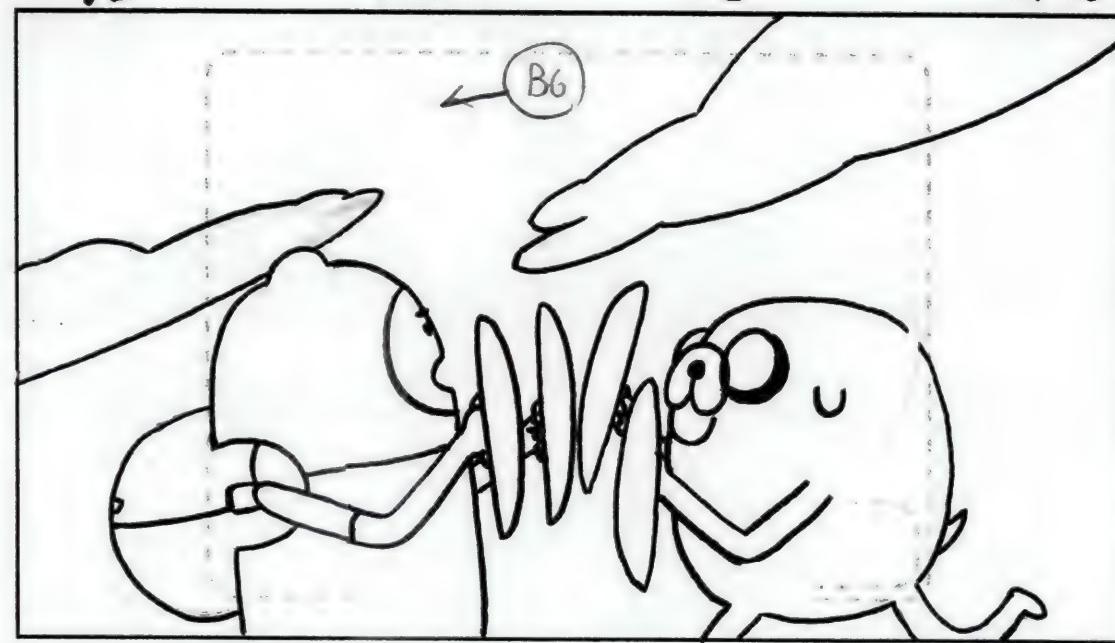
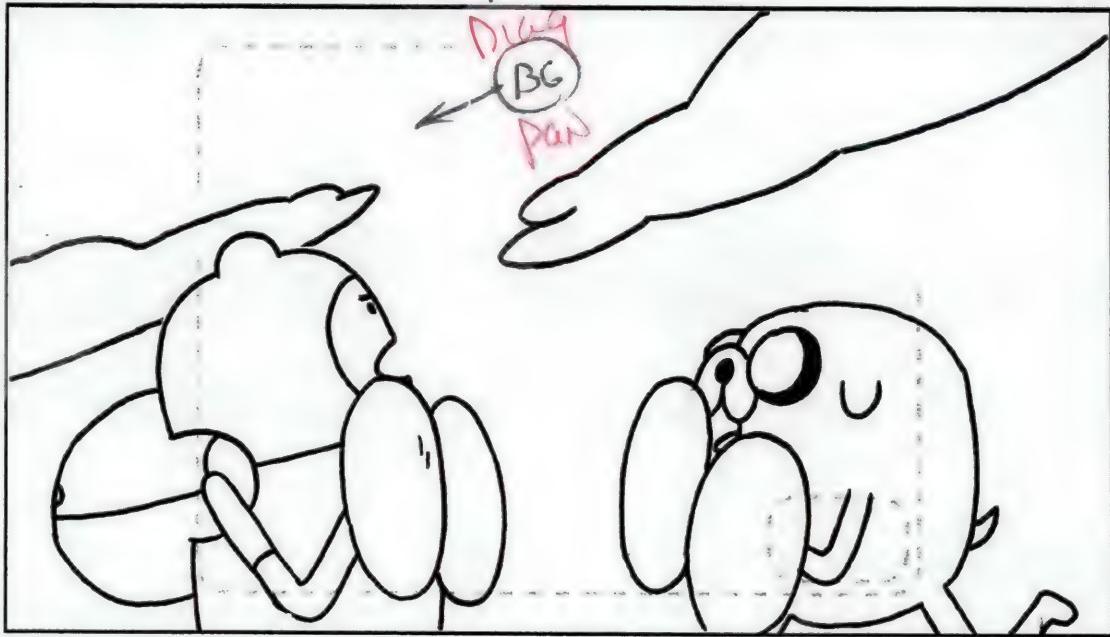
Sc. 16

Pnl. B

Bg.

day night

Page 30



Dialog:

F+J: LIKE CATTLE!



Action:

- F+J PLAY PAT-A-CAKE WITH SHIELDS.

Timing:

AUG 14 2015

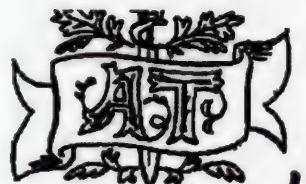
Production :

EPISODE # 1034-230

1034/230

1034/230

# ADVENTURE TIME



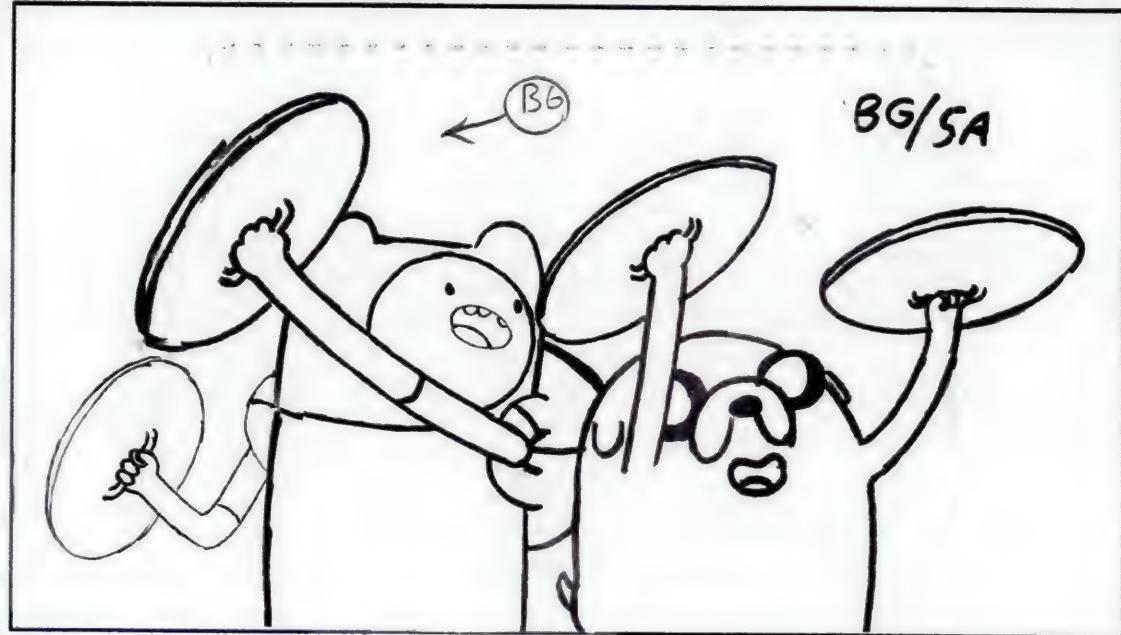
day night

Sc. 16

Sc. 16

Pnl. C

Bg.



day night  
Sc. 16

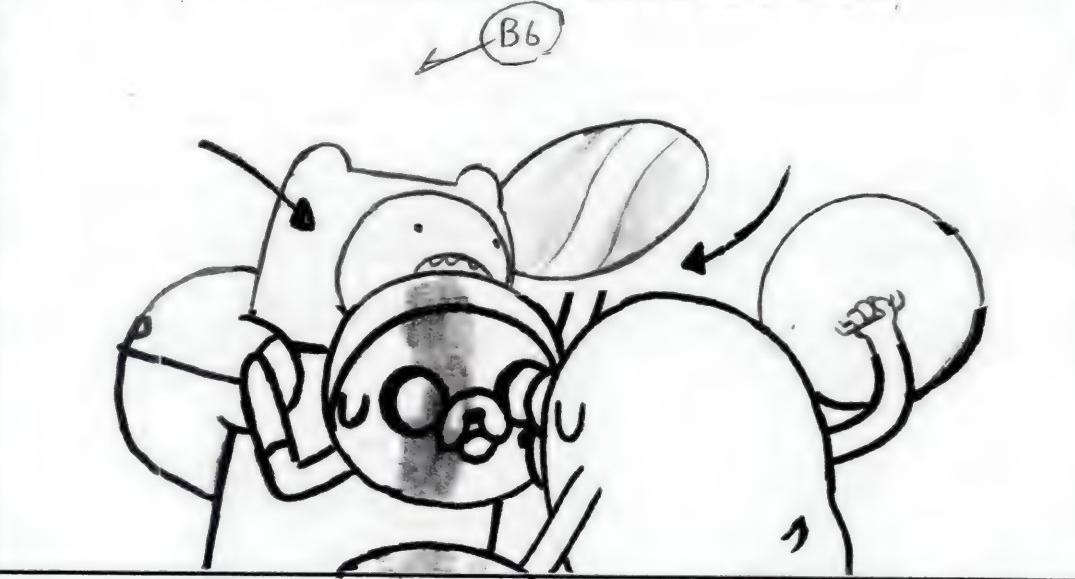
Pnl. D

Bg.

day night

Sc. 16

Page 31



<b>Dialog:</b>	<b>F:</b> Monsters that get you by looking at you are so DOOMB	<b>J:</b> Every body knows all you need is a mirror.
<b>Action:</b>	- F + J WAVE MIRROR-SHIELDS AROUND.	
<b>Timing:</b>	AUG 14 2015	

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Sc. 16

Pnl. E

Bg.

day night

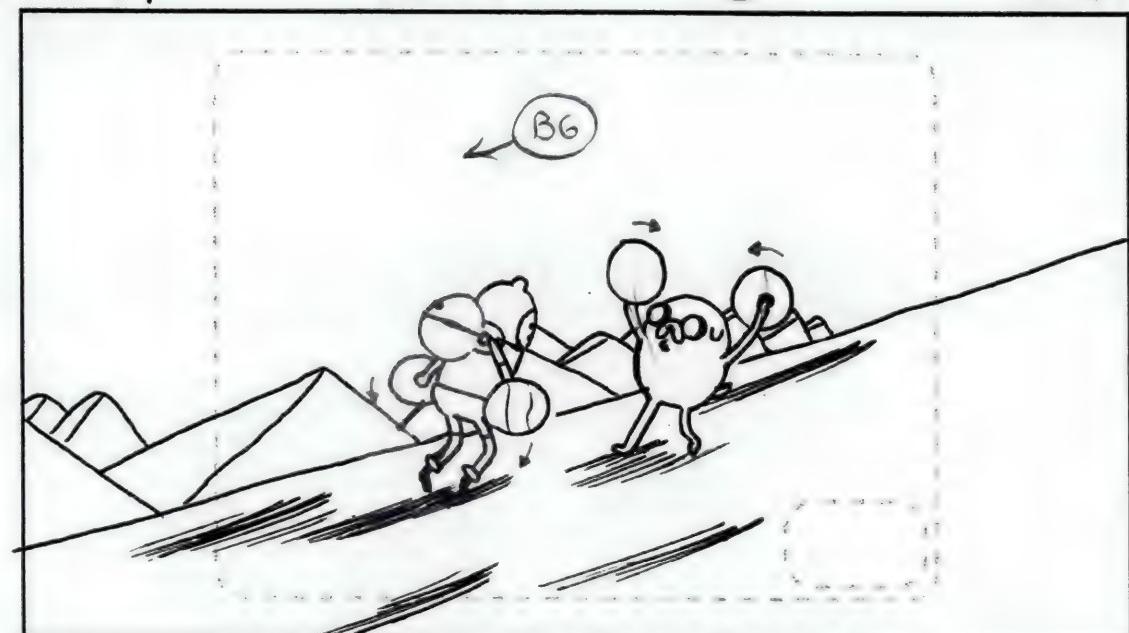
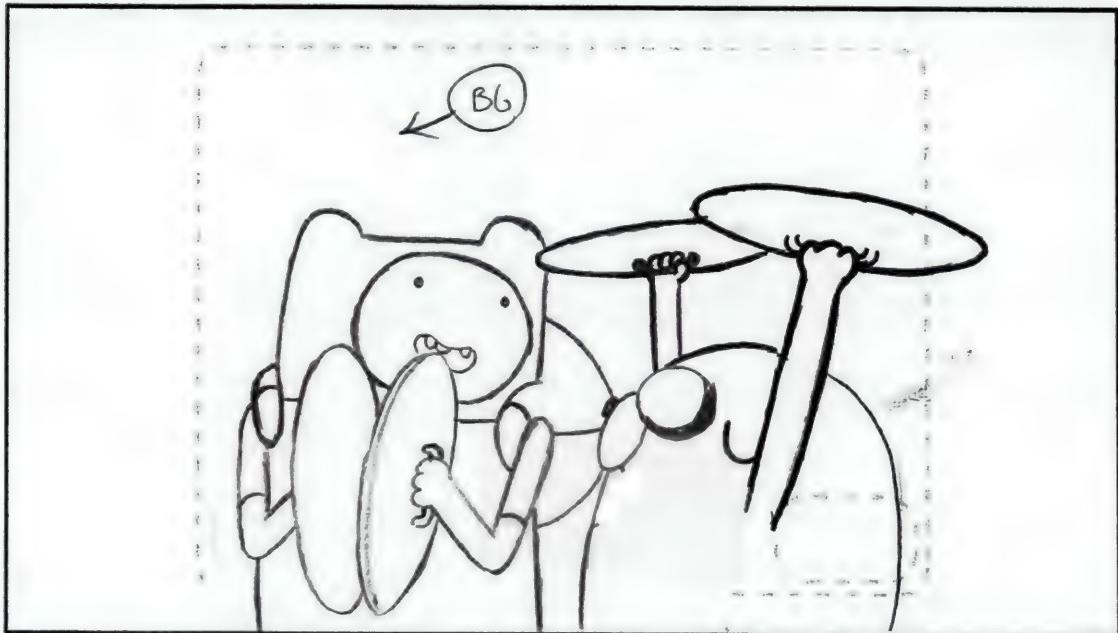
Sc. 17

Pnl. A

Bg.

day night

Page 32



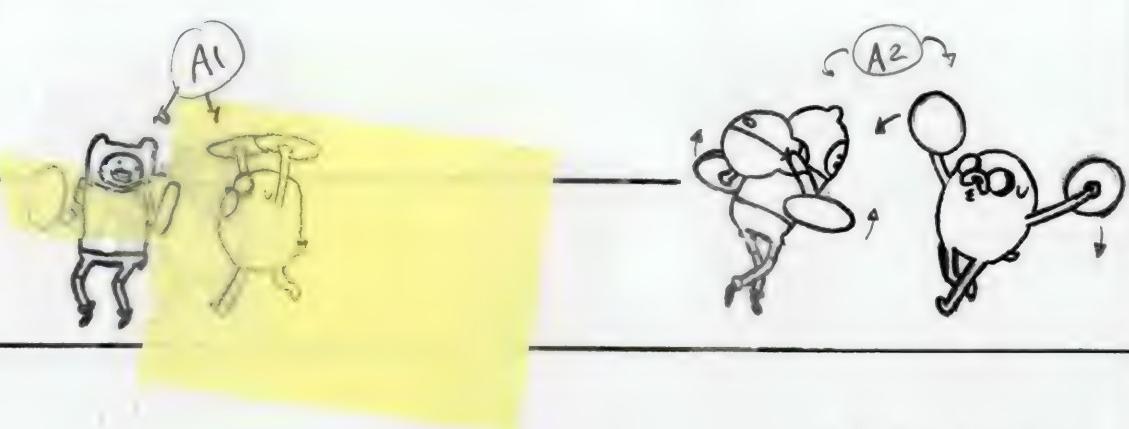
EPISODE # 1034-230

Production :

1034/230

Dialog:

F: They oughtta get  
a new  
gimmick.



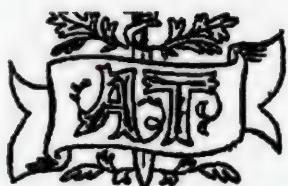
Action:

Timing:

AUG 14 2015

1034/230

# ADVENTURE TIME



Page 33

Sc. 17

Pnl. B

Bg.

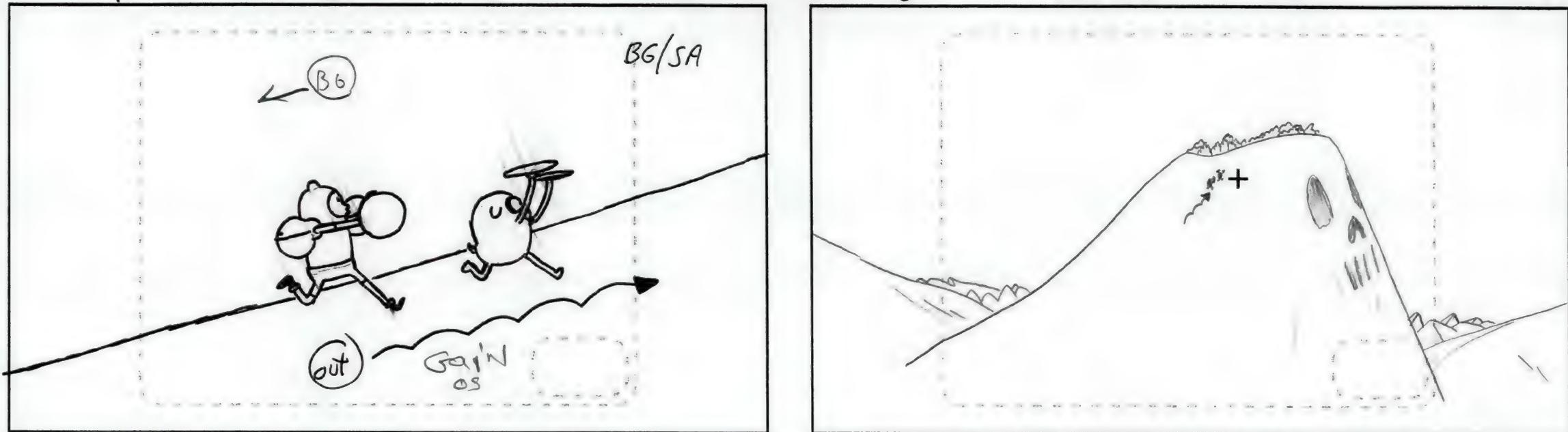
day night

Sc. 18

Pnl. A

Bg.

day night



1034/230

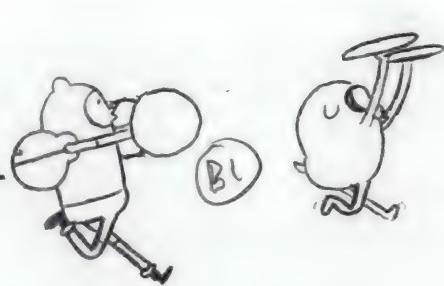
**Dialog:**

F+J: Sshhh!!

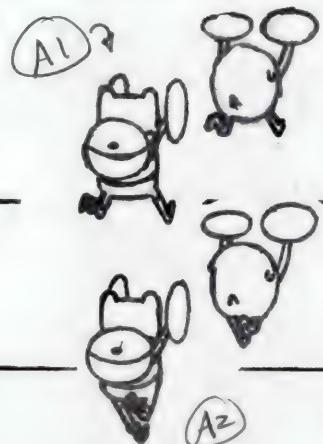
**Action:**

-F+J GAIN OFFS.

**Timing:**



- F+J APPROACH TOP  
of MOUNTAIN.



AUG 14 2015

Production :

EPISODE # 1034-230

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# ADVENTURE TIME



Page 34

Sc. 19

Pnl. A

Bg.

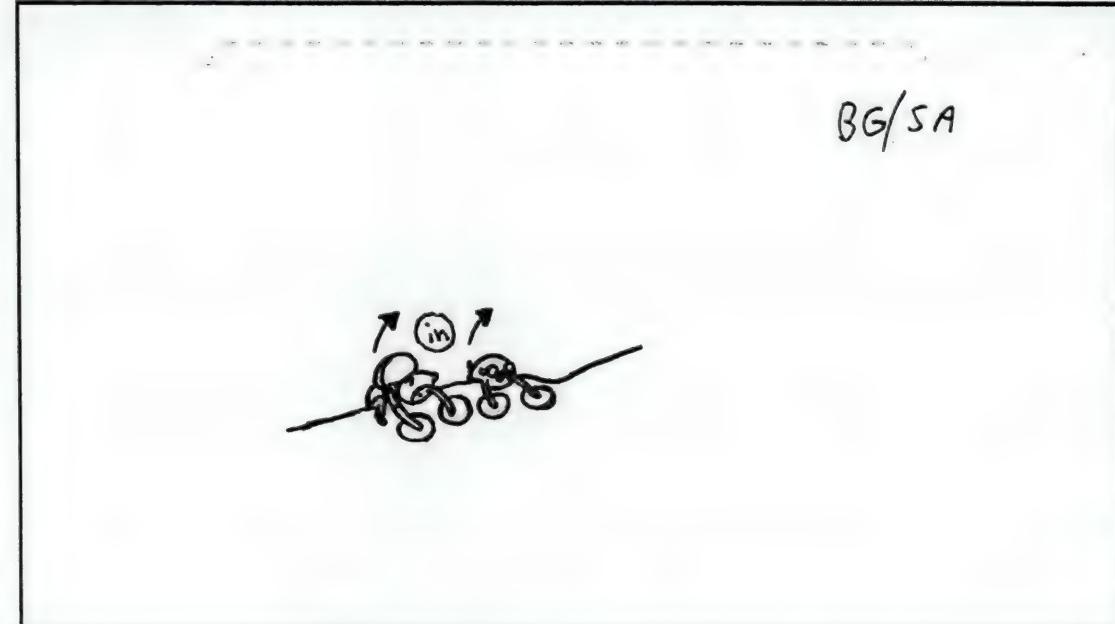
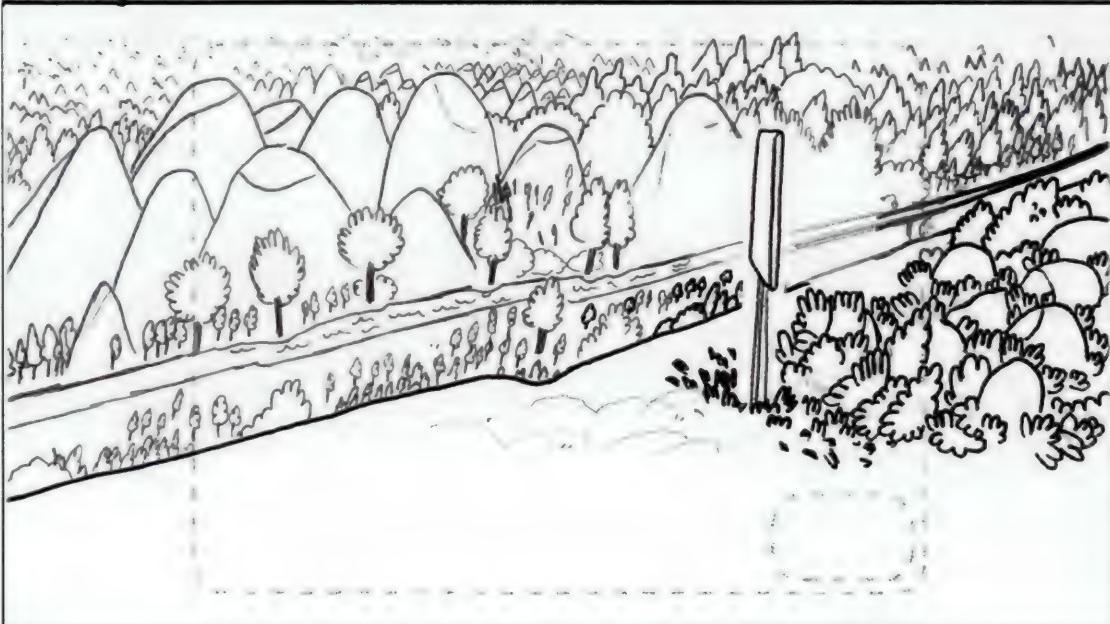
day night

Sc. 19

Pnl. B

Bg.

day night



**Dialog:**

(B1)

- F+J CLIMB ONTO TOP  
OF MOUNTAIN.



**Action:**

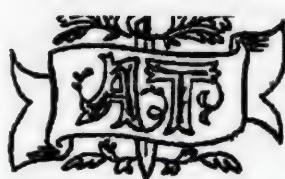
**Timing:**

AUG 14 2015

Production :

1034/230

# ADVENTURE TIME



day night

Sc. 19

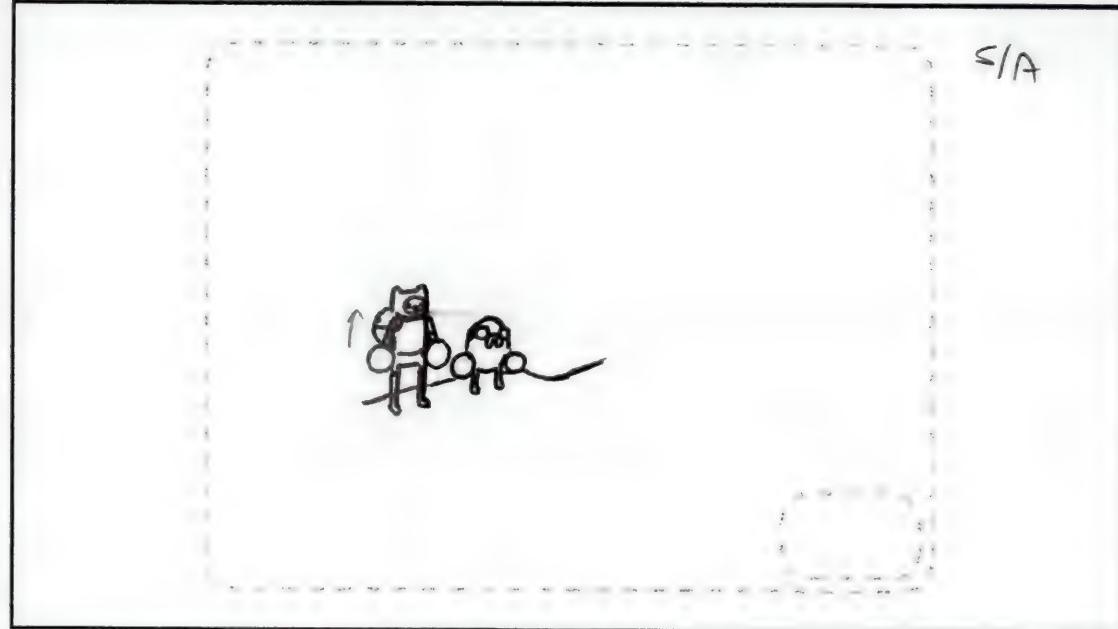
19

Page 35  
day night

Sc. 19

Pnl. C

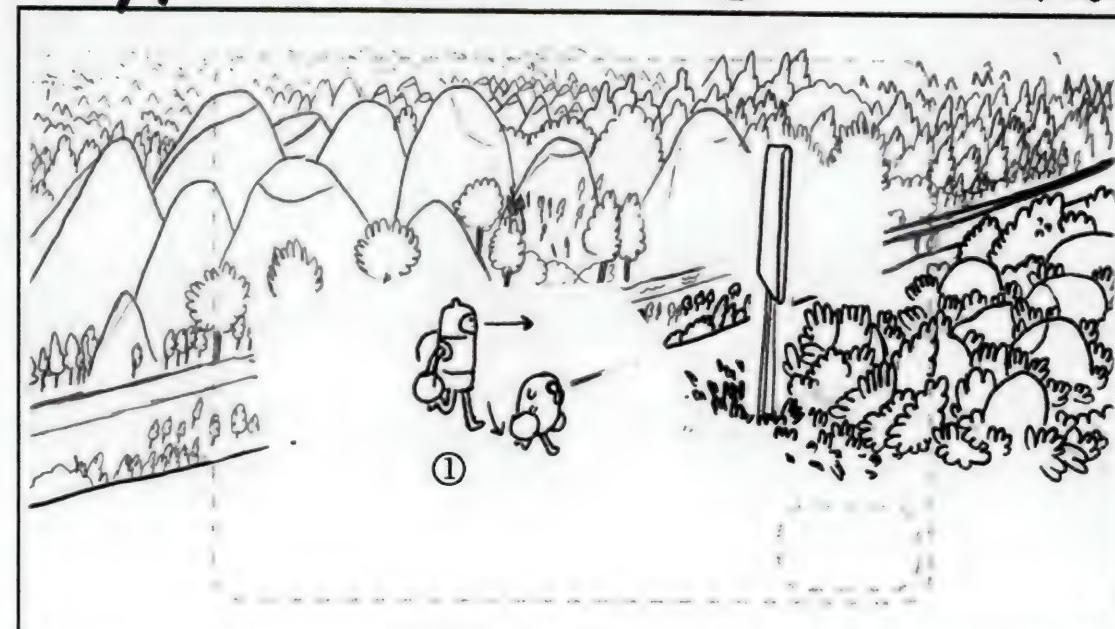
Bg.



S/A

Pnl. D

Bg.



1034;230

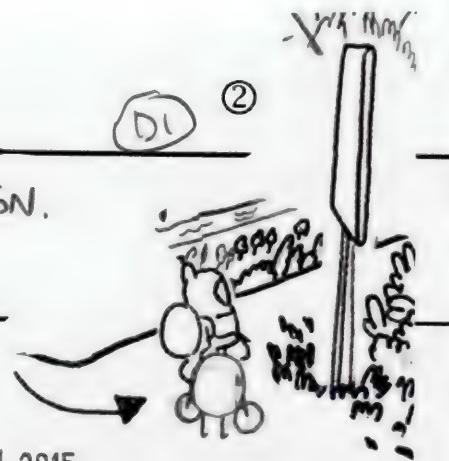
Dialog:

Action:

- F+J WALK IN FRONT of SIGN.

Timing:

AUG 14 2015



Production :

EPISODE # 1034-230

# ADVENTURE TIME

Sc. 20

Pnl. A

Bg.

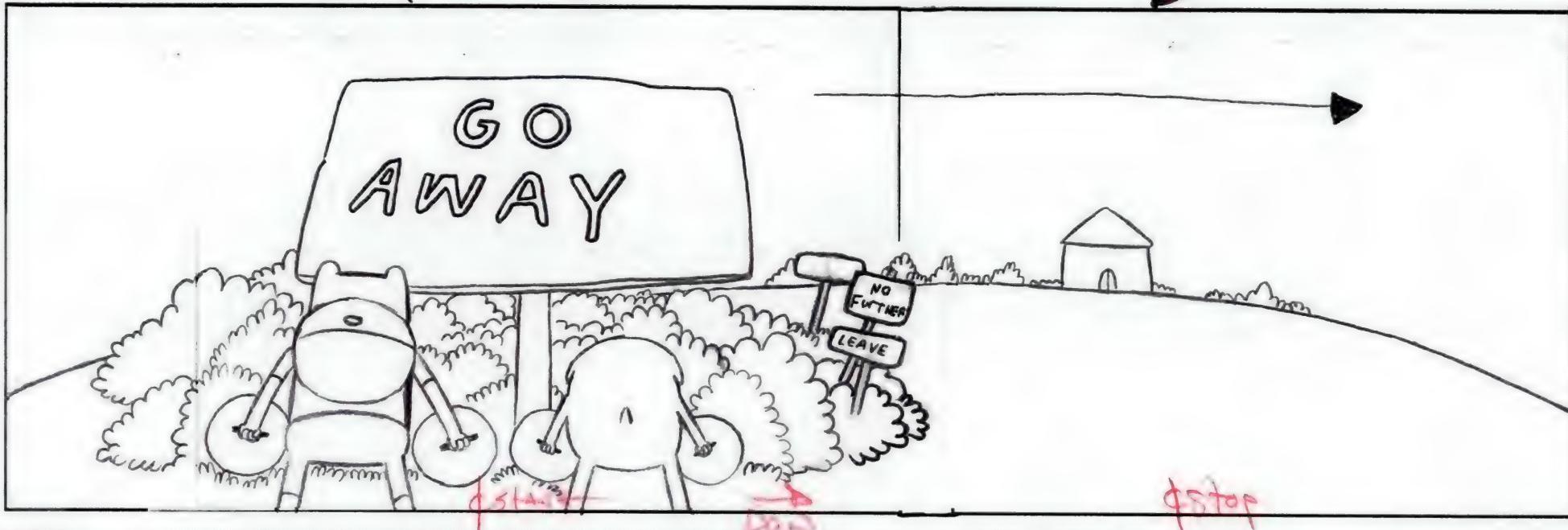


day night

B

Page 36

day night



Dialog:

F/ THERE'S THE EVIL  
HERMIT'S...  
what is that? A hut?

Action:

-F+J LOOK RIGHT

-PAN OVER TO YUD

Timing:

(A)

AUG 14 2015

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Production :

1034, 230

# ADVENTURE TIME



Page 37

Sc. 21

Pnl. A

Bg.

day night

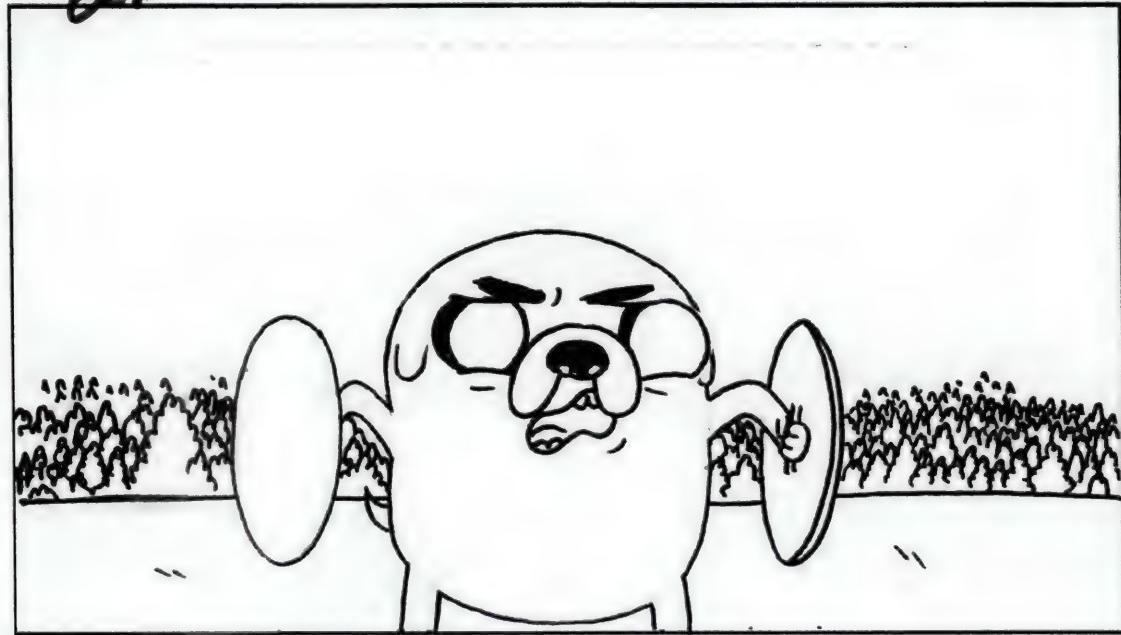
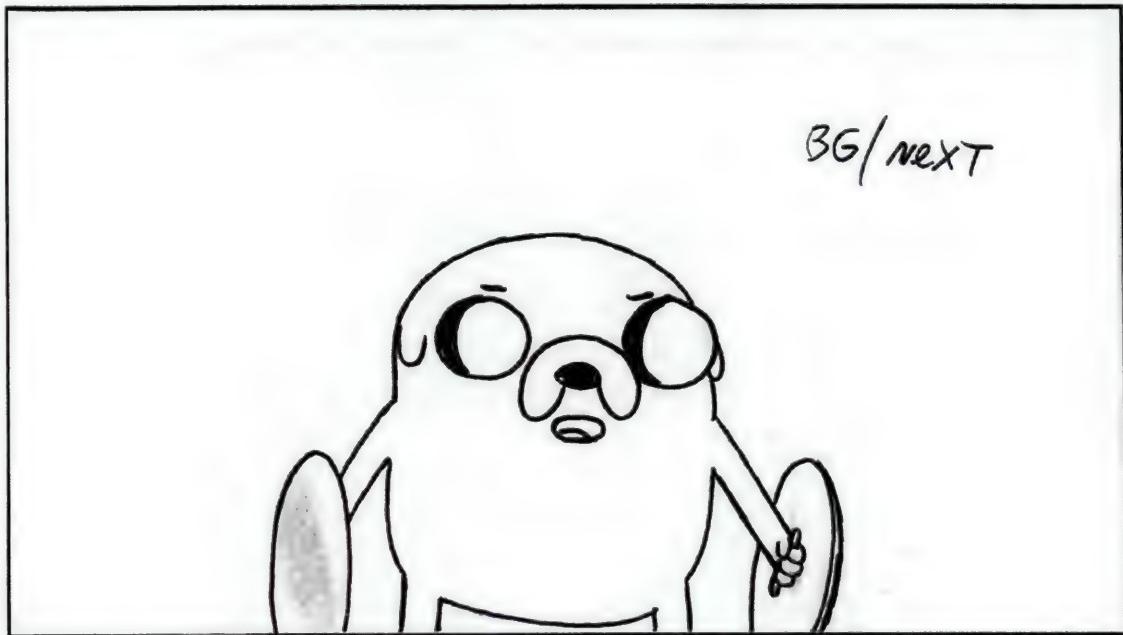
Sc. 21

Pnl. B

Bg.

day night

1034 / 230



Dialog:

J: Nah, it's a yurt

Action:

Timing:

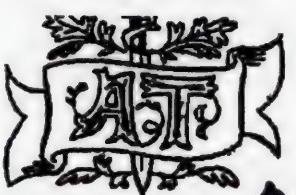
AUG 14 2015

Production :

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# ADVENTURE TIME

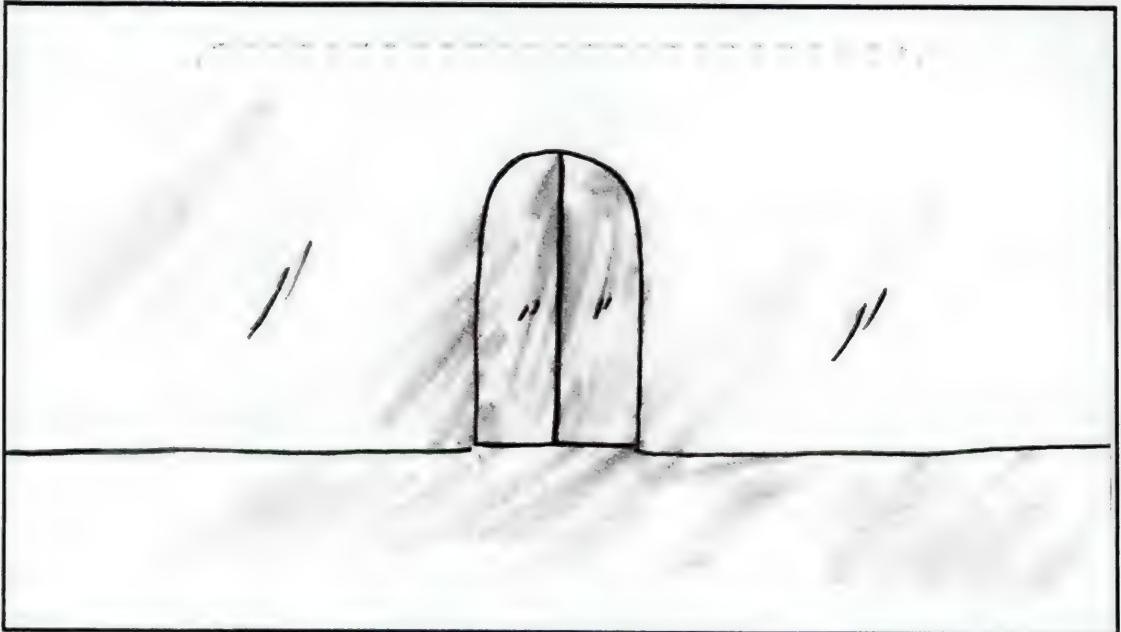


Sc. 22

Pnl. A

Bg.

day night

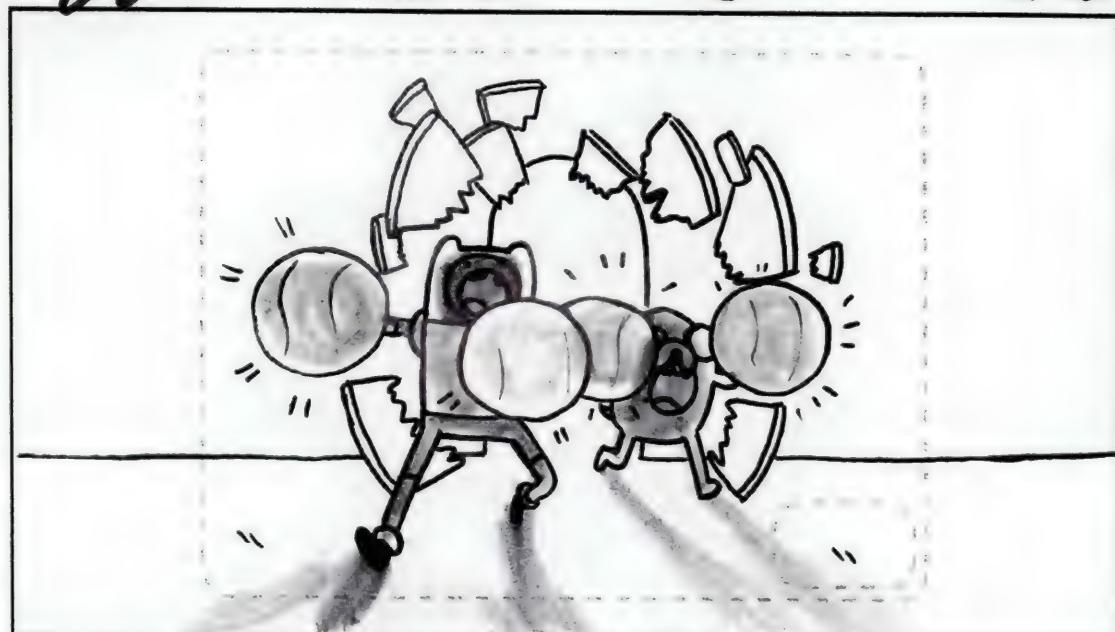


Sc. 22

Pnl. B

Bg.

day night



Page 38

1034 / 230

Dialog:

F+J: Yaa-ahh !!

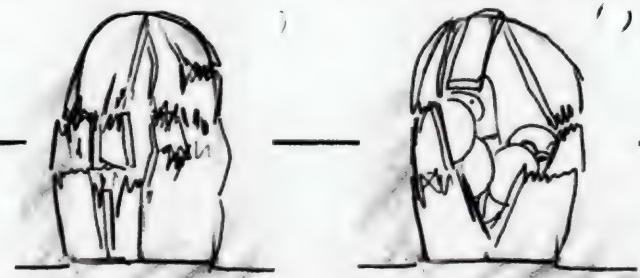
(A1)

(A2)

Action:

- F+J burst in.

Timing:



AUG 14 2015

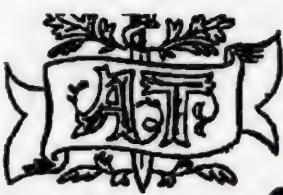
Production :

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# ADVENTURE TIME

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Page

Sc. 22

Pnl. C

Bg.

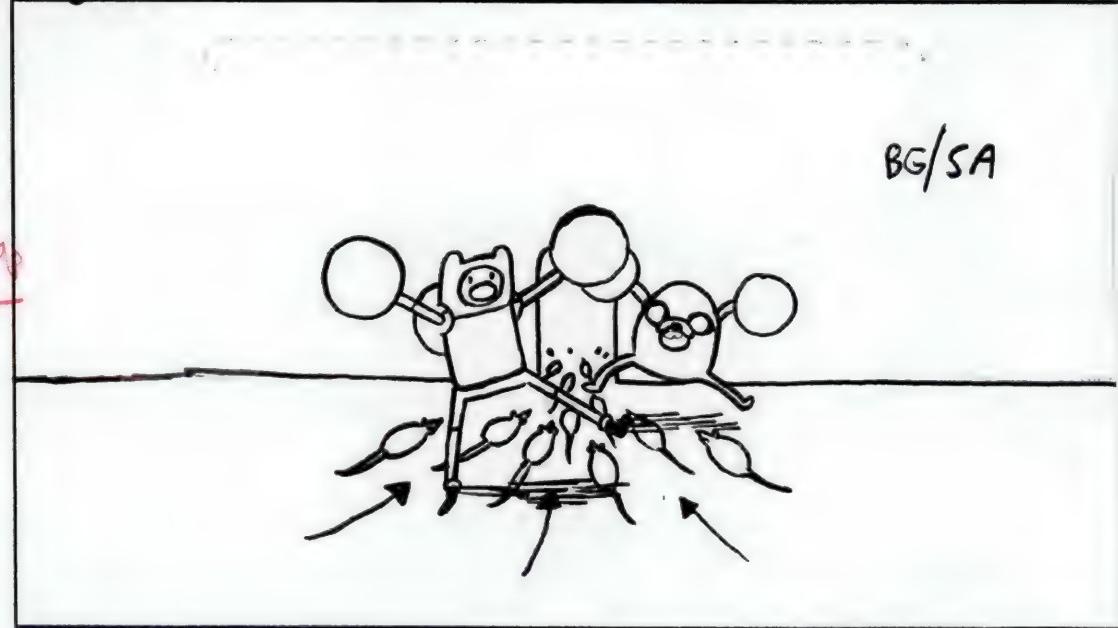
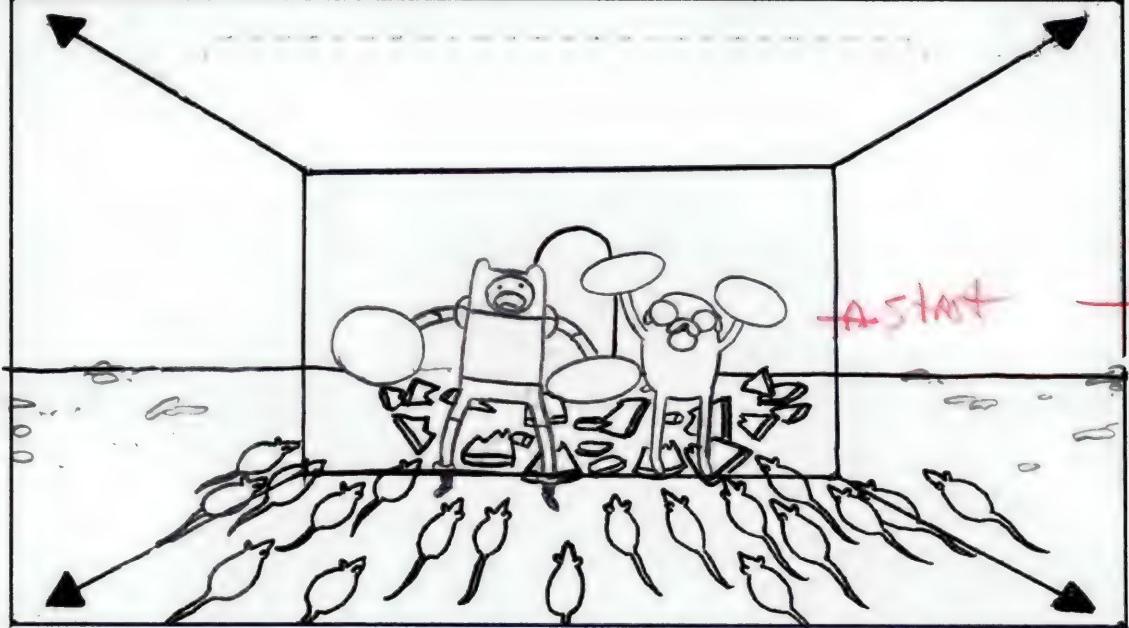
day night

Sc. 22

Pnl. D

Bg.

day night



BG/SA

**Dialog:** F+J: RATS! Truck out

**Action:** - TRUCK OUT TO INCLUDE RATS. C2

**Timing:**

**SFX:** \* RAT NOISES \* F+J: EUGH... D1

- RATS RUN OUT DOOR. C1

AUG 14 2015

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Production :

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# ADVENTURE TIME

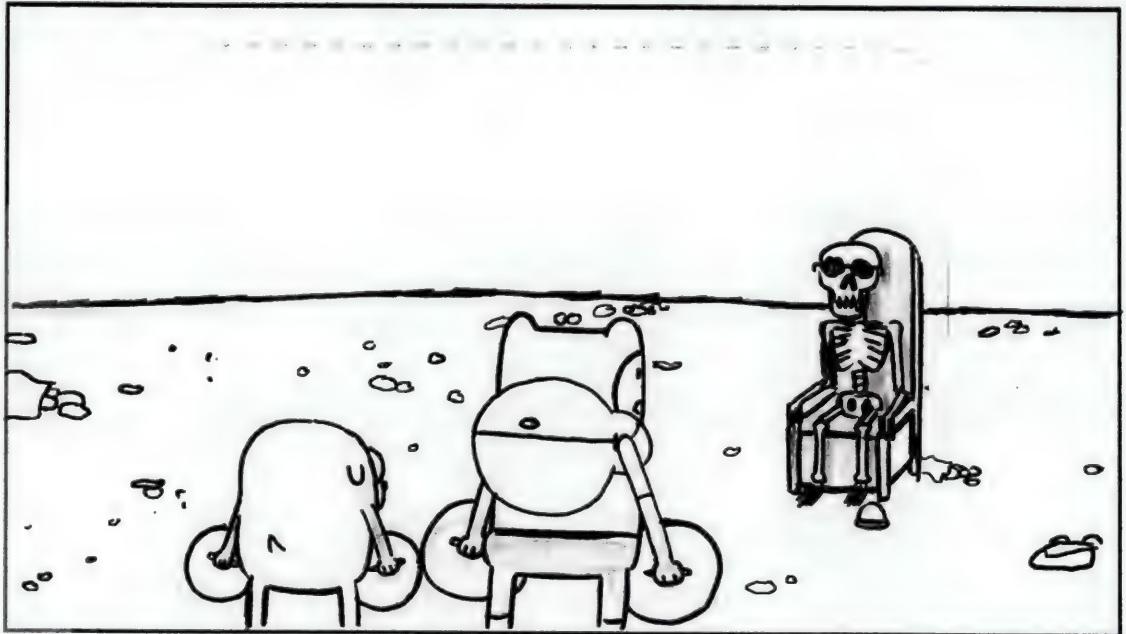


Sc. 23

Pnl. A

Bg.

day night

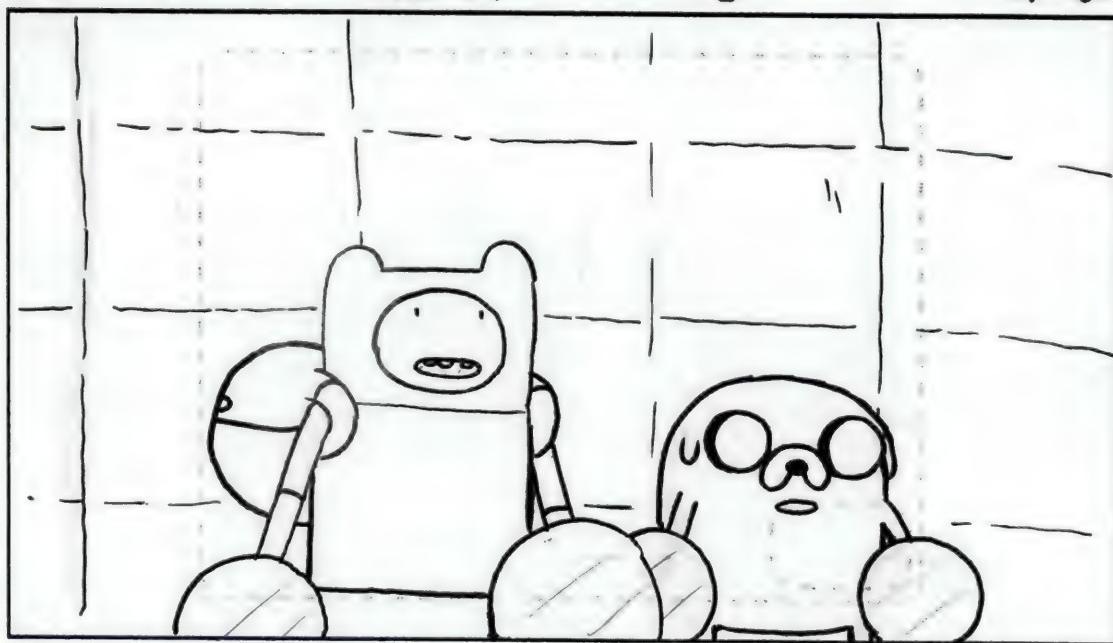


Sc. 24

Pnl. A

Bg.

day night



Page 40

1034/230

**Dialog:**

F: Is that the hermit?

**Action:**

- F+J LOOK AT SKELETON IN THRONE.

**Timing:**

AUG 14 2015

Production :

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# ADVENTURE TIME



Page 41

Sc. 25

Pnl. A

Bg.

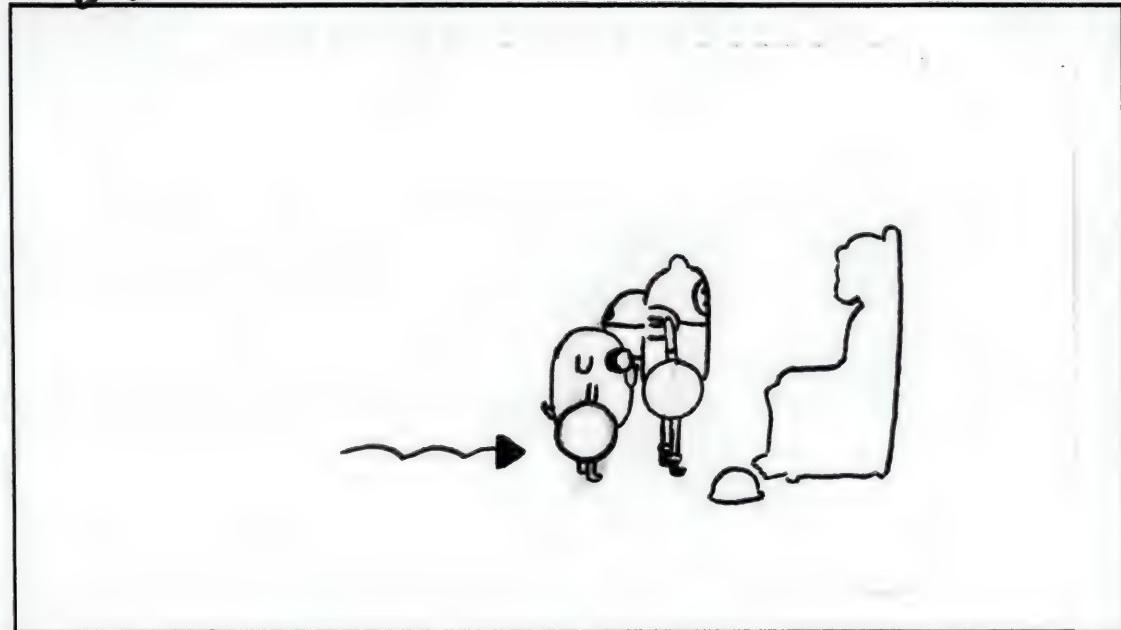
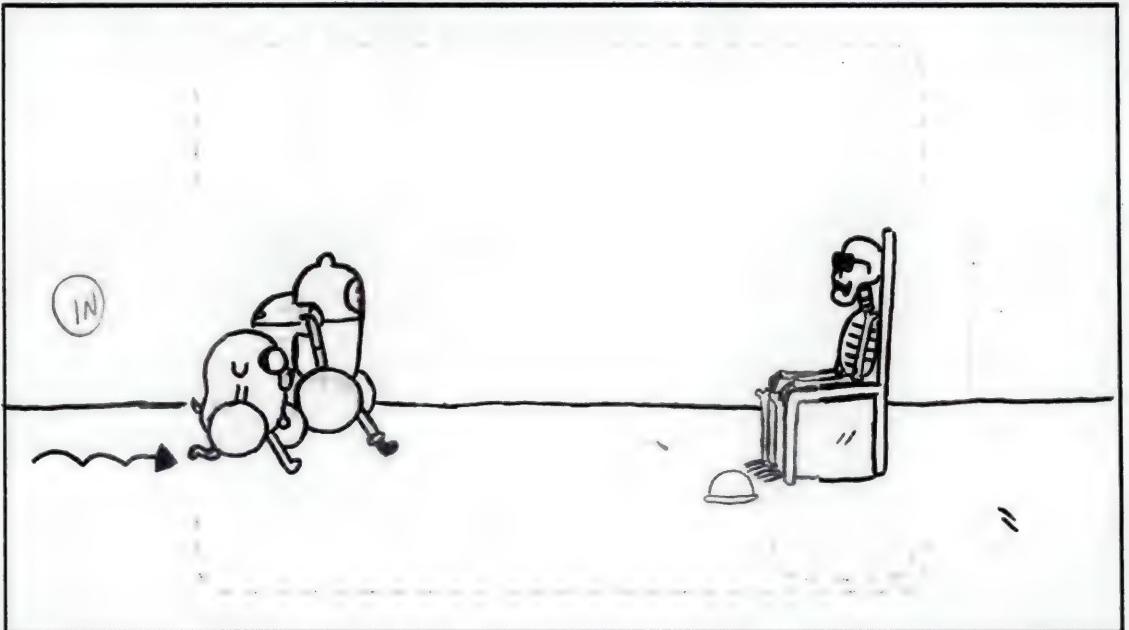
day night

Sc. 26

Pnl. B

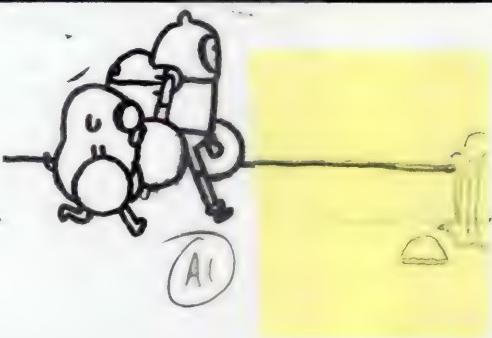
Bg.

day night



1034:230

Dialog:



Action:

- F+J WALK TOWARDS THRONE

Timing:

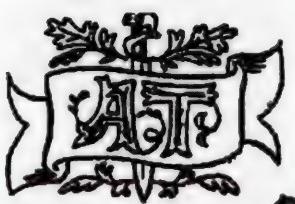
AUG 14 2015

Production :

EPISODE # 1034-230

1034:230

# ADVENTURE TIME



Sc. 26

Pnl. A

Bg.

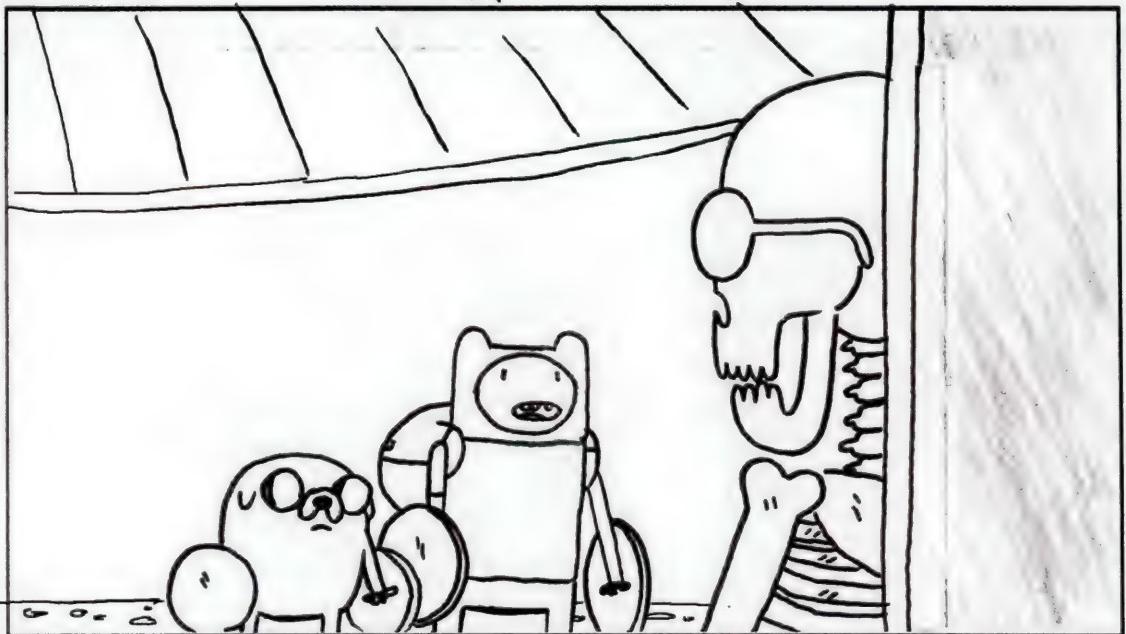
day night

Pnl. B

Bg.

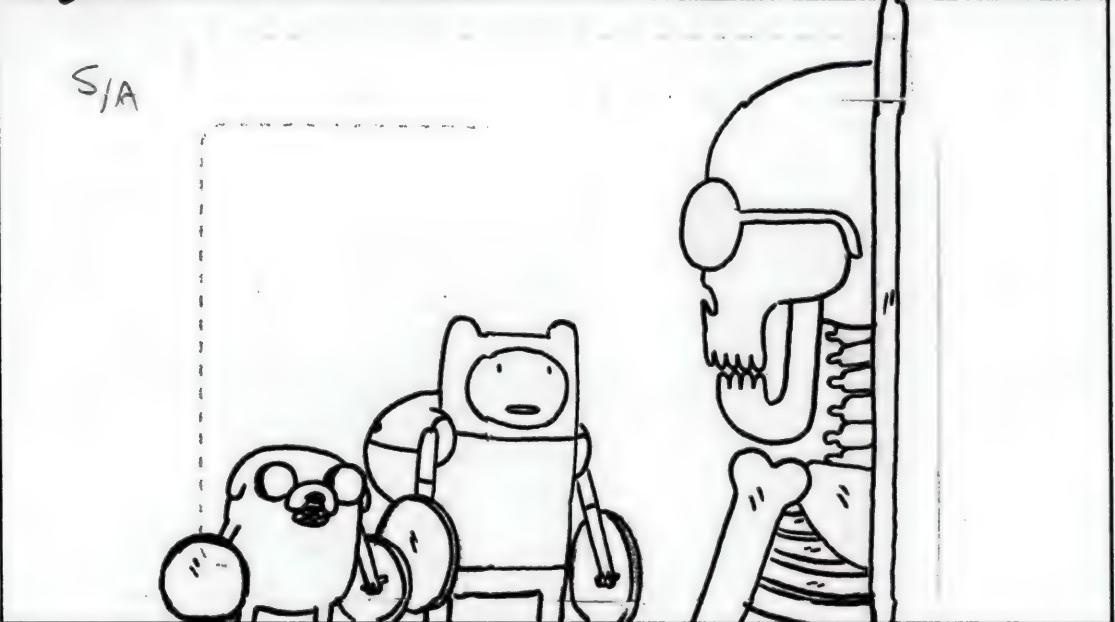
day night

Page 42



Sc. 26

S/A



1034/230

## Dialog:

f: we don't get to fight the hermit.

J: He's so dead.

## Action:

## Timing:

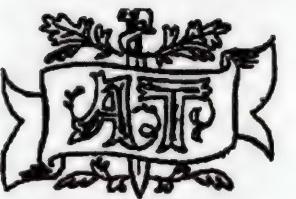
AUG 14 2015

Production :

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# ADVENTURE TIME



Page 43

Sc. 27

Pnl. A

Bg.

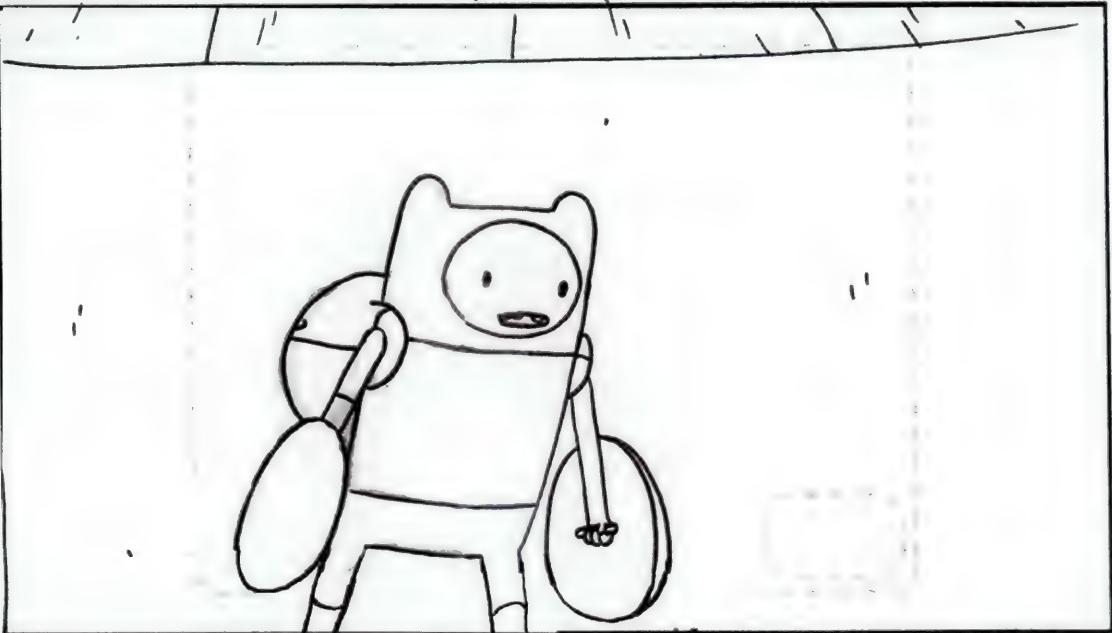
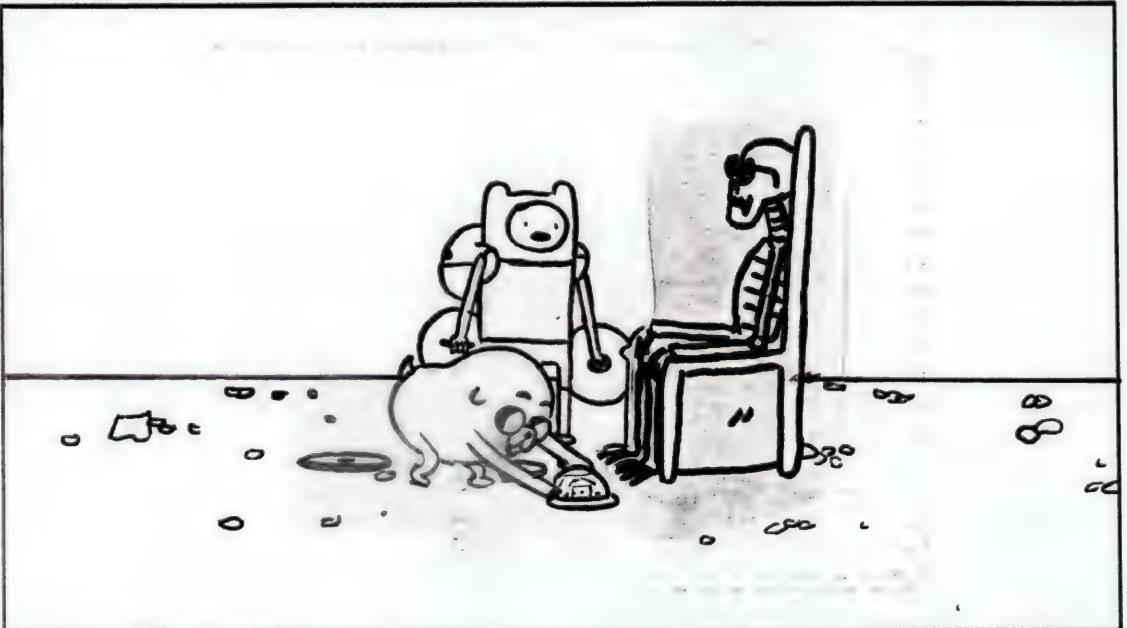
day night

Sc. 28

Pnl. A

Bg.

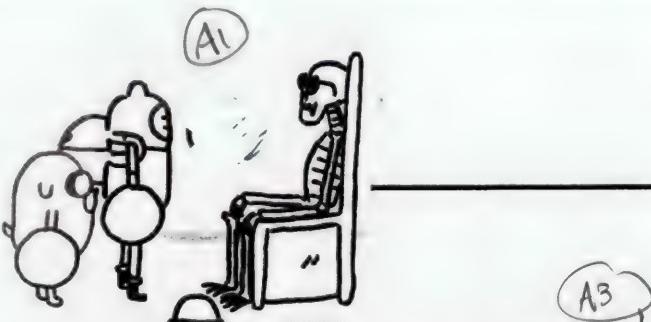
day night



1034 / 230

Dialog:

J: Hey look



E: WHATS IT,

Action:

-J. SEES SNOWGLOBE,  
DROPS SHIELDS AND  
STOOPS



Timing:

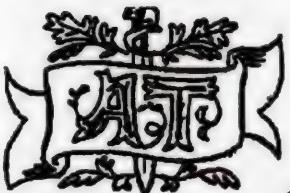
AUG 14 2015

Production :

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# ADVENTURE TIME



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Sc. 28

Pnl. B

Bg.

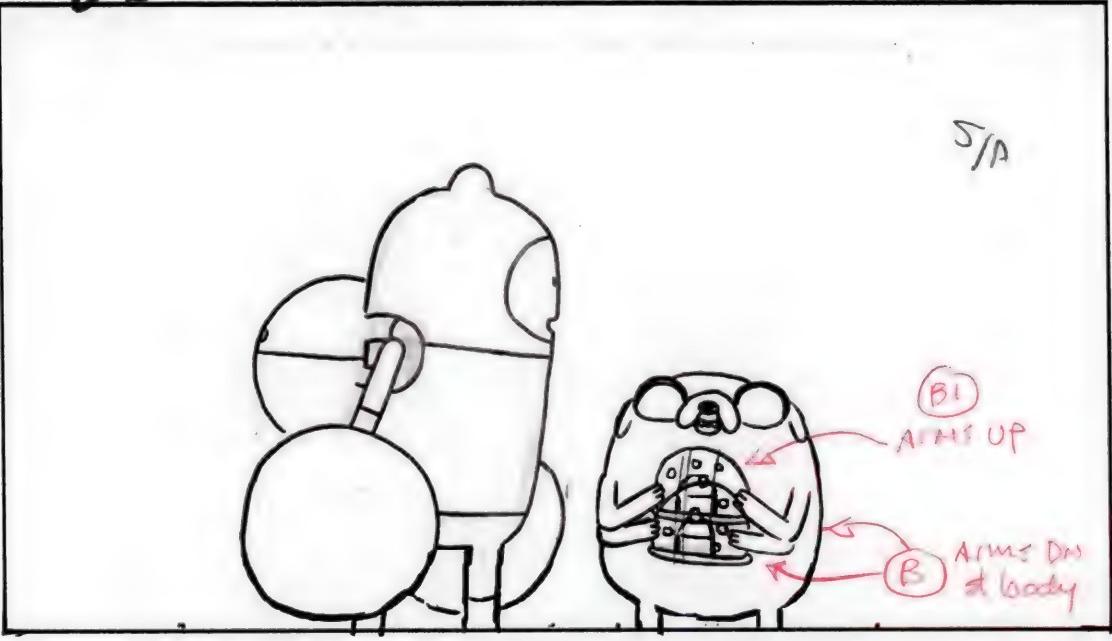
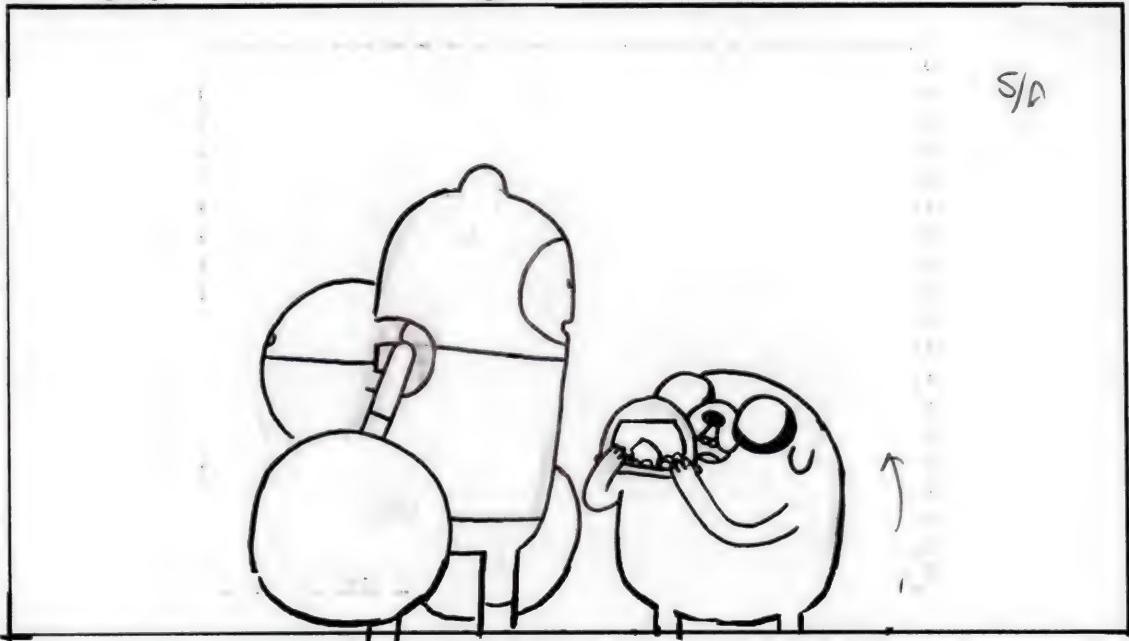
day night

Sc. 28

Pnl. C

Bg.

day night



1034 / 230

**Dialog:**

J: The treasure. OKAY,  
HERE GOES...

J: "Oh, great treasure. Make my taste buds,  
think they're tasting fried chicken  
even when I eat my fruits and vegetables."

**Action:**

- J. RISES ON/S.

- J. SHAKES SNOW GLOBE

**Timing:**

AUG 14 2015

Production :

EPISODE # 1034-230

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# ADVENTURE TIME



Page 45

Sc. 28

Pnl. D

Bg.

day night

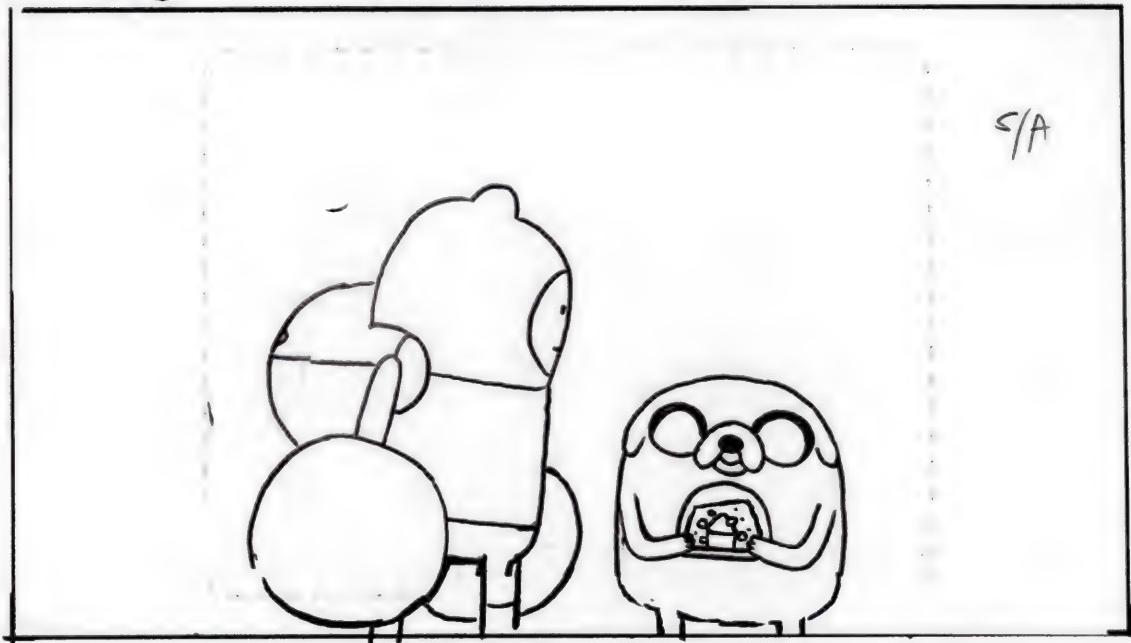
Sc. 28

Pnl. E

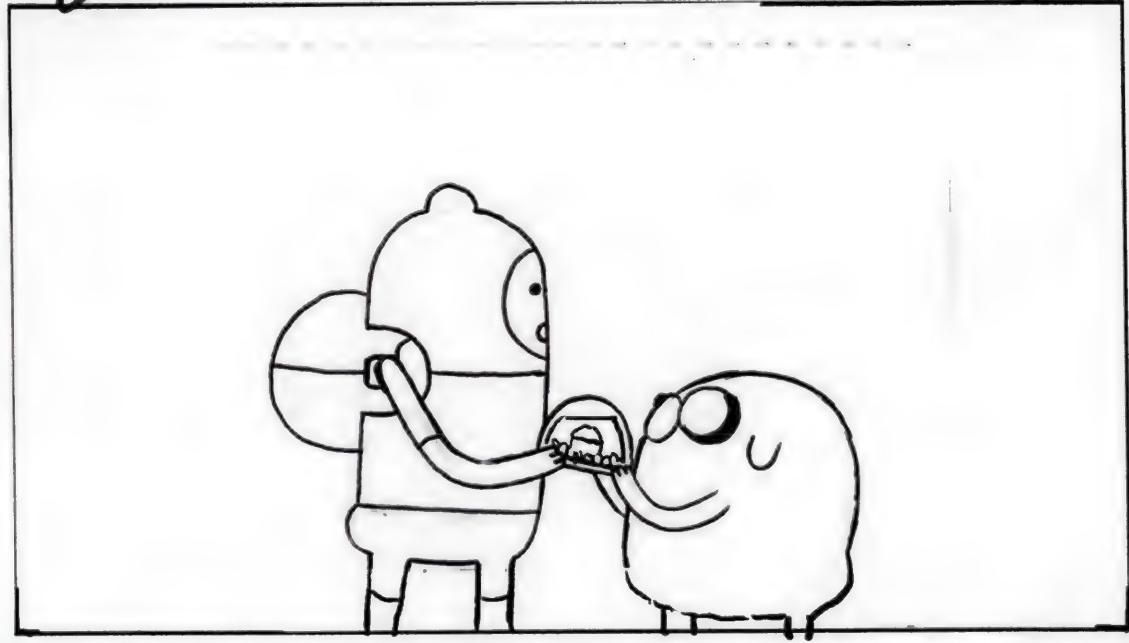
Bg.

day night

1034/230



S/A



Dialog:

J: I don't have any fruits or vegetables on me.  
I guess I'll find out later.

J YOUR TURN.

Action:

-Finn toss shields.



Timing:

CYCLE:  
WATER & SNOWFLAKES  
SETTLES

AUG 14 2015

Production :

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EPISODE # 1034-230

# ADVENTURE TIME

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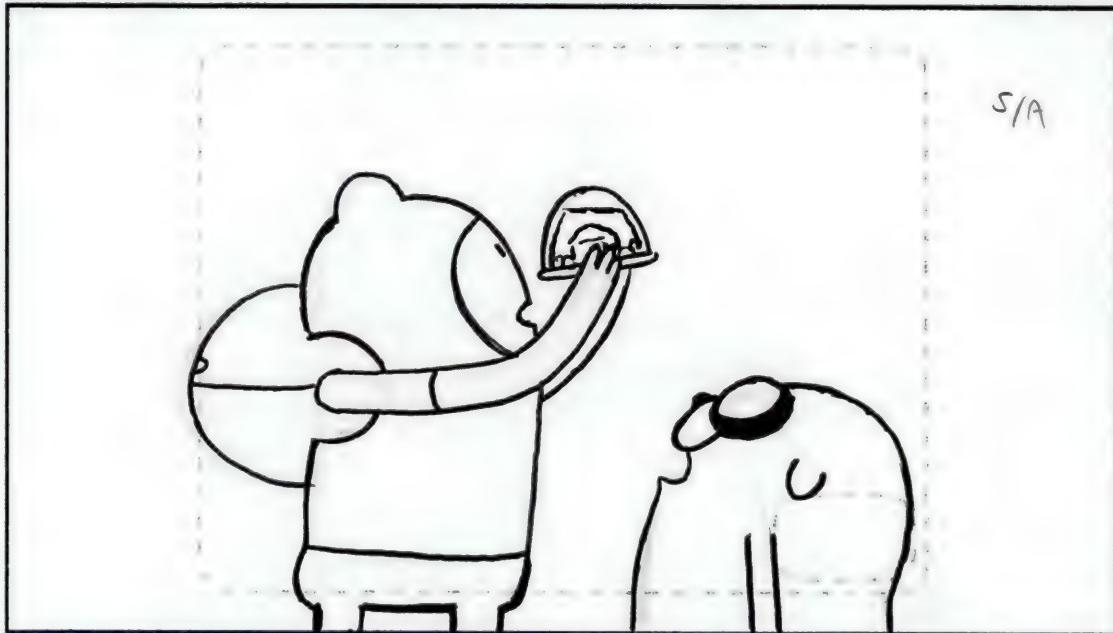
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Sc. 28

Pnl. F

Bg.

day night



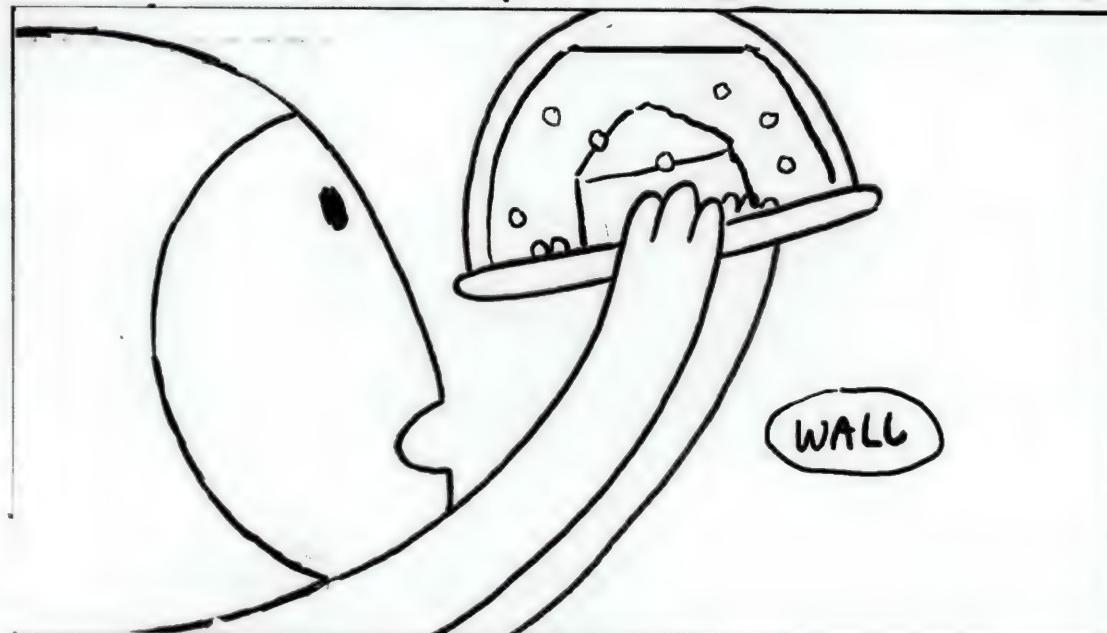
S/A

Sc. 29

Pnl. A

Bg.

day night



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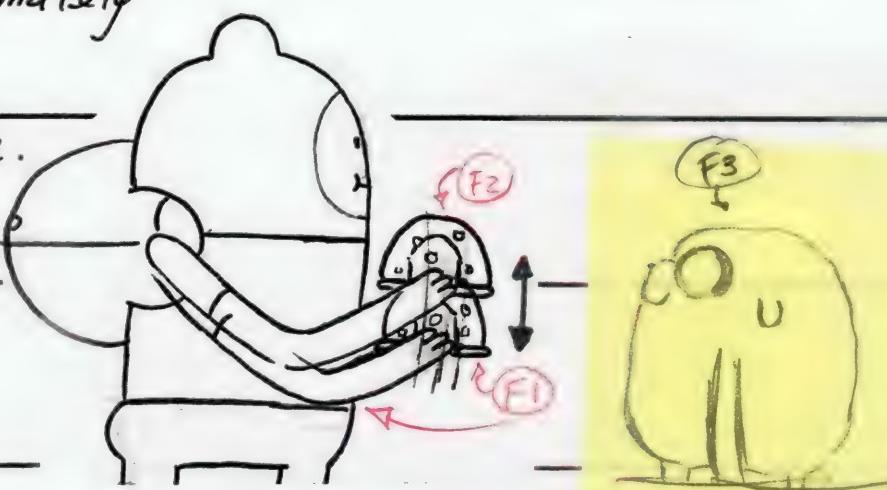
Dialog:

F: Oh great treasure,  
I want to be approximately  
11.5 inches taller...

Action:

-F. Talks at snow globe.  
Finn shakes globe.

Timing:



AUG 14 2015

Production :

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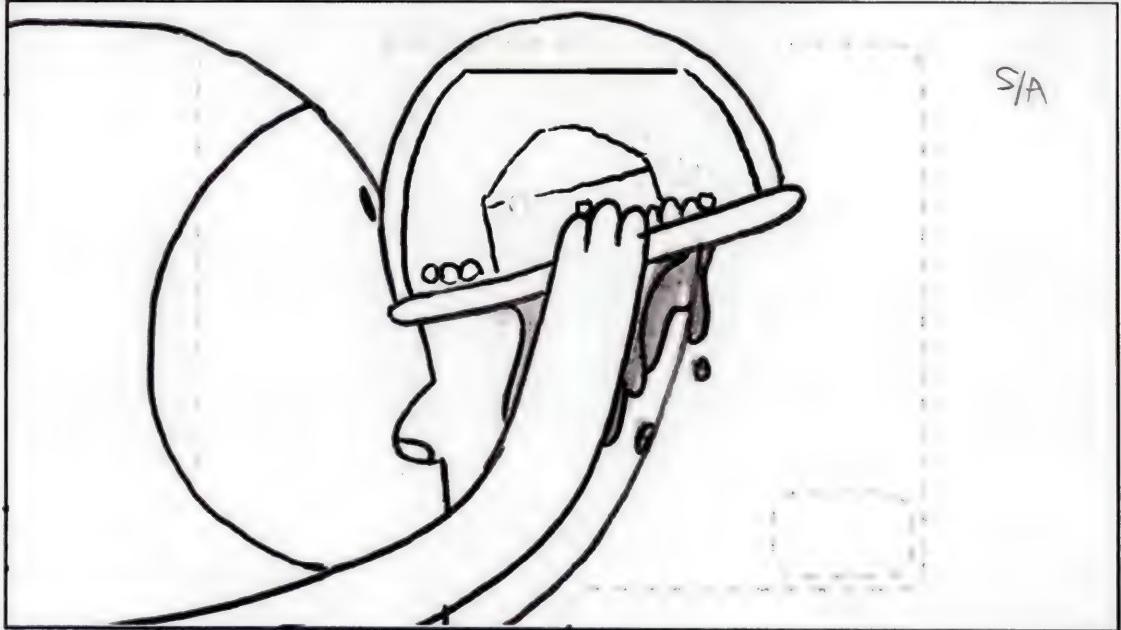
# ADVENTURE TIME

1034, 230

Sc. 29

Pnl. B

Bg.



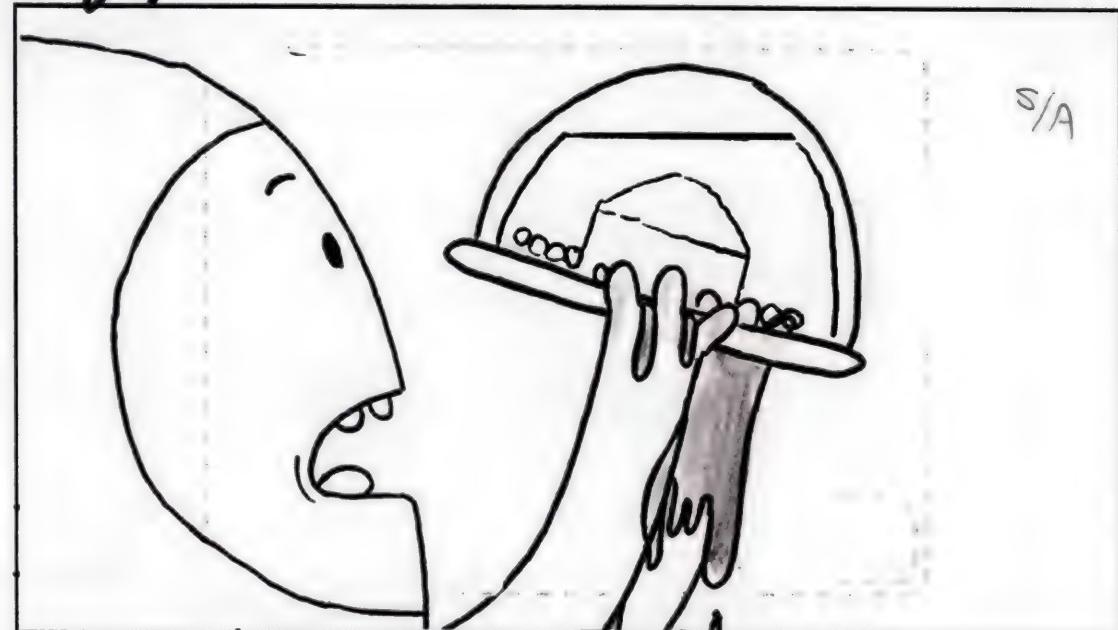
day night

Sc. 29

Pnl. C

Bg.

day night



day night

Dialog:

F: Gross it's leaking!

Action:

- SLUDGE OOZES OUT  
of SNOWGLOBE.



Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

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day night

S/A

1034 / 230

# ADVENTURE TIME



Page 48

Sc. 29

Pnl. D

Bg.

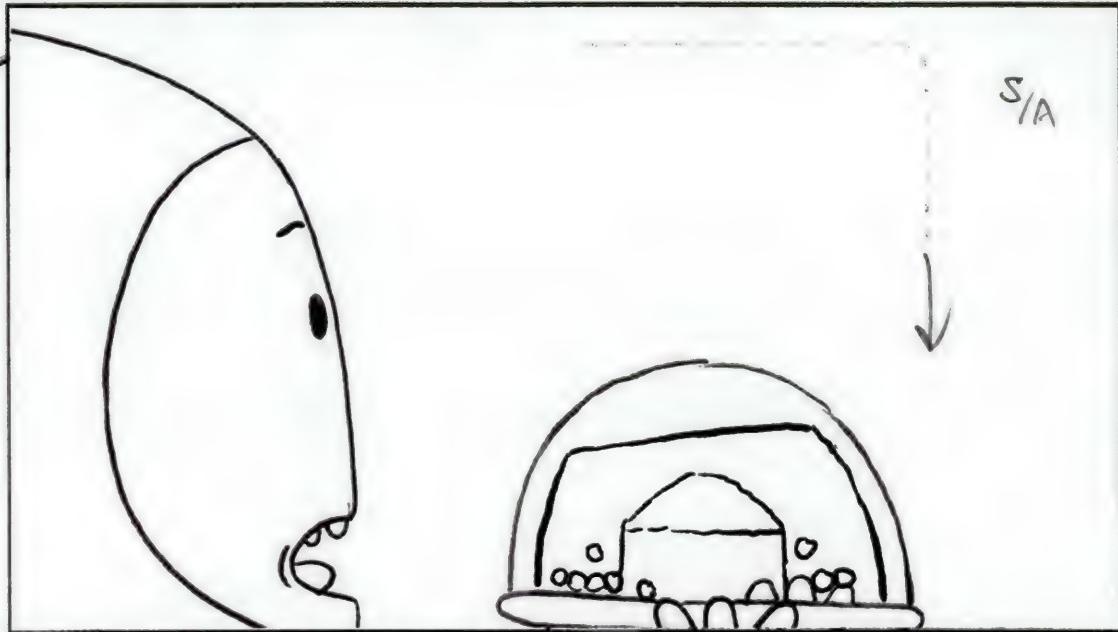
day night

Sc. 30

Pnl. A

Bg.

day night



S/A



1034 / 230

Dialog:

Action:

Timing:

D1

D2



AUG 14 2015

Production :

EPISODE # 1034-230

1034 / 230

# ADVENTURE TIME



Page 49

Sc. 30

Pnl. B

Bg.

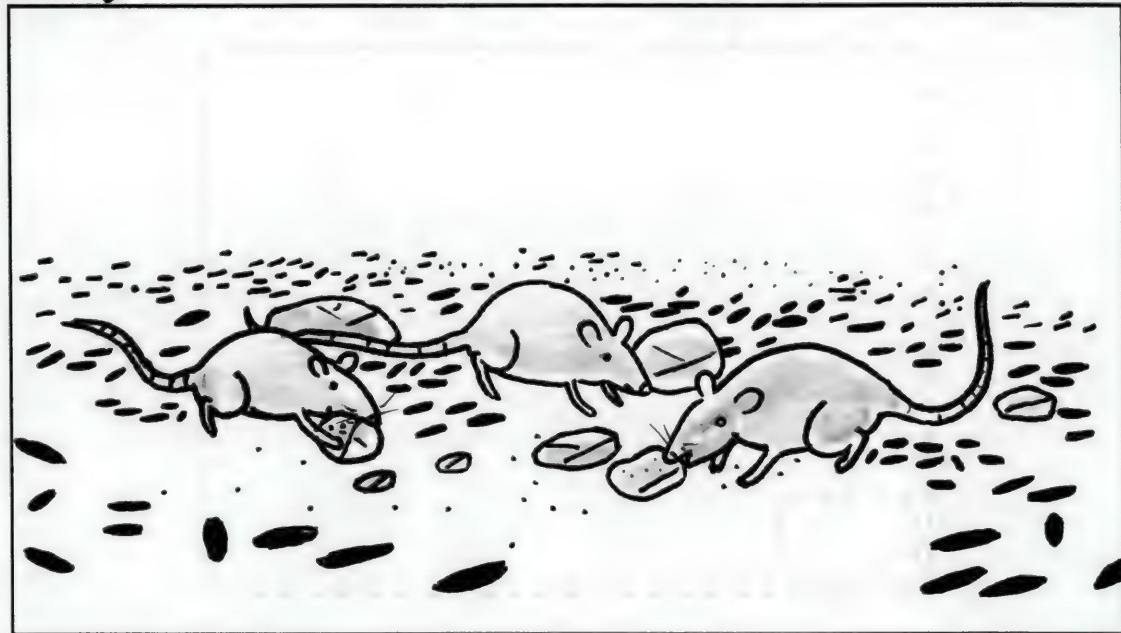
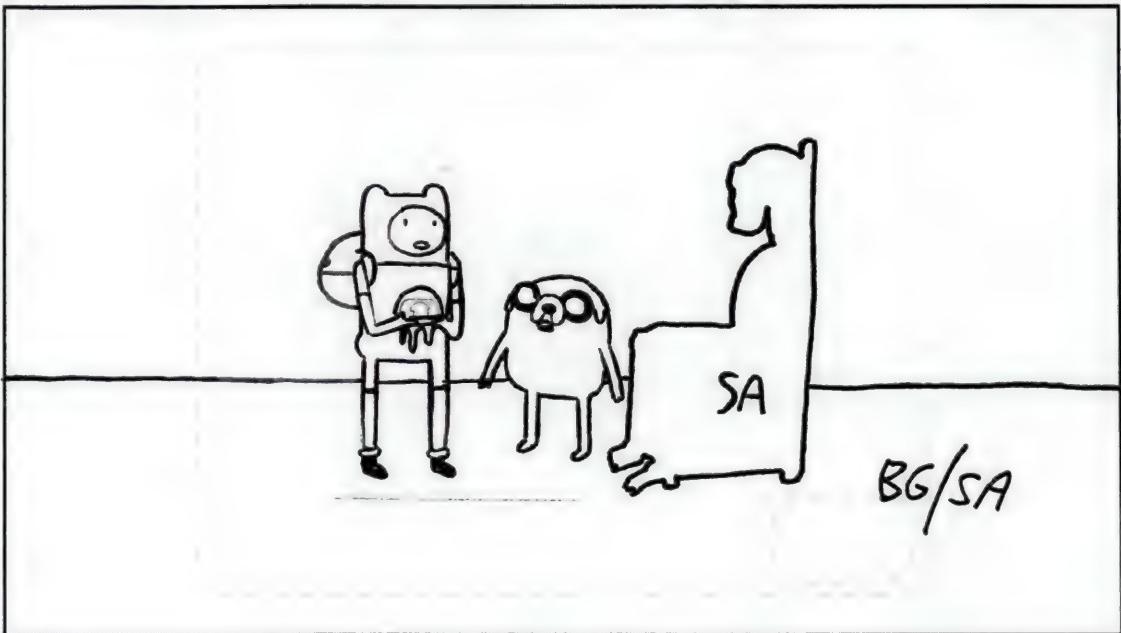
day night

Sc. 31

Pnl. A

Bg.

day night



1034, 230

**Dialog:**



SFX:  
\* NIBBLING \*

**Action:**

- F+J stand around

- F+J WATCH RATS.

**Timing:**

AUG 14 2015

Production :

EPISODE # 1034-230

1034, 230

# ADVENTURE TIME



Page 50

Sc. 32

Pnl. A

Bg.

day night



Sc. 33

Pnl. A

Bg.

day night



1034 / 230

Dialog:

Action: -CU pizza boxes.

-CU ice wrappers and sticks.  
cream

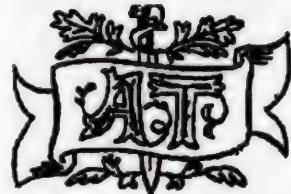
Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

# ADVENTURE TIME



Sc. 34

Pnl. A

Bg.

day night

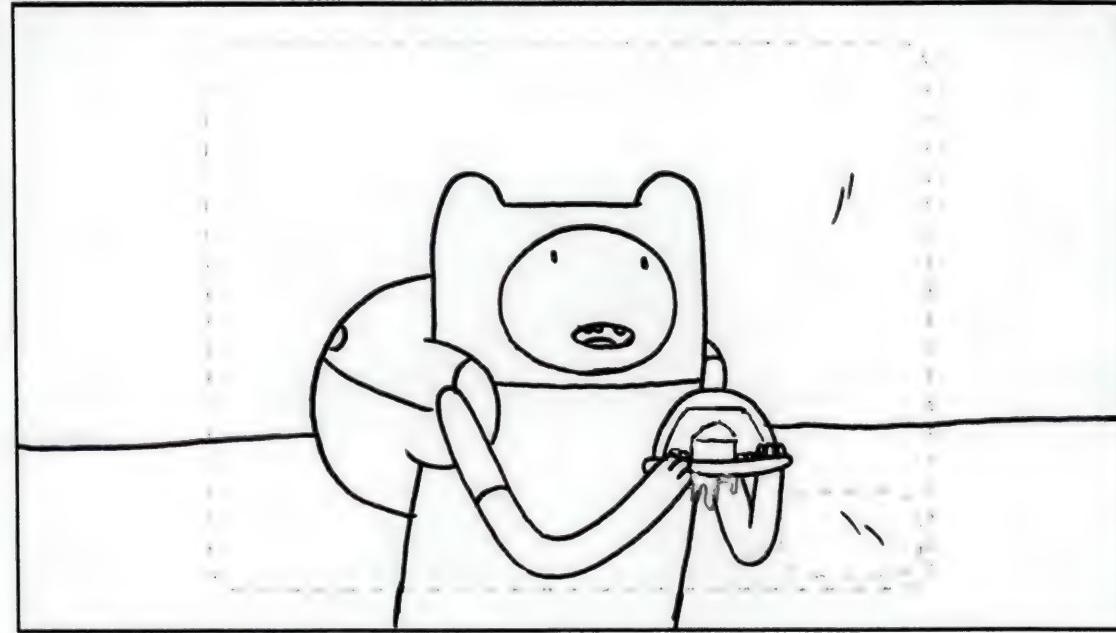
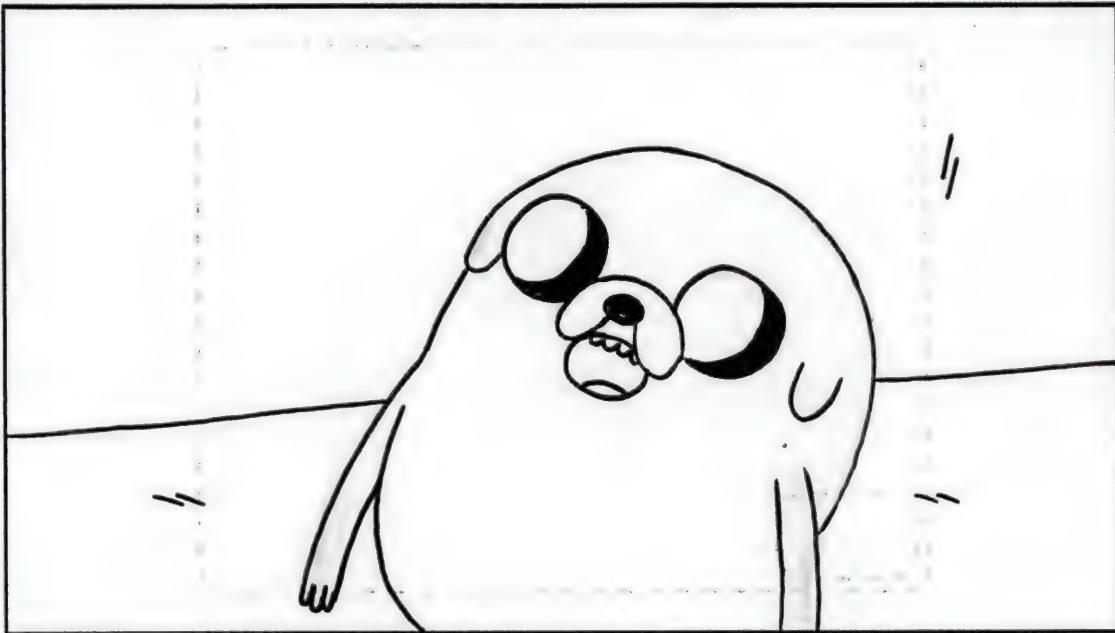
Sc. 35

Pnl. A

Bg.

Page 51

1034/230



Dialog:

J: This place is depressing. F: and I'm not growing TALLER...

Action:

Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Page 52

Sc. 35

Pnl. B

Bg.

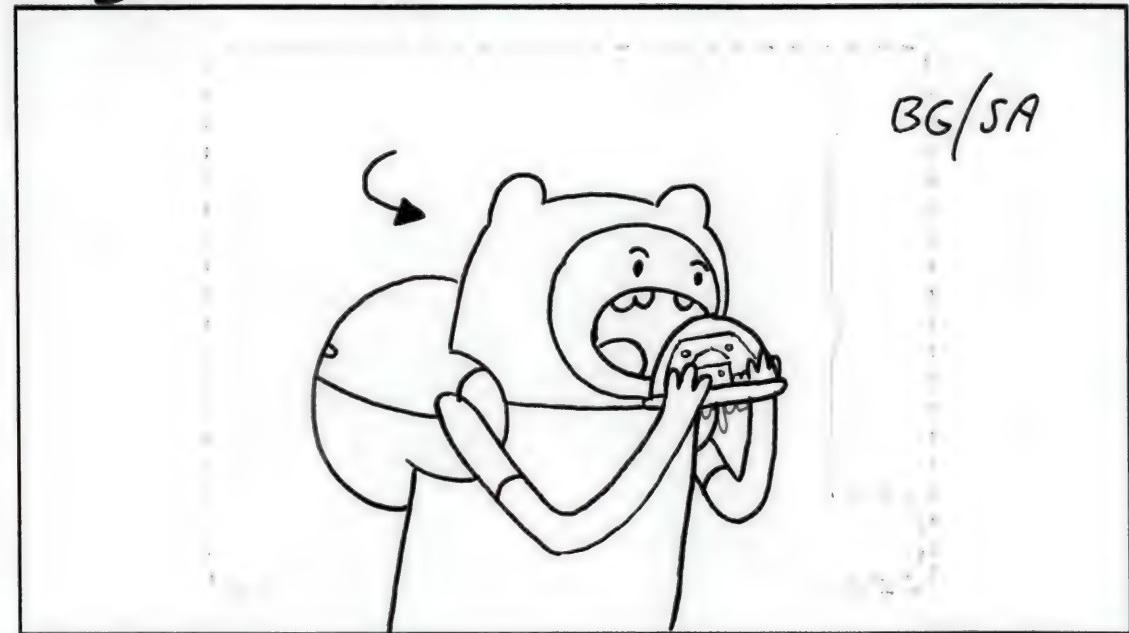
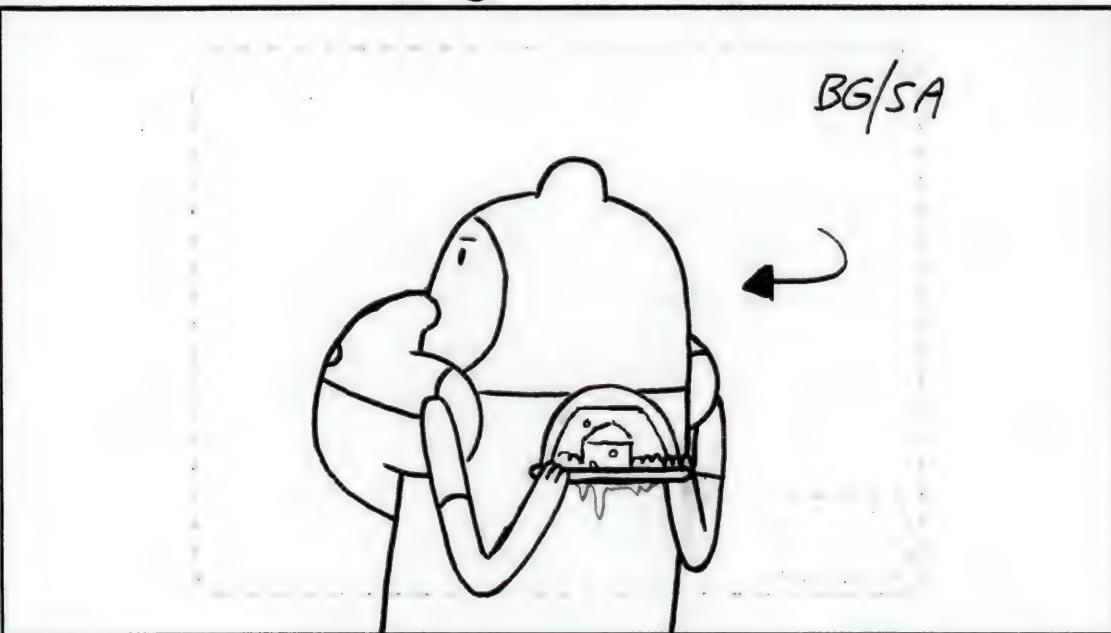
day night

Sc. 35

Pnl. C

Bg.

day night



1034/230

**Dialog:**

F: There's nothing going on here! --

F: ON TOP OF DEAD MOUNTAIN!!

**Action:**

-F. YELLS INTO SNOW GLOBE

**Timing:**

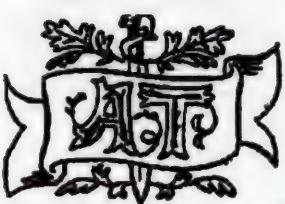
AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Page 53

Sc. 36

Pnl. A

Bg.

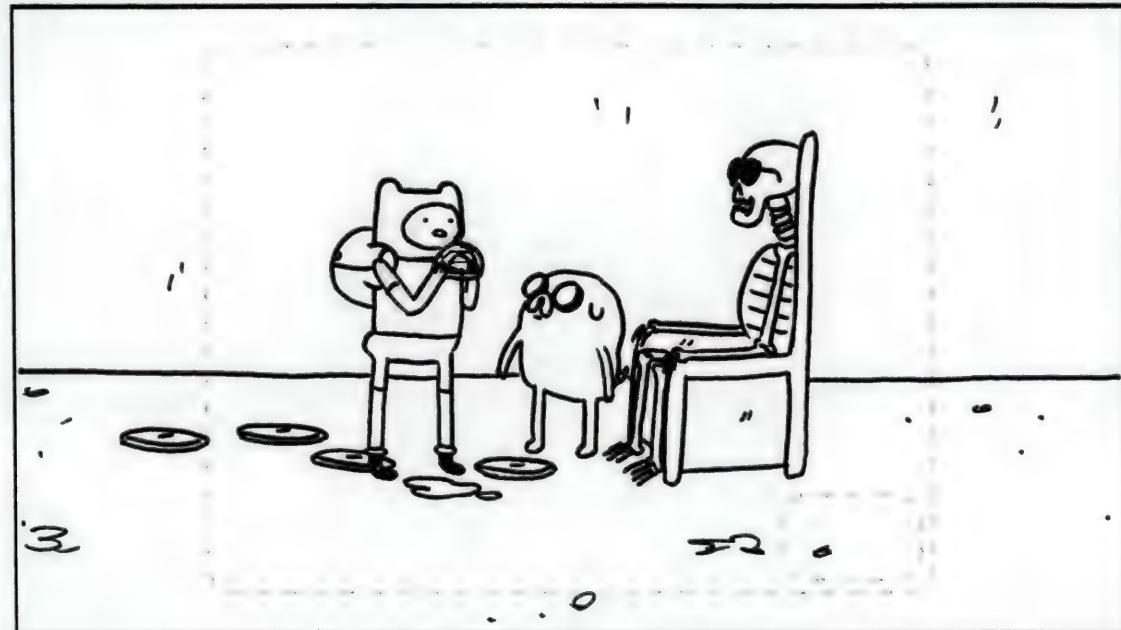
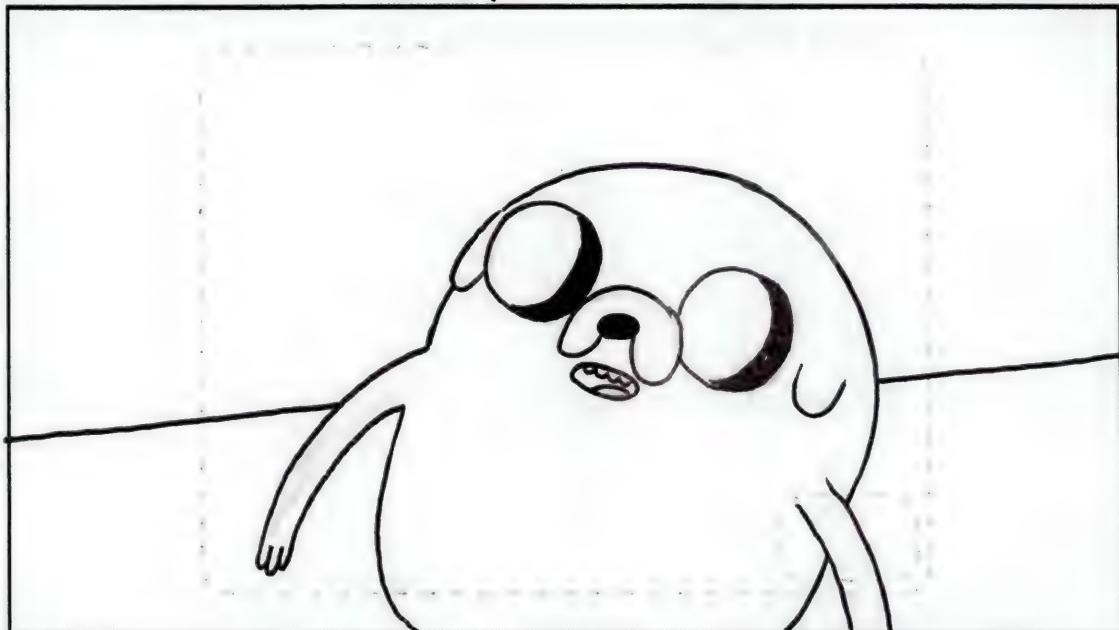
day night

Sc. 37

Pnl. A

Bg.

day night



1034/230

**Dialog:**

J: We should have known  
better than to trust a  
book.

**Action:**

**Timing:**

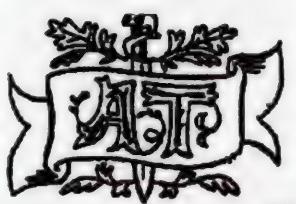
AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Page 54

Sc. 37

Pnl. B

Bg.

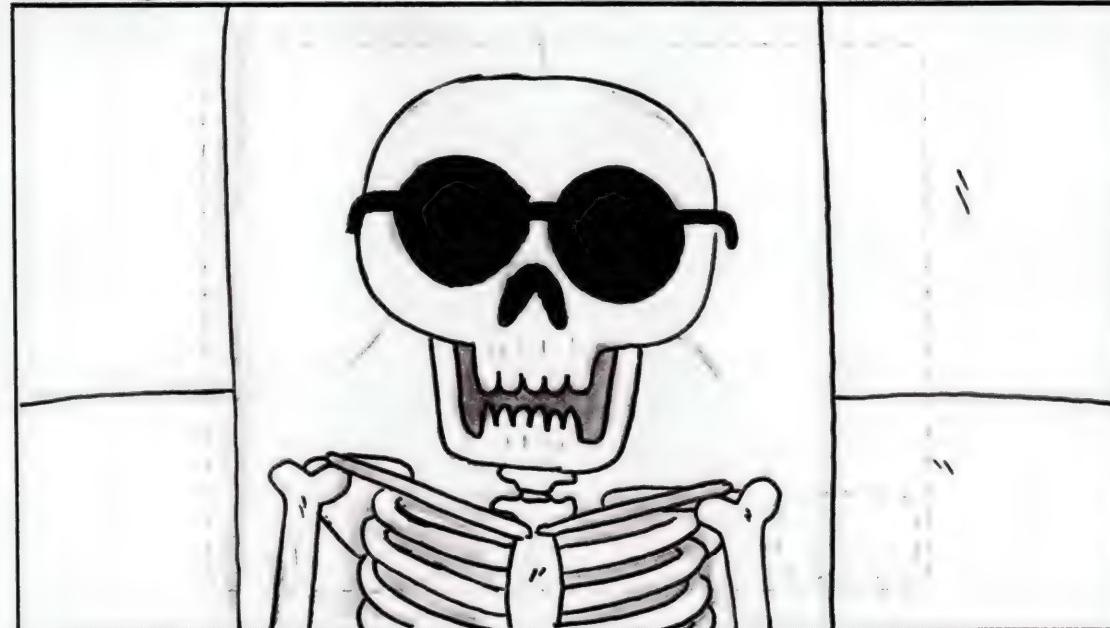
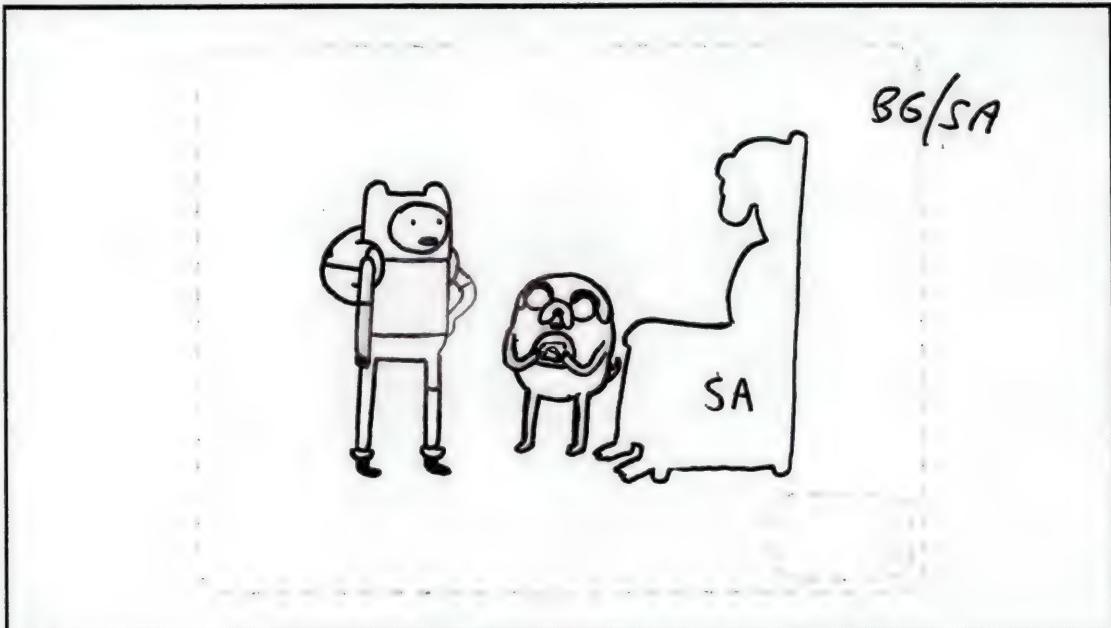
day night

Sc. 38

Pnl. A

Bg.

day night

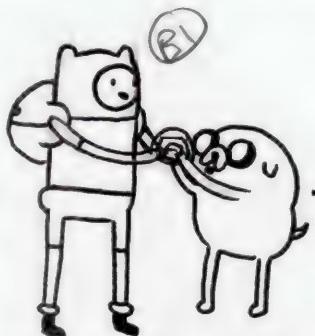


1034/230

**Dialog:**

F: Yeah...

F: (w) He makes one cool skeleton though.



**Action:**

- F. HANDS SNOW GLOBE  
TO JAKE.

**Timing:**

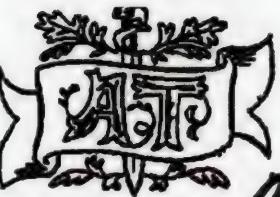
AUG 14 2015

EPISODE # 1034-230

Production :

1034/230

# ADVENTURE TIME



Sc. 39

Pnl. A

Bg.

day night

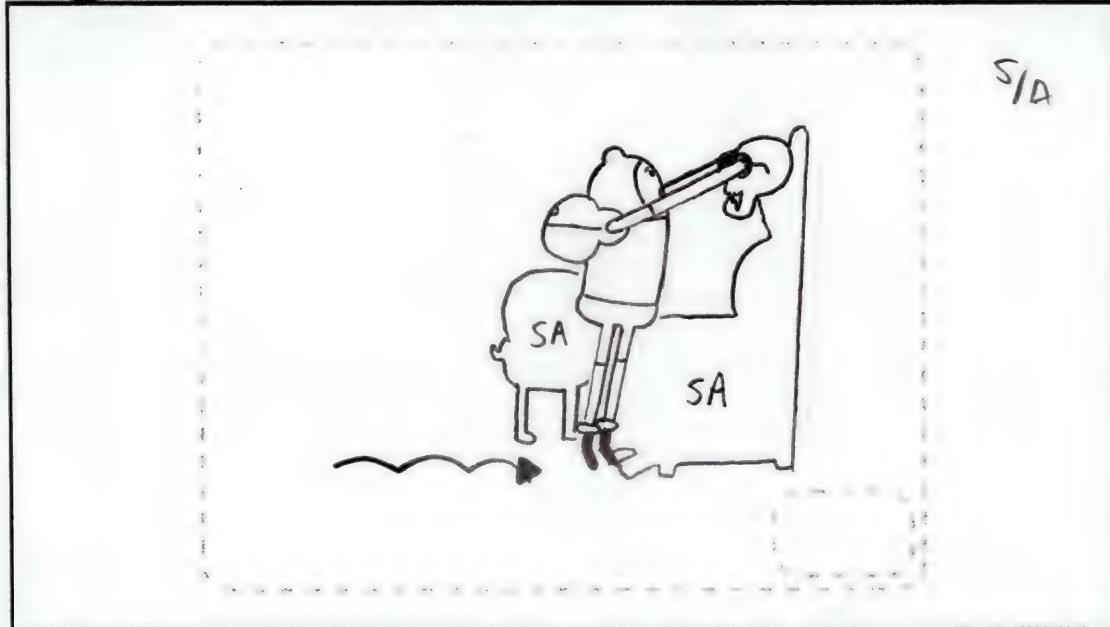
Sc. 39

Pnl. B

Bg.

day night

Page 55

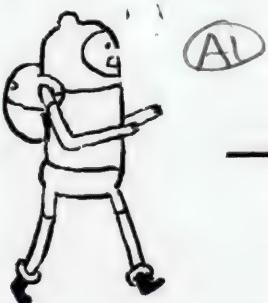


1034/230

**Dialog:**

F: These SHADES ...

**Action:**



-f. STEPS FORWARD AND GRABS SHADES.

**Timing:**

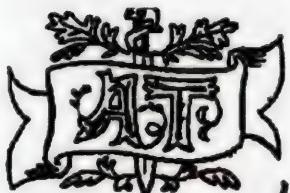
AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Sc. 40

Pnl. A

Bg.

day night

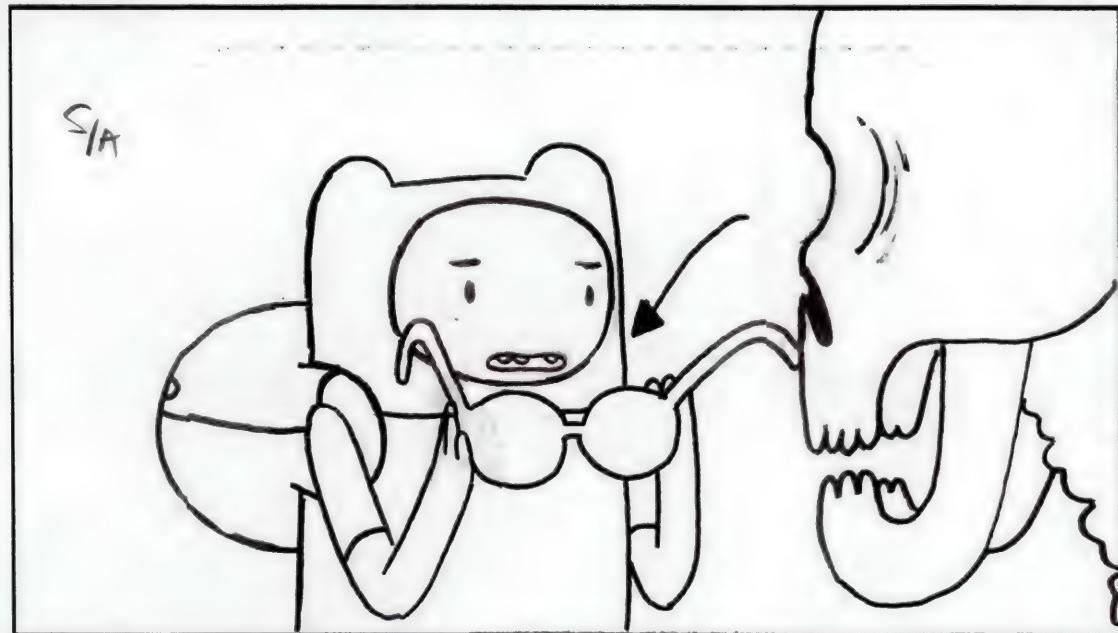
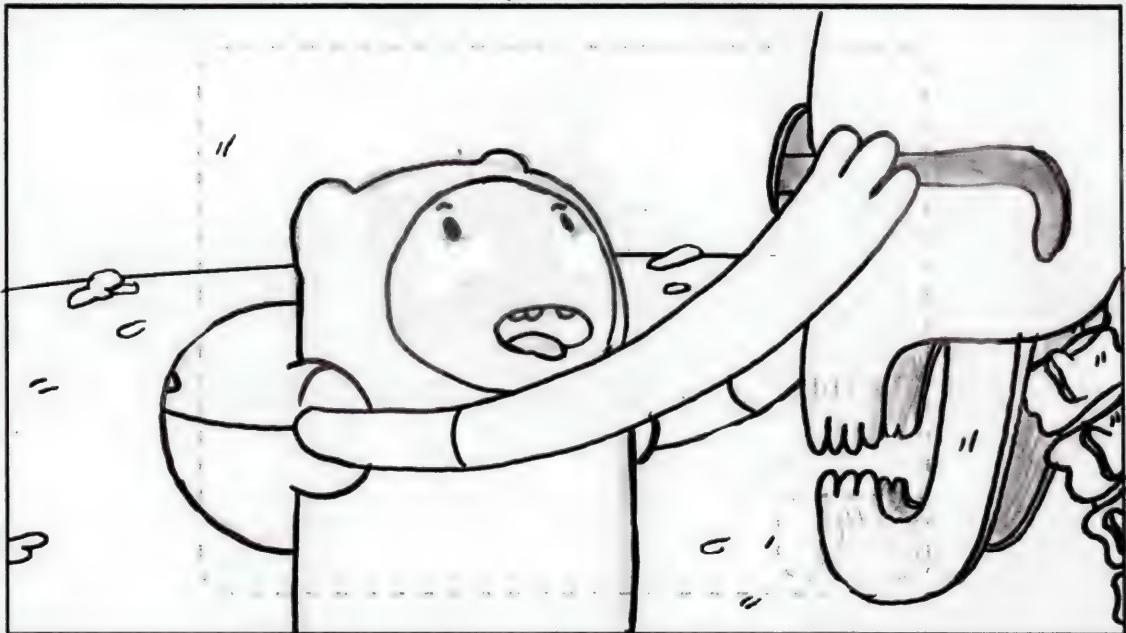
Sc. 40

Pnl. B

Bg.

Page 56

day night

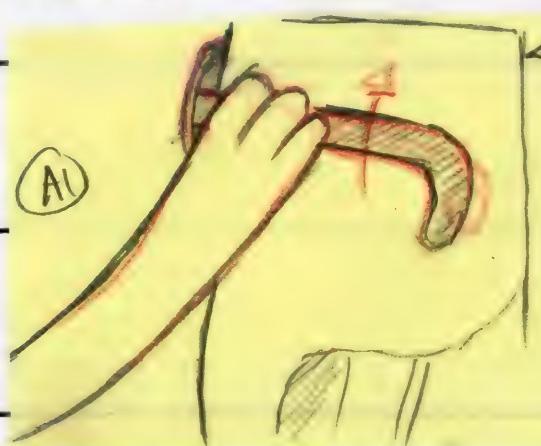


1034/230

Dialog:

F: Lemme check out  
these shades...

Action:



TU cut  
OFF OFF

- F. TAKES SHADES OFF SKELETON.

Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Page 57

Sc. 40

Pnl. C

Bg.

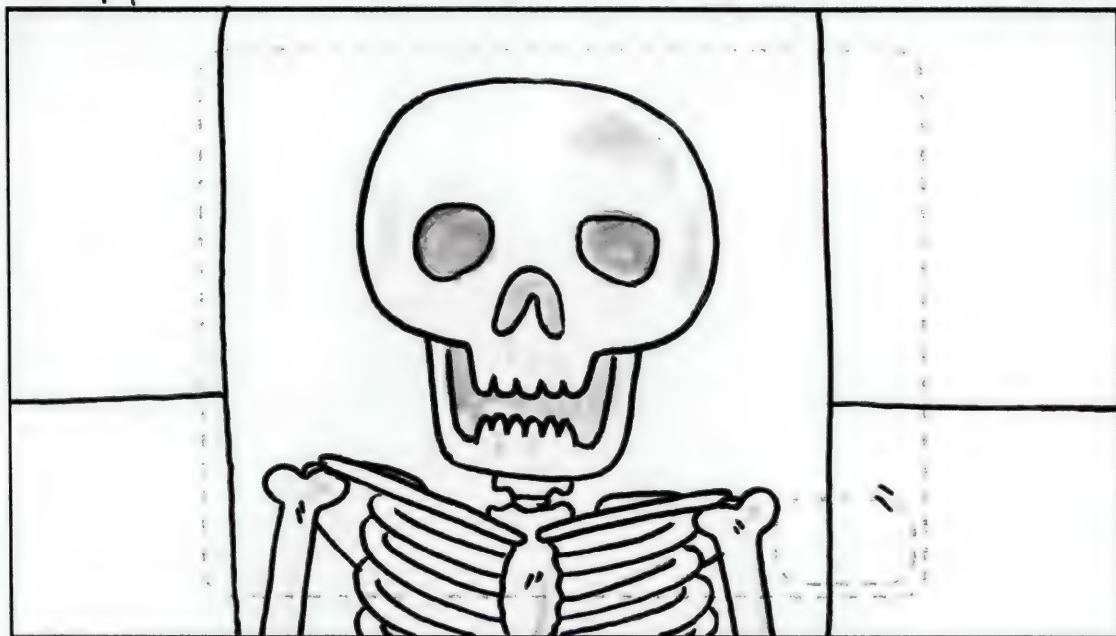
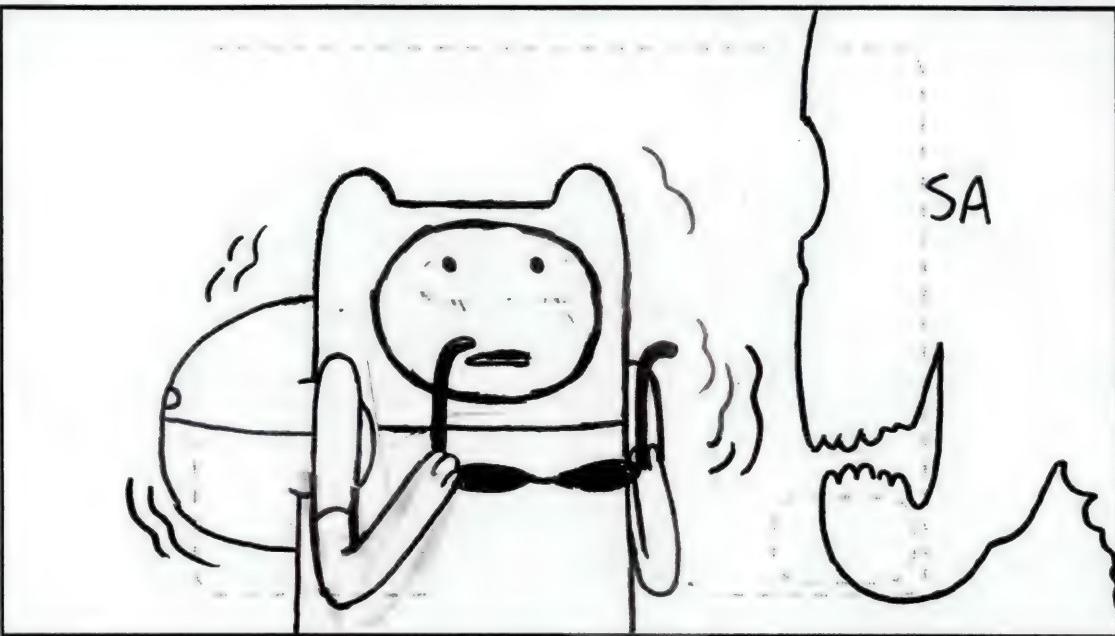
day night

Sc. 41

Pnl. A

Bg.

day night



Dialog:



SFX: \* RRR - RRR - RR \*

Action:

- finn shudders a little.

Timing:

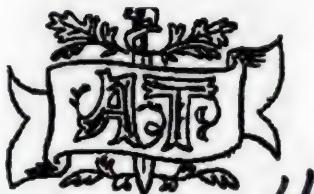
AUG 14 2015

EPISODE # 1034-230

Production :

1034/230

# ADVENTURE TIME



Sc. 41

Pnl. B

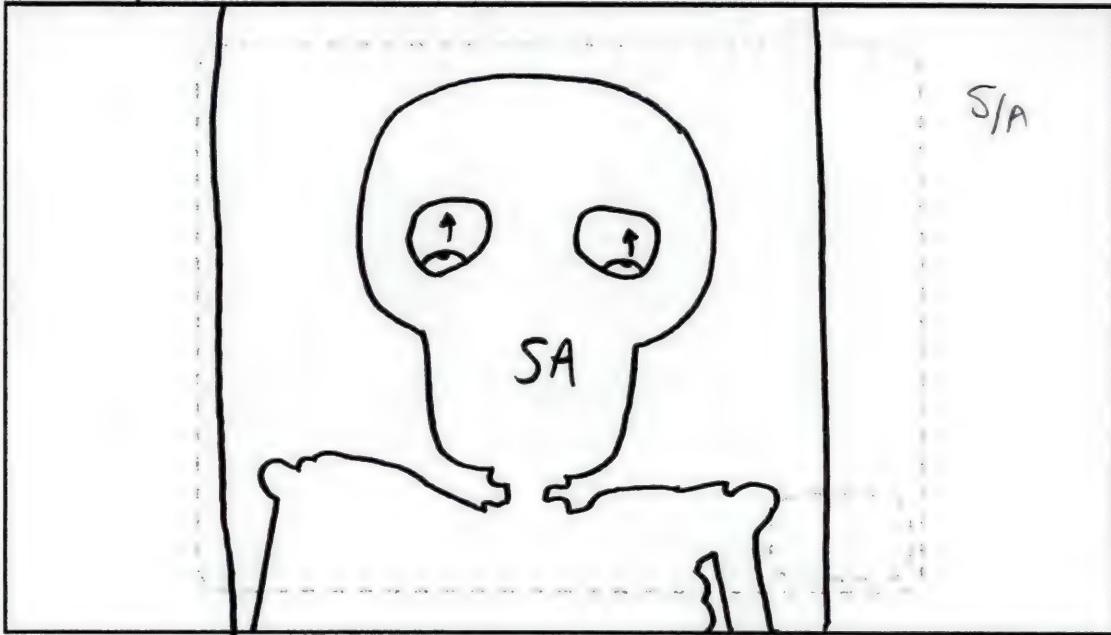
Bg.

day night

Sc. 41

Pnl. C

Bg.

Page 58  
day night

1034, 230

Dialog:

Action:

- Two weird eyeballs roll forward from back in the skull.

Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

1034 / 230



Sc. 41

Pnl. D

Bg.

day night

Sc. 41

Pnl. E

Bg.

day night

Page

59



Dialog:

SFX: \* SHYAWN ! \*

*FADE  
UP to  
White Fr.*

A Flash.

Action:

Timing:

AUG 14 2015

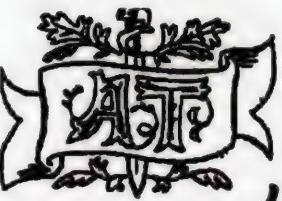
Production :

1034-230

EPISODE #

1034 / 230

# ADVENTURE TIME

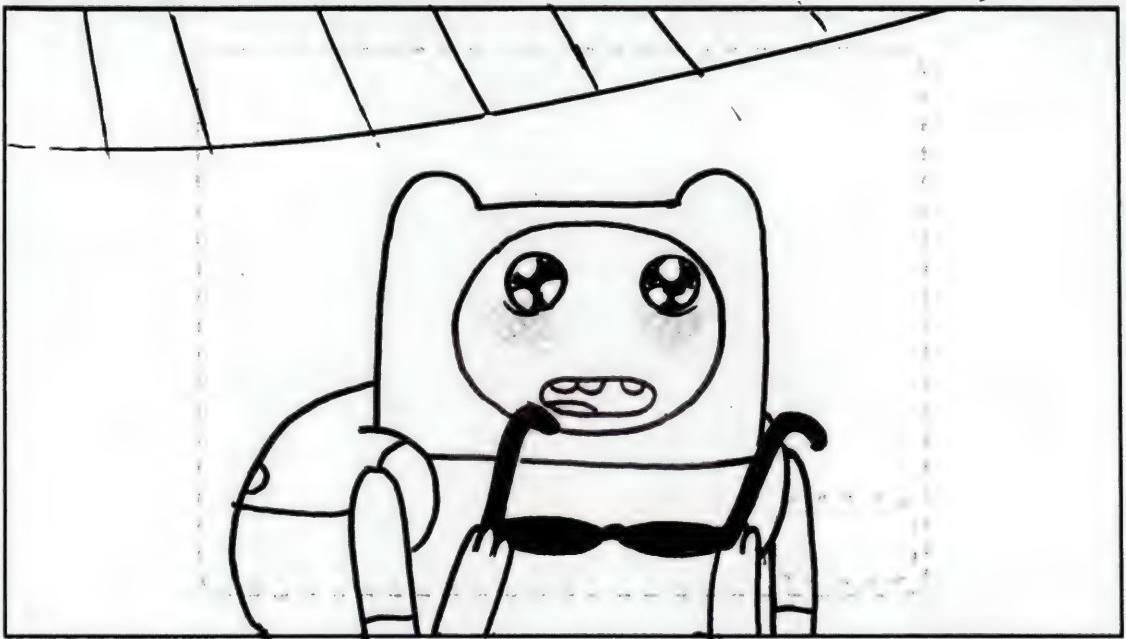


Sc. 42

Pnl. A

Bg.

day night

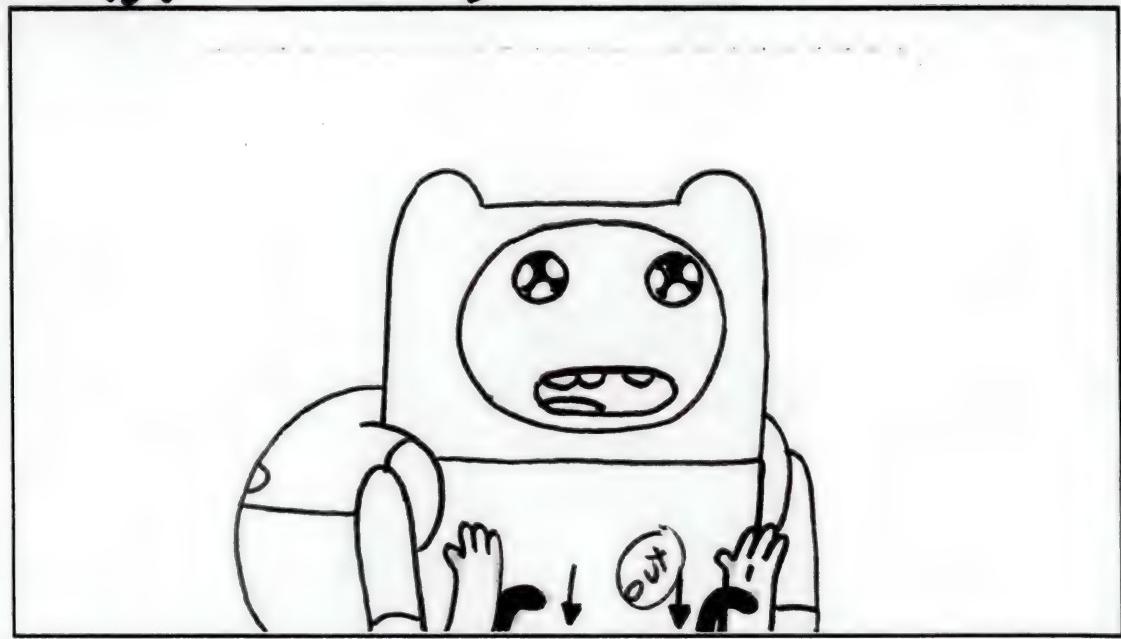


Sc. 42

Pnl. B

Bg.

day night



Page

60

EPISODE # 1034-230

Production :

1034 / 230

Dialog:

F: AHH--

~~FADE OUT  
OF WHITE F.~~

Action:

-F. DROPS SHADES.

Timing:

AUG 14 2015

1034 / 230

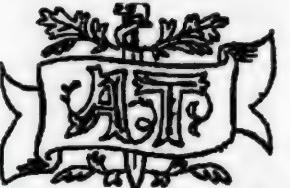
# ADVENTURE TIME

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Sc. 42

Pnl. C

Bg.



day night

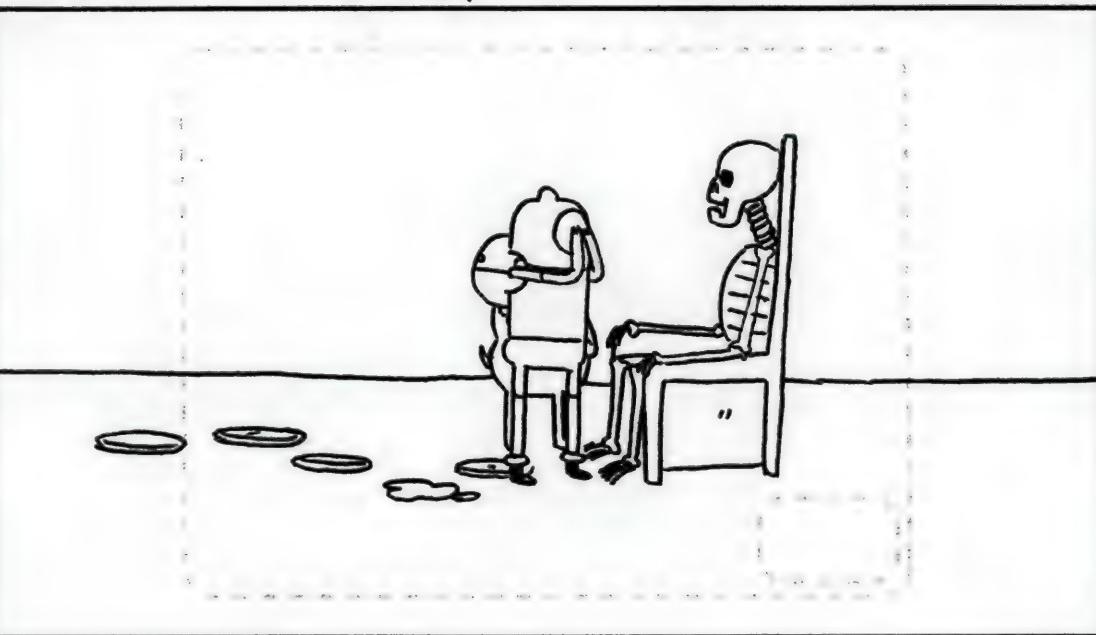
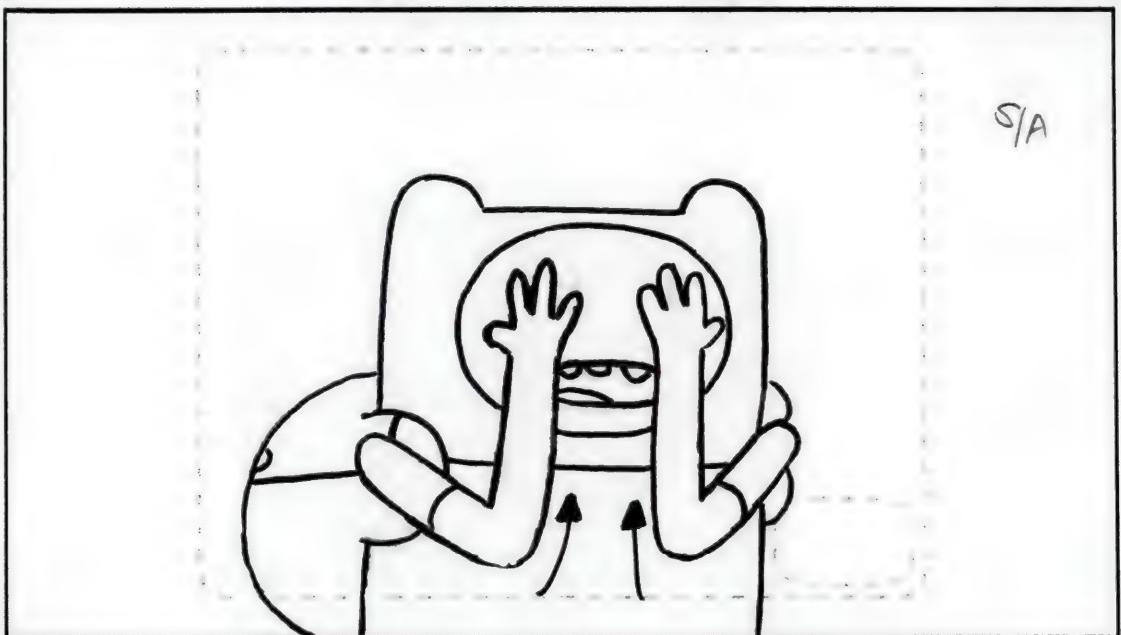
Sc. 43

Pnl. A

Bg.

day night

Page 61



Dialog:

Action:

- Finn grabs his face.

Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Page 62

Sc. 43

Pnl. B

Bg.

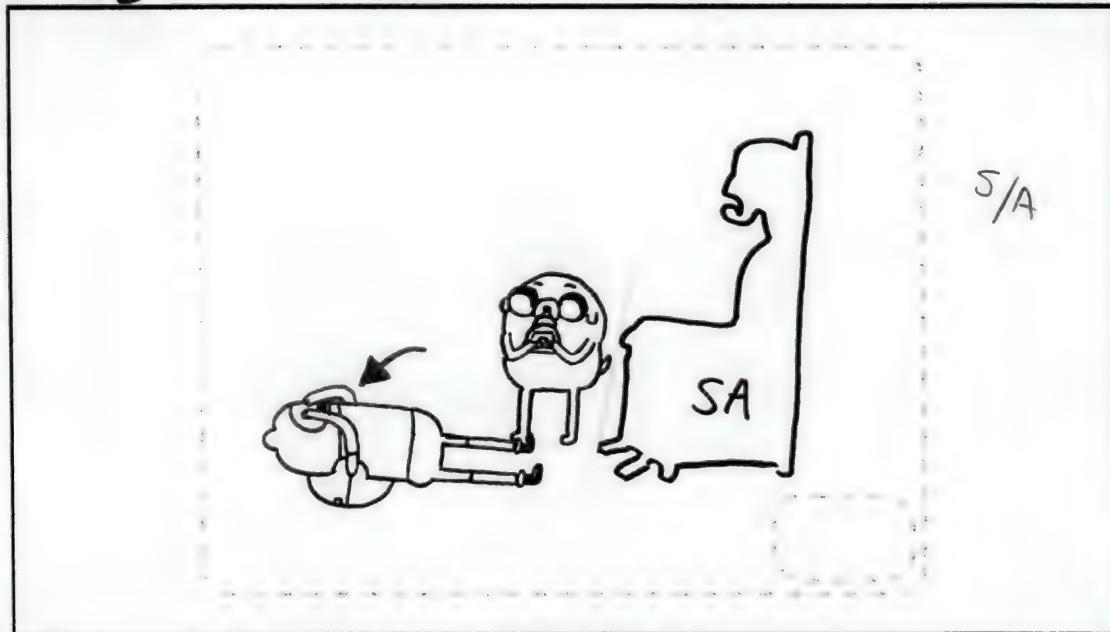
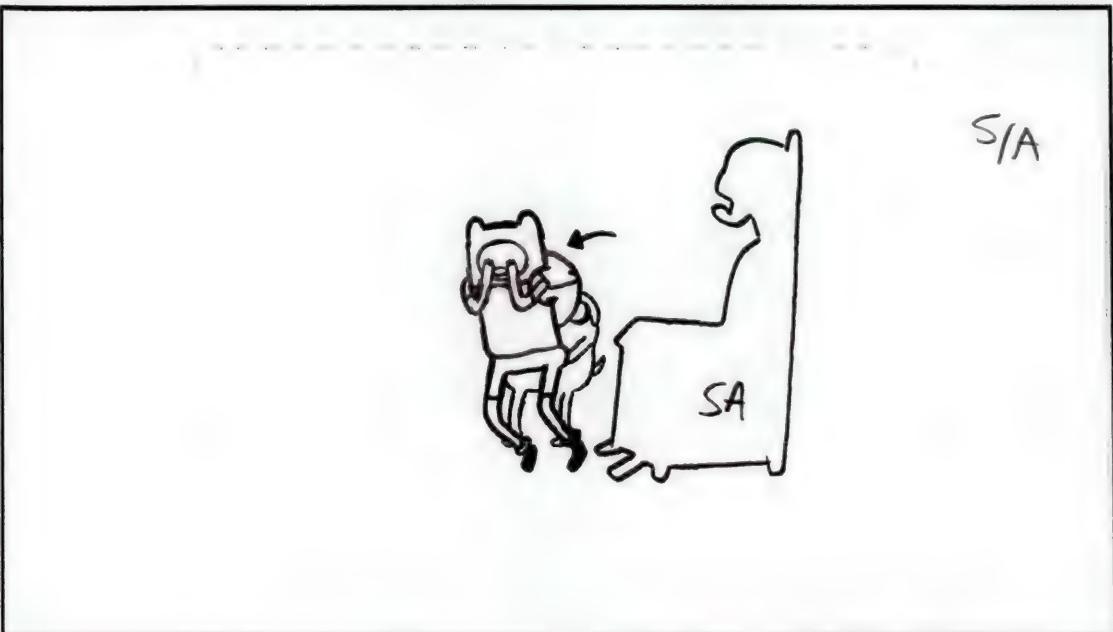
day night

Sc. 43

Pnl. C

Bg.

day night



1034/230

Dialog:

(F) UGHHH . . .

SFX: \* THMP \*

Action:

finn swoons to the ground.

Timing:

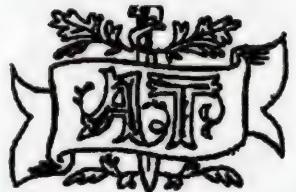
AUG 14 2015

Production :

1034/230

EPISODE # 1034-230

# ADVENTURE TIME



Page 63

Sc. 43

Pnl. D

Bg.

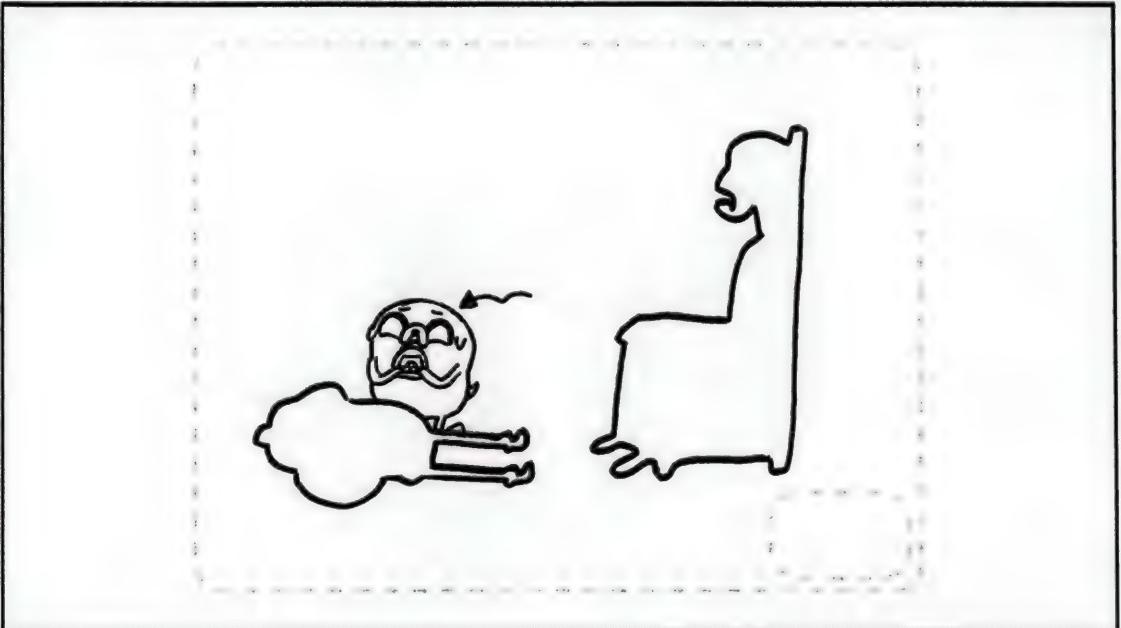
day night

Sc. 44

Pnl. A

Bg.

day night



1034/230

EPISODE # 1034-230

EPISODE #

Production :

Dialog:



J: [GASP]



AUG 14 2015

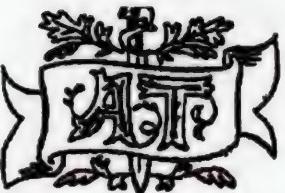
Action:

- J. RUNS FORWARD.

Timing:

1034/230

# ADVENTURE TIME



Sc. 44

Pnl. B

Bg.

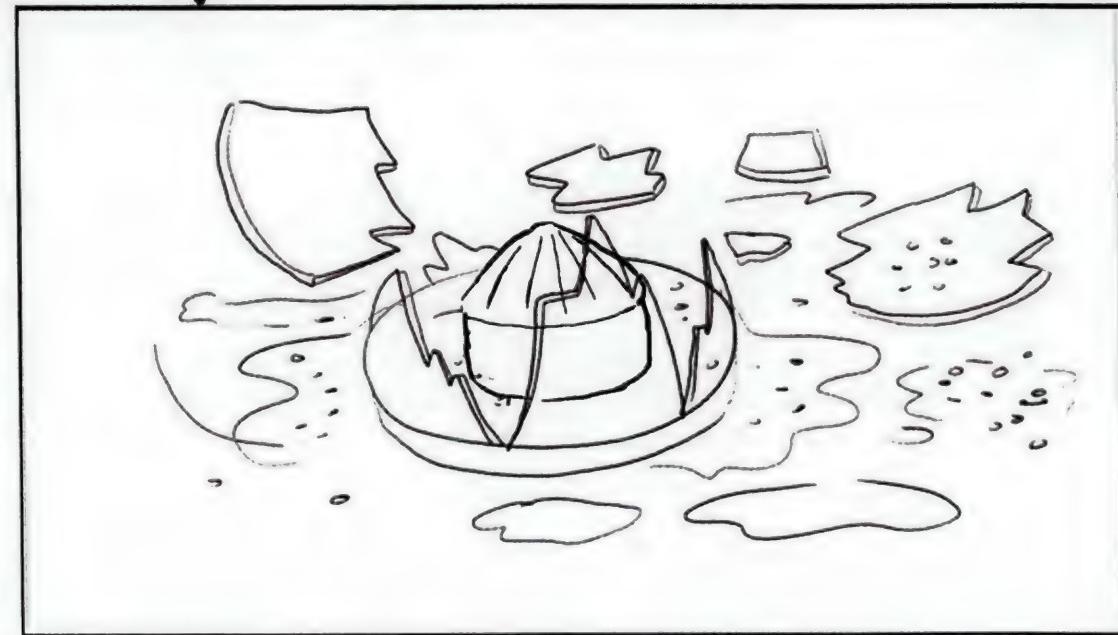
day night

Sc. 44A

Pnl. A

Bg.

Page 64  
64 NEXT  
day night



1034 / 230

Dialog:

(J) FINN!

Action:

Timing:

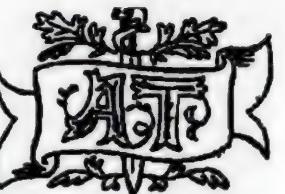
AUG 14 2015

EPISODE # 1034-230

Production :

1034 / 230

# ADVENTURE TIME



Sc. 41A

Pnl.

B

Bg.

day night

Sc.

Pnl.

Bg.

Page

64A

65 next

day night

Black  
Fr.

1034/230

Dialog:

~~FADE  
to  
BLACK Fr.~~

Action:

Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

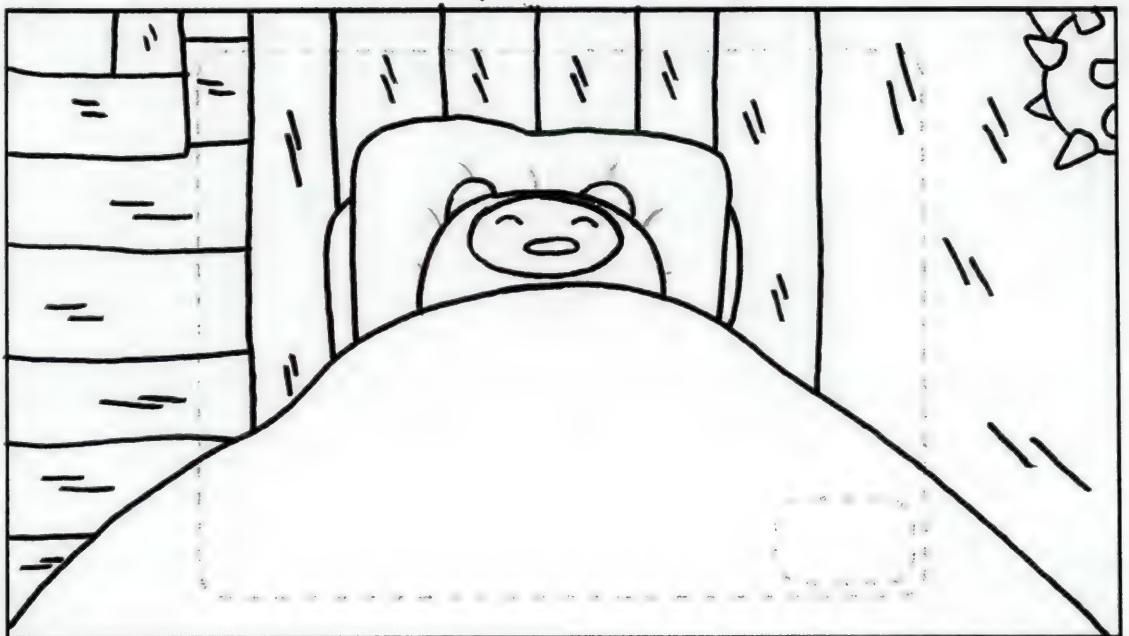
# ADVENTURE TIME

1034/230

Sc. 45

Pnl. A

Bg.



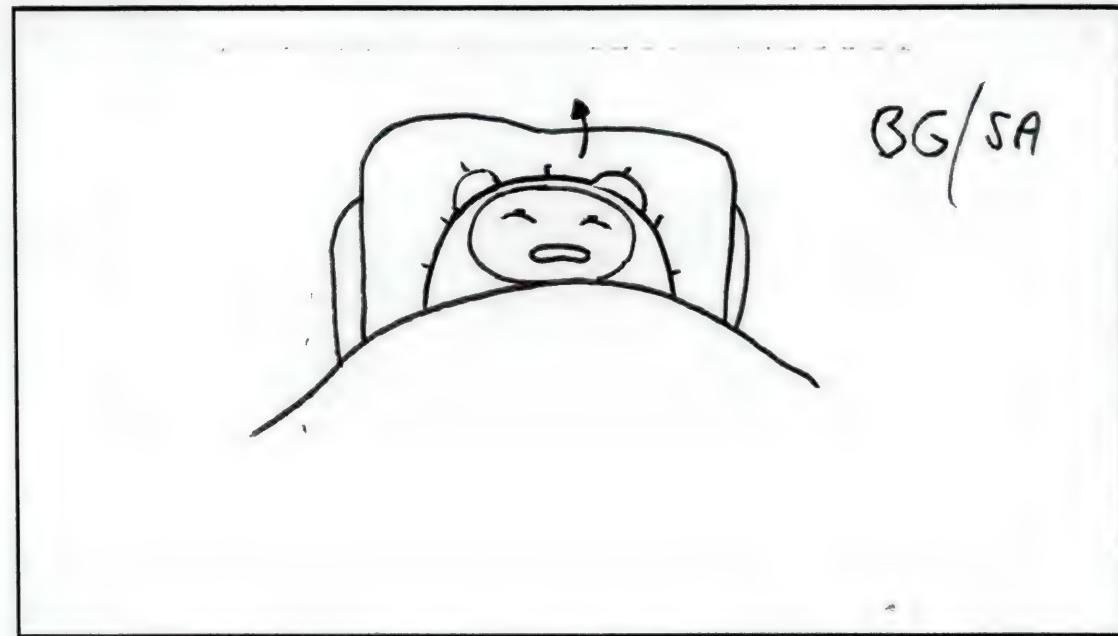
day night

Sc. 45

Pnl. B

Bg.

day night



Page

65

Dialog:

F: (WAKING NOISE)

Action:

-FINN IN BED, BACK AT THE TREE HOUSE.

Timing:

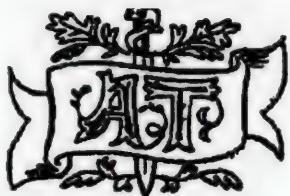
AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Page 66

Sc. 45

Pnl. C

Bg.

day night

Sc.

D

Pnl.

Bg.

day night



Dialog:

f: (sickly) Jake...

Action:

-PAN RIGHT TO JAKE,

Timing:

AUG 14 2015

1034-230

EPISODE #

Production :

1034/230

## ADVENTURE TIME

Page 67

Sc. 45

Pnl.



Bg.

day night

Sc. 45

Pnl. F

Bg.

day night



## Dialog:

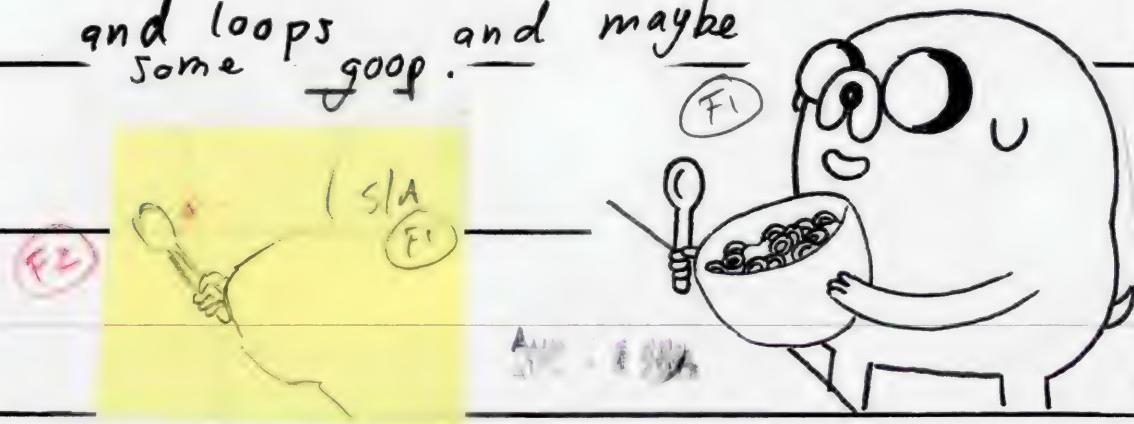
J: You're awake!

## Action:

- J. HOPS TO HIS FEET.

## Timing:

J: I was so worried. I've been waiting with a bowl of soup, it has hoops and loops <sup>some</sup> goop. and maybe

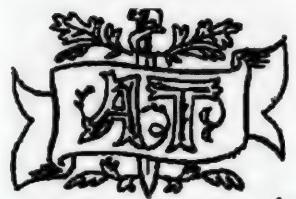


EPISODE # 1034-230

Production :

1034 / 230

# ADVENTURE TIME



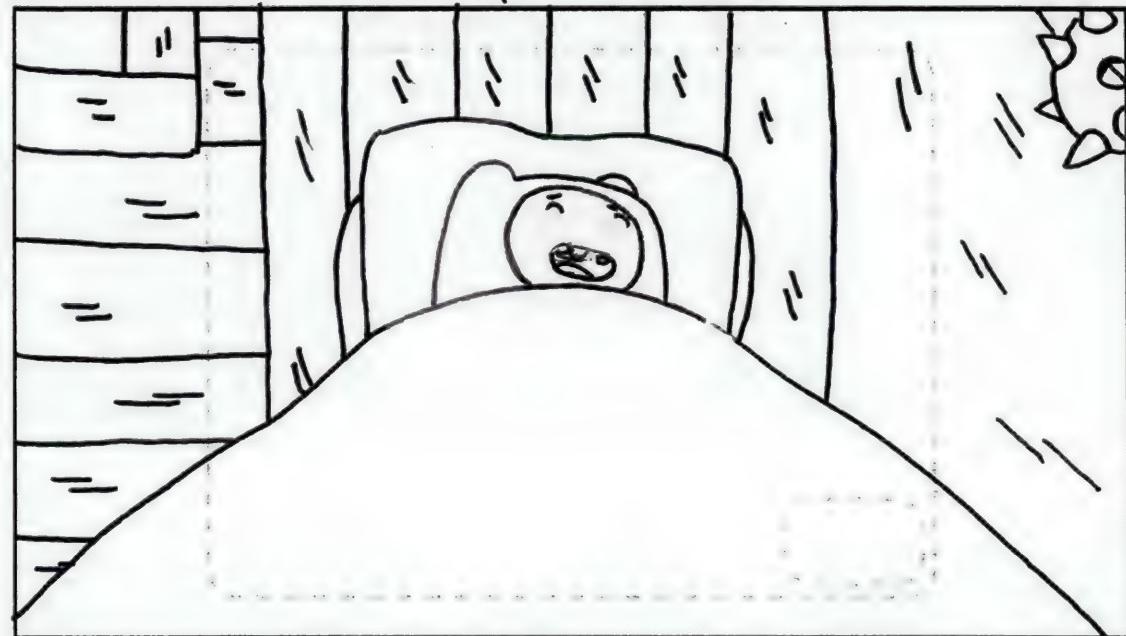
Page 68

Sc. 46

Pnl. A

Bg.

day night

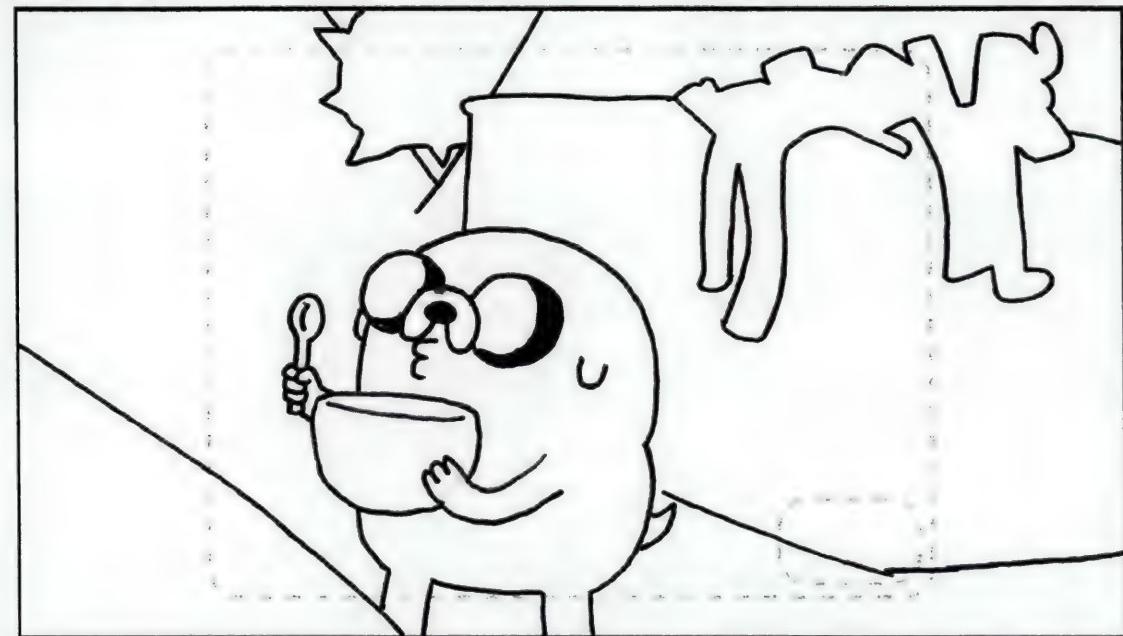


Sc. 47

Pnl. A

Bg.

day night



1034 / 230

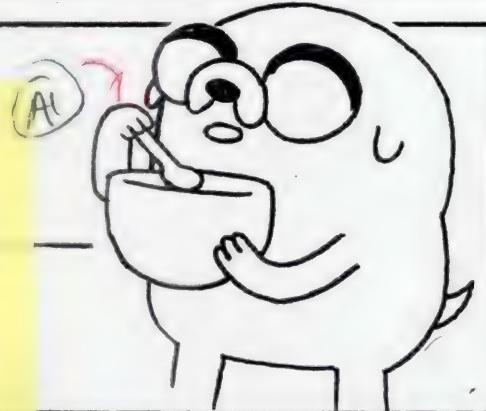
Dialog:

F: What happened? I don't remember getting into bed.

J: Don't worry

Action:

Timing:



AUG 14 2013

Production :

1034 / 230

EPISODE #

# ADVENTURE TIME



Sc. 47

Pnl. B

Bg.

day night

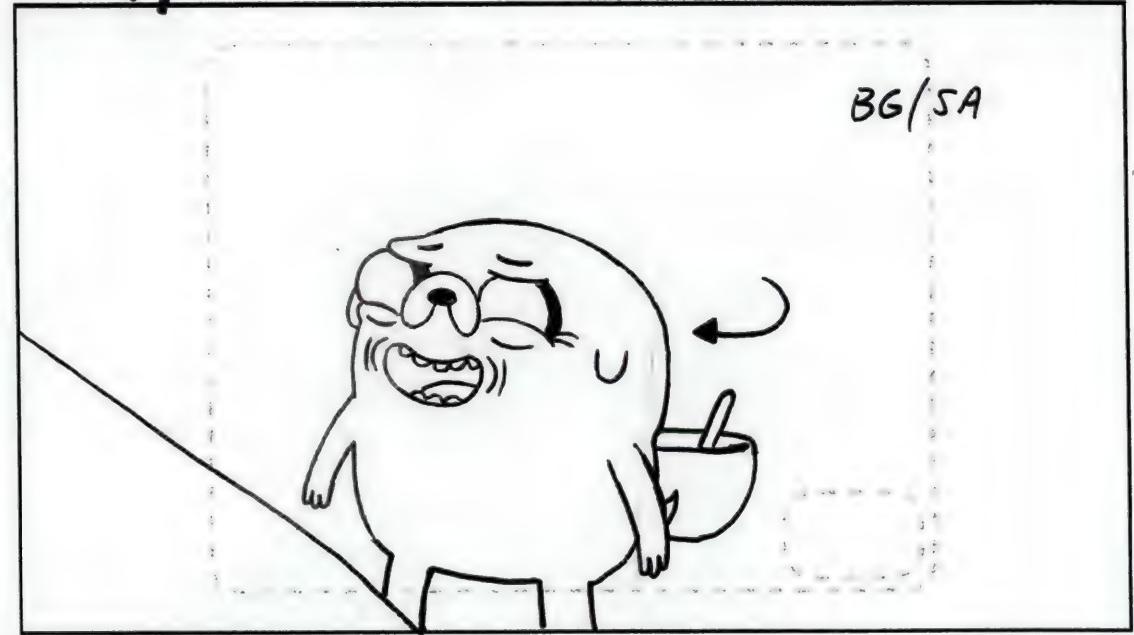
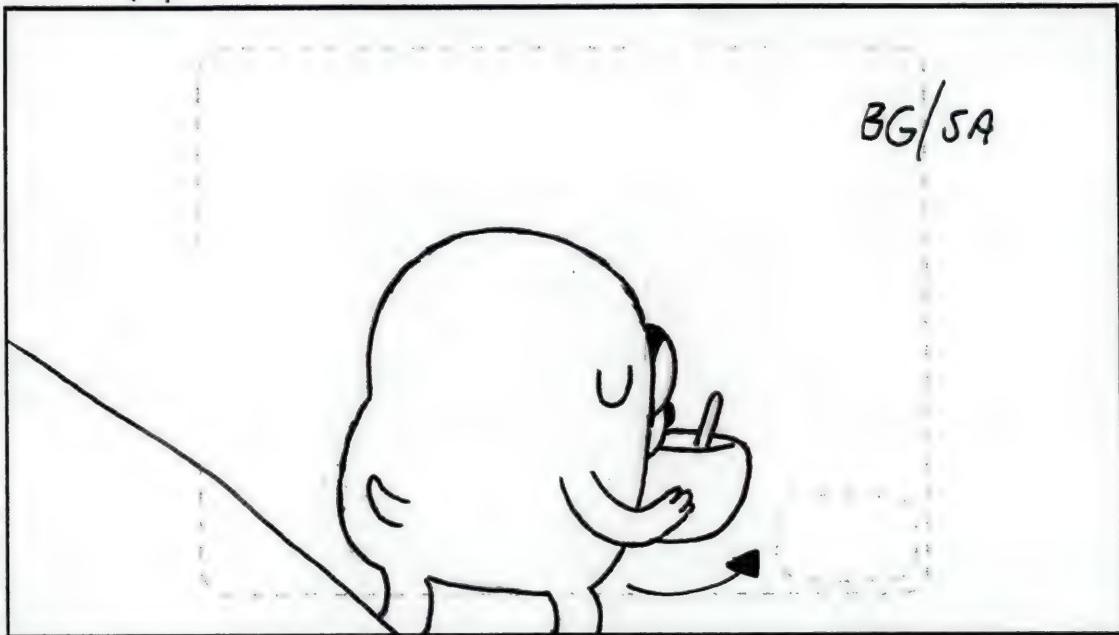
Sc. 47

Pnl. C

Bg.

day night

Page 69



1034/230

**Dialog:**

J: You're gonna be fine.

J: IN NO TIME.

**Action:**

-J. SETS DOWN BOWL.

BY

**Timing:**



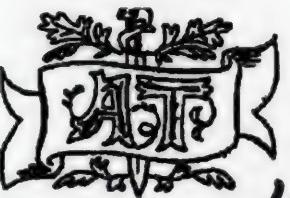
AUG 14 2015

Production :

EPISODE # 1034-230

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# ADVENTURE TIME



Page 70

Sc. 48

Pnl. A

Bg.

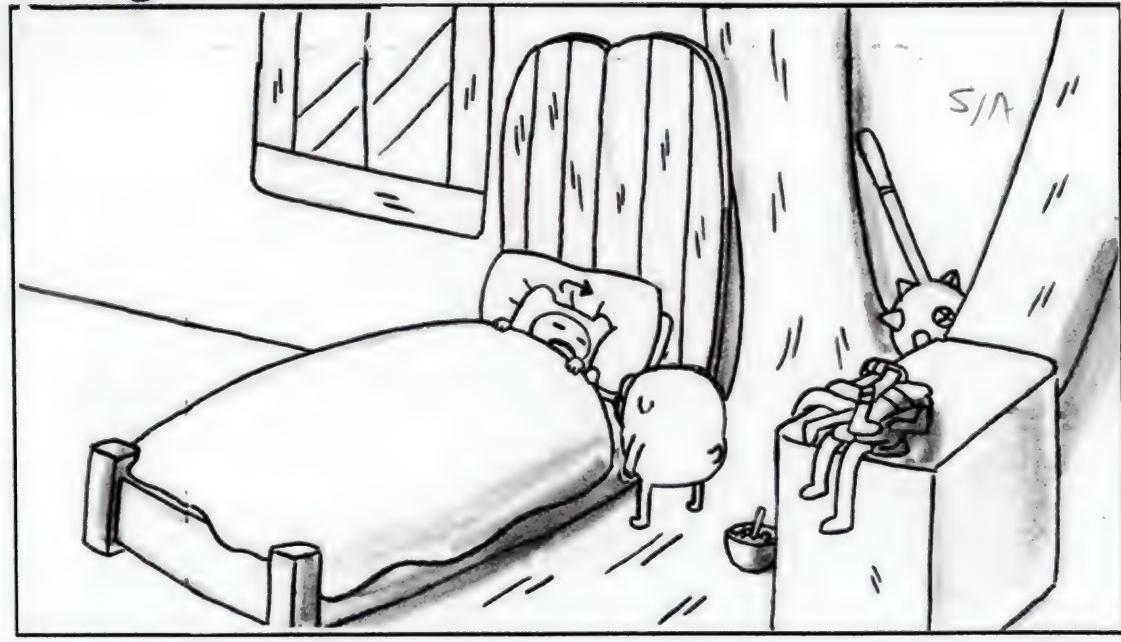
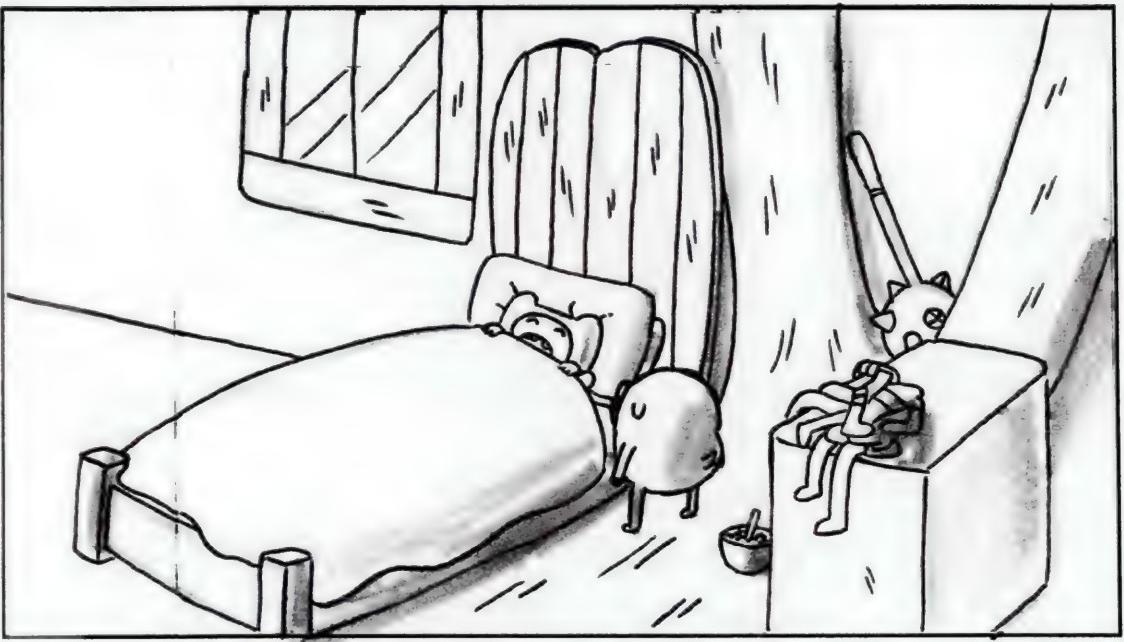
day night

Sc. 48

Pnl. B

Bg.

day night



1034/230

Dialog:

F: [MOAN] ohhh —

Action:

- F. LOOKS AT JAKE.

Timing:

AUG 14 2015

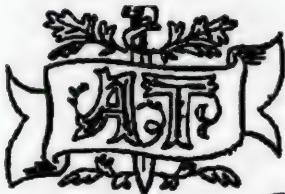
1034-230

EPISODE #

Production :

1034/230

# ADVENTURE TIME



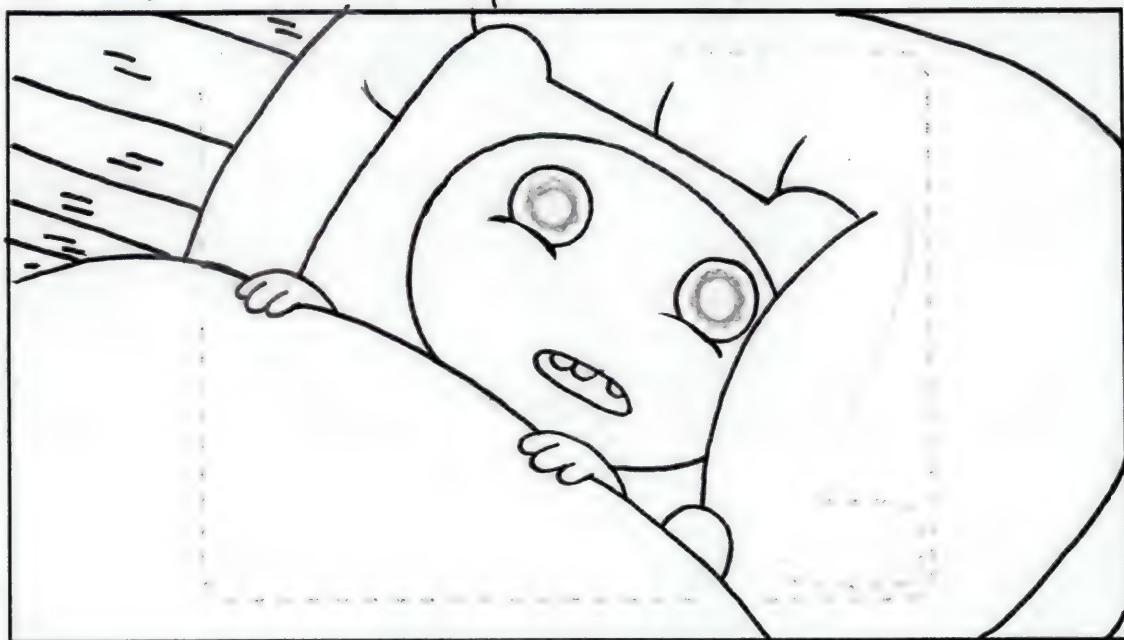
Page 71

Sc. 49

Pnl. A

Bg.

day night

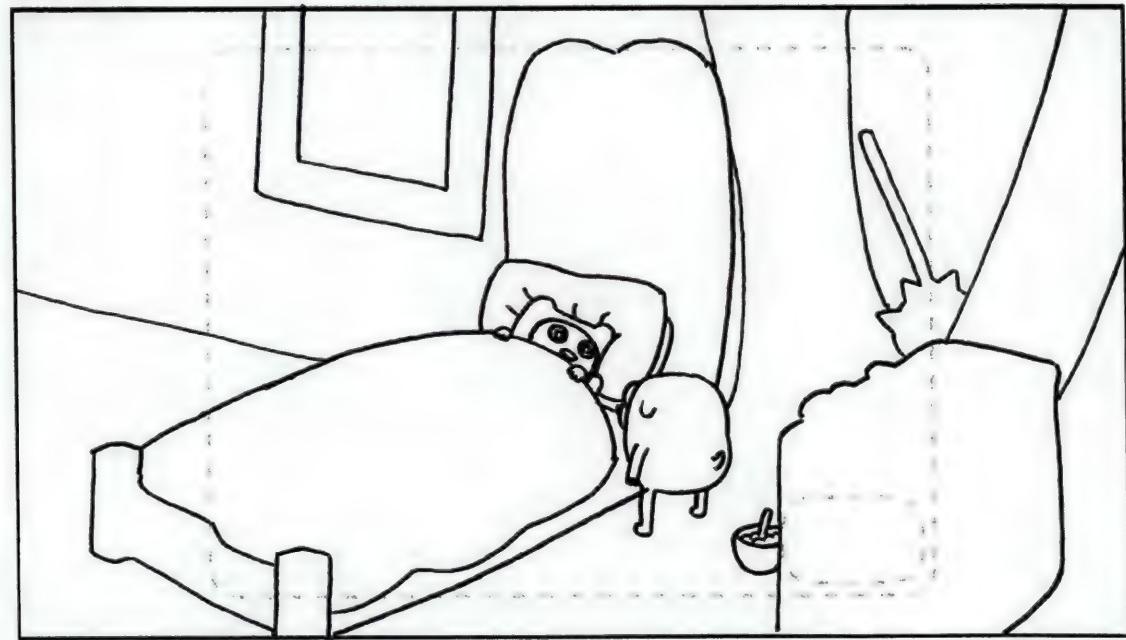


Sc. 50

Pnl. A

Bg.

day night



1034/230

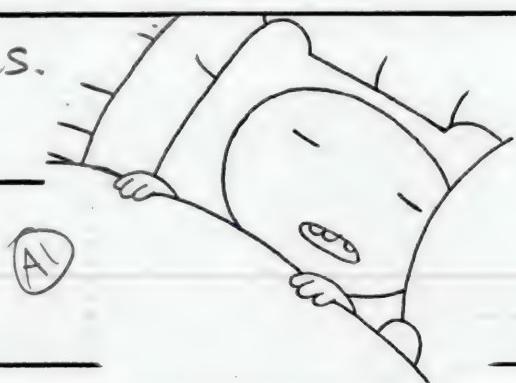
**Dialog:**

F: Thanks for taking care  
of me.

F: You're the greatest big  
brother ever.

**Action:**

- F. HAS STRANGE EYEBALLS.



**Timing:**

AUG 14 2015

Production :

1034-230

EPISODE #

1034/230

# ADVENTURE TIME



Page 72

EPISODE # 1034-230

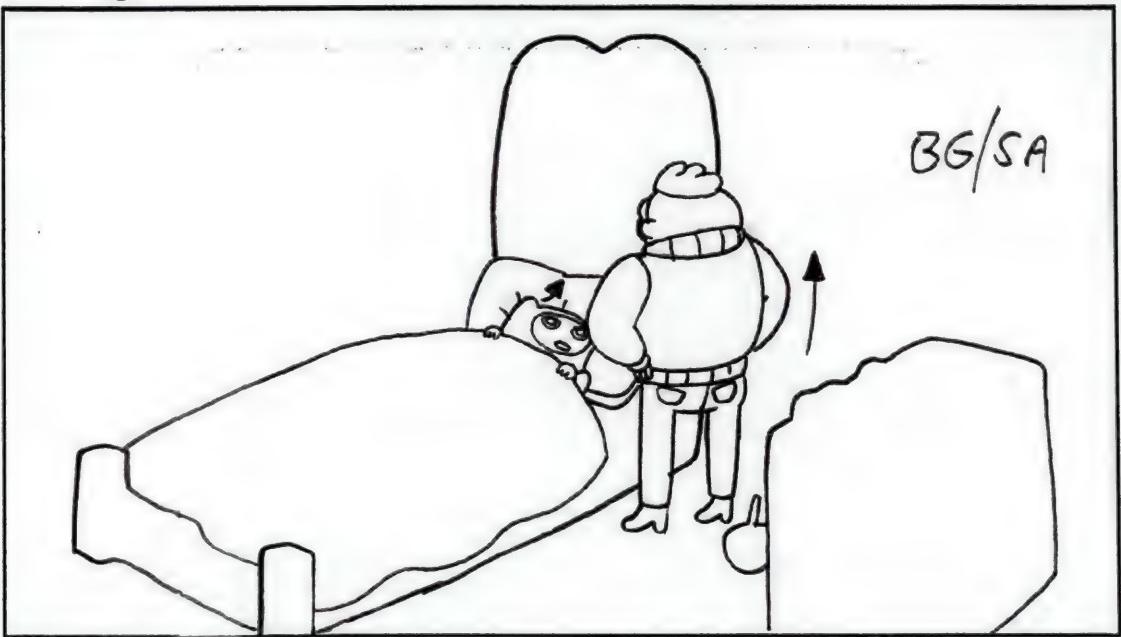
1034/230

Sc. 50

Pnl. B

Bg.

day night



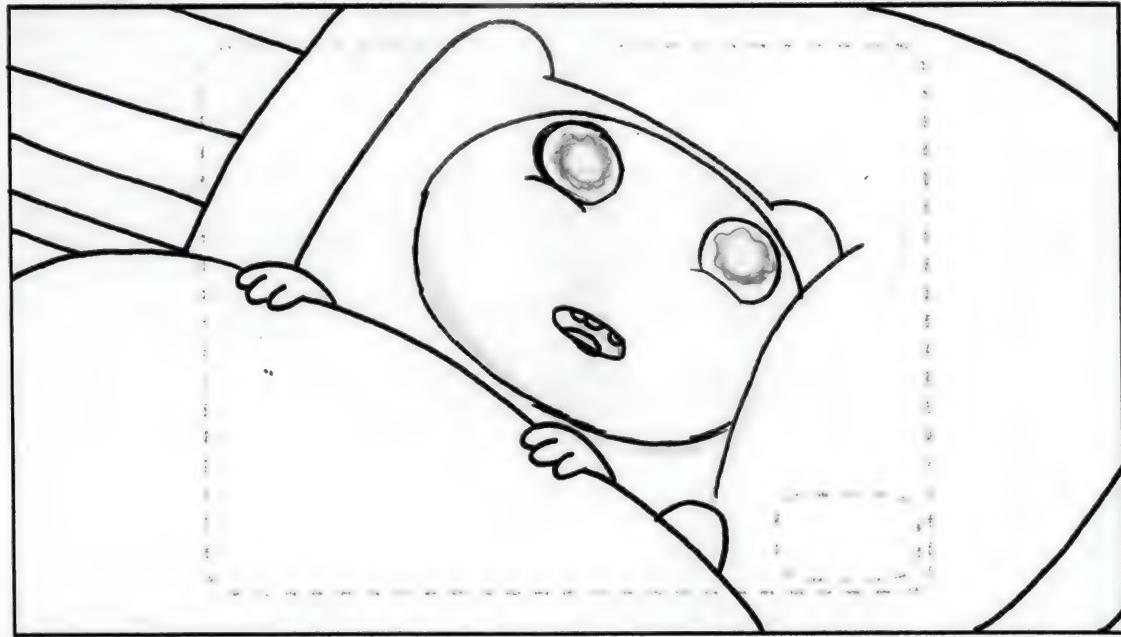
BG/SA

Sc. 51

Pnl. A

Bg.

day night



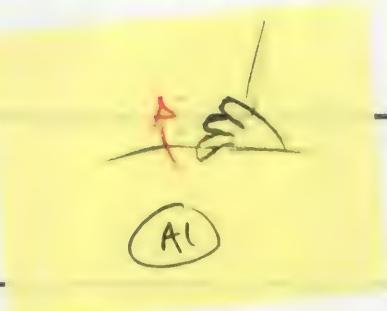
Dialog:

SPX: \*SHYUU\*

F: why are you doing that?

Action:

- Jake turns into jacket-muscle guy.



Timing:

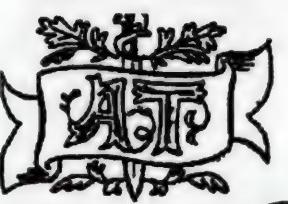
AUG 14 2015

Production :

1034/230

# ADVENTURE TIME

1034,230



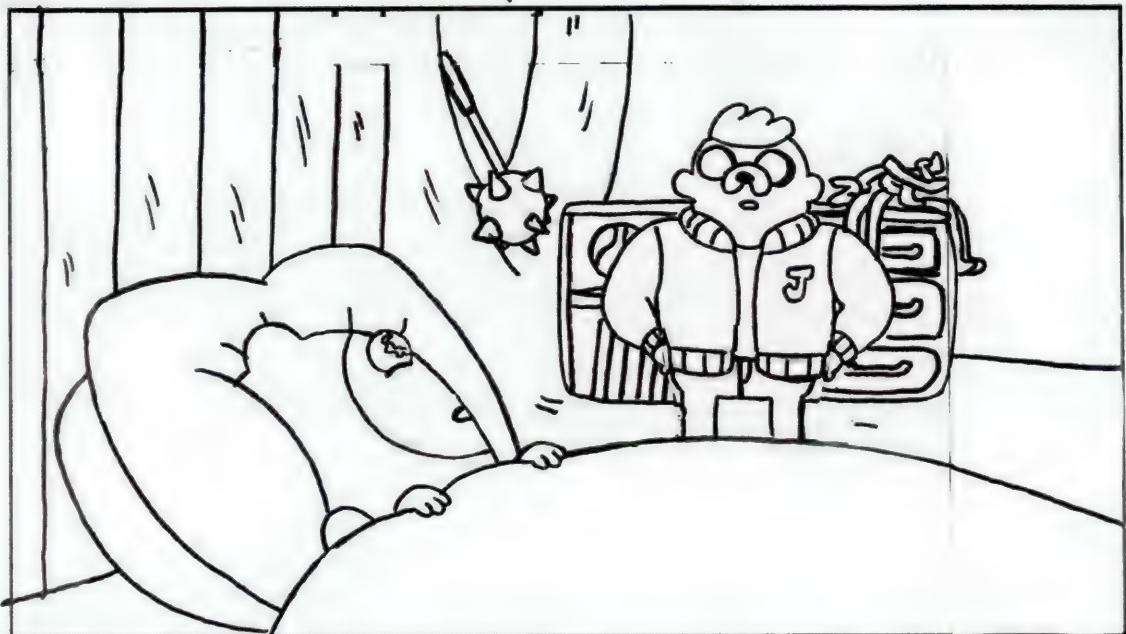
Page 73

Sc. 52

Pnl. A

Bg.

day night

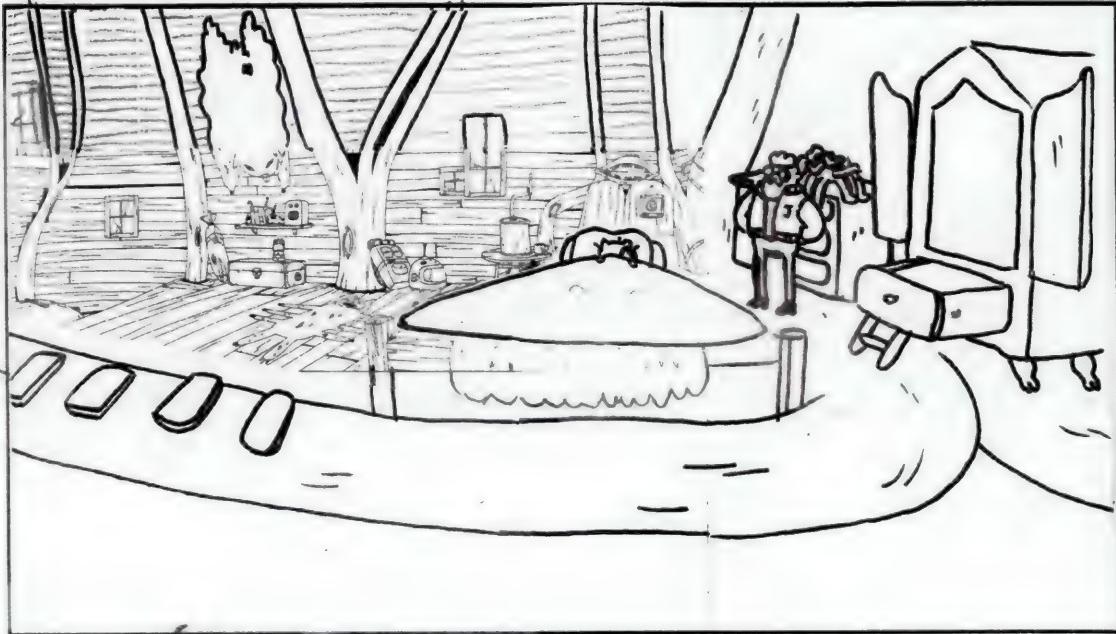


Sc. 53

Pnl. A

Bg.

day night



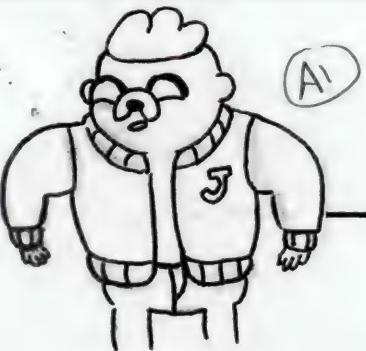
1034-230

EPISODE #

Production :

Dialog:

J: I'm not!



(A)



(A)

Action:

-J. LOOKS AT HIMSELF.

Timing:

AUG 14 2015

1034/230

## ADVENTURE TIME

Page 74

Sc. 53

Pnl. B

Bg.

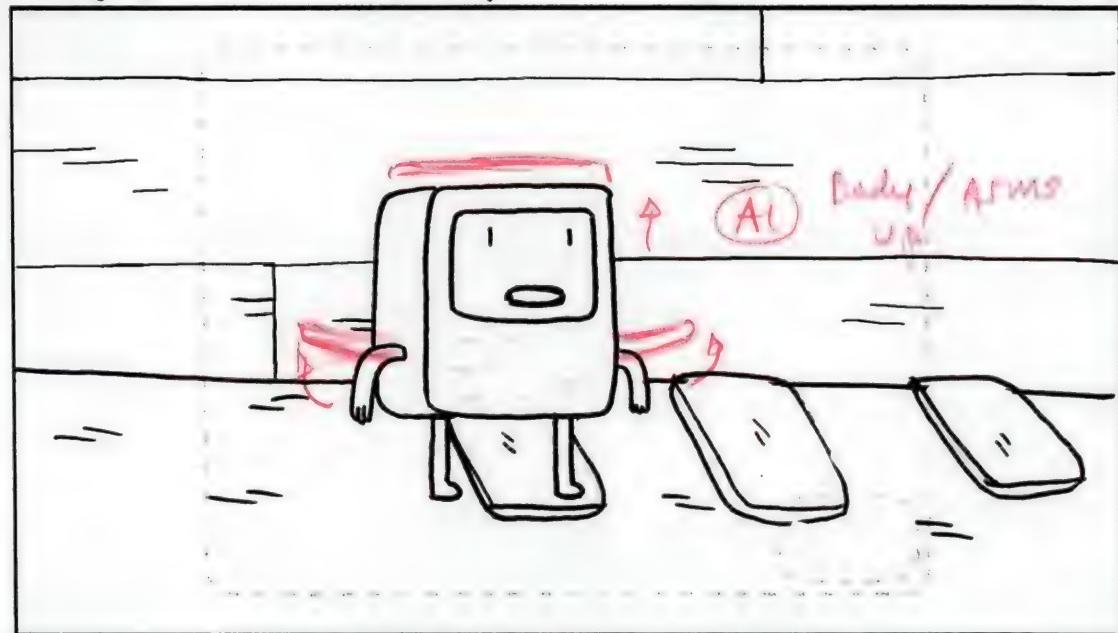
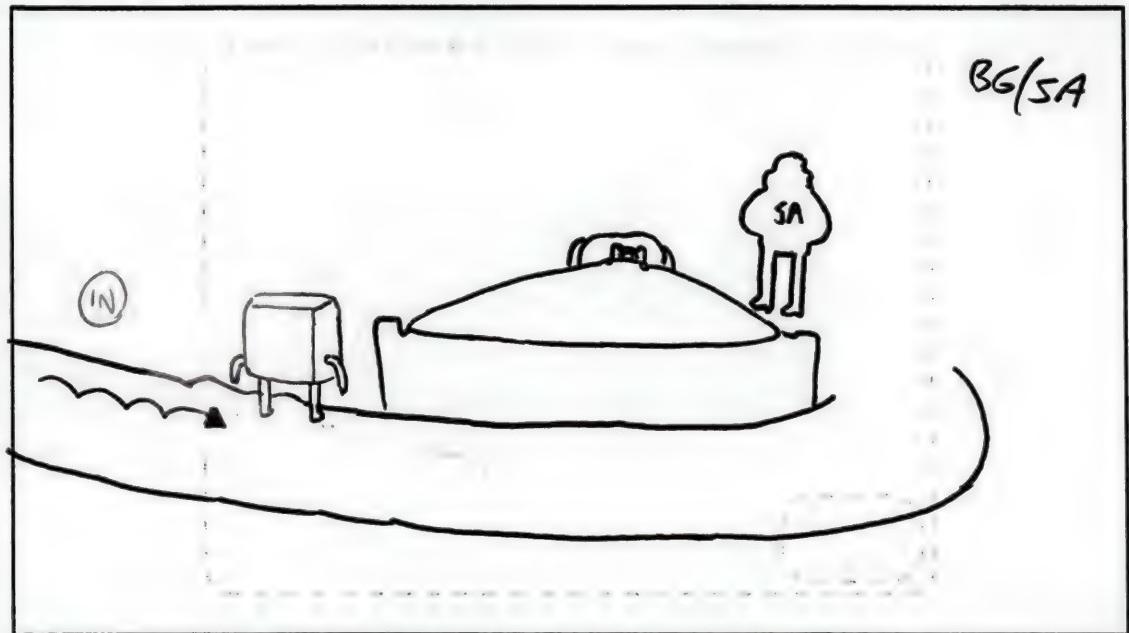
day night

Sc. 54

Pnl. A

Bg.

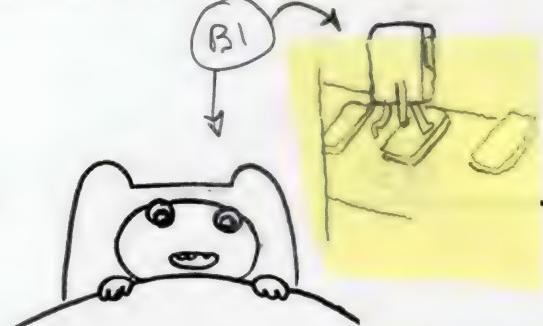
day night



**Dialog:** BMO: (No) Finn!

**Action:** -BMO RUNS ON

**Timing:**



BMO: You're awake! You want some tea? OR saltine CRACKERS.

AUG 14 2015

# ADVENTURE TIME



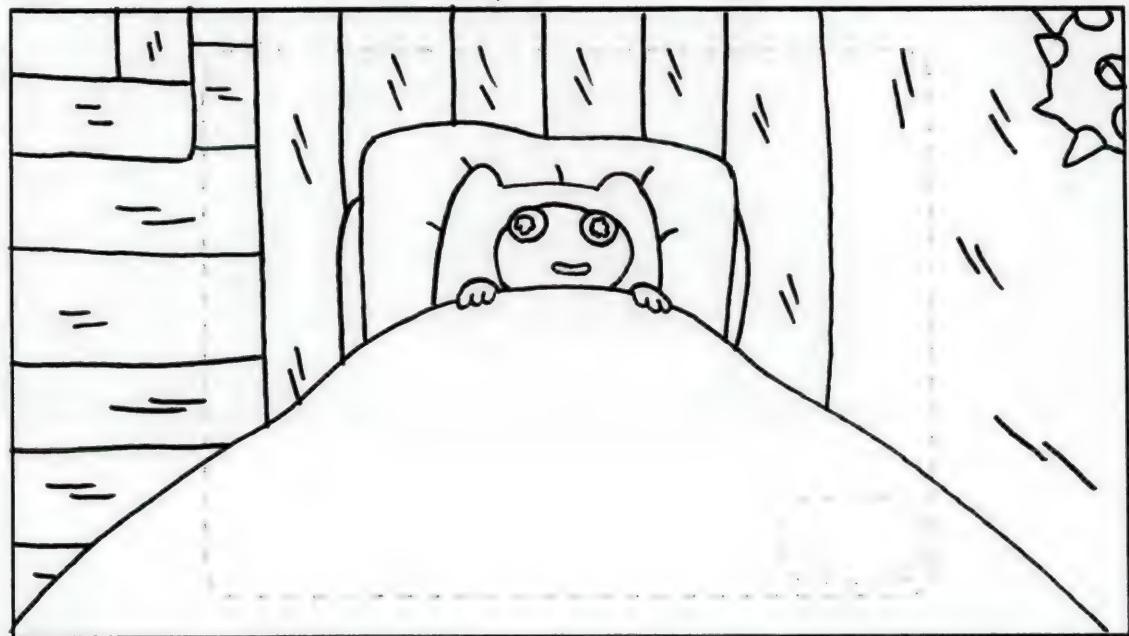
Page 75

Sc. 55

Pnl. A

Bg.

day night

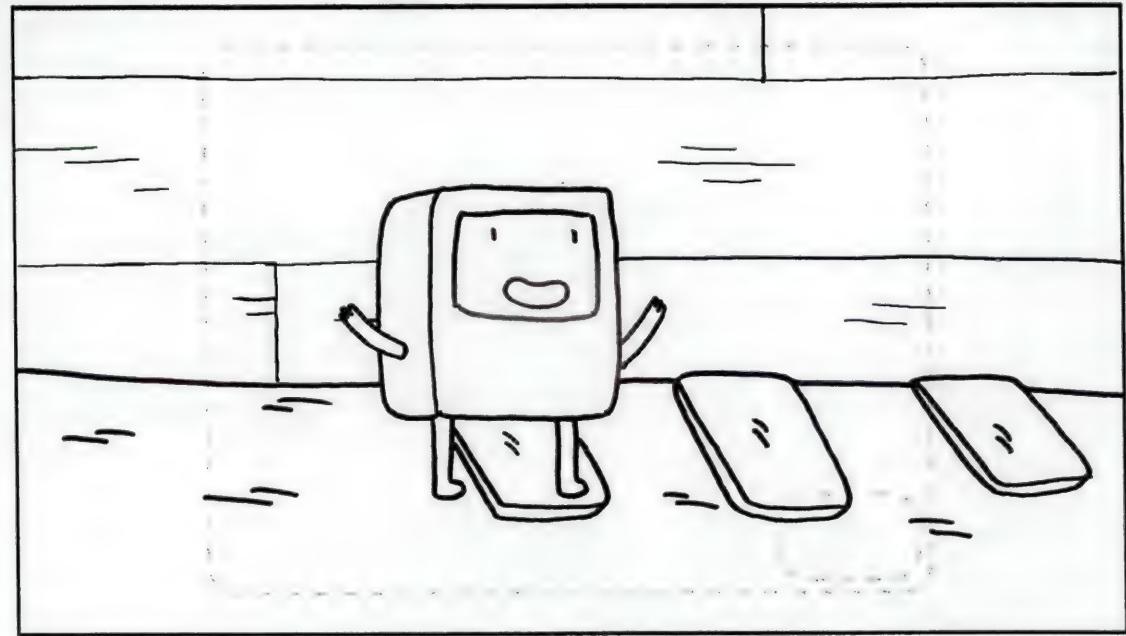


Sc. 56

Pnl. A

Bg.

day night



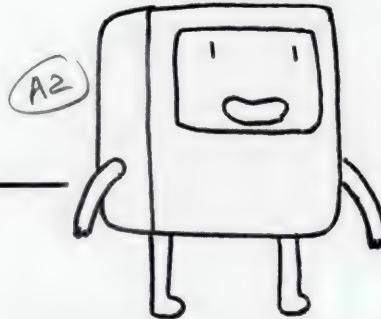
1034 / 230

Dialog:

F: Bmo, you're my little angel.

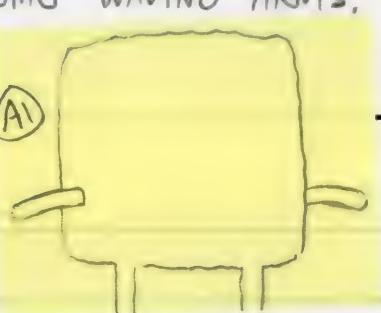
B: Yay! Bmo!

SPX: \* SHYUUU \*



Action:

-BMO WAVING ARMS.



Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

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# ADVENTURE TIME

1034/230

Sc. 56

Pnl.



Bg.



day night

Sc. 56

Pnl.



Bg.

day night

Page

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Dialog:

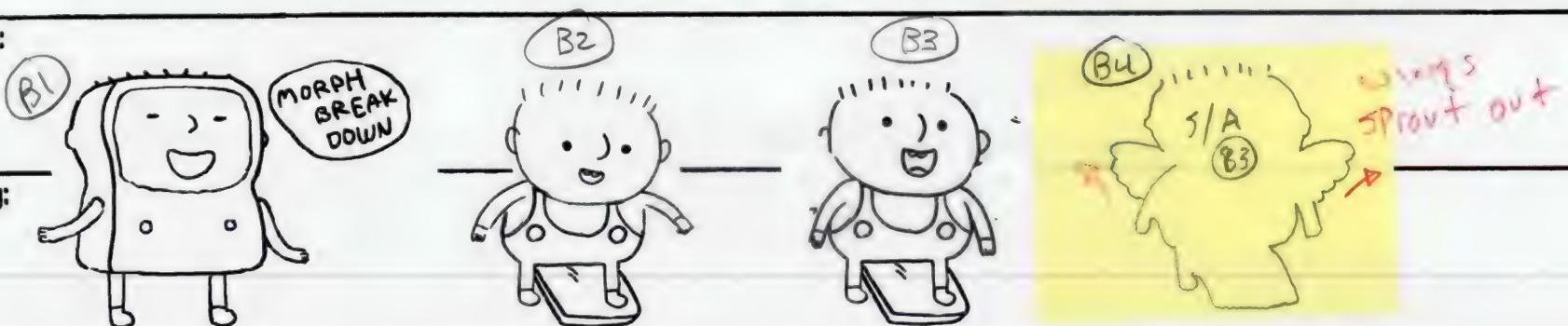
SFX: \* SHYUUU \*

B: <sup>(GASP)</sup> I'm a real boy!

B: With wings

SFX: \* FLUTTER \*

Action:



Timing:

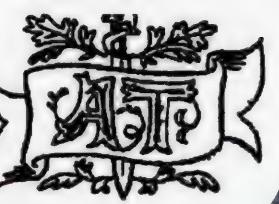
AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



NO SC 51

Sc. 56

Pnl. D Bg.

day night

Sc. 56

Pnl. E Bg.

Page 77

day night



BG/SA



BG

1034/230

Dialog:

B: and a halo

Action:

- BMO STARS FLYING.



Timing:

AUG 14 2015

EPISODE # 1034-230

Production :

1034/230

# ADVENTURE TIME



Page 78

Sc. 58

Pnl. A

Bg.

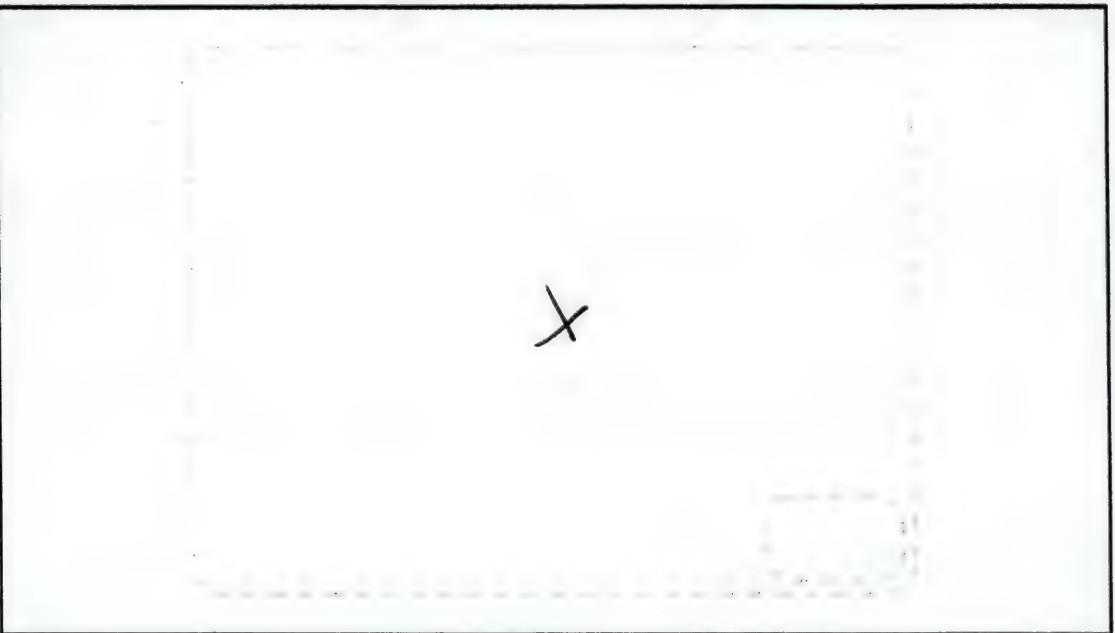
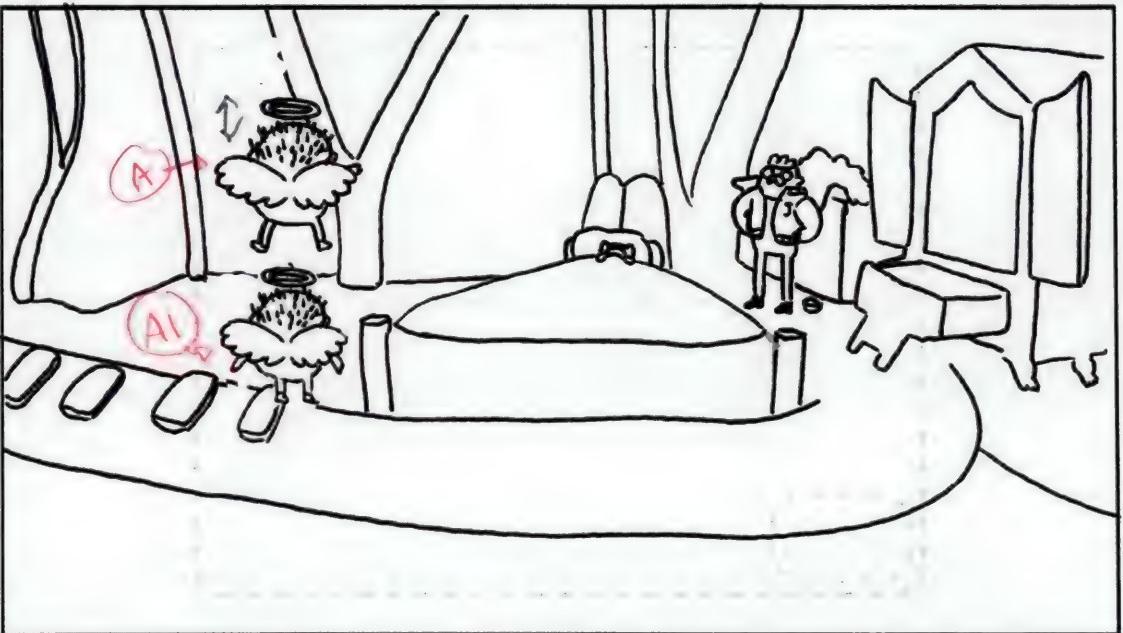
day night

Sc.

Pnl.

Bg.

day night

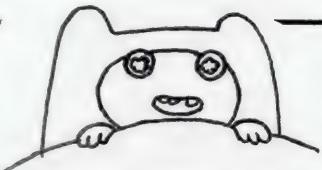


1034 / 230

Dialog:

Bmo (VO) HA- HA- HA-

DETAIL  
POS (A)



Action:

-BMO HOVERS, FLAPPING  
WINGS.

Timing:

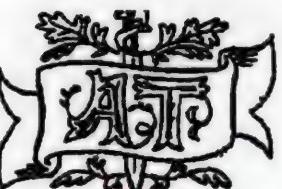
AUG 14 2015

Production :

EPISODE # 1034-230

1034 / 230

# ADVENTURE TIME



NO SC 59

Page 79

Sc. 58 CONT - 1.

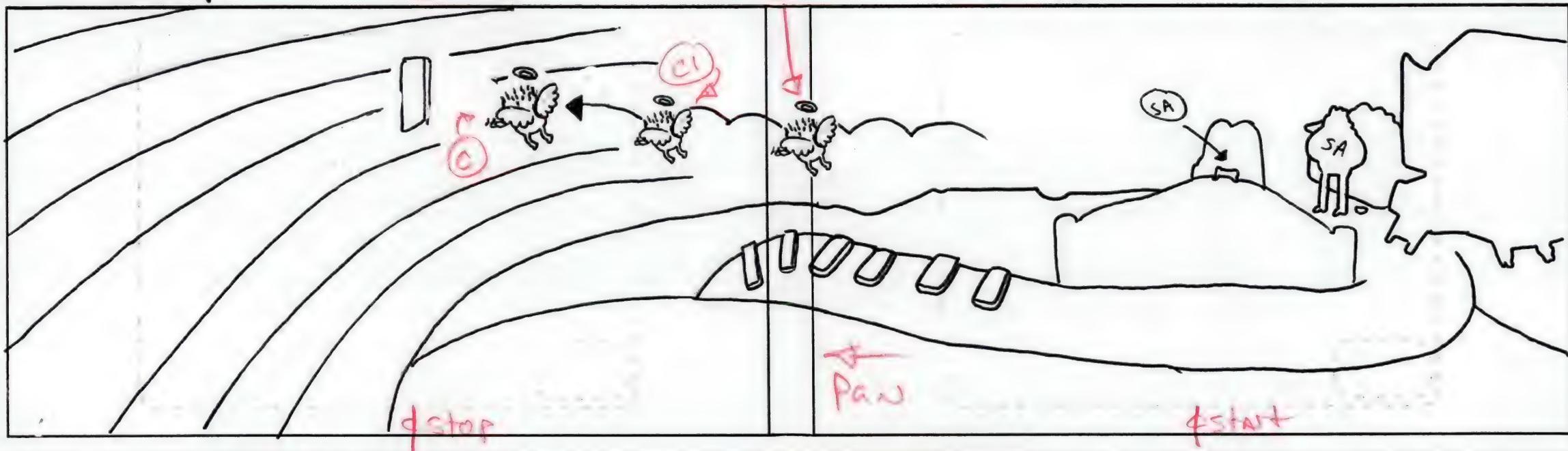
Bg.

Sc 58

Pnl.

Bg.

**day night**



1034 / 230

**Dialog:**

BMO: (✓) HA HA HA



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## Action

- BMO flies out window.
- PAN w/ BMO.

**Timing:**

AUG 14 2015

### Production :

1034/230

# ADVENTURE TIME



Page 80

Sc. 60

Pnl. A

Bg.

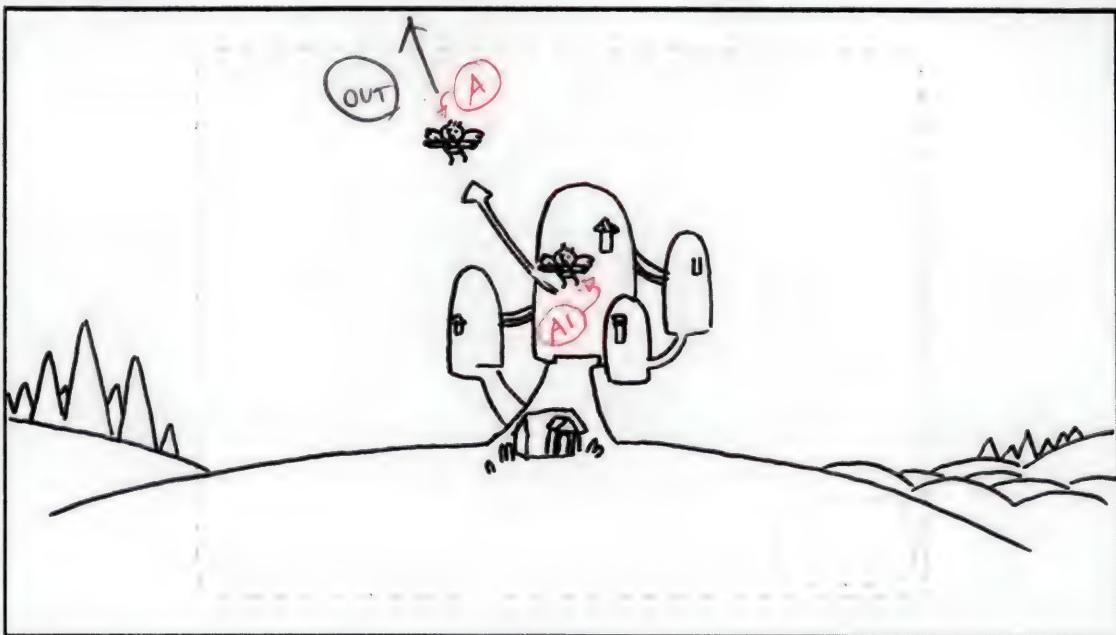
day night

Sc. 61

Pnl. A

Bg.

day night



1034/230

**Dialog:**

BMO: HA HA HA (JO)

F: What's happening ?

**Action:**

-BMO FLIES OFF/S.

**Timing:**

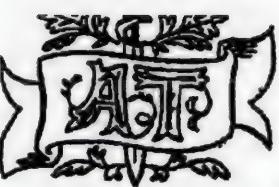
AUG 14 2015

Production :

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1034/230

# ADVENTURE TIME



Page 81

day night

Sc. 62

Pnl. A

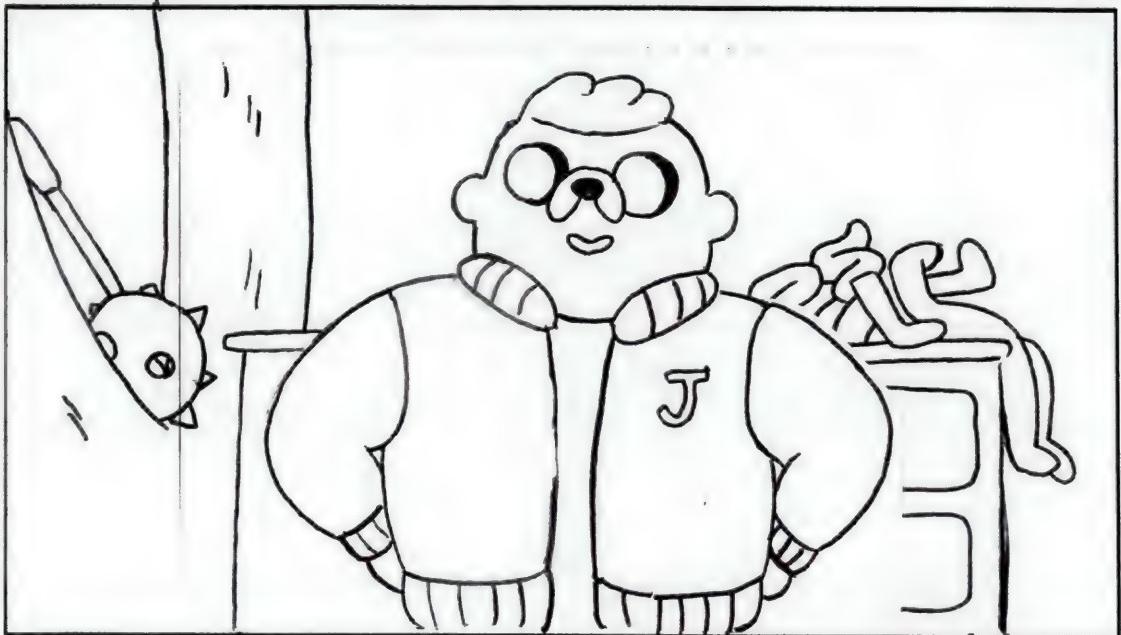
Bg.

Sc. 62

Pnl. B

Bg.

day night



1034/230

Dialog:

J: I don't know but it probably has something to do--

J: with your weirdo eyes.

Action:

Timing:



AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



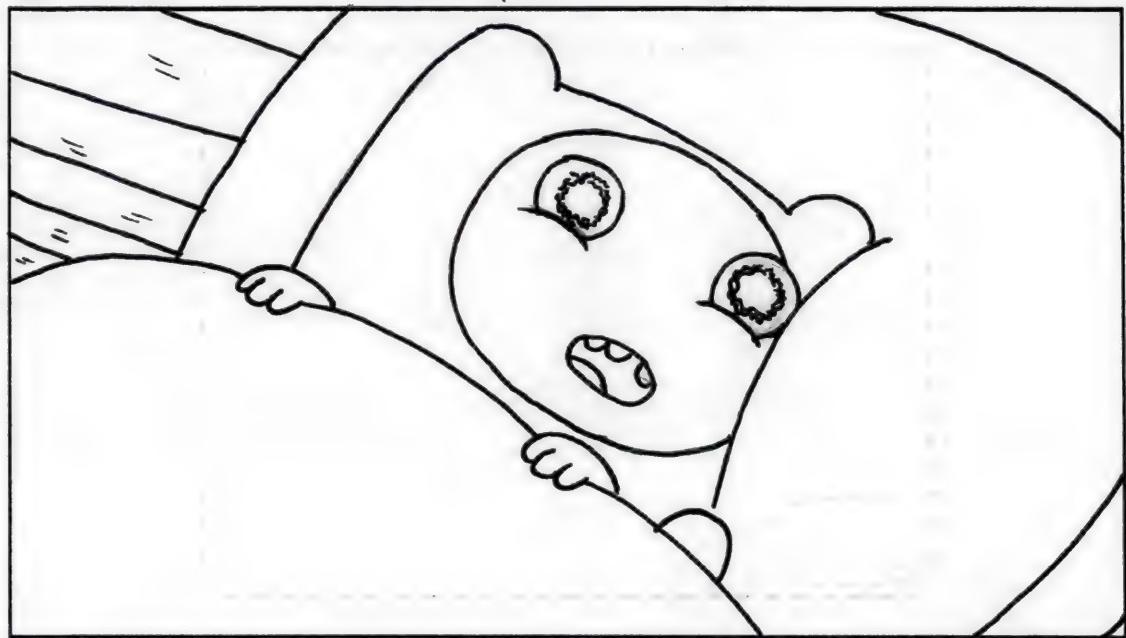
Page 82

Sc. 63

Pnl. A

Bg.

day night

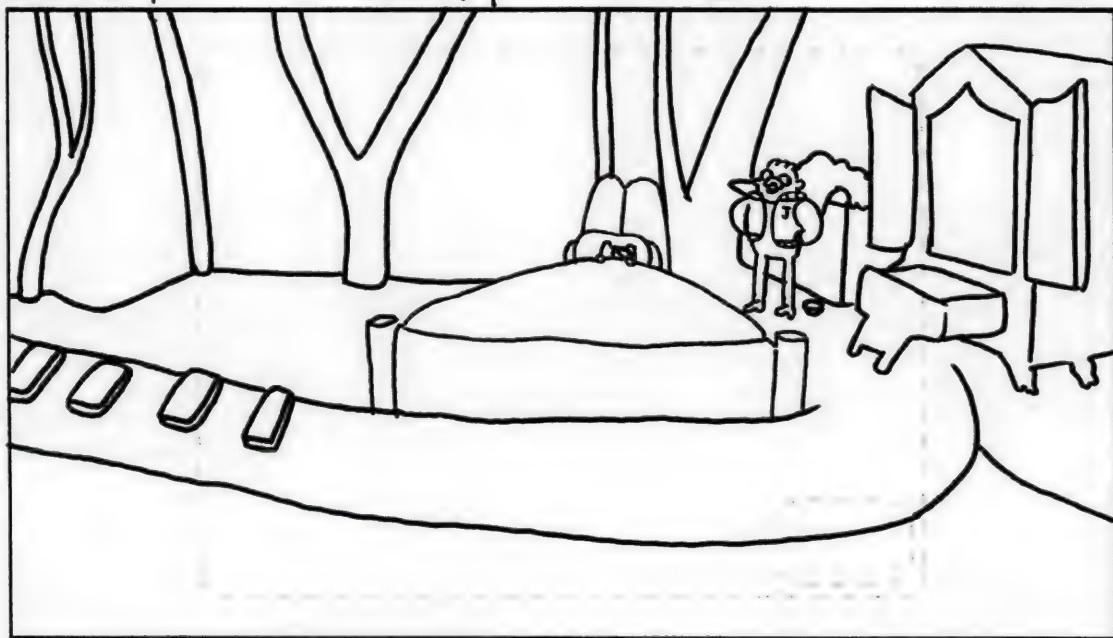


Sc. 64

Pnl. A

Bg.

day night



1034 / 230

Dialog:

F: Something is wrong  
with my eyes?



Action:



Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

1034 / 230

# ADVENTURE TIME

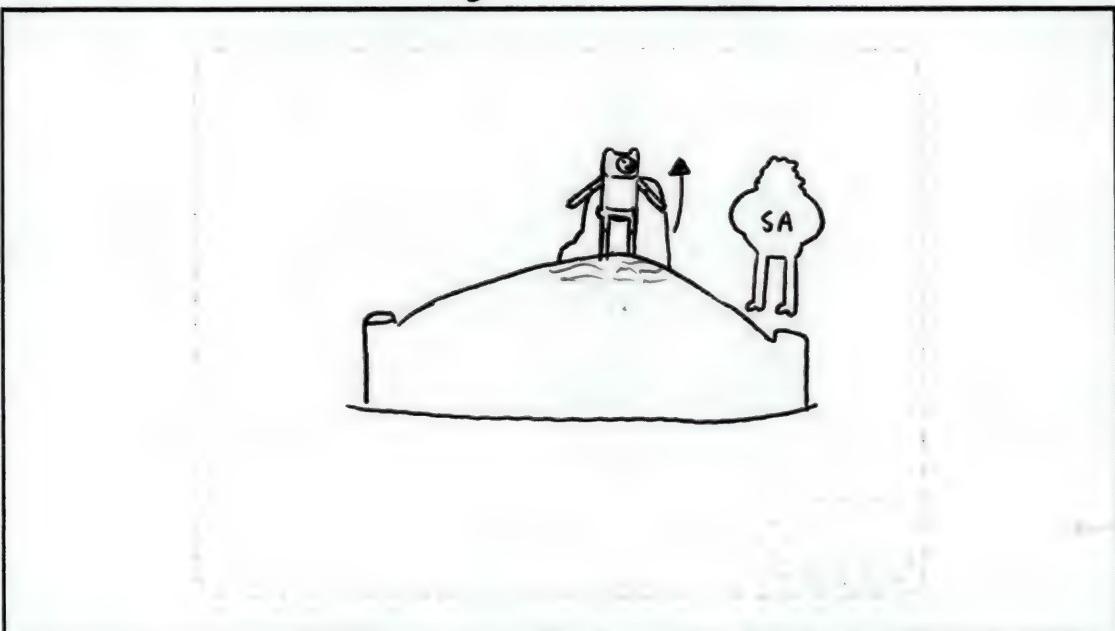
1034, 230

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Sc. 64

Pnl. B

Bg.



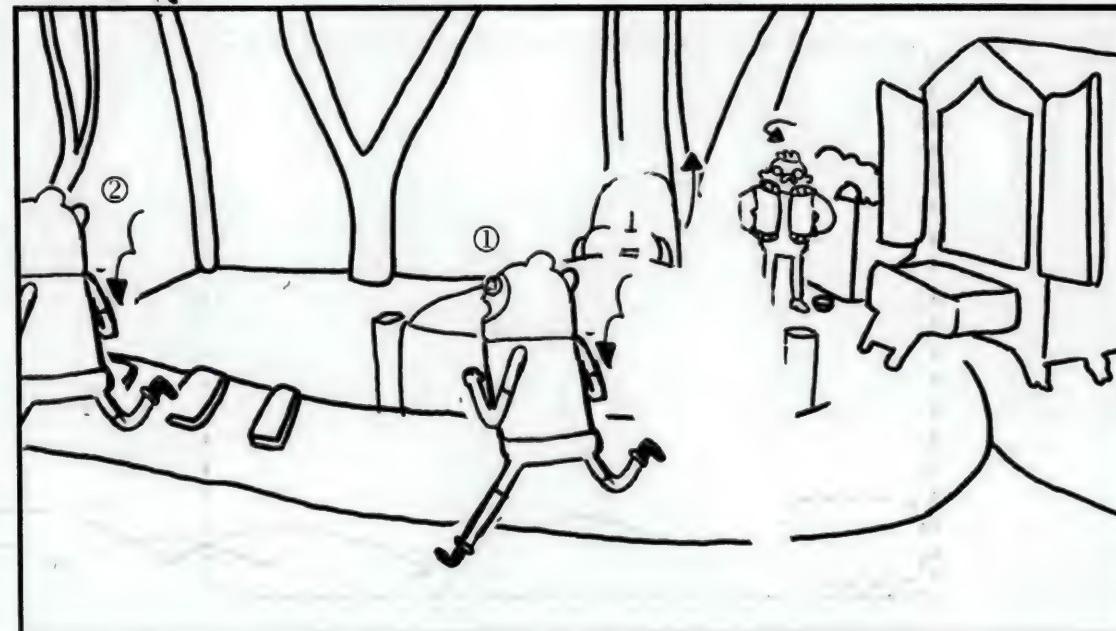
day night

Sc. 64

Pnl. C

Bg.

day night



day night

Dialog:

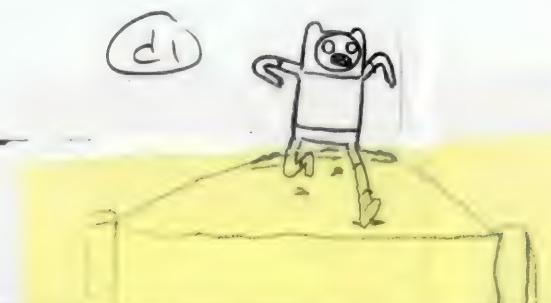
Action:

- Finn hops out of bed.

- F. RUNS OFF/S

Timing:

AUG , 4 2015

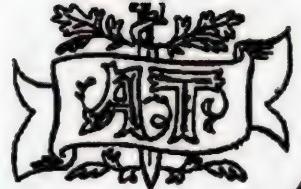


1034, 230

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# ADVENTURE TIME



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Sc. 65

Pnl. A

Bg.

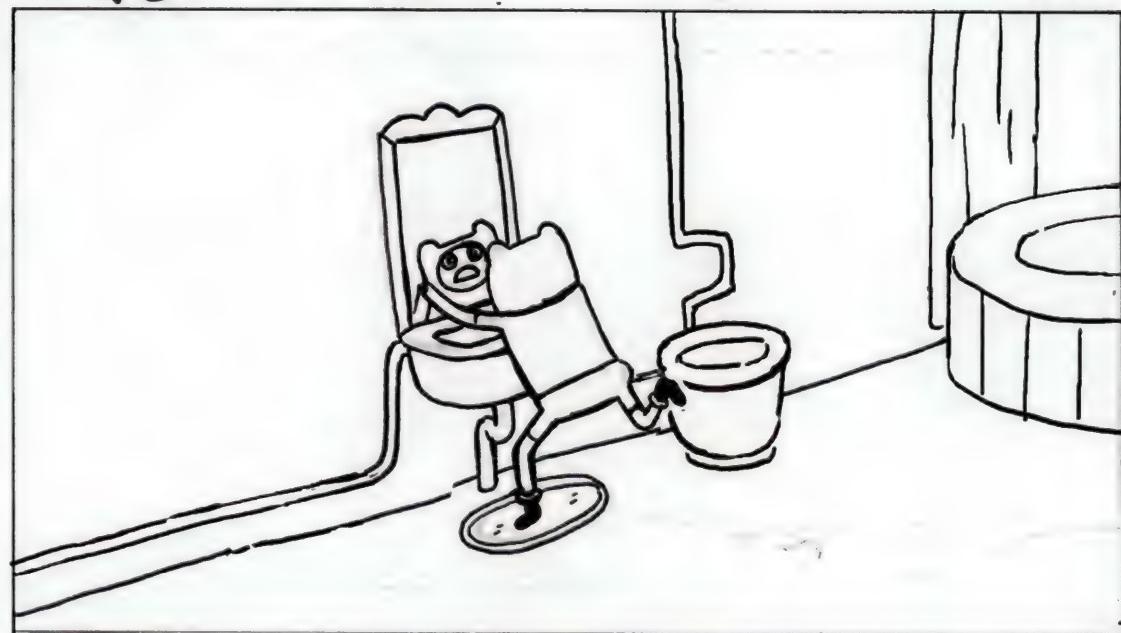
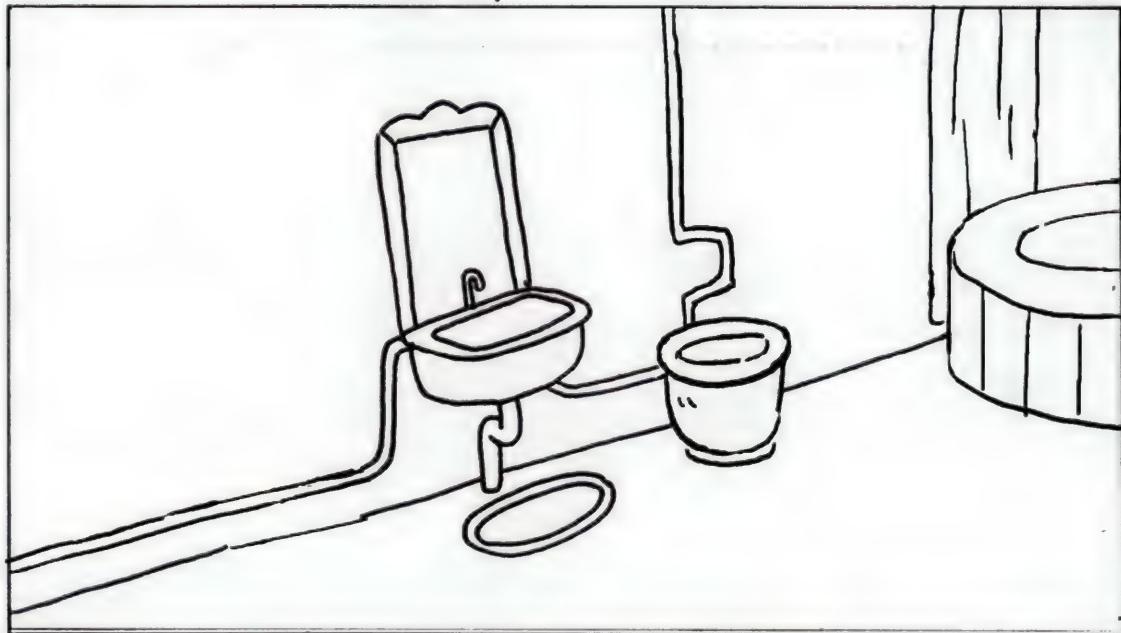
day night

Sc. 65

Pnl. B

Bg.

day night



1034'230

Dialog:

Action:

- F. Runs to a mirror.

Timing:

AUG 4 2015

1034/230

EPISODE # 1034-230

# ADVENTURE TIME

1034/230

Sc. 66

Pnl. A

Bg.

day night

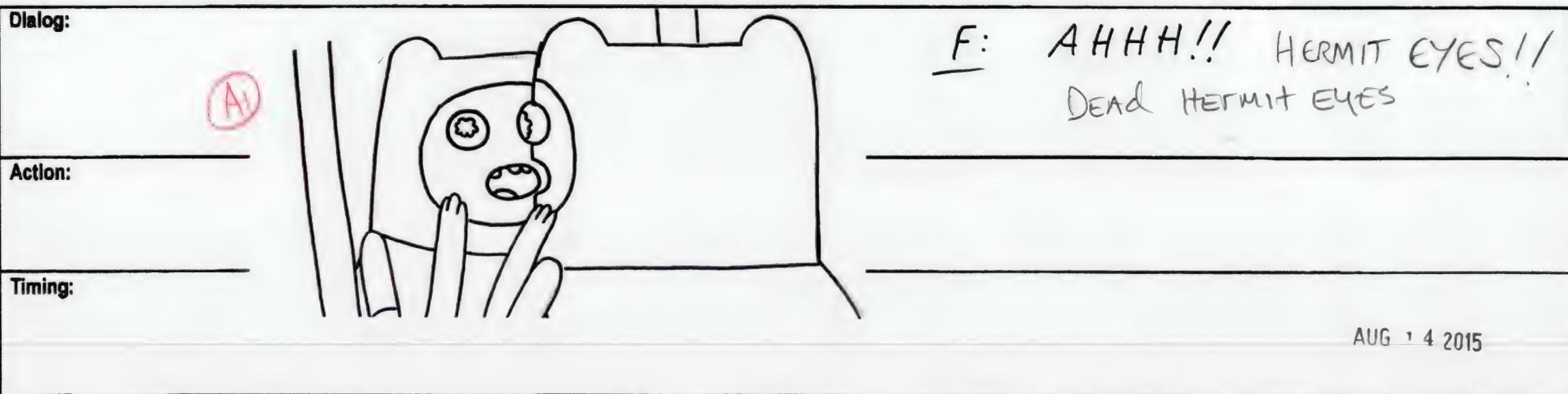
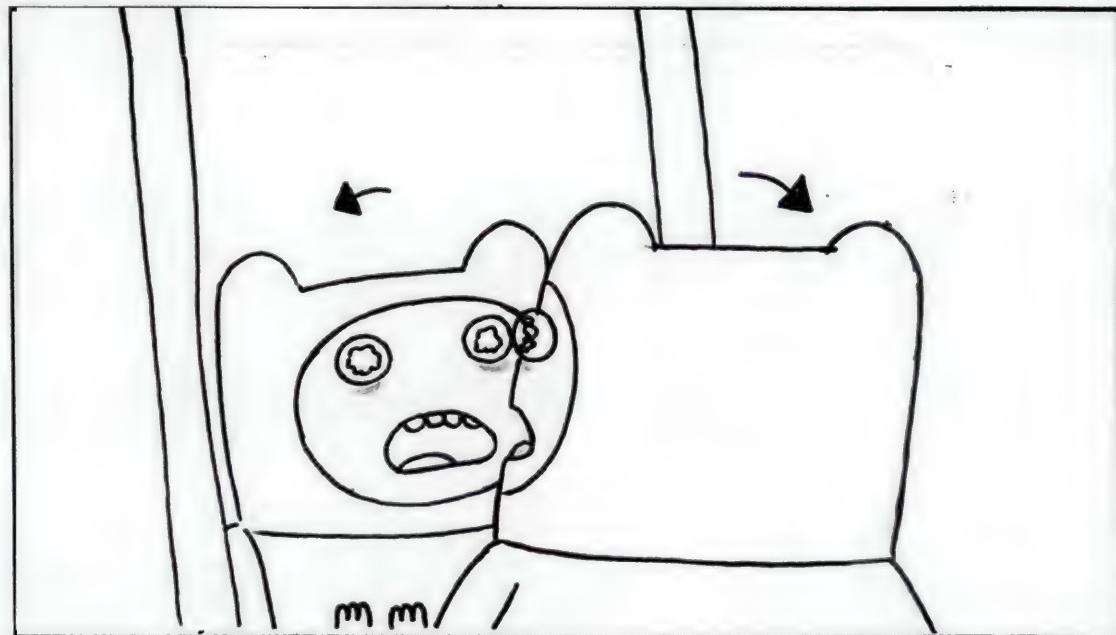
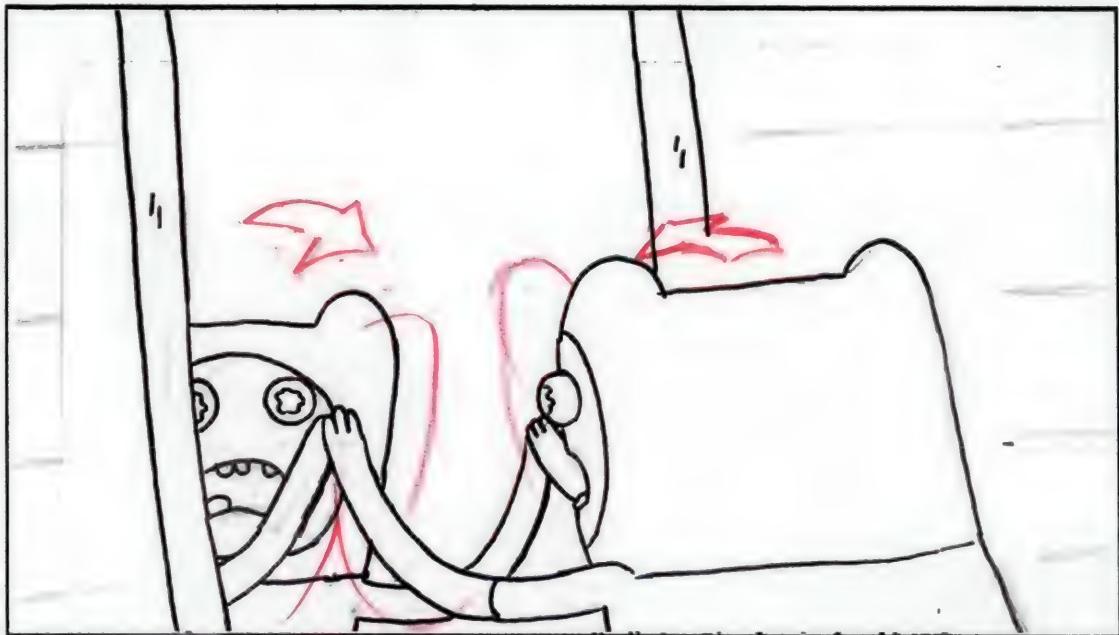
Sc. 66

Pnl. B

Bg.

day night

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# ADVENTURE TIME



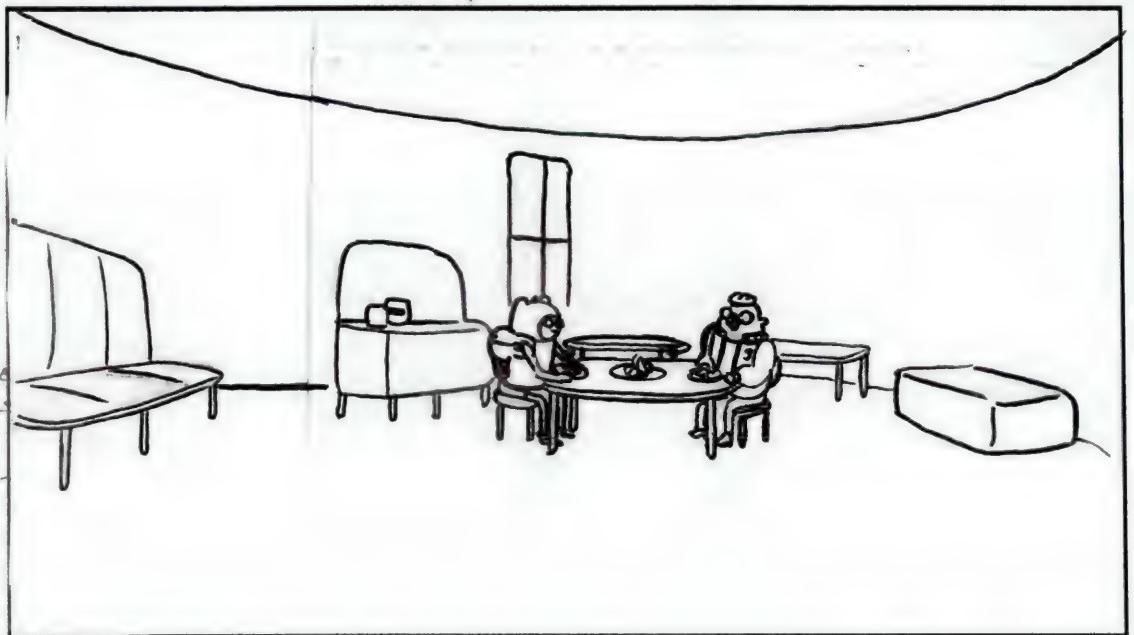
Page 86

Sc. 67

Pnl. A

Bg.

day night

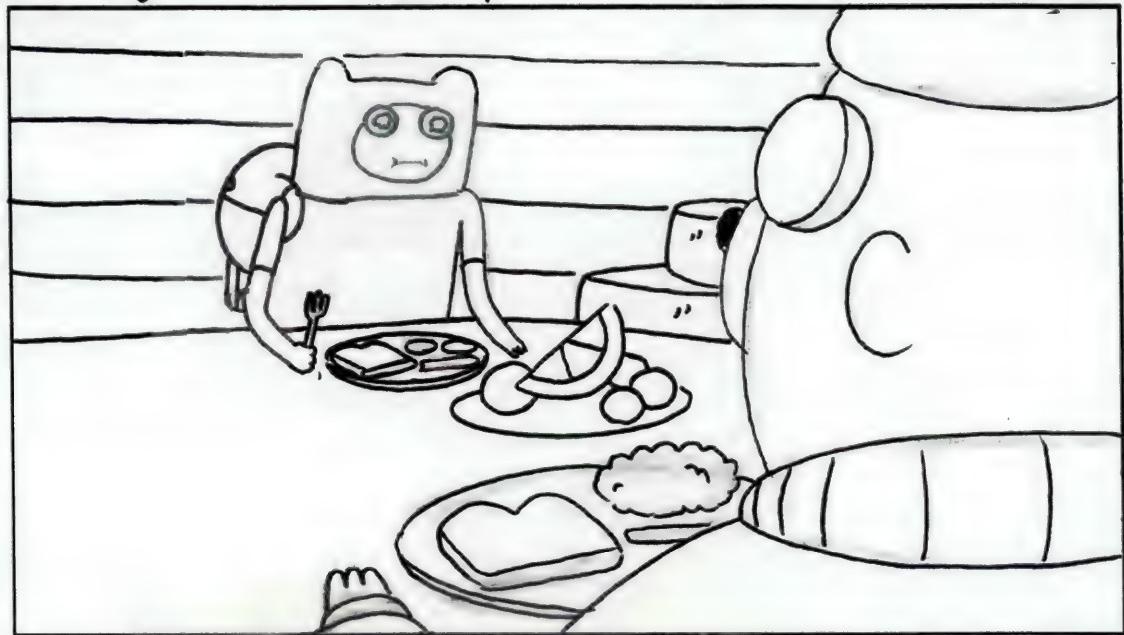


Sc. 68

Pnl. A

Bg.

day night



1034 / 230

Dialog:

Action: CUT TO Breakfast TABLE.

- F + J Eating  
IN SILENCE

Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

1034 / 230

# ADVENTURE TIME



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Sc. 69

Pnl. A

Bg.

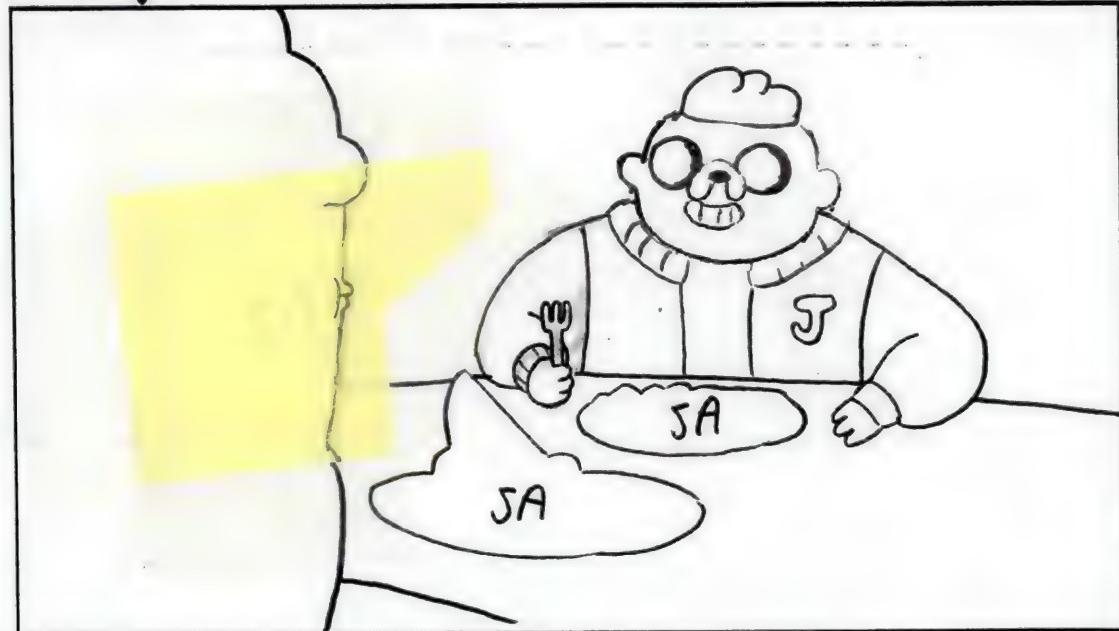
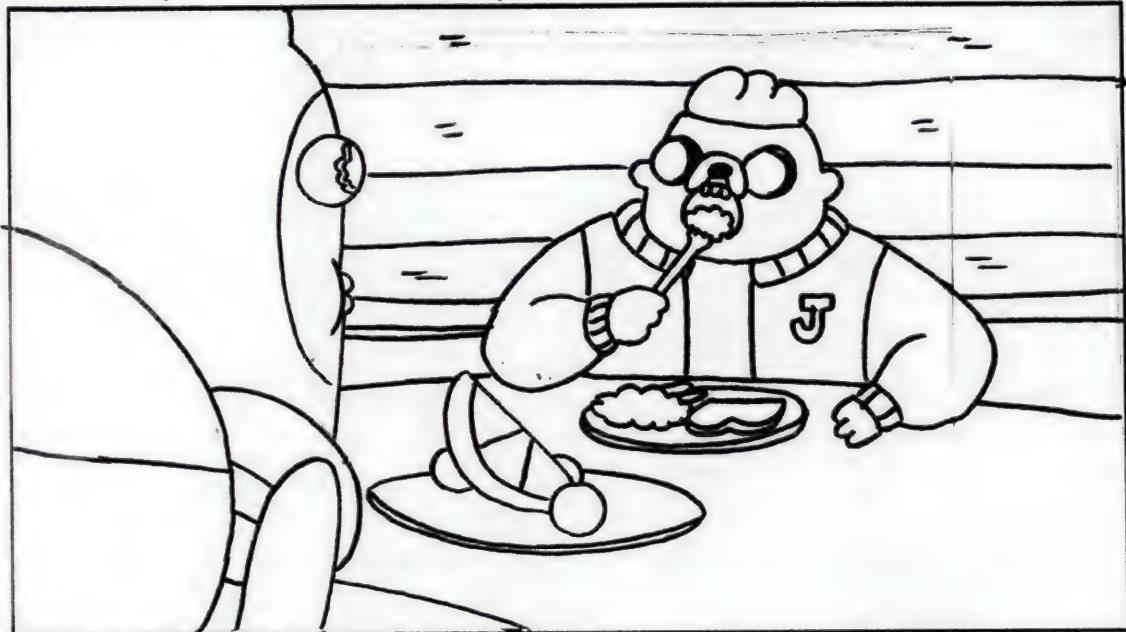
day night

Sc. 69

Pnl. B

Bg.

day night



1034 / 230

Dialog:

J [EATING]



J: HEH, it's fine

J smiling like everything is cool.

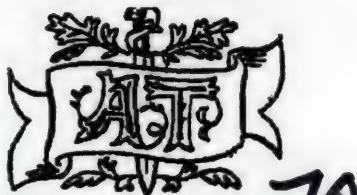
AUG 14 2015

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Production :

# ADVENTURE TIME



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Sc. 70

Pnl. A

Bg.

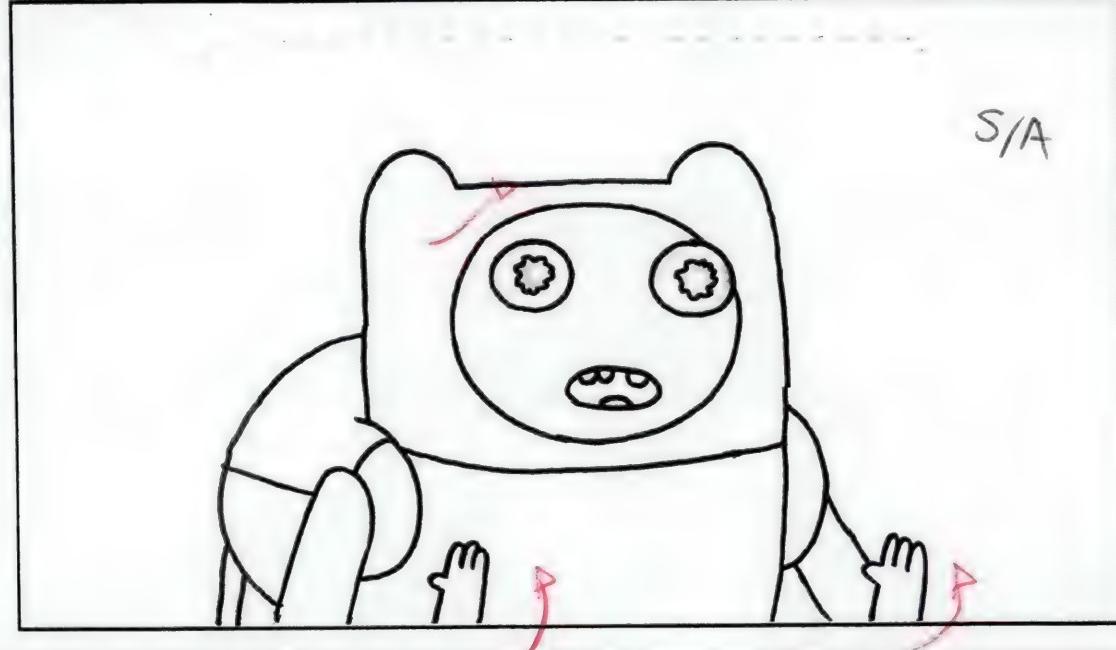
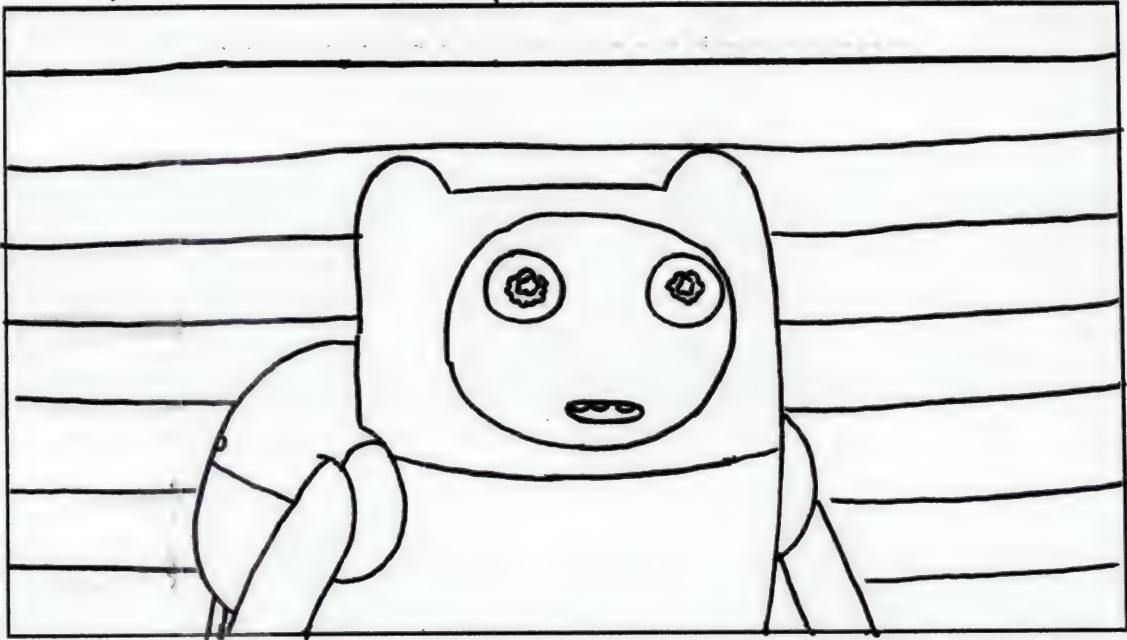
day night

Sc. 70

Pnl. B

Bg.

day night



Dialog:

F: Do you think the hermit  
did this...

F: To punish me for grabbing  
his shades?

Action:

Timing:

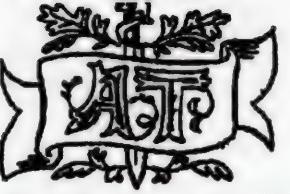
AUG 14 2015

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Production :

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# ADVENTURE TIME



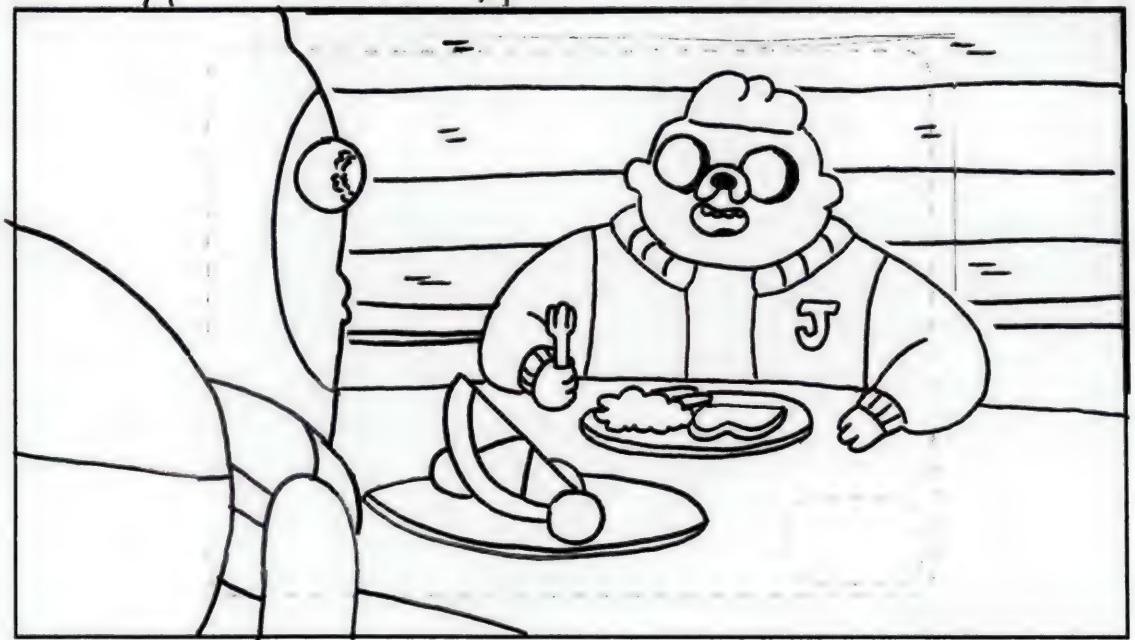
Page 89

Sc. 71

Pnl. A

Bg.

day night

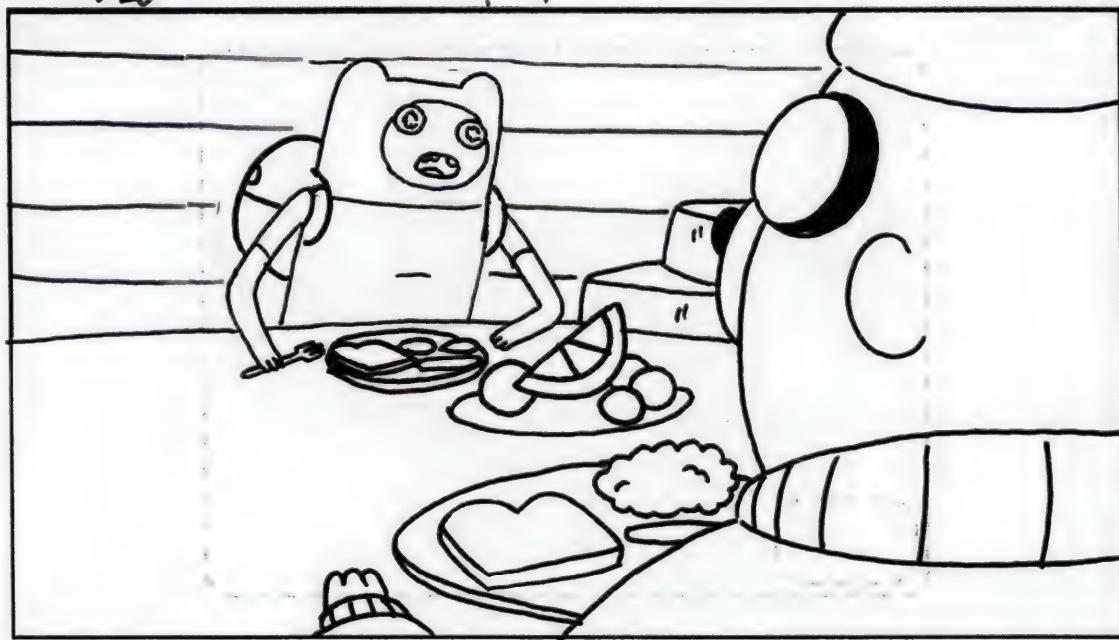


Sc. 72

Pnl. A

Bg.

day night



1034/230

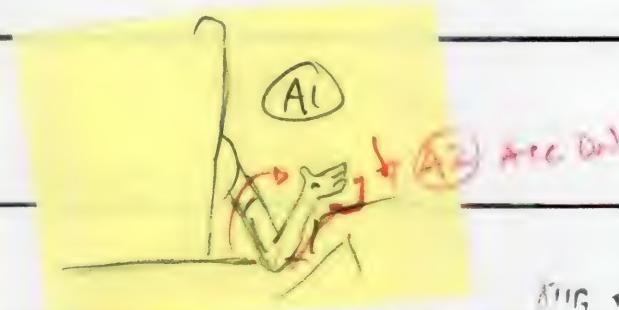
**Dialog:**

J: I THINK MAYBE the eyes ARE  
the treasure...

F: So then, am I making people what  
they want to be?

**Action:**

**Timing:**



AUG 14 2015

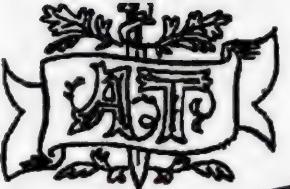
Production :

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1034/230

# ADVENTURE TIME

1034 / 230



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Sc. 73

Pnl. A

Bg.

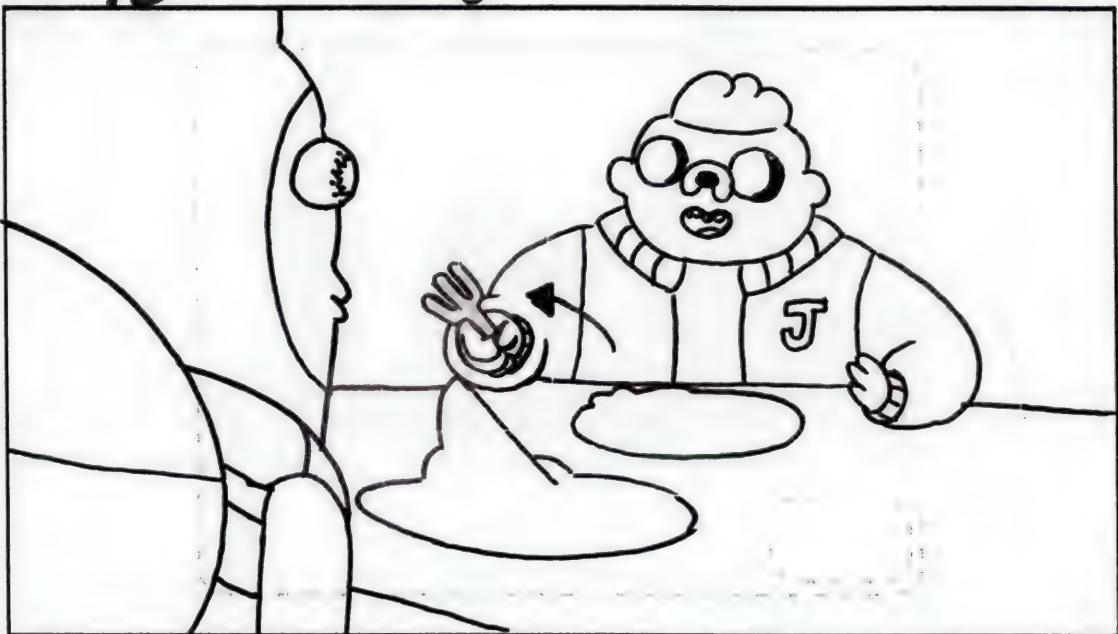
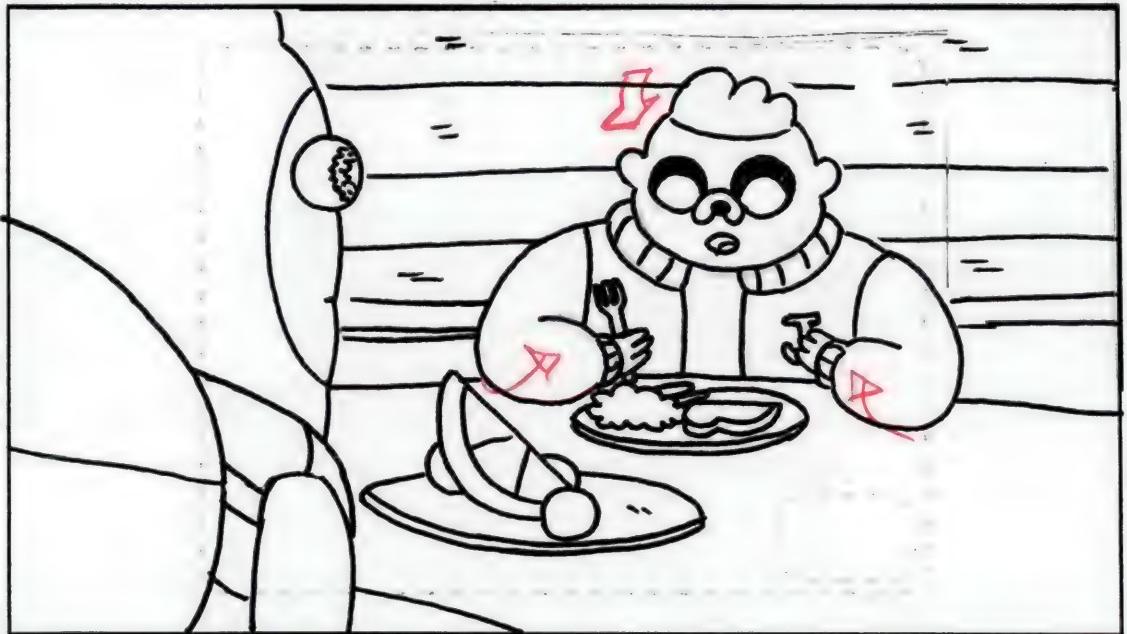
day night

Sc. 73

Pnl. B

Bg.

day night

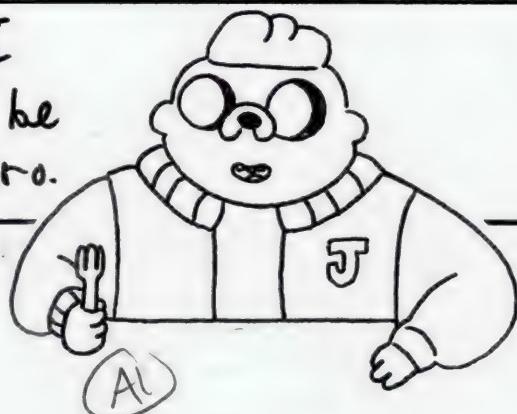


Dialog:

J: No. because I  
don't want to be  
this awesome sweater bro.

J: BUT Maybe that's how  
you see me ...

Action:



Timing:

AUG 14 2015

EPISODE # 1034-230

Production :

1034 / 230

# ADVENTURE TIME



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Sc. 73

Pnl. C

Bg.

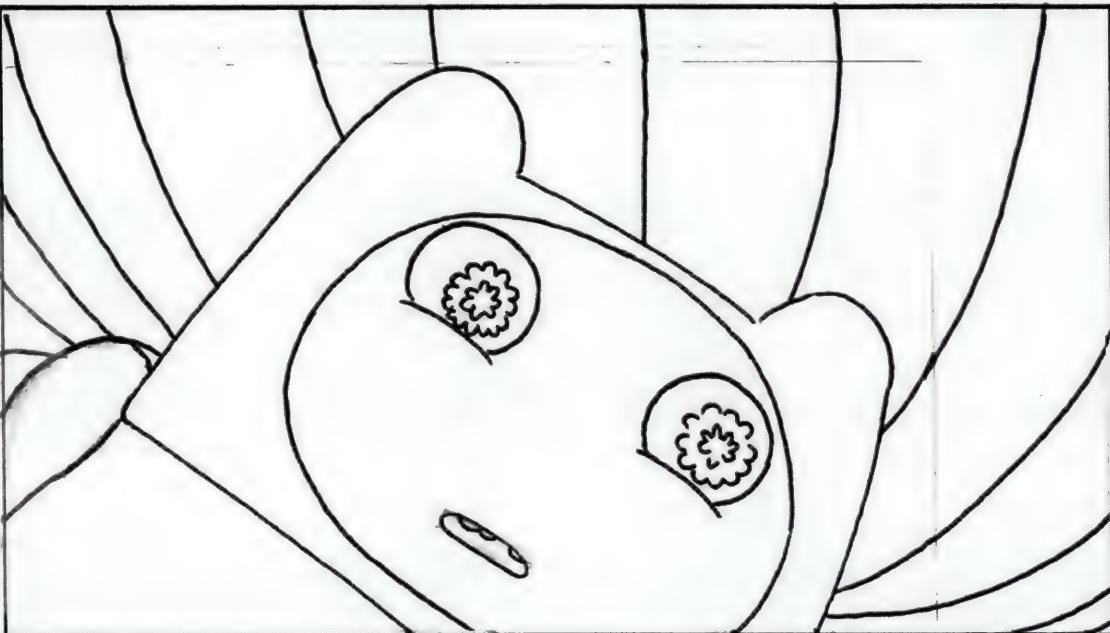
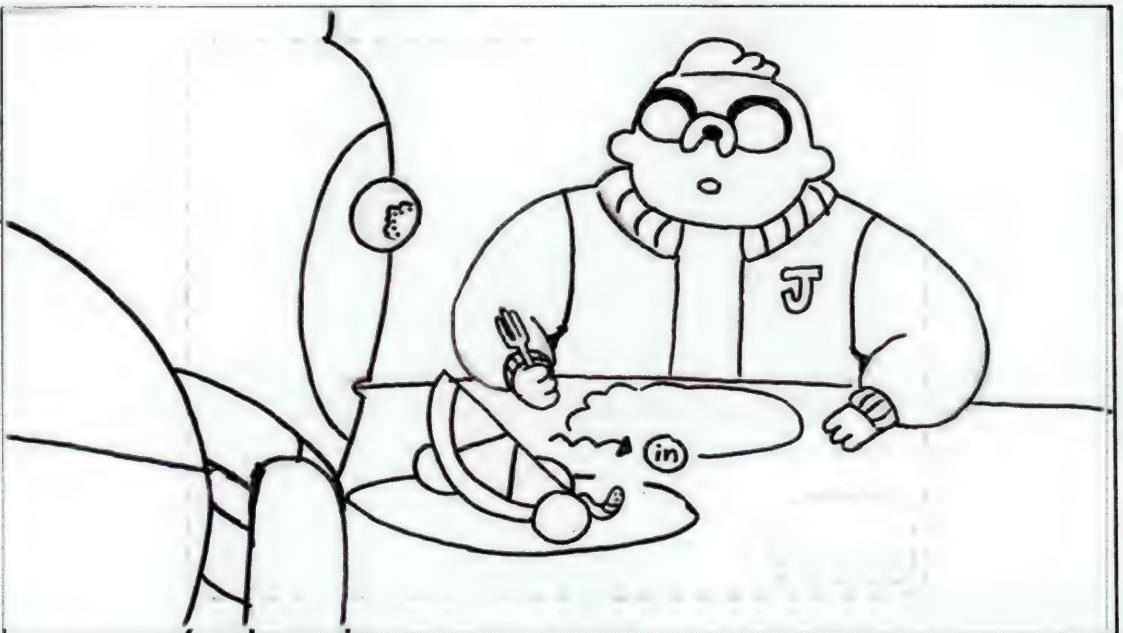
day night

Sc. 74

Pnl. A

Bg.

day night



1034/230

Dialog:

Shelby: HEY, DUDES. NICE EYES Finn ...



Action:

Shelby crawls from behind  
a slice of grapefruit.

Timing:

AUG 14 2015

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Production :

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# ADVENTURE TIME



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Sc. 74A

Pnl. A

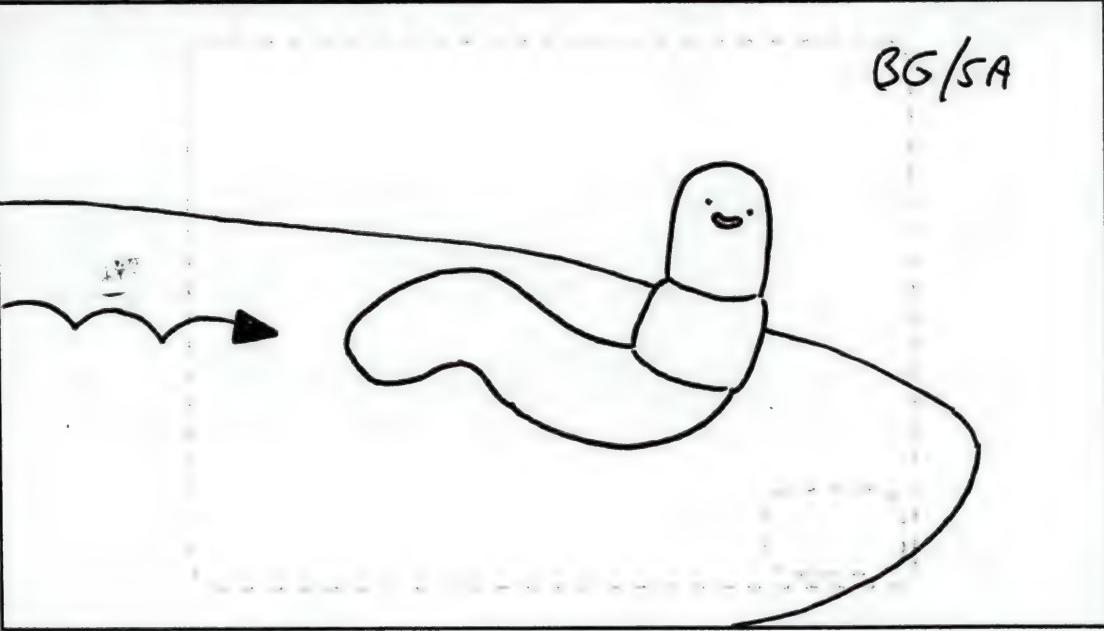
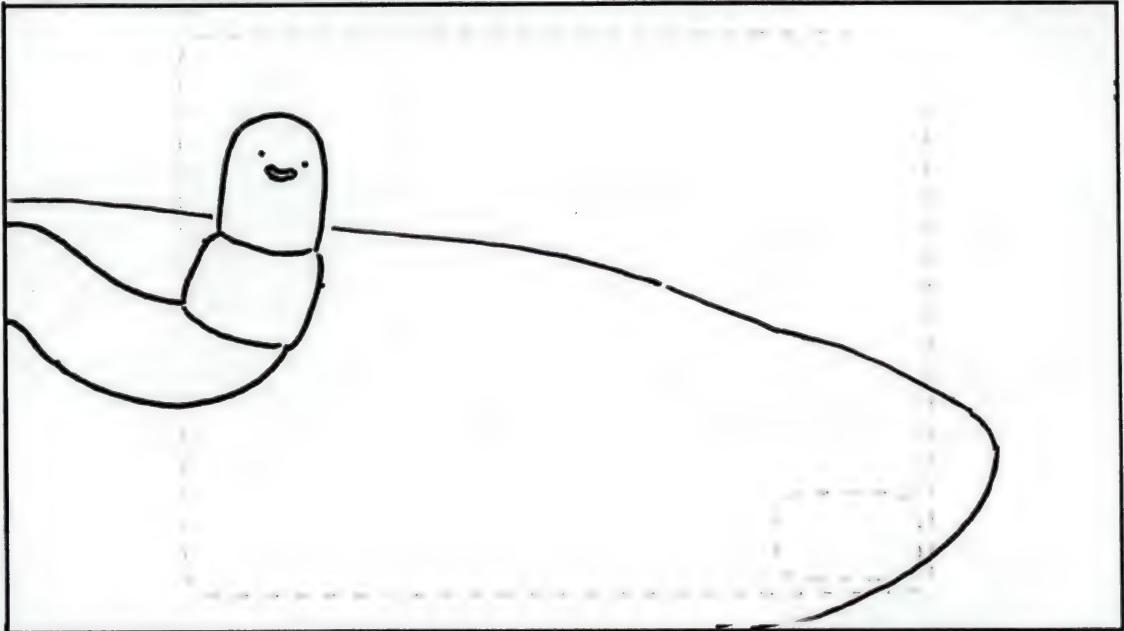
Bg.

day night

Sc. 74A CONT Pnl. B

Bg.

day night



1034 / 230

Dialog:

S: WHAT'S THE WORD....

Action:

Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

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# ADVENTURE TIME



Page 93

Sc. 74A  
CONT

Pnl. C

Bg.

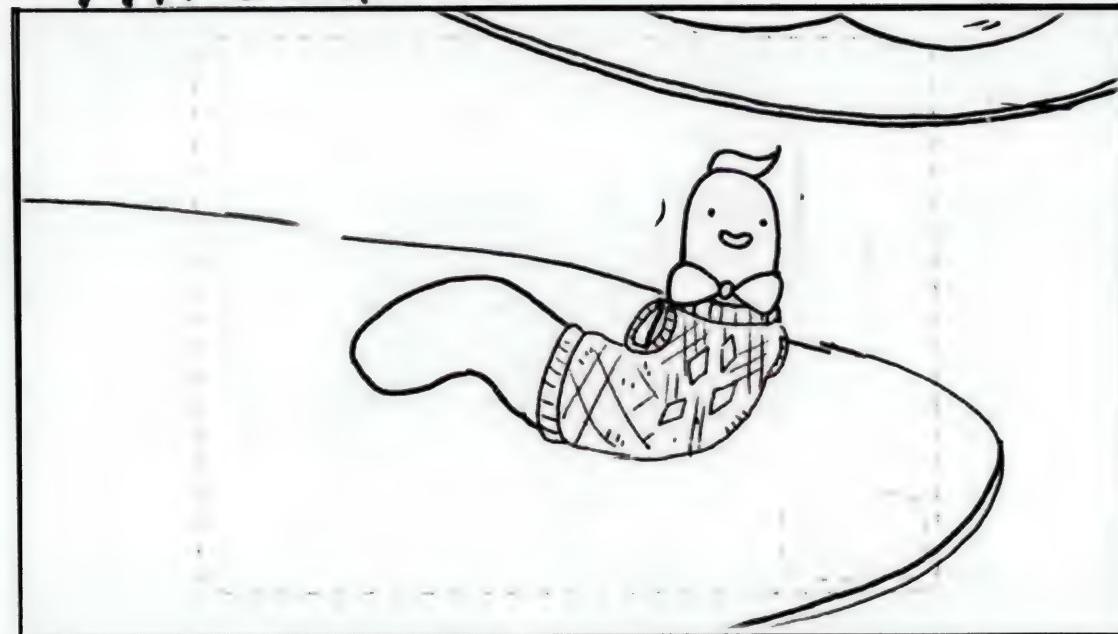
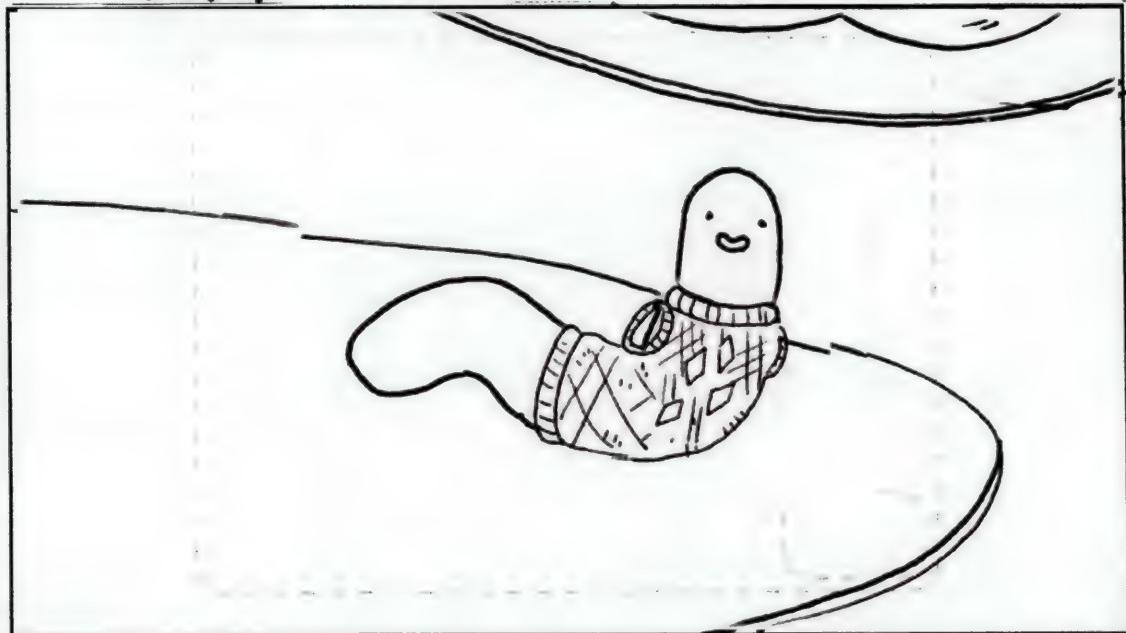
day night

Sc. 74A  
CONT

Pnl. D

Bg.

day night



EPISODE # 1034-230

**Dialog:**

S: WHAT'S THE MAPS.

S: What's your major?...  
(NERDY)

S: (NERDY CHUCKLE) HUH-HYUH-HYUH..

**Action:**

Shelby turns into NERD.

Appears: bowtie, oily hair,  
and thick glasses

**Timing:**

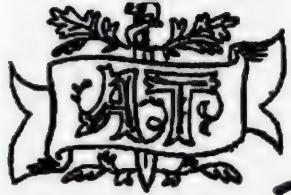


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P1

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# ADVENTURE TIME



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Pnl. A

Bg.

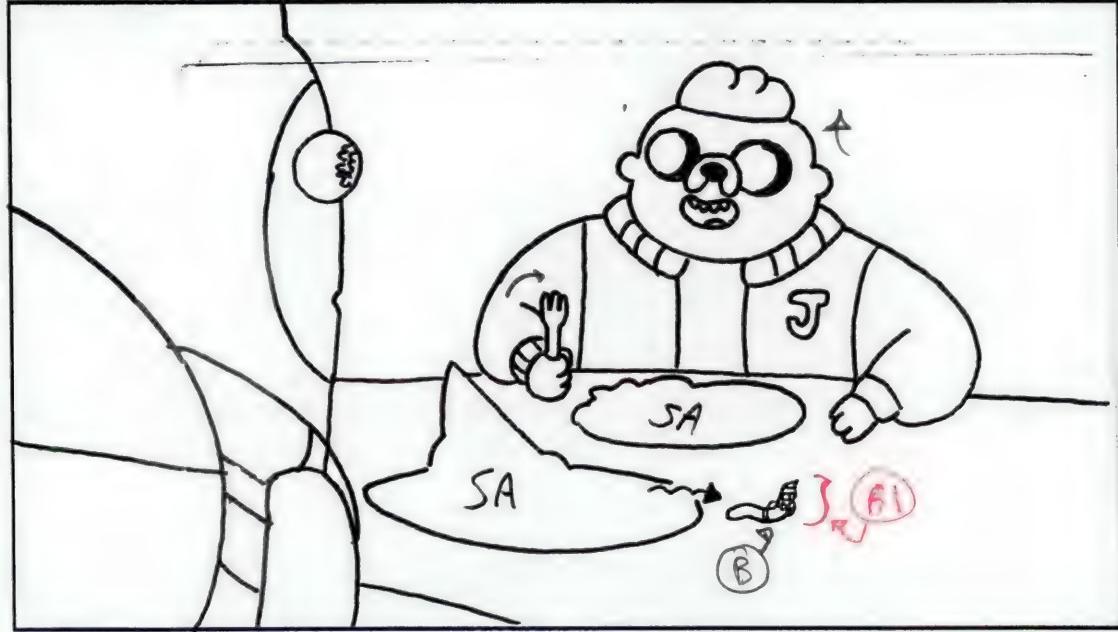
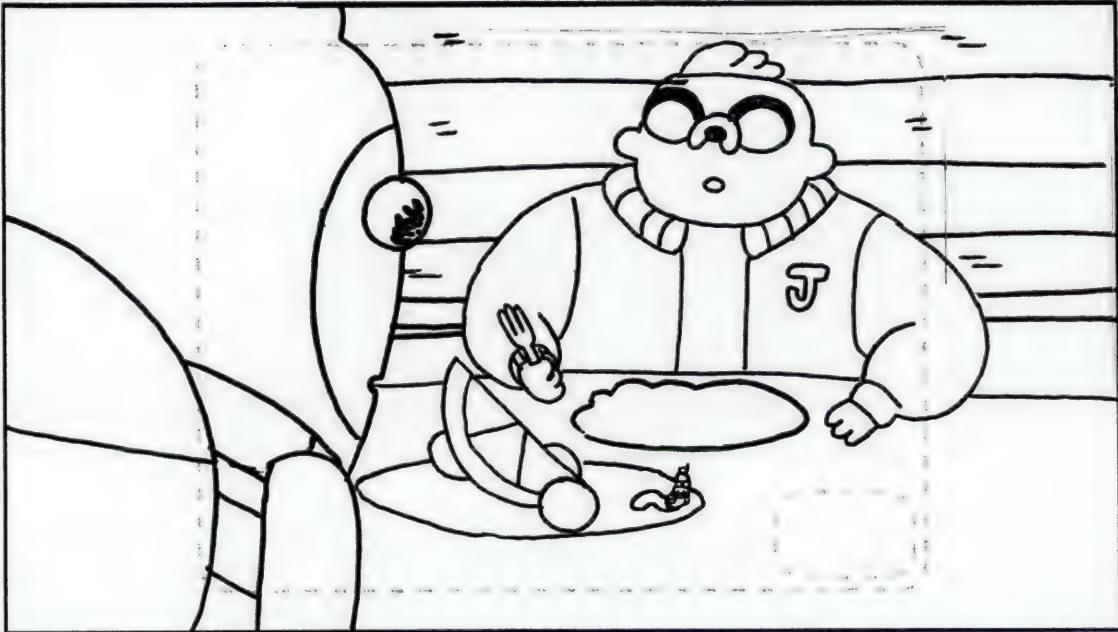
day night

Sc. 75

Pnl. B

Bg.

day night



1034/230

Dialog:

Shelby,  
laughs.

S: You're a nerd

JACK: whoa - Do you see Shelby  
AS A Bookish Nerd?

Action:

Timing:

AUG 14 2015

Production :

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



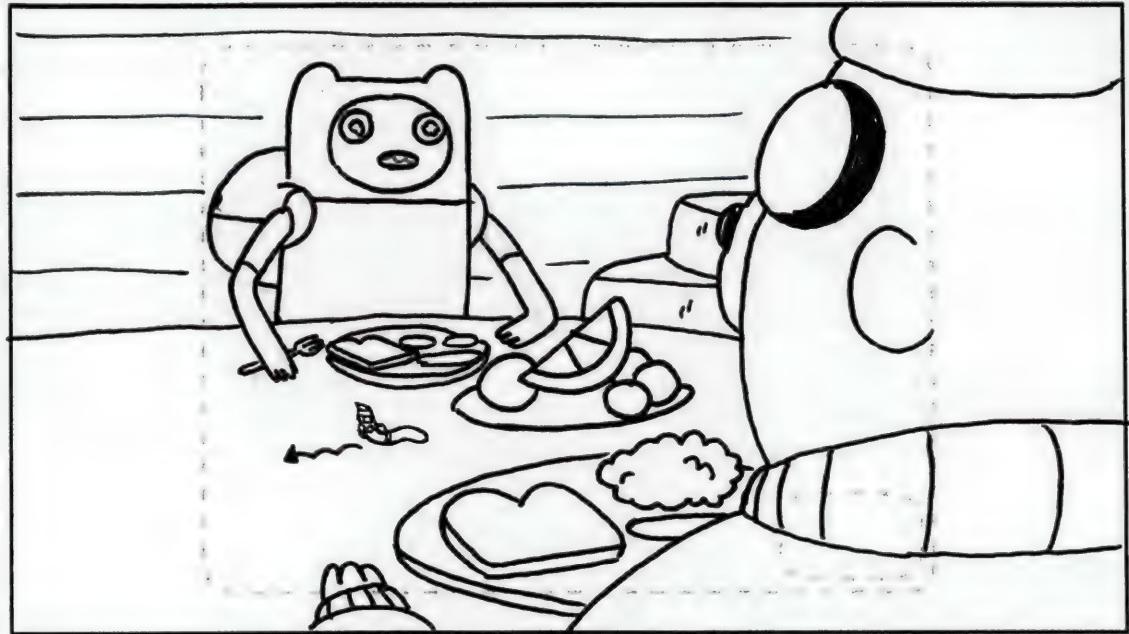
Page 95

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Pnl. A

Bg.

day night

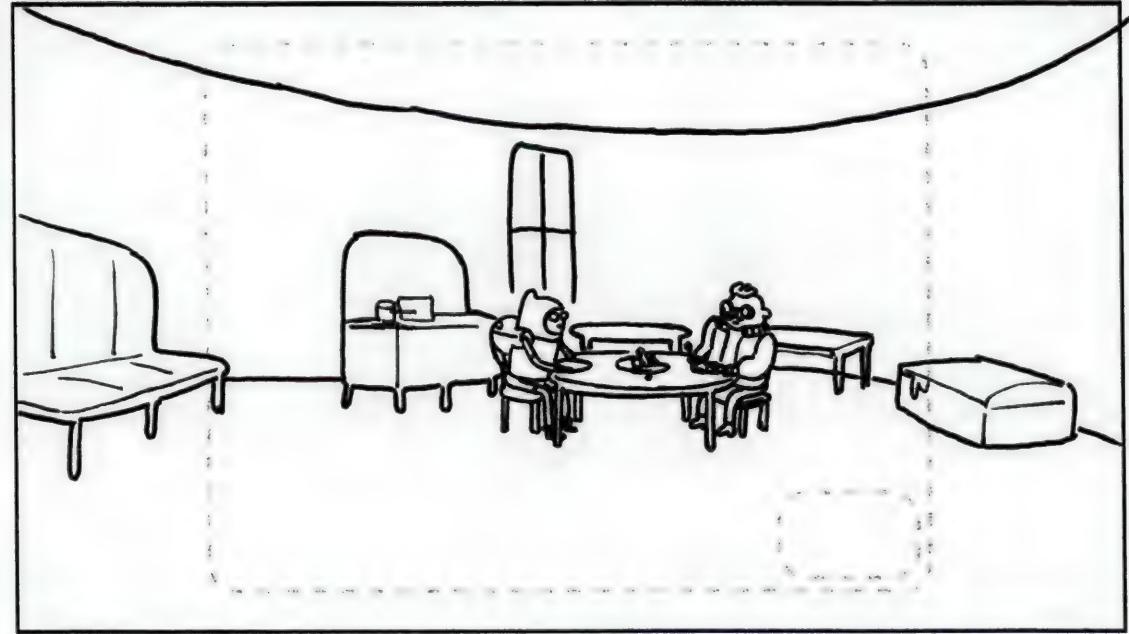


Sc. 77

Pnl. A

Bg.

day night



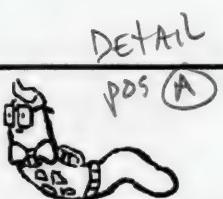
1034-230

EPISODE #

Dialog:

F: I don't know maybe...  
IS THAT BAD?

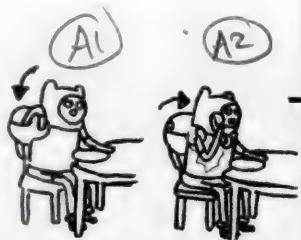
Action:



- phone rings.  
- finn reaches into backpack.

Timing:

AUG 14 2015



Production :

1034/230

# ADVENTURE TIME

1034/230



Sc. 78

Pnl. A

Bg.

day night

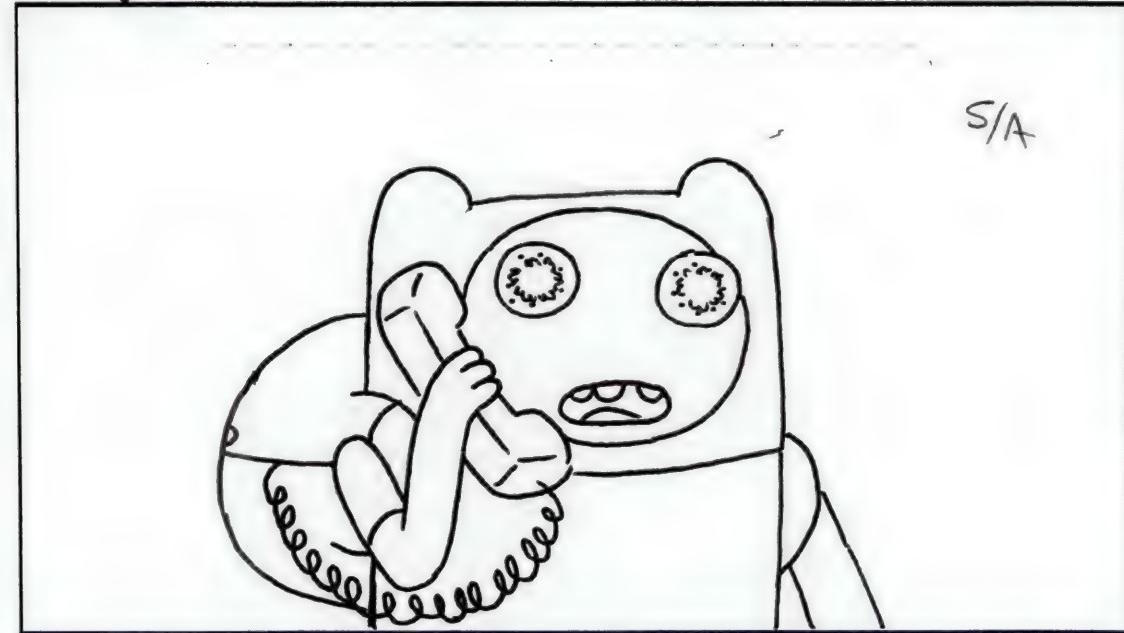


Sc. 78

Pnl. B

Bg.

day night



**Dialog:**

F: Hiya PB, what's up?

F: You need help with your speech? ... An emergency!?

**Action:**

**Timing:**

AUG 14 2015

Production :

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# ADVENTURE TIME

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Sc. 78

Pnl. C

Bg.

day night



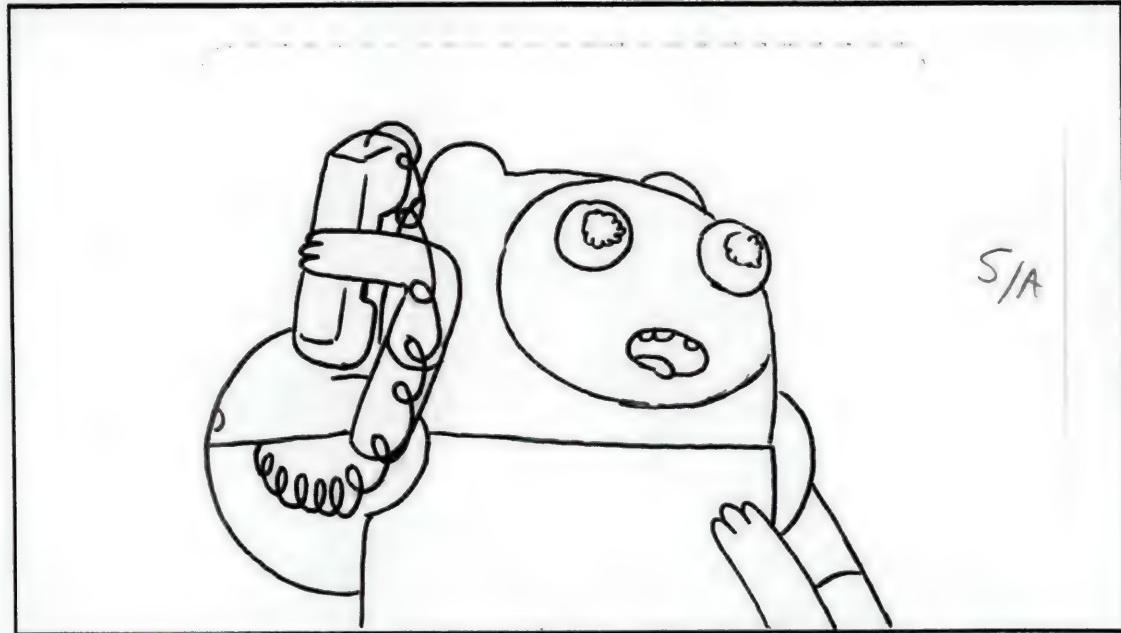
Sc. 78

Pnl. D

Bg.

day night

Page 97



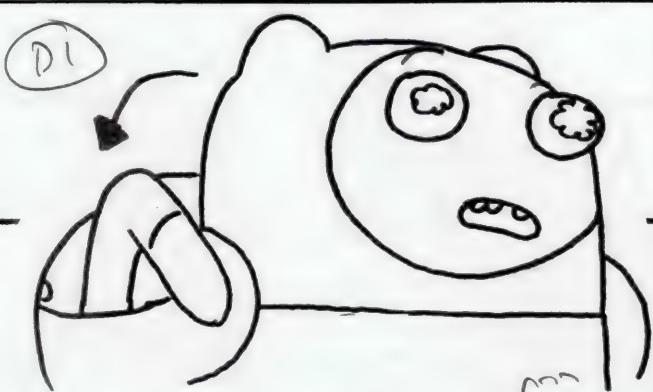
Dialog:

E: ON OUR WAY!

Action:

- F. PUTS PHONE AWAY.

Timing:



AUG 14 2015

EPISODE # 1034-230

Production :

1034/230

# ADVENTURE TIME



Page 98

Sc. 78

Pnl. E

Bg.

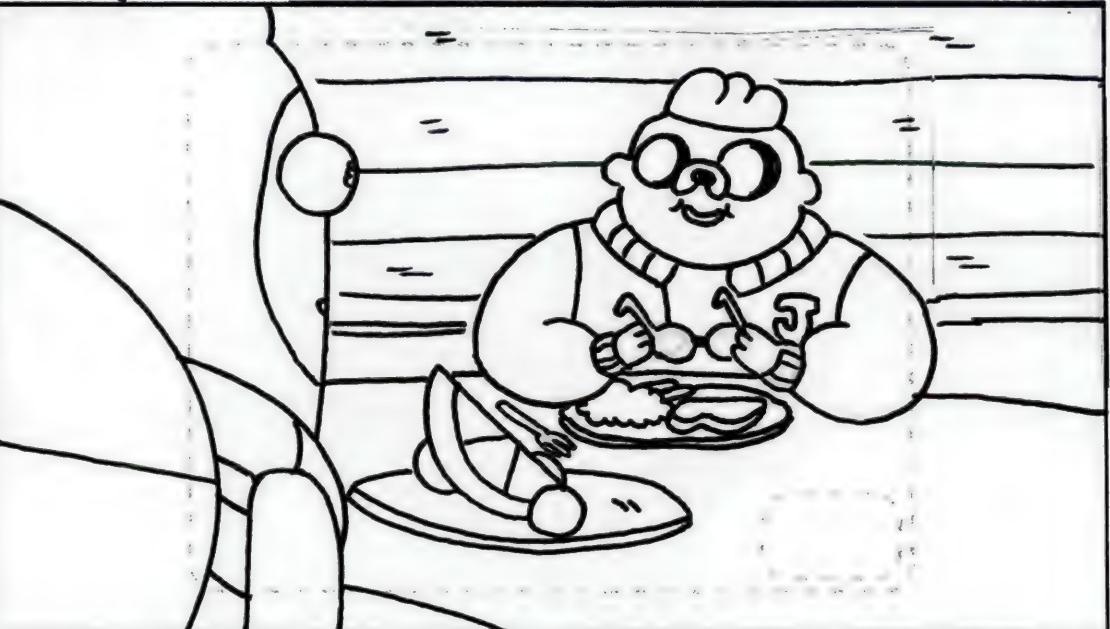
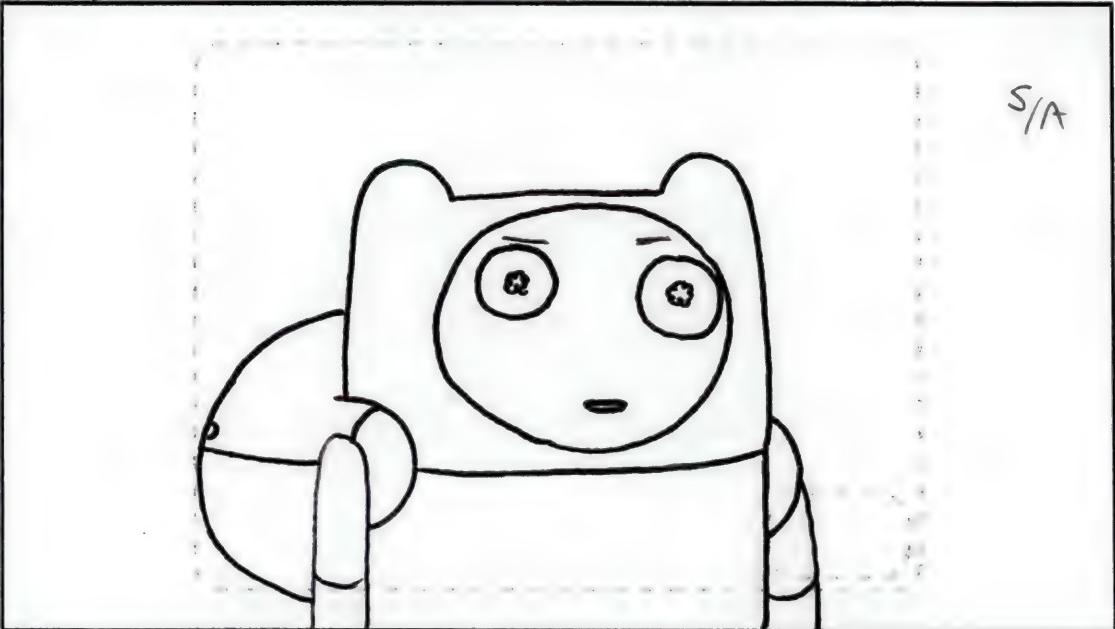
day night

Sc. 79

Pnl. A

Bg.

day night



**Dialog:**

(F) LES' ROLL varsity Jake.

**Action:**

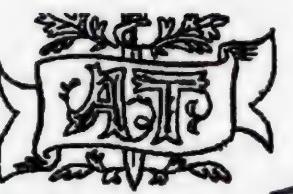
**Timing:**

AUG 14 2015

Production :

1034 / 230

# ADVENTURE TIME



Page 99

Sc. 79

Pnl. B

Bg.

day night

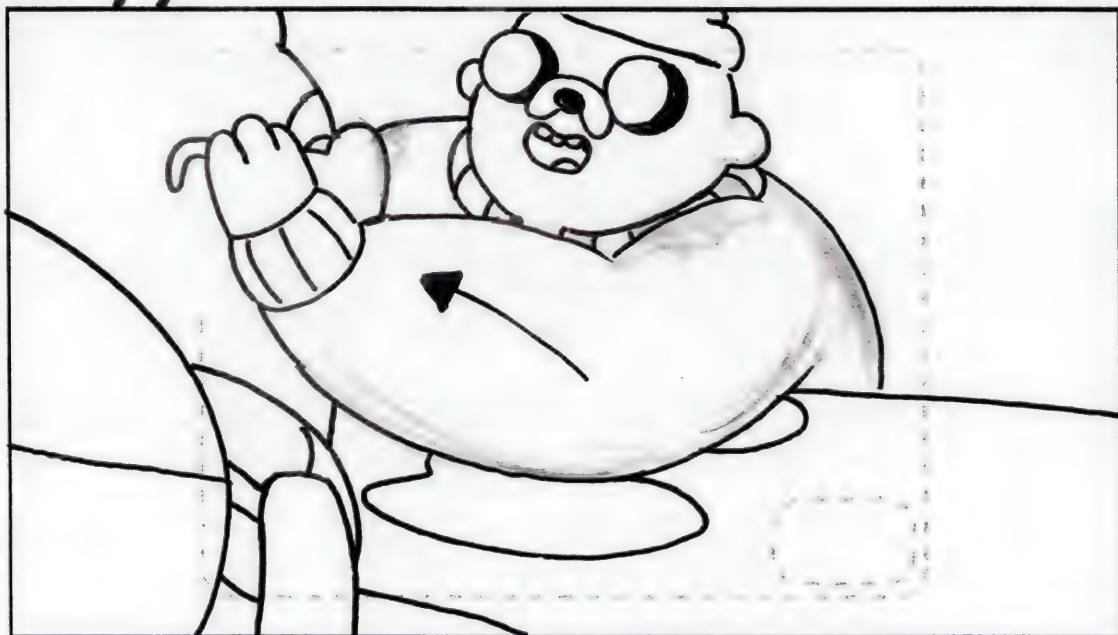


Sc. 79

Pnl. C

Bg.

day night

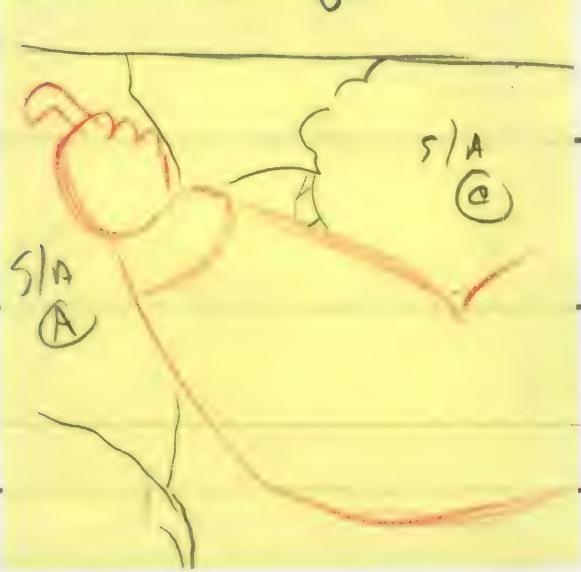


1034 / 230

**Dialog:**

J: Eh Eh before we go --

**Action:**



**Timing:**

- J. PUTS GLASSES ON FINN.

Production :

AUG 14 2015

EPISODE # 1034-230

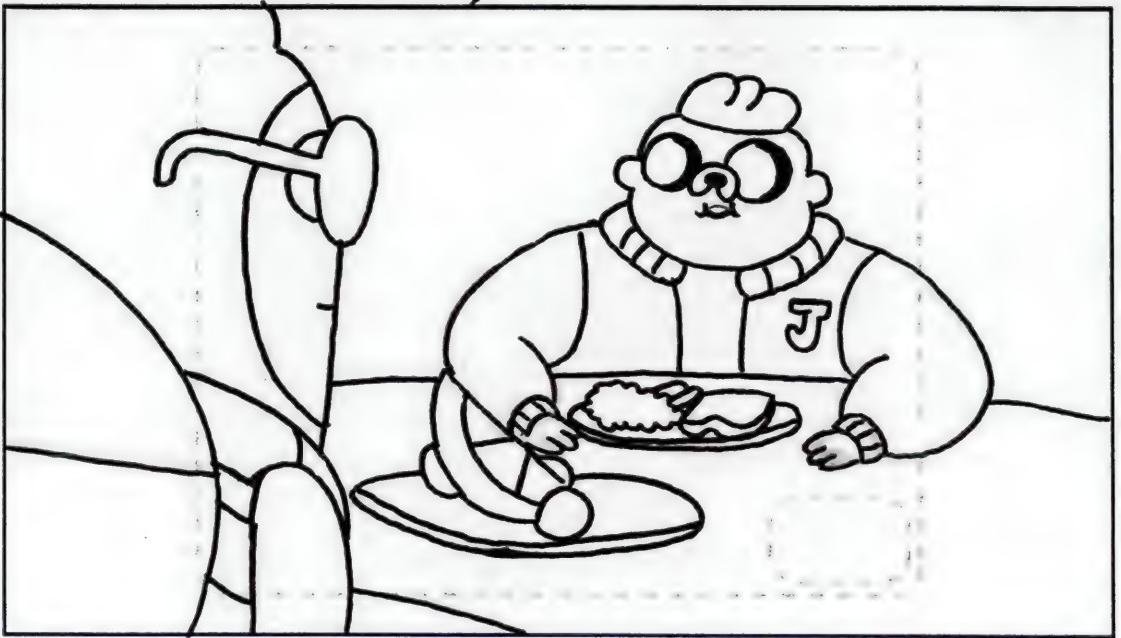
1034 / 230

# ADVENTURE TIME

Sc. 79

Pnl. D

Bg.



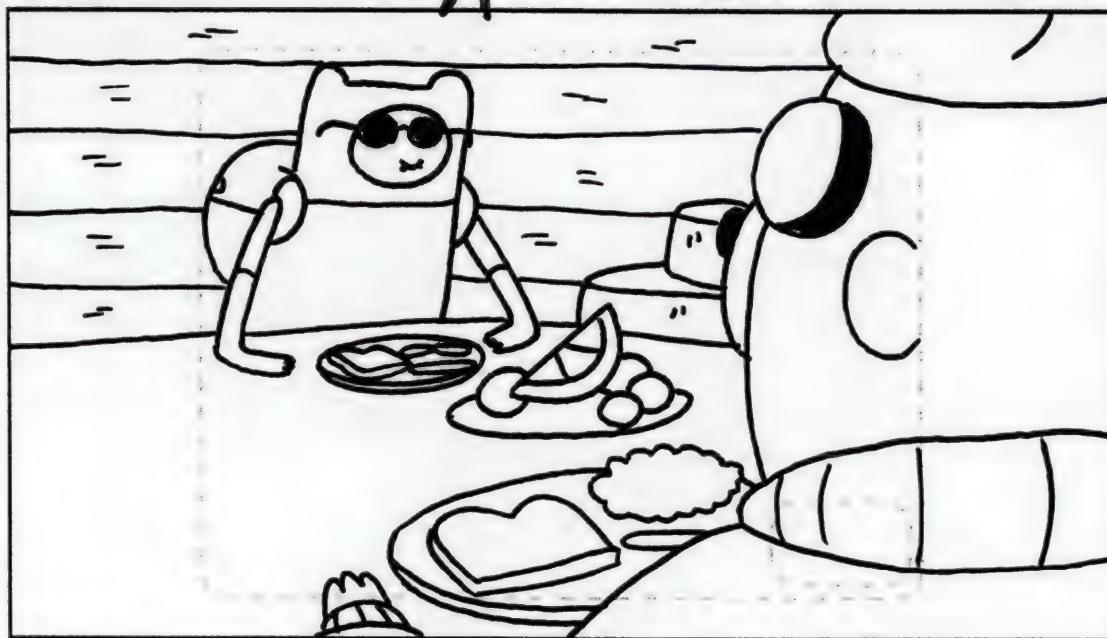
day night

Sc. 80

Pnl. A

Bg.

Page 100  
100 NEXT  
day night



## Dialog:

J: UNTIL YOU FIGURE OUT  
How TO USE 'EM --

J: keep those peepers covered...

## Action:

## Timing:

AUG 14 2015

Production :

1034/230

# ADVENTURE TIME

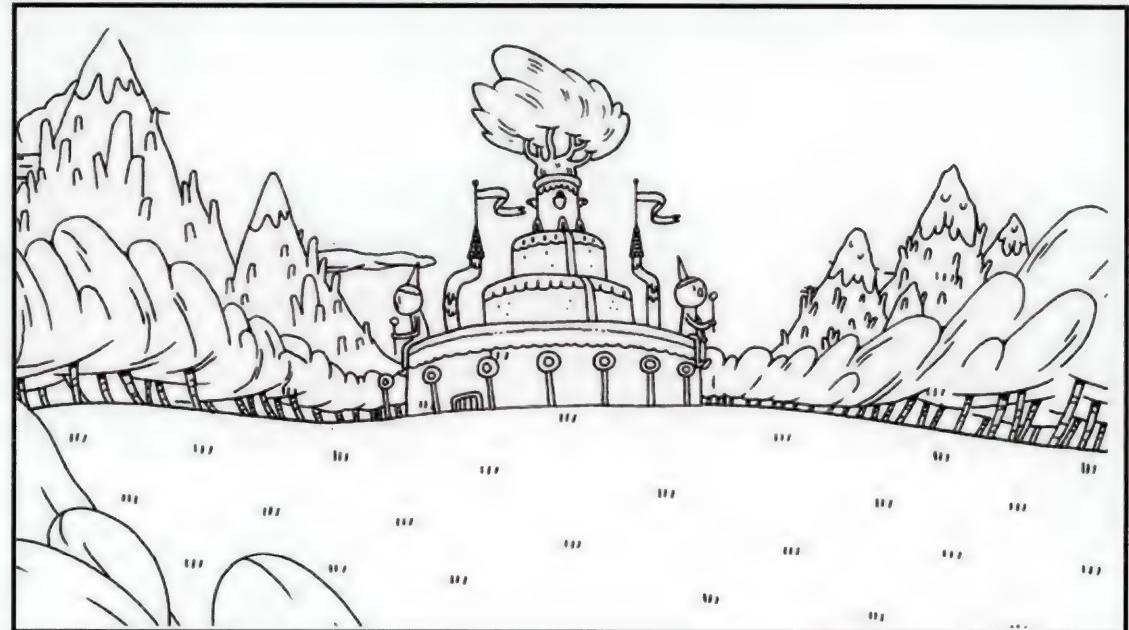


Sc. 080A

Pnl. A

Bg.

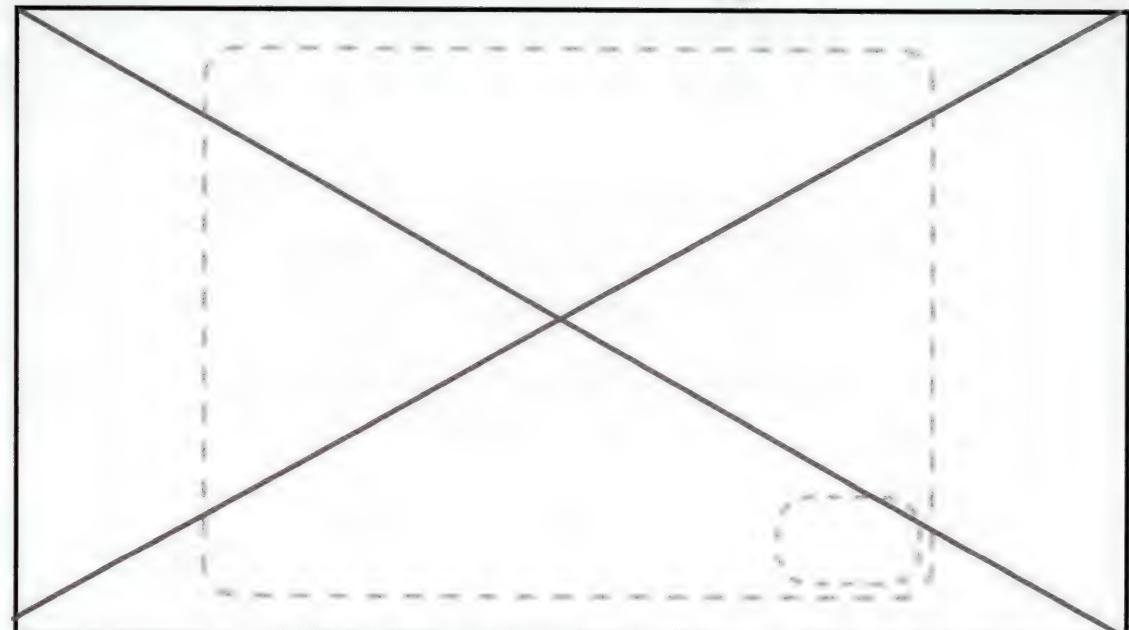
day night



Sc.

Pnl.

Bg.



100A  
Page 101 NEXT  
day night

1034/230

Dialog:

Action:

Timing:

AUG 14 2015

Production:

1034/230

EPISODE # 1034-230

## ADVENTURE TIME

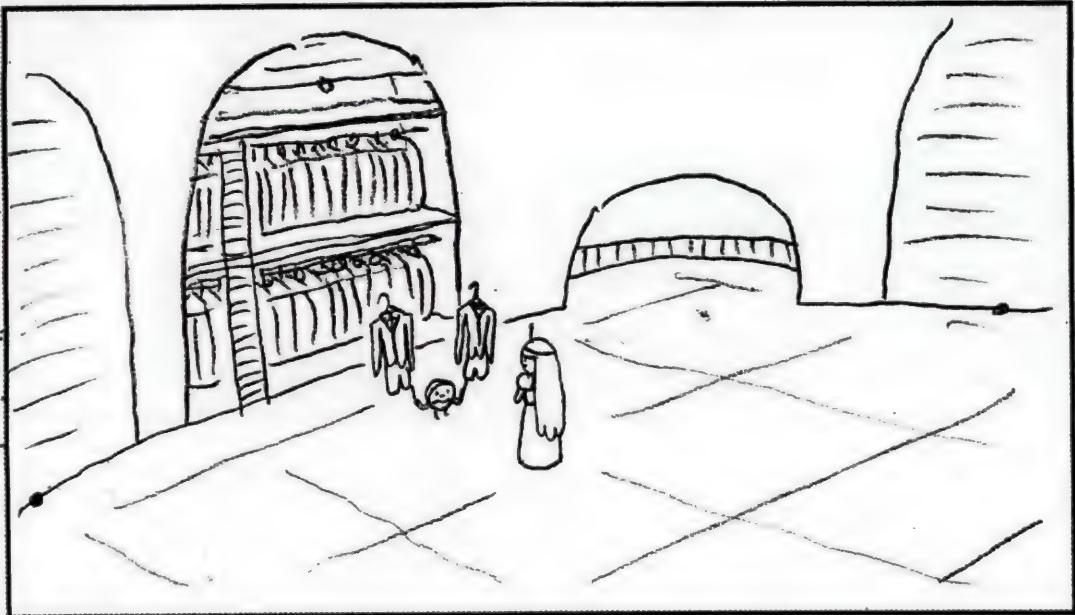
Sc. 81

Pnl. A

Bg.



day night



Sc. 82

Pnl. A

Bg.

day night



Page 101

## Dialog:

(PB) WHAT TO WEAR FOR MY  
SPEECH--  
(AIRY, TALKING TO SELF)

## Action:

- INT. PB'S CLOSET.
- PEP BUT HOLDING UP 2 OUTFITS.

## Timing:

(PB) BOSS NEXT DOOR---

- PEP BUT RAISES OUTFIT 1  
(MAYBE BOTH OUTFITS  
ARE IDENTICAL EXCEPT  
FOR COLOUR)

AUG 14 2015



1034/230

EPISODE #

1034-23U

# ADVENTURE TIME



Page 102

Sc. 82

Pnl. B

Bg.

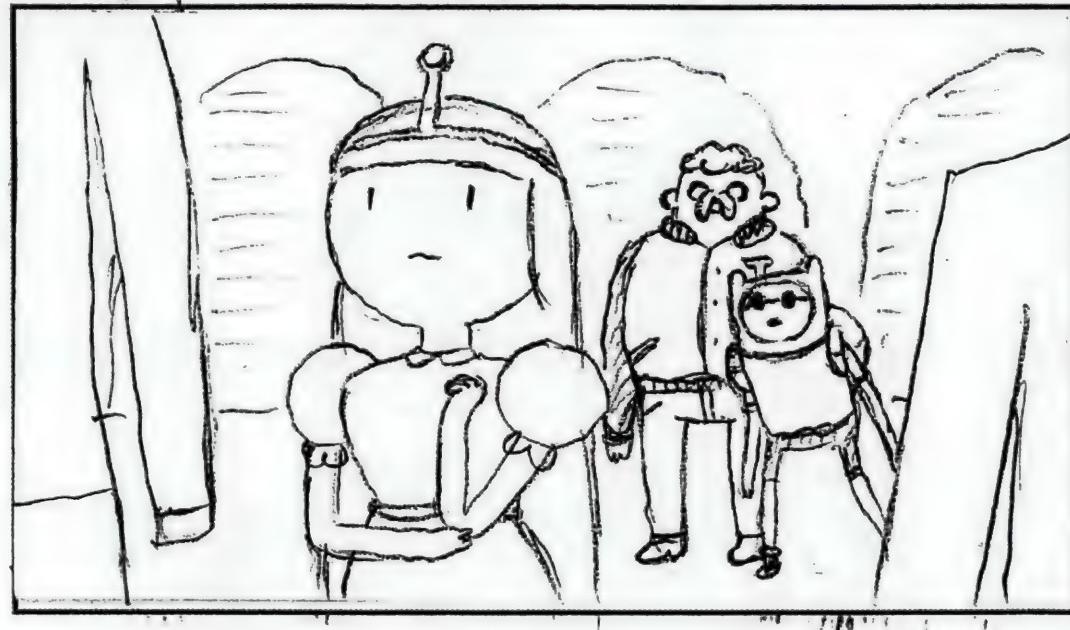
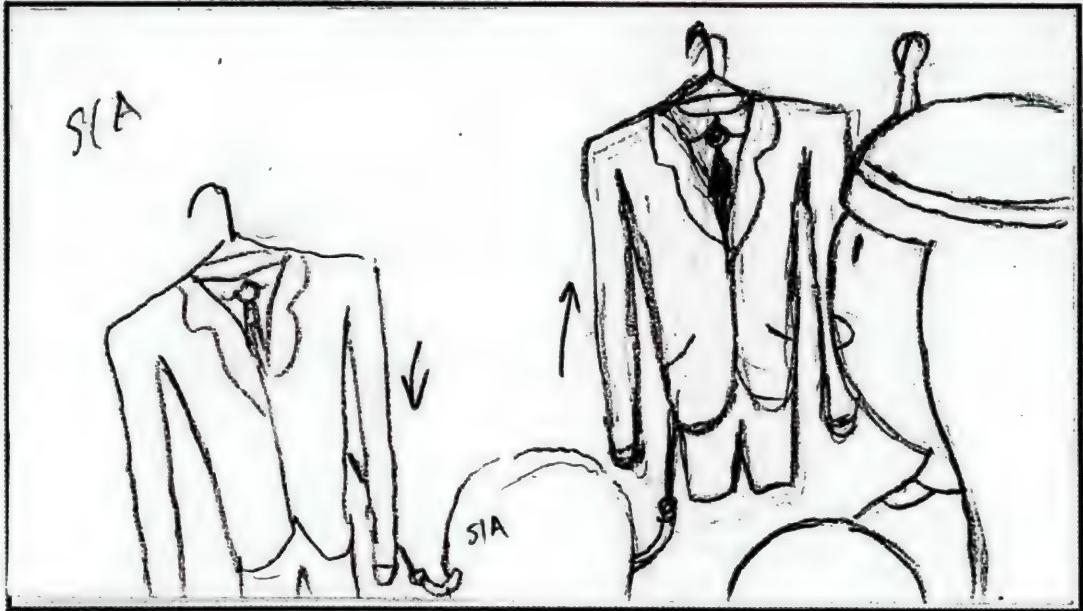
day night

Sc. 83

Pnl. A

Bg.

day night



Dialog:

(PB) OR HOT PRESIDENT

(F) IS THIS WHAT YOU NEEDED  
HELP WITH?

Action: — PB RANTS OUTFIT 2

- F+J ARE STANDING BEHIND  
PB AS SHE CONSIDERS,

Timing:

AUG 14 2015

Production:

1034-23U

1034/230

1034/230

# ADVENTURE TIME



Pag 103

Sc. 83

Pnl. B

Bg.

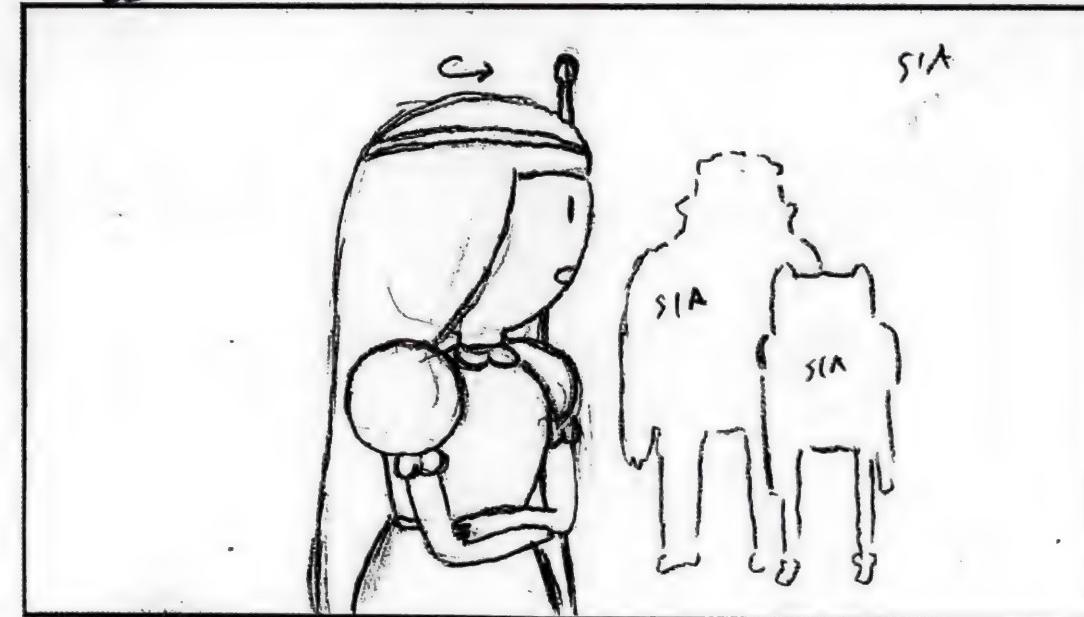
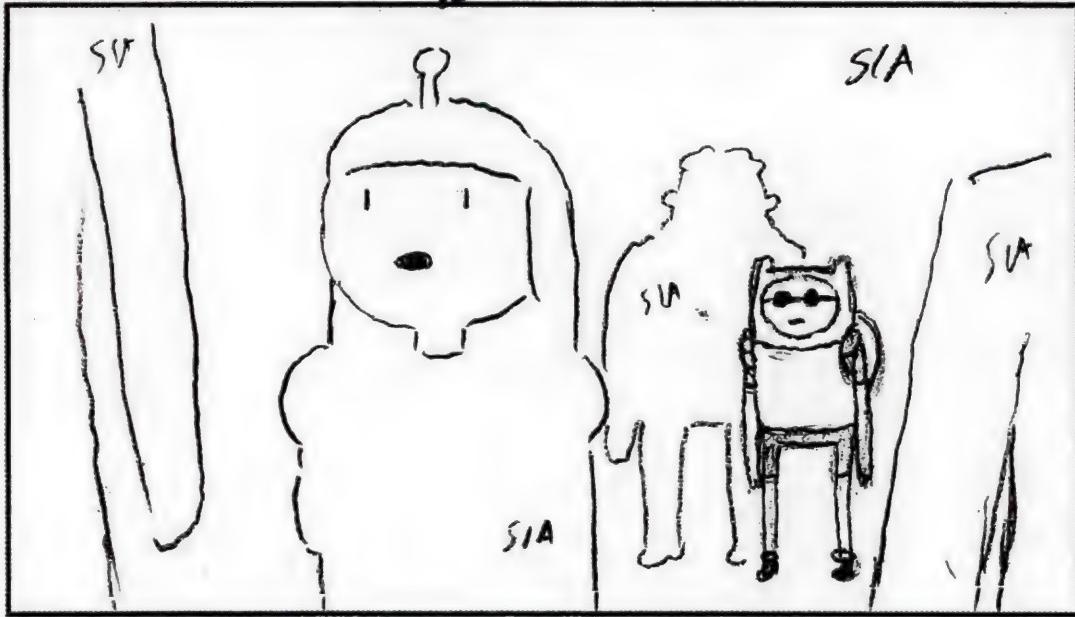
day night

Sc. 83

Pnl. C

Bg.

day night



1034 / 230

EPISODE # 1034-230

Production:

Dialog:

(PB) NO, I THINK I GOT THIS.  
(ABSENT MINDED)

(PB) OH - HI FINN AND JAKE.

Action:



Timing:

AUG 4 2015

1034 / 230

# ADVENTURE TIME

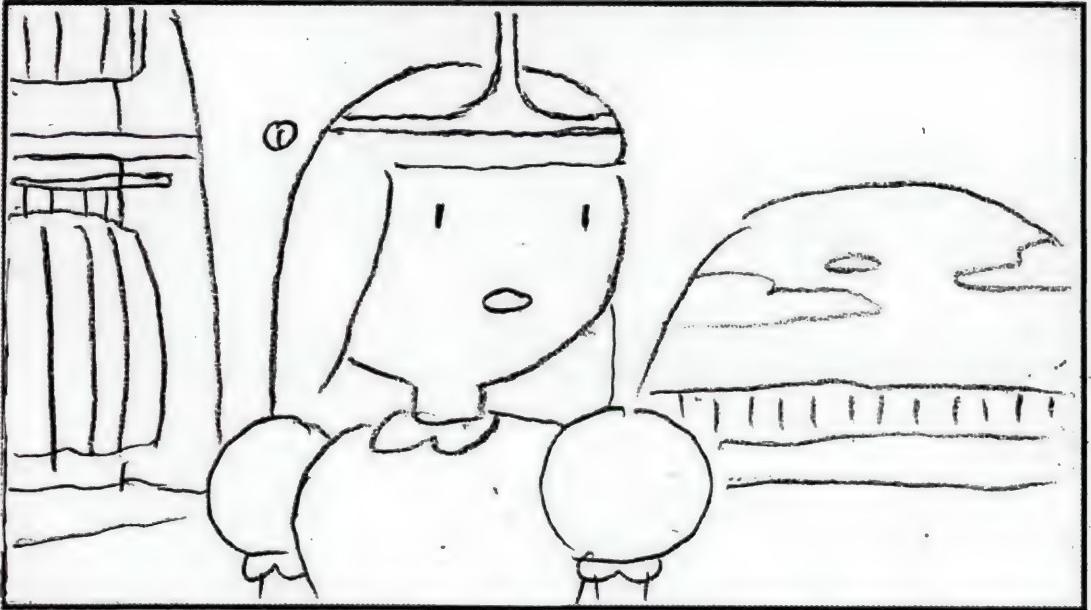
Sc. 84

Pnl. A

Bg.



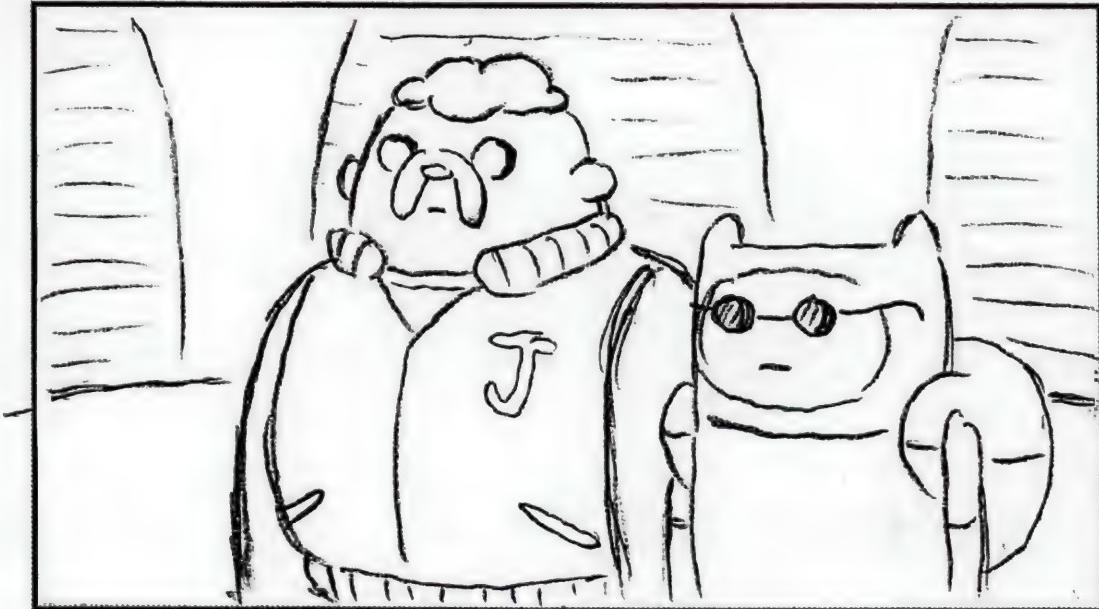
day night



Sc. 85

Pnl. A

Bg.



Page 104

day night

1034/230

1034-230

EPISODE #

Production:

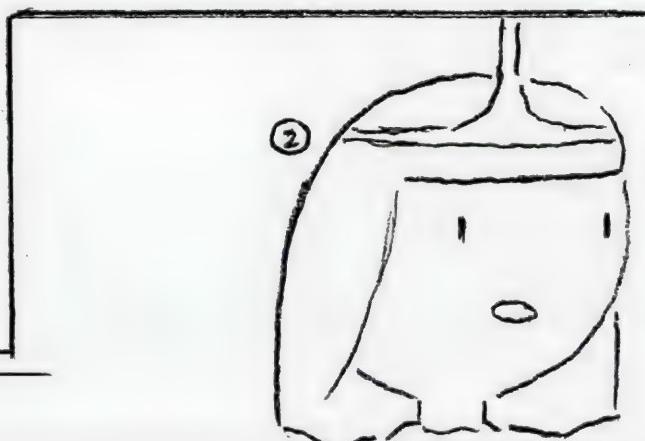
Dialog:

(PB) : YOU GUYS LOOK -> COOL. YOU TRYIN' A NEW LOOK...  
①② ① S.P.

Action:

- PB CONSIDERS  
F + J.

Timing:



AUG 14 2015

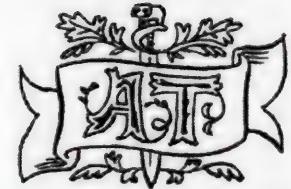
1034/230

# ADVENTURE TIME

Sc. 85

Pnl. *B*

Bg.



day night

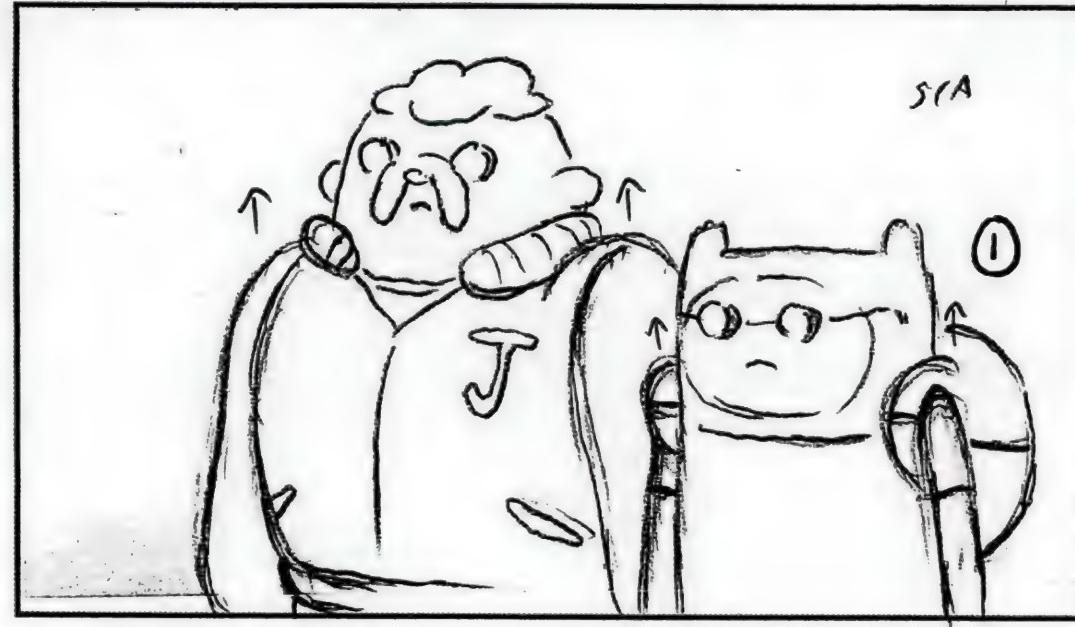
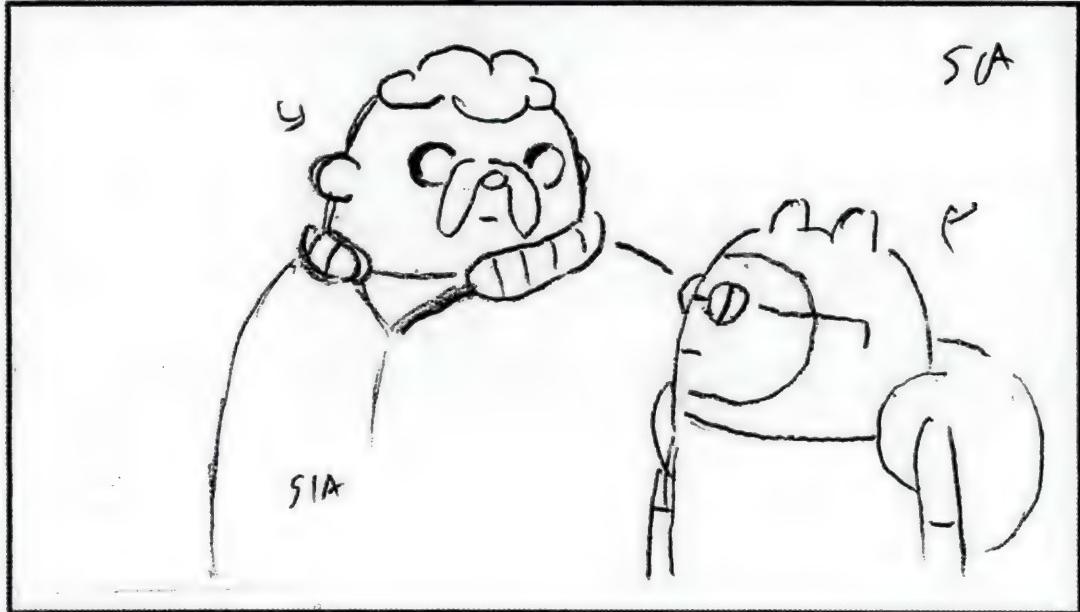
Sc. 85

Pnl. *C*

Bg.

day night

Page *105*



Dialog:

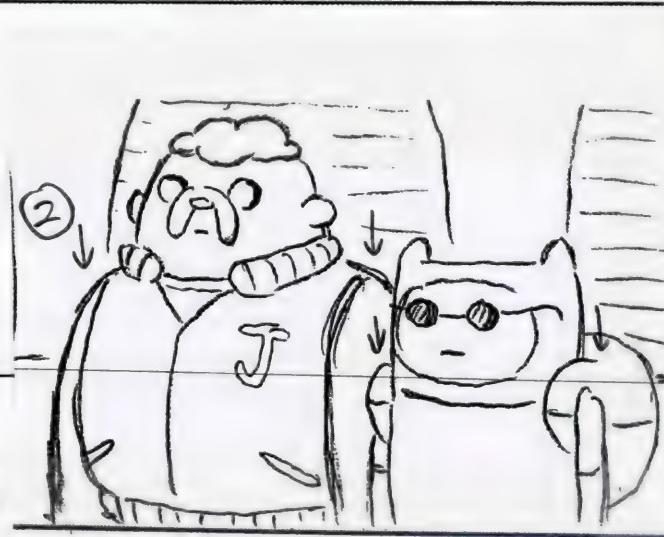
Action:

-F+J GLANCE AT  
EACH OTHER

-F+J SHRUG

Timing:

AUG 14 2011



Production:

EPISODE #

1034-230

1034/230

# ADVENTURE TIME

Sc. 86

Pnl. A

Bg.

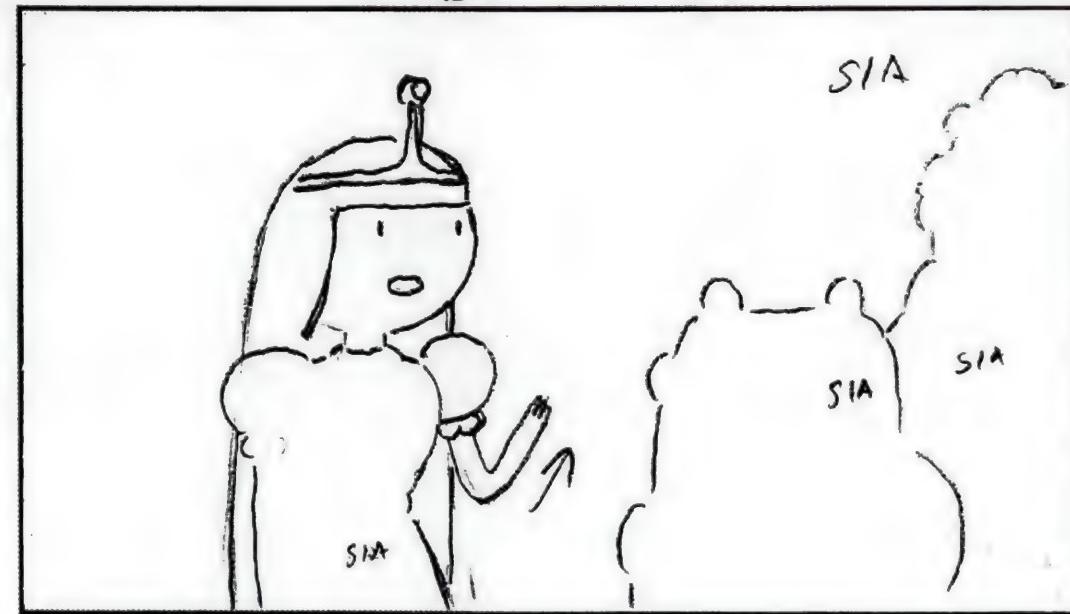
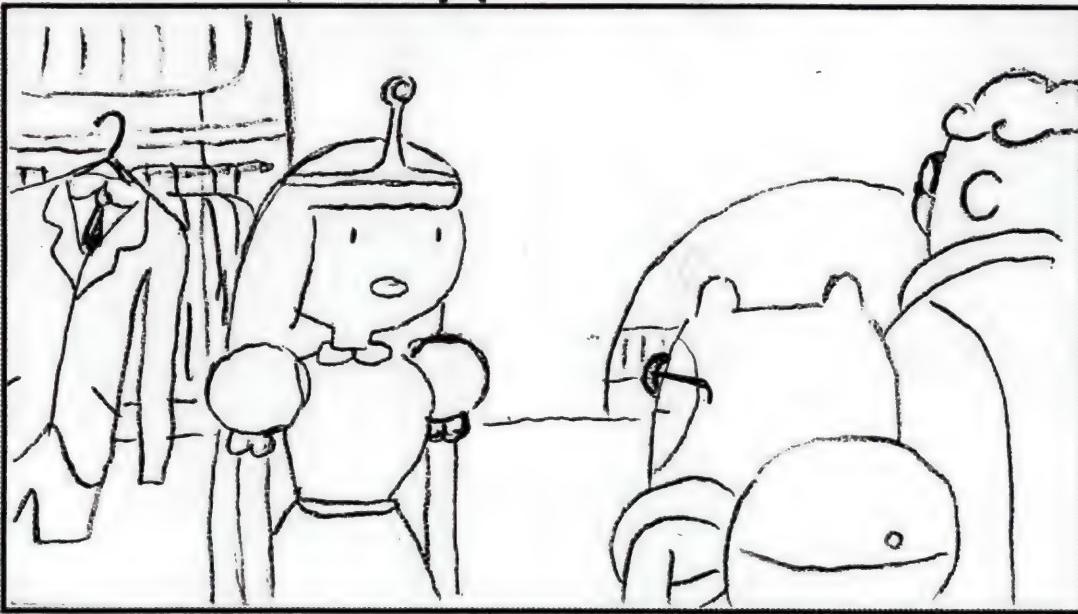


day night

Sc. 86

Pag. 106

day night



Dialog:

(Pb) ANYWAYS, --

(Pb) : I'M PREPARING FOR A  
VERY IMPORTANT SPEECH ABOUT--

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

## ADVENTURE TIME

Sc. 86

Pnl. C

Bg.



day night

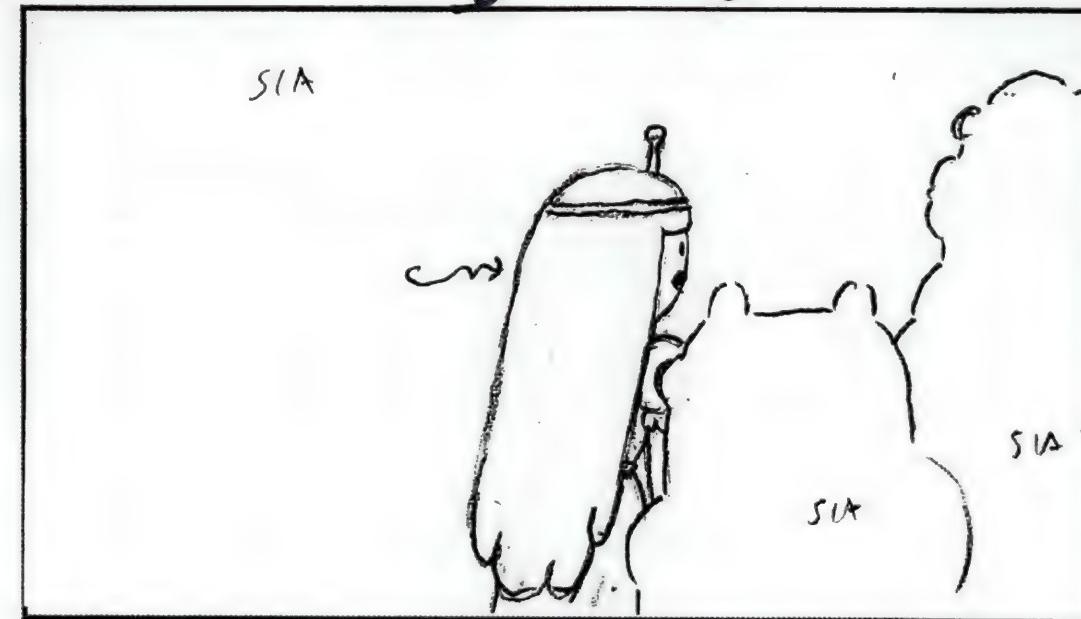
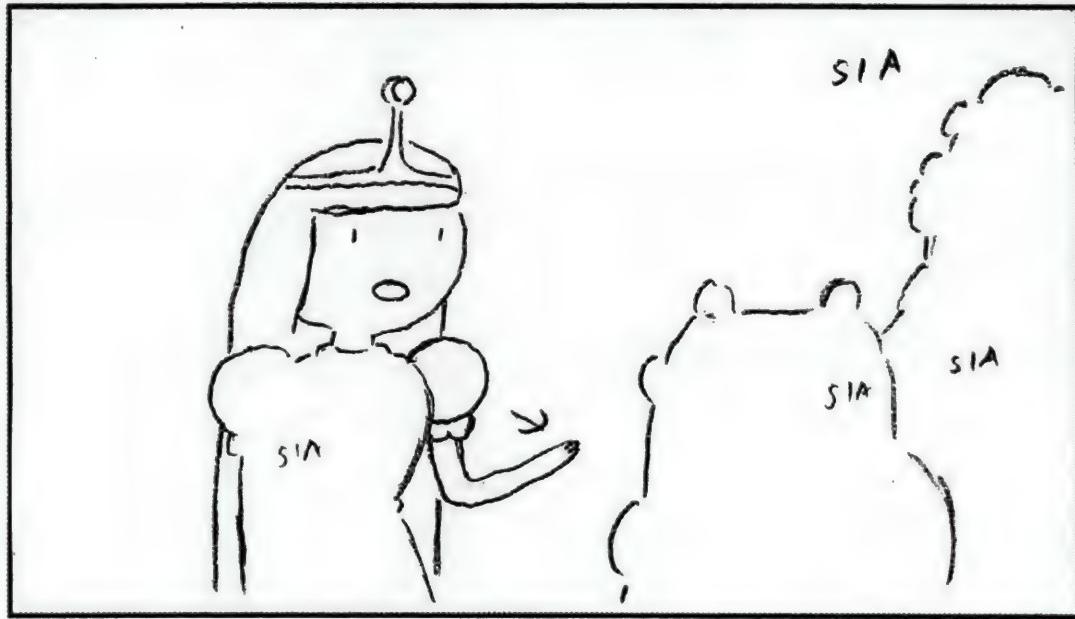
Sc. 86

Pnl. D

Bg.

Page 107

day night



## Dialog:

(PB) THE BENEFITS OF  
CANDYING VEGETABLES,-

(PB) AND I NEED  
YOU GUYS TO -

- PB WALKS OFF  
WHILE TALKING

## Action:

## Timing:

AUG 14 2015

1034/230

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# ADVENTURE TIME

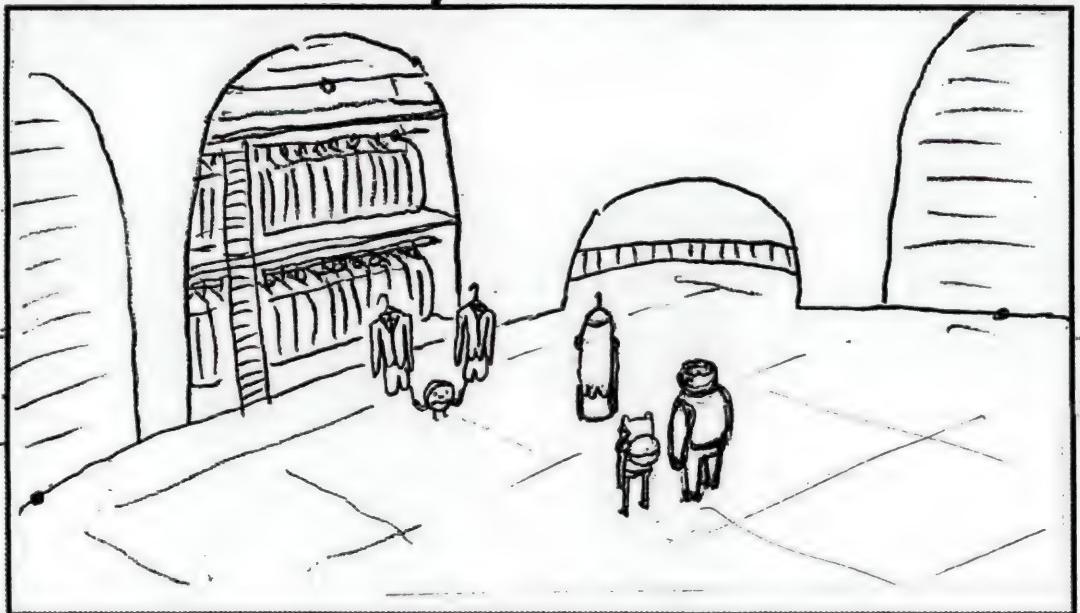
Sc. 81

Pnl. A

Bg.



day night

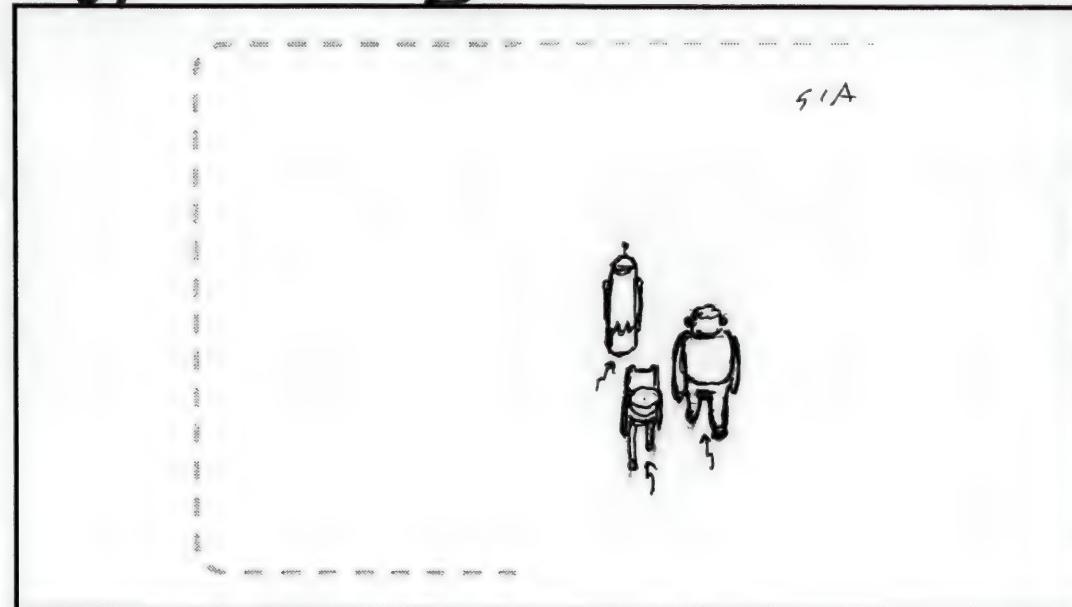


Sc. 81

Pnl. B

Bg.

day night



Page 108

EPISODE # 1034-230

Production:

Dialog:

PB: TAKE CARE OOOFFFFF —  
(STRETCHES OUT WORD)

Action:

-PB LEADS F+J TOWARD BALCONY.

Timing:

AUG 14 2015

1034/230

# ADVENTURE TIME



Sc. 88

Pnl. A

Bg.

day night

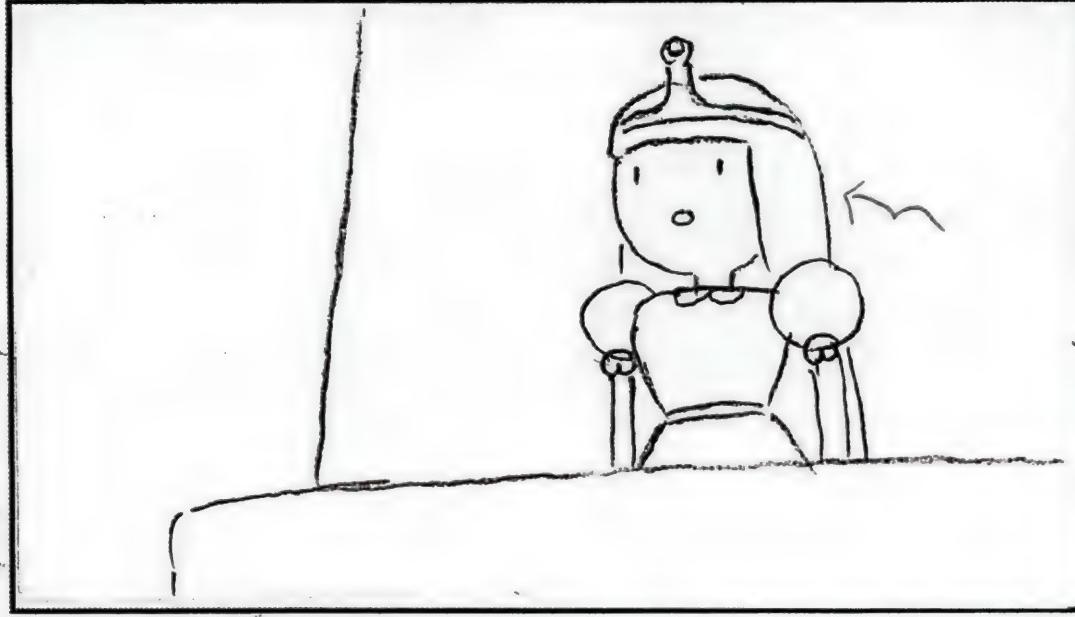
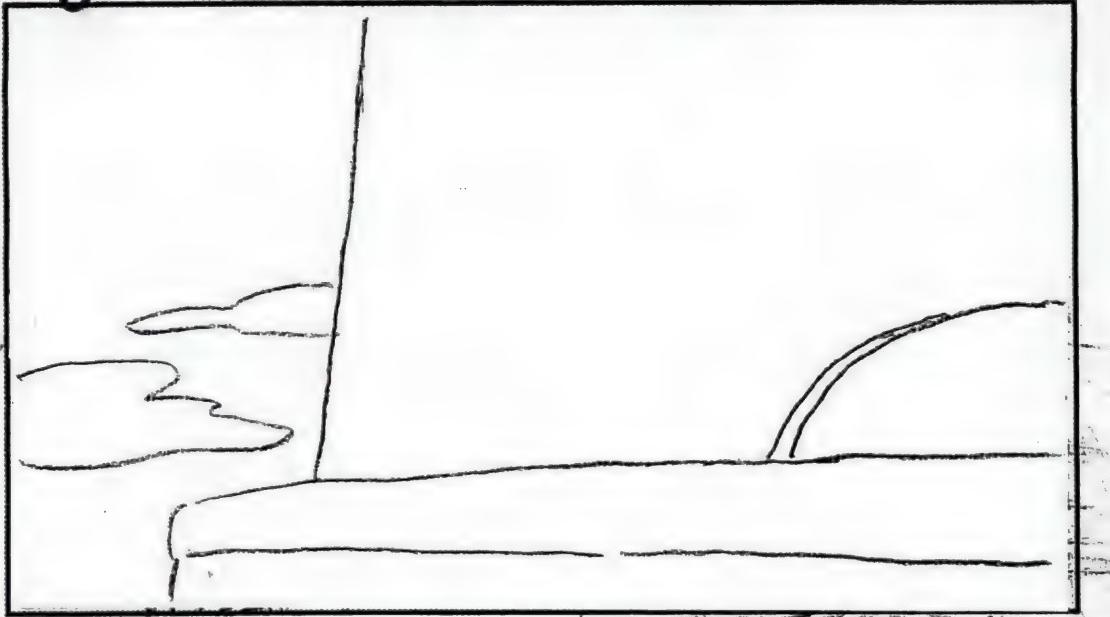
Sc. 88

Pnl. B

Bg.

day night

Page 109



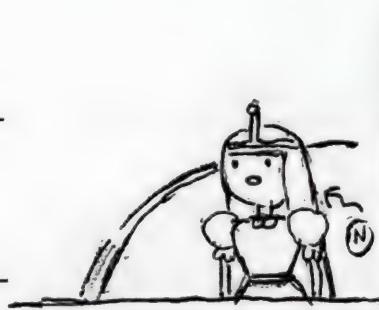
1034/230

Dialog:

PB (cont.)/ offfffff --- (stretched)

Action:

- PB WALKS OUT ONTO  
BALCONY



- F + J FOLLOW  
PB ONTO  
BALCONY



Timing:

AUG 14 2015

1034/230

# ADVENTURE TIME



Sc. 88

Pnl. C

Bg.

day night

Sc. 88

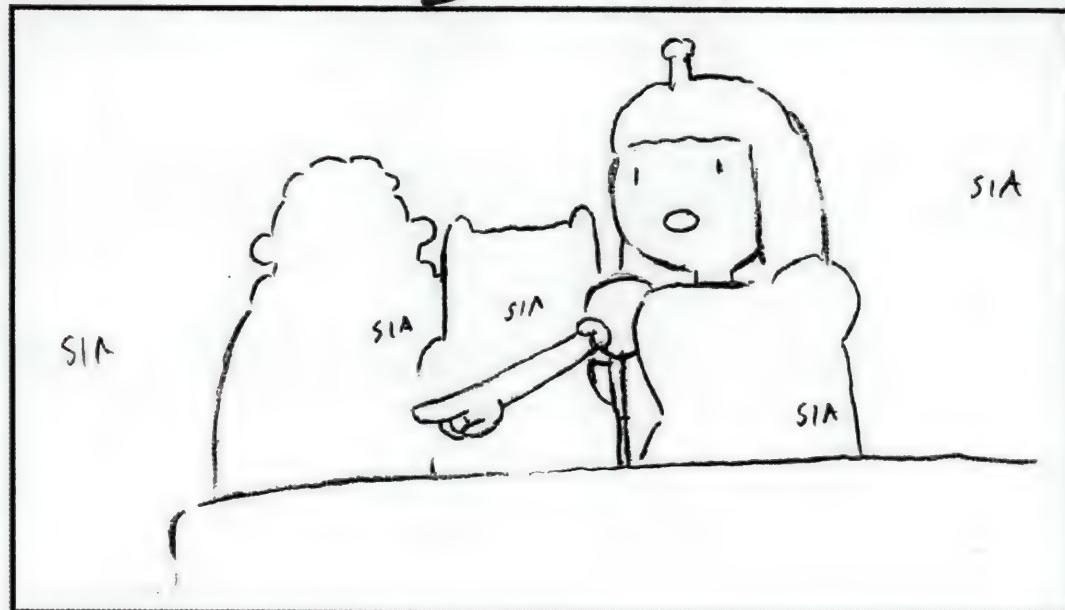
Pnl. D

Bg.

day night

Page

110



1034 / 230

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Dialog:

(PB) THAT.

Action:

- F + J STOP NEXT TO PB

- PB POINTS

Timing:

AUG 14 2015

Production:

1034-230

1034 / 230

# ADVENTURE TIME

1034'230

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Sc. 89

Pnl. A

Bg.



day night

Sc. 89

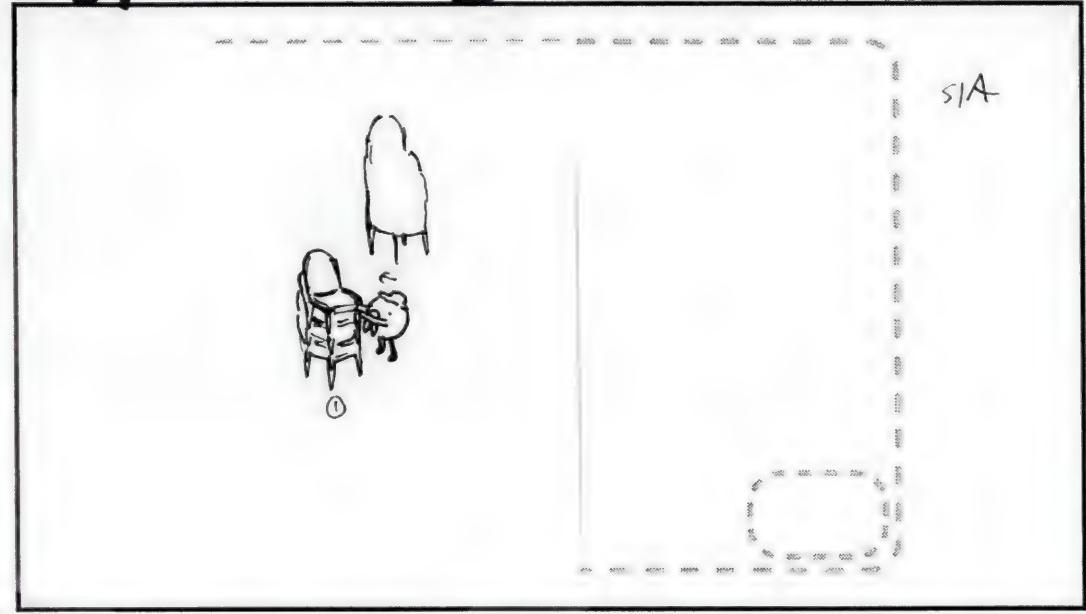
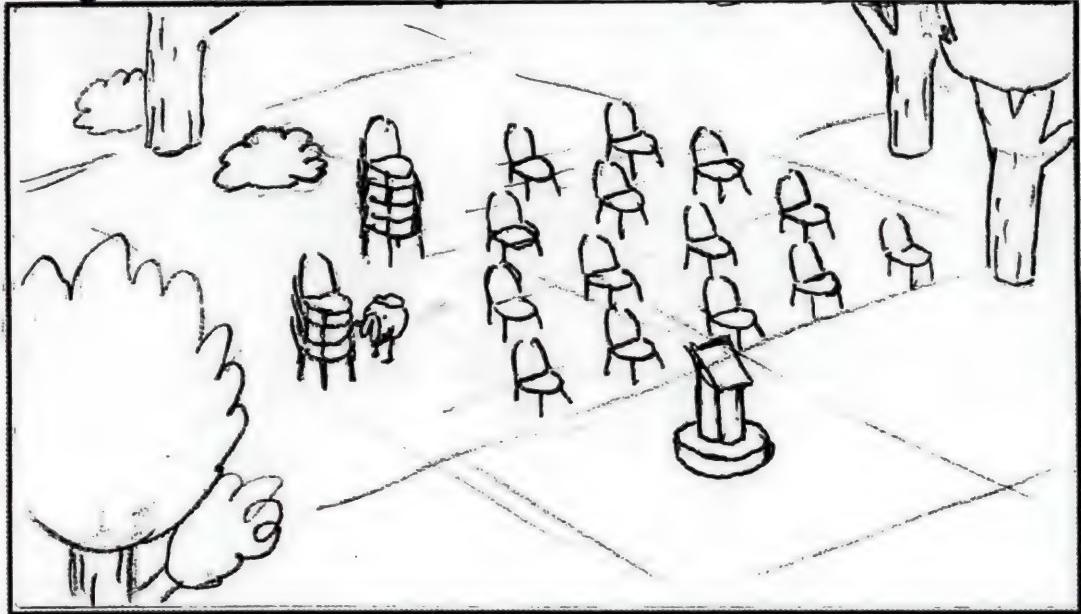
Pnl. B

Bg.

Page

111

day night

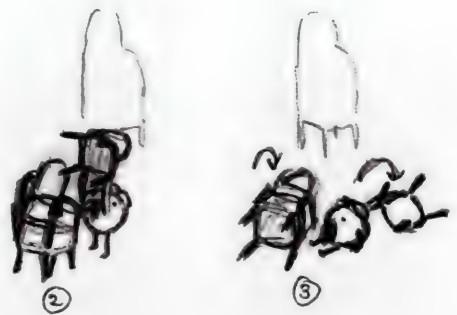


Dialog:

Action:

- STARCHY LIDES CHAIR OFF STACK
- STARCHY FALLS DOWN, DROPS CHAIR
- STACK FAILS OVER

Timing:



AUG 14 2015

1034/230

EPISODE # 1034-230

# ADVENTURE TIME

Sc. 90

Pnl. A

Bg.



day night

Sc. 90

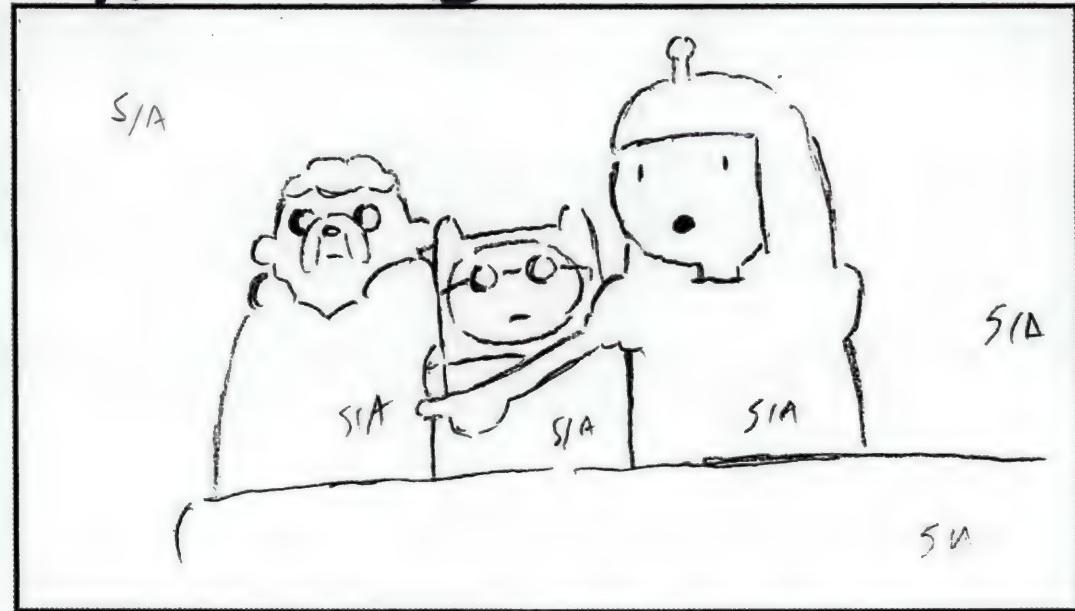
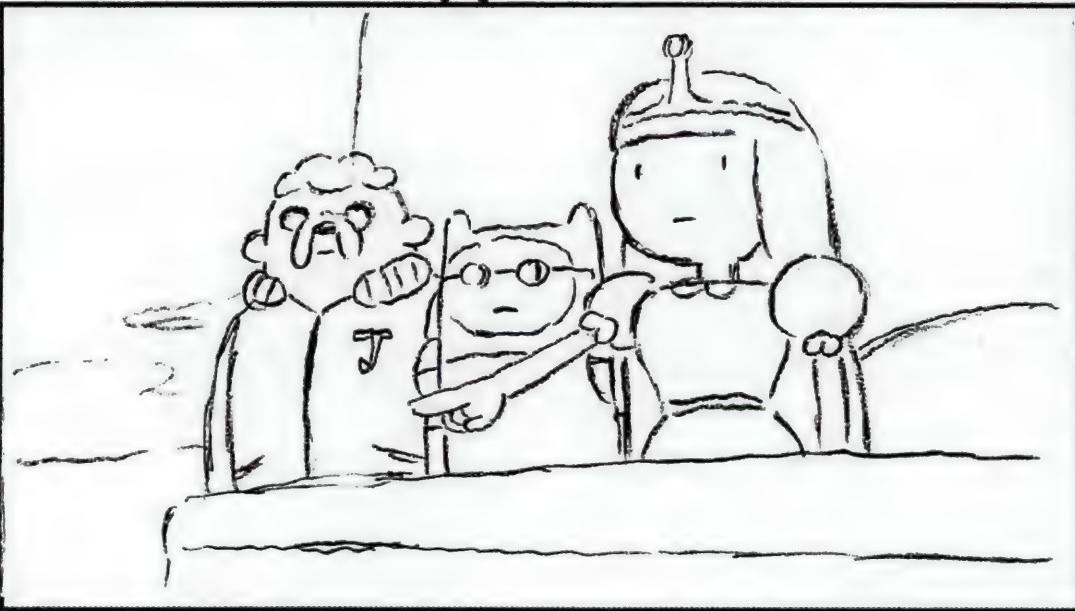
Pnl. B

Bg.

Page

112

day night



1034/230

Dialog: (F) HELP STARCKY SET UP CHAIRS?



(P) NO NO NO,

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

1034 / 230

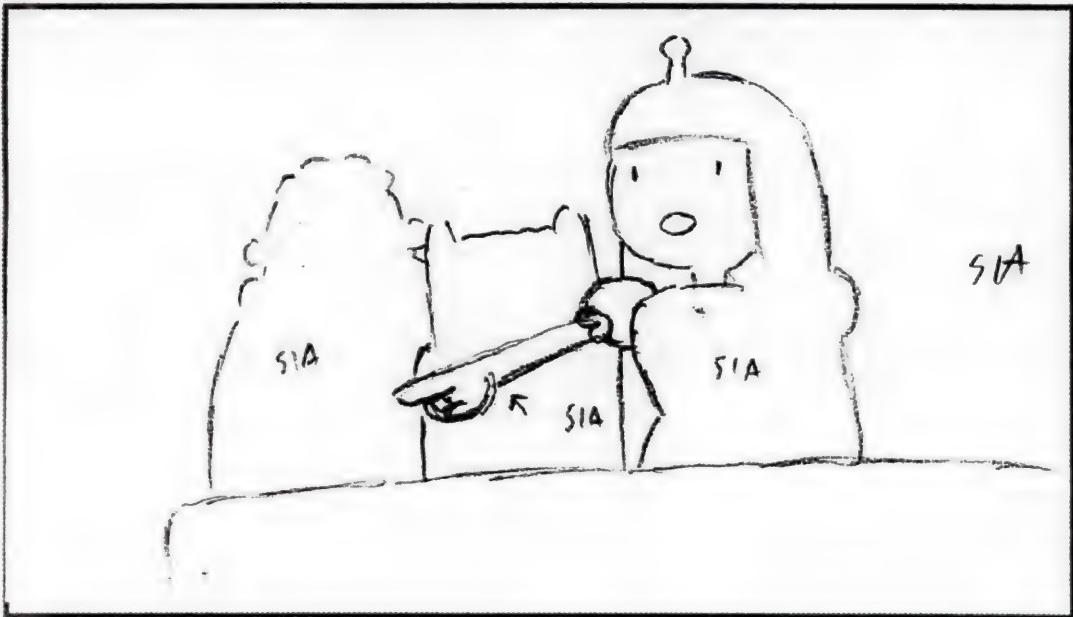
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Sc. 90

Pnl. C

Bg.

day night



Sc. 91

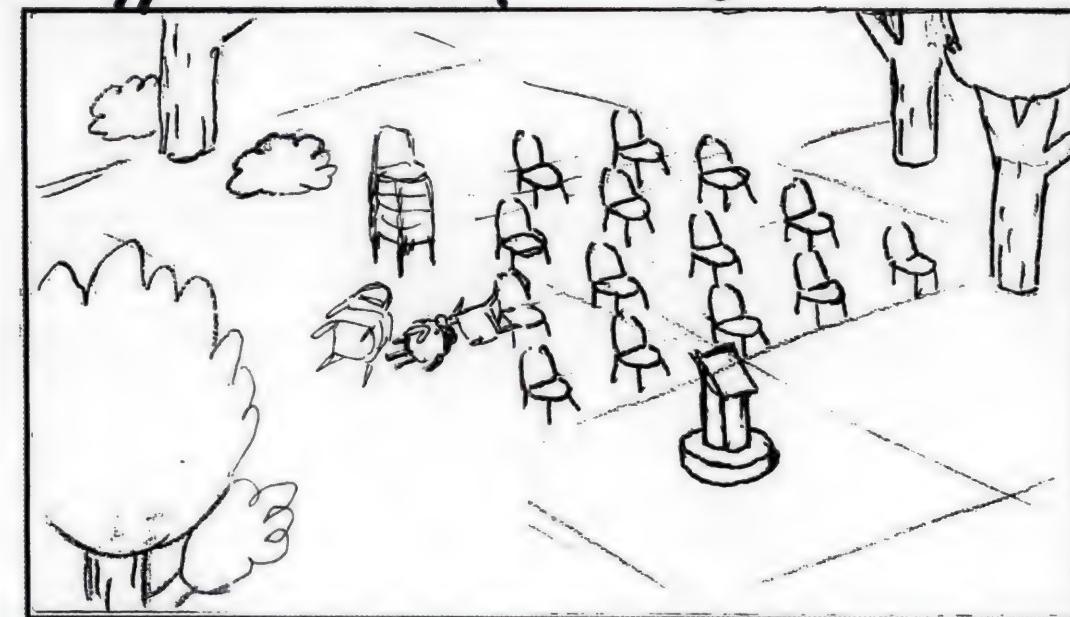
Pnl. A

Bg.

day night

Page

113



Dialog:  
PB: THAT.

Action:  
- PB RAISES  
ARM  
SURPRISED

Timing:



-F+J TILT  
HEADS UP.

AUG 14 2015

Production:

EPISODE # 1034-230

1034 / 230

1034/230

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# ADVENTURE TIME

Sc. 91

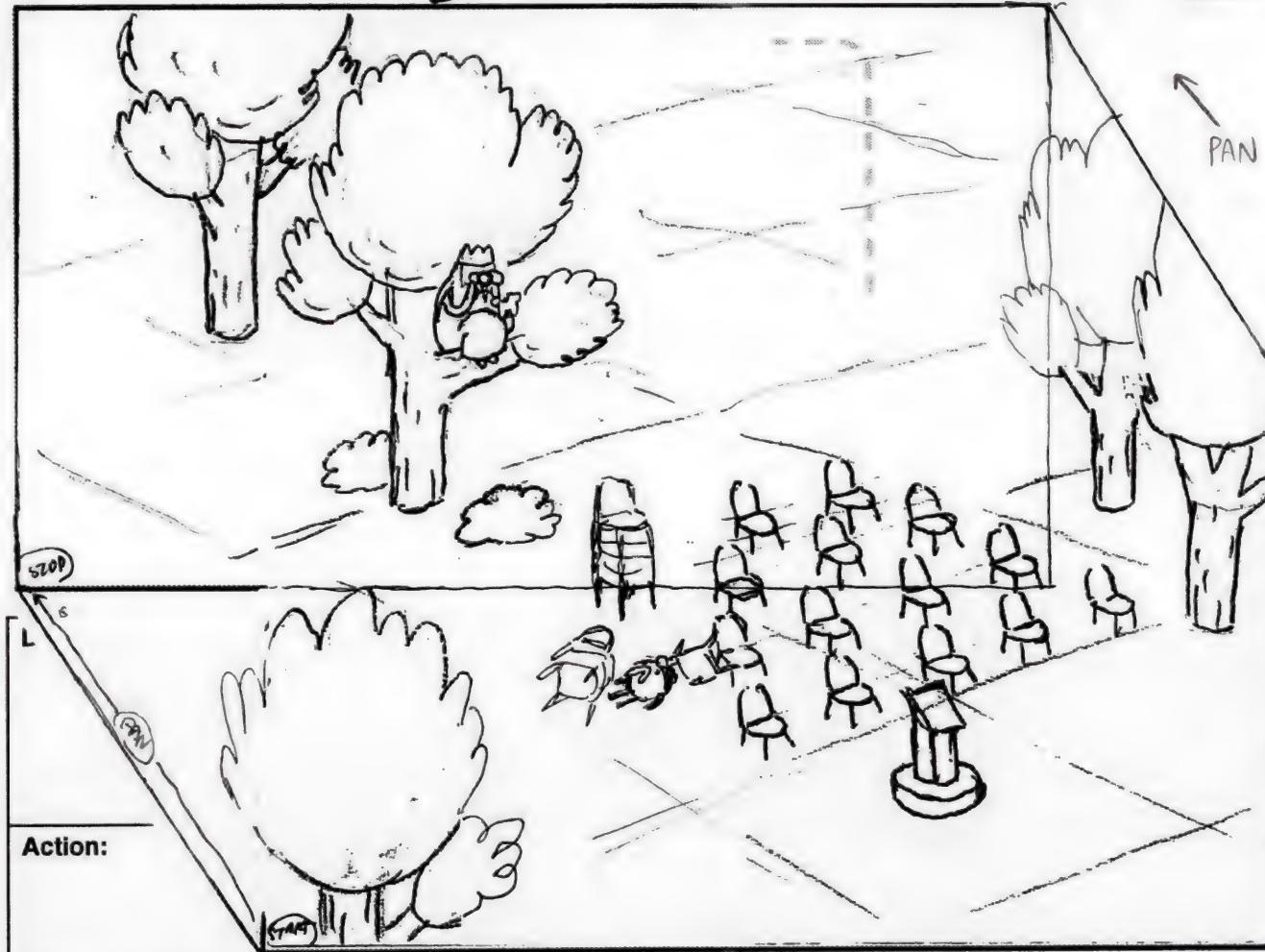
Pnl. B

Bg.

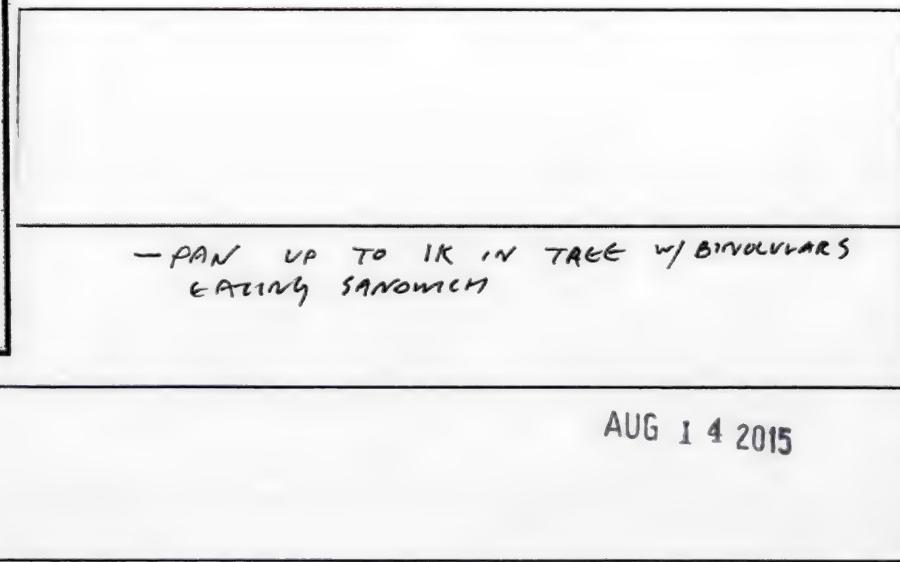


day night

STOP



Timing:



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Production:

1034-230

EPISODE #

1034/230

# ADVENTURE TIME

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Sc. 92

Pnl. A

Bg.

day night

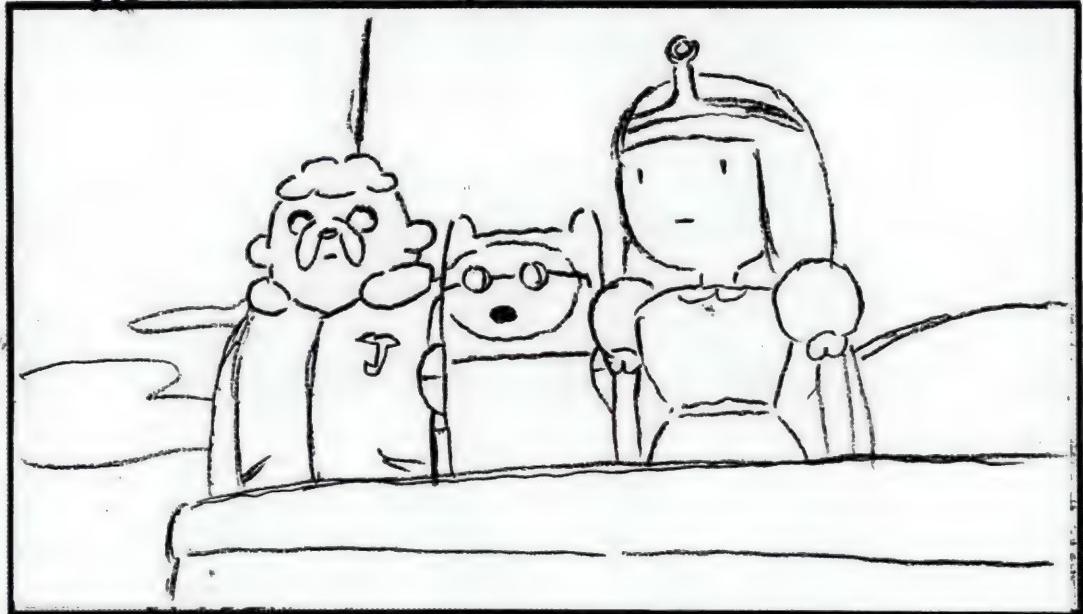


Page

115

Bg.

day night

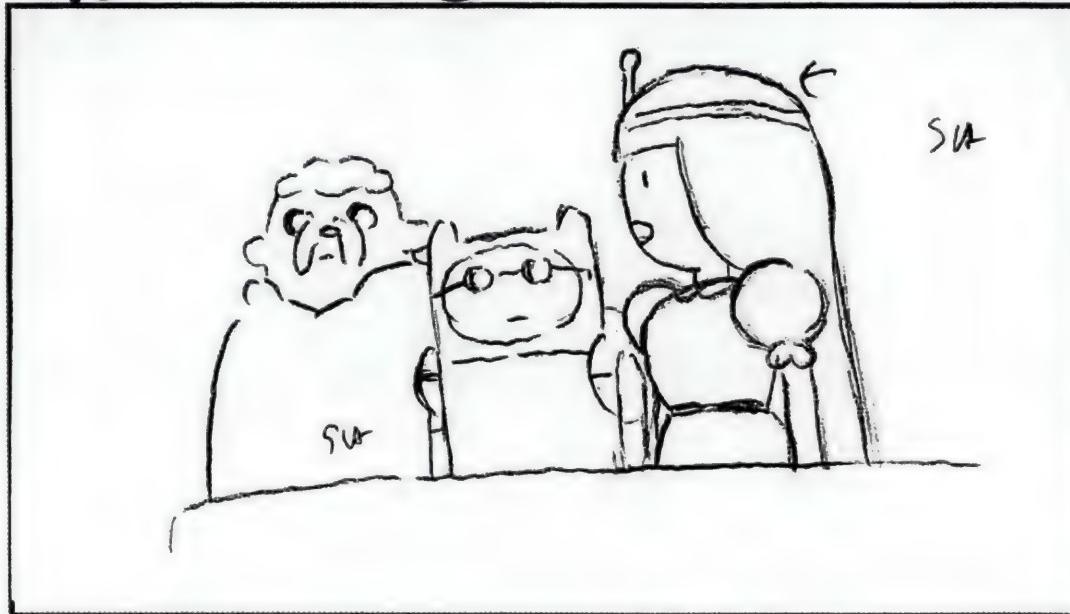


Sc. 92

Pnl. B

Bg.

day night



1034/230

Dialog:

(F) HO, BOY. WE'RE ON  
IT, PRINCESS.

(P.B.) IT'S PROBABLY NOTHING.  
HE'S BEEN GOOD LATELY... BUT--

Action:

Timing:

AUG 14 2015

Production:

1034/230

# ADVENTURE TIME

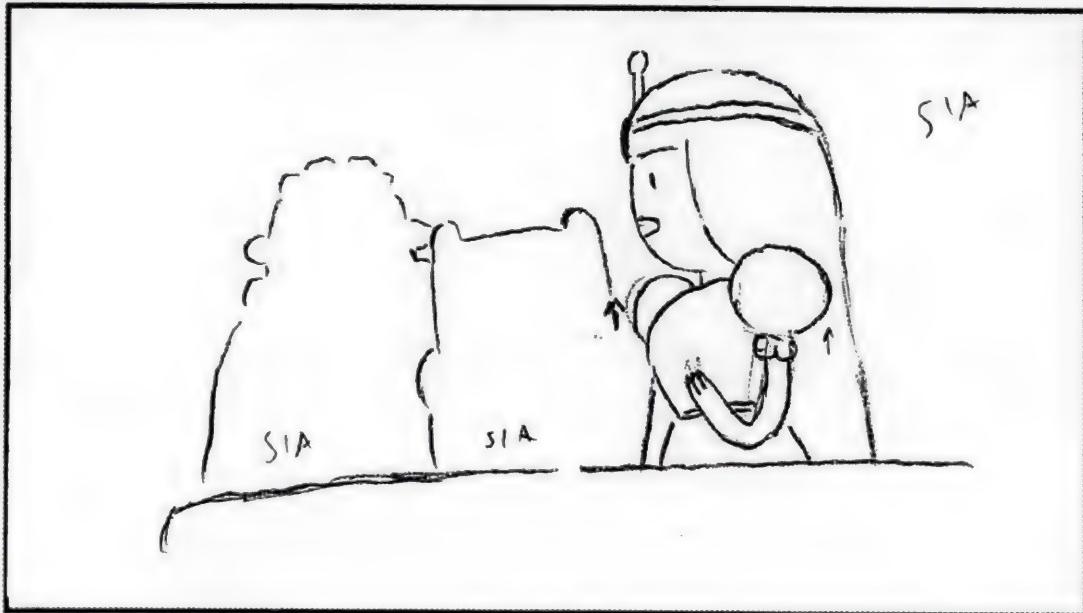


Sc. 92

Pnl. C

Bg.

day night



Sc. 93

Pnl. A

Bg.

day night



Page

116

1034-230

EPISODE #

Production:

Dialog:

(PG) IT'S A BIG SPEECH,  
YOU KNOW ...

(IK) [CHEWING]

Action:

-IK chewing

Timing:



1034/230

# ADVENTURE TIME



Sc. 93

Pnl. B

Bg.

day night

Sc. 93

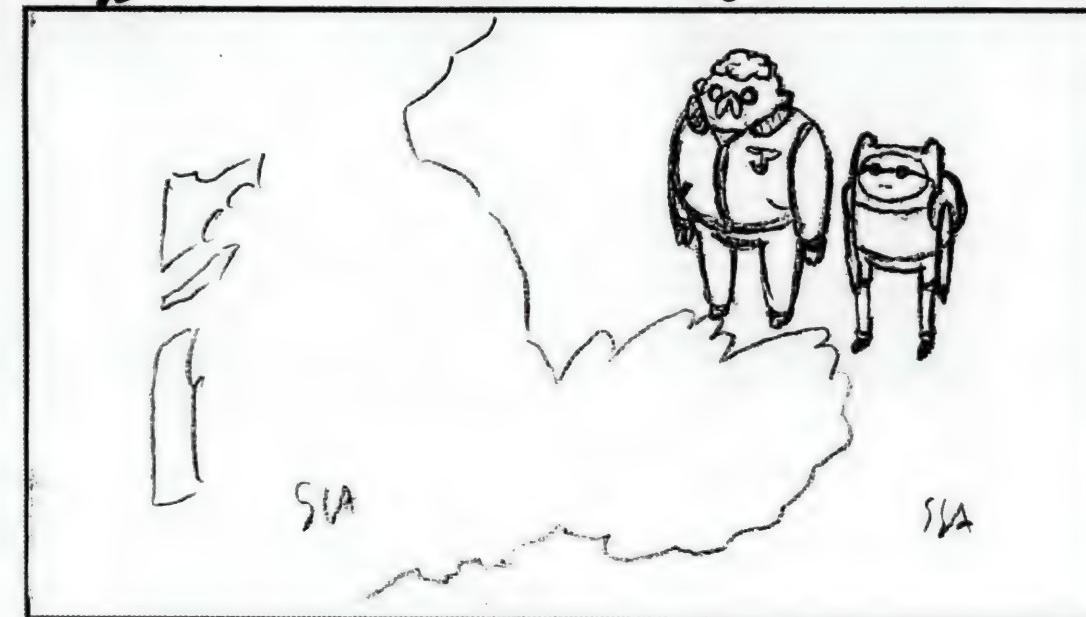
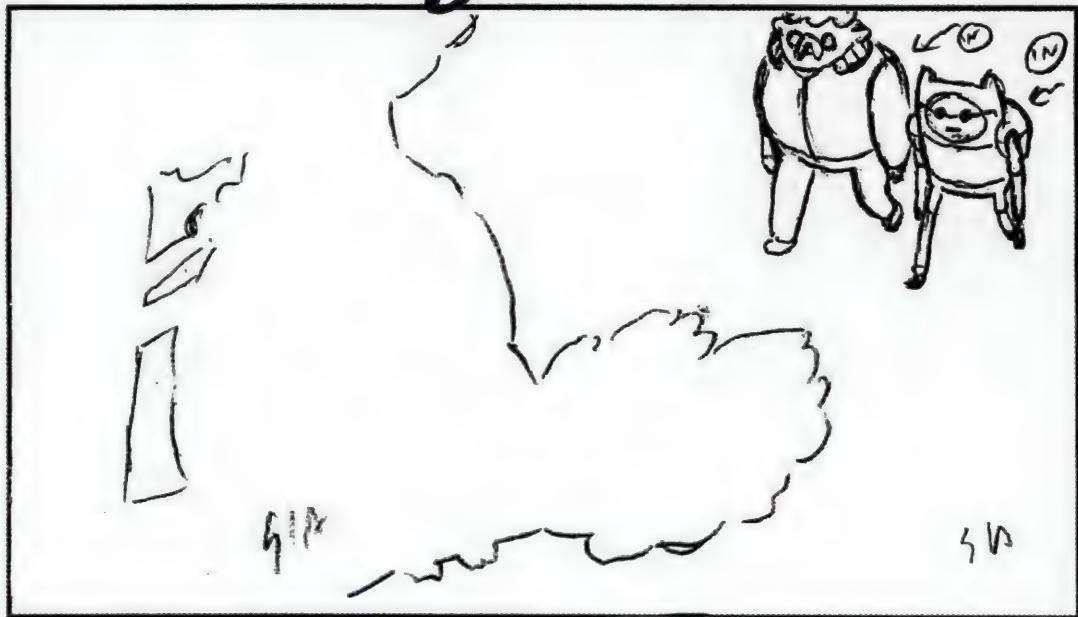
Pnl. C

Bg.

Page

117

day night



1034/230

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Dialog:

Action:

-F+J WALK ON/S.

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Sc. 93

Pnl. D

Bg.

day night

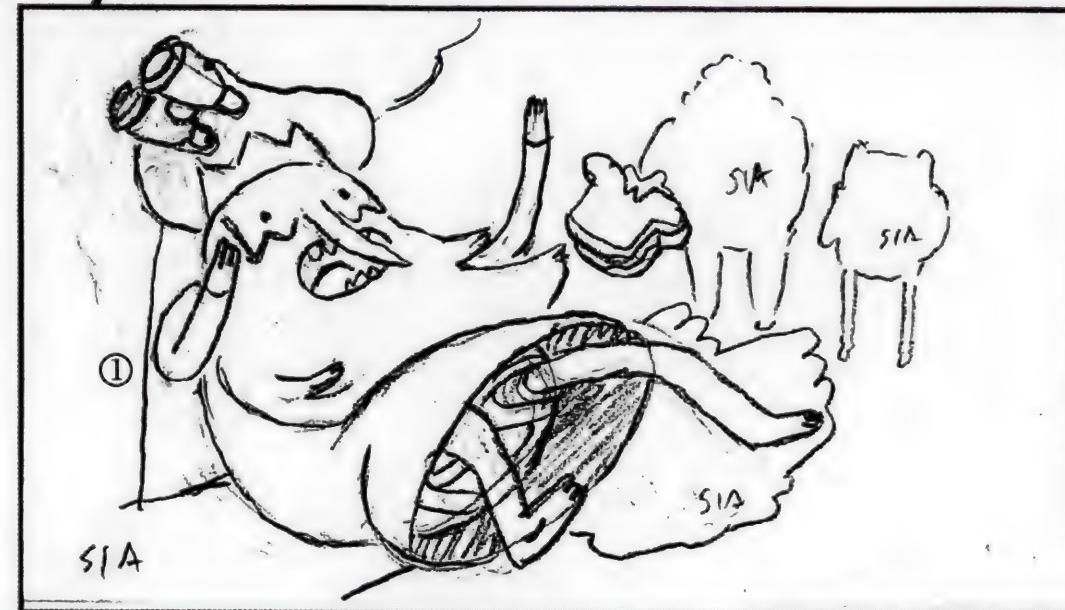


Sc. 93

Pnl. E

Bg.

day night



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EPISODE # 1034-230

AUG 14 2015

Dialog:

(F)-(G): HEY, ICE KING —

(K) WAAH!!!

AUG 14 2015

Action:

- IK REACTS w/ A START  
AND FALLS BACK.

Timing:



1034/230

# ADVENTURE TIME

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Sc. 94

Pnl. A

Bg.



day night

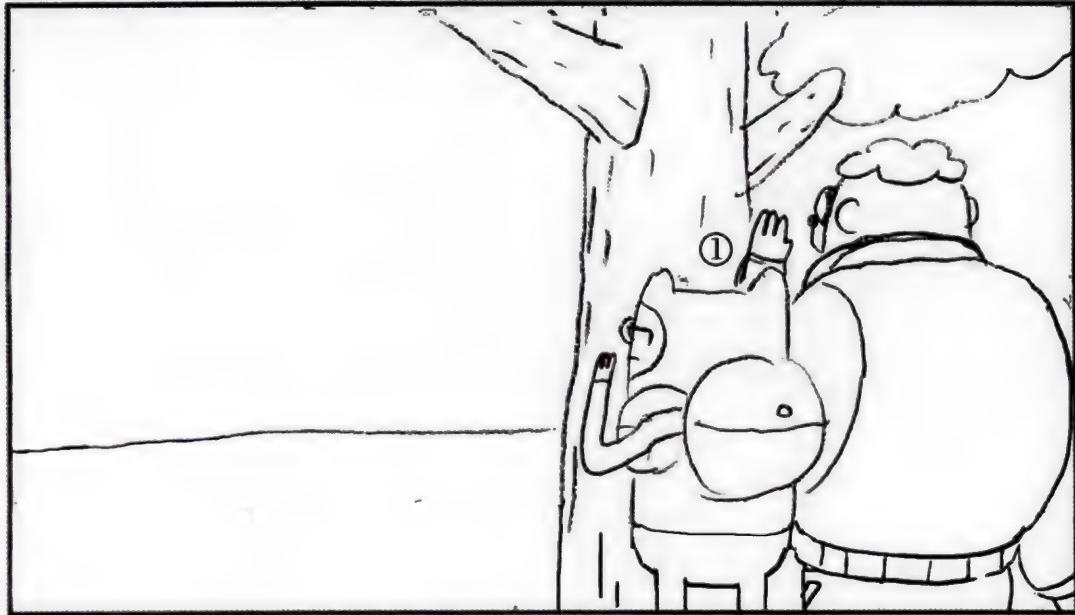
Sc. 94

Pnl. B

Bg.

Page 119

day night

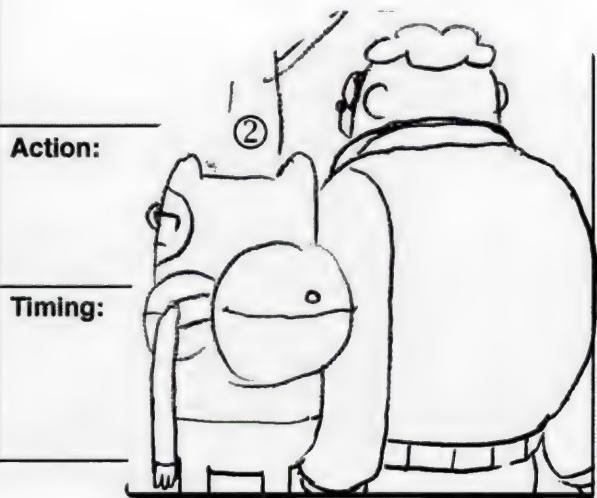


1034/230

1034-L5U

EPISODE #

Dialog:



Action:

Timing:

- IK FALLS ON IS AND  
SNAGS ON BRANCH.

AUG 14 2015

Production:

1034/230

# ADVENTURE TIME

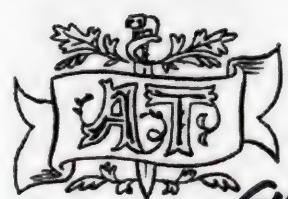
Sc.

95

Pnl. A

Bg.

day night



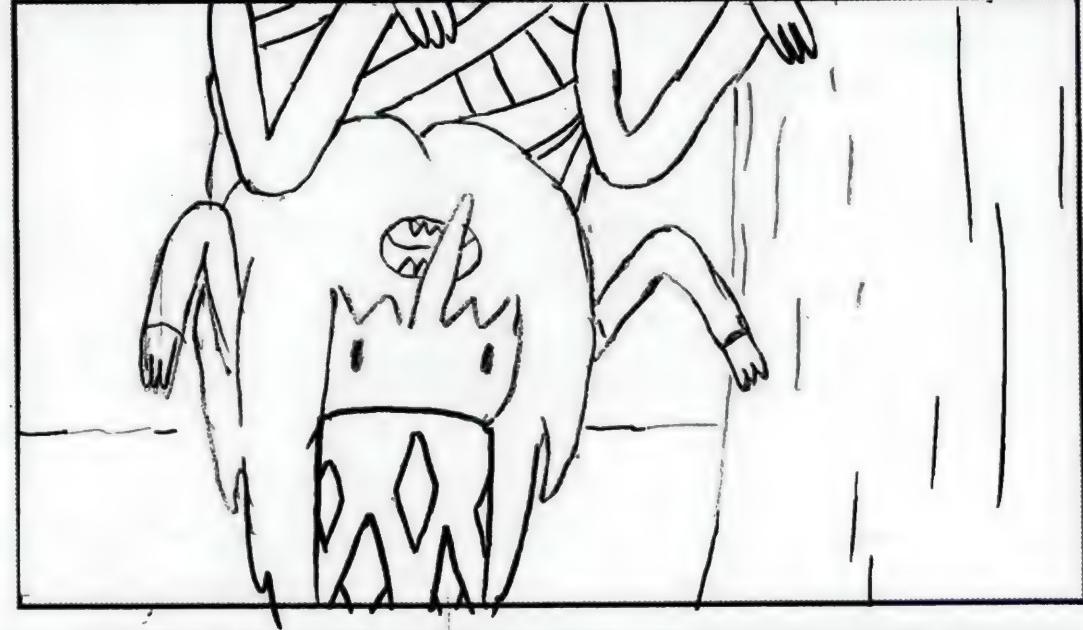
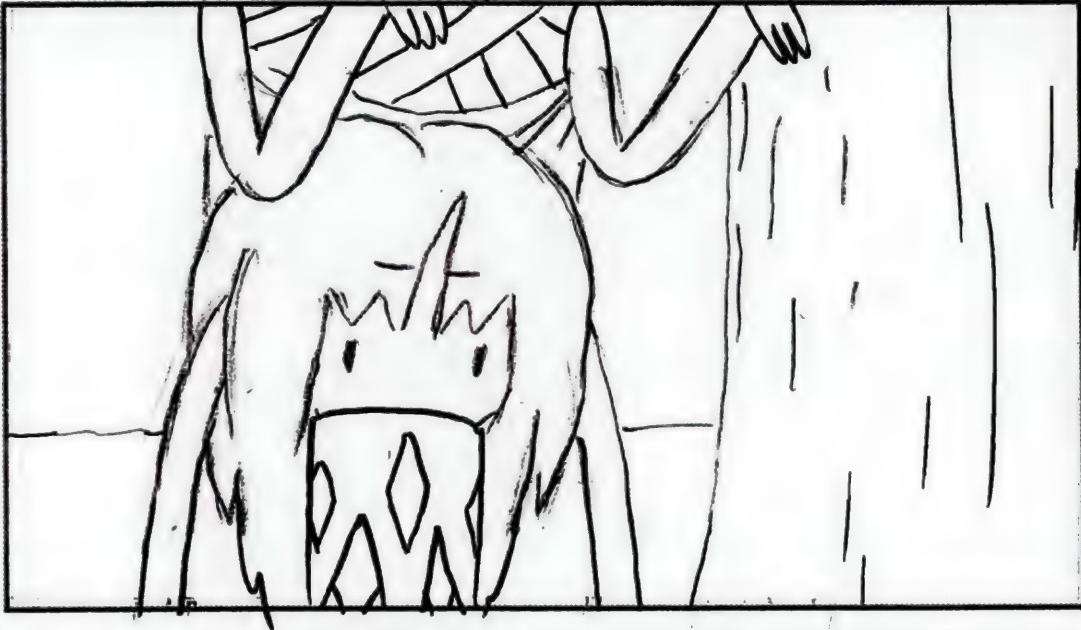
Sc. 95

Pnl. B

Bg.

day night

Page 120



1034/230

Dialog:

(K) I'M NOT DOING ANYTHING  
WRONG. I WAS JUST  
LADY-WATCHIN'!

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

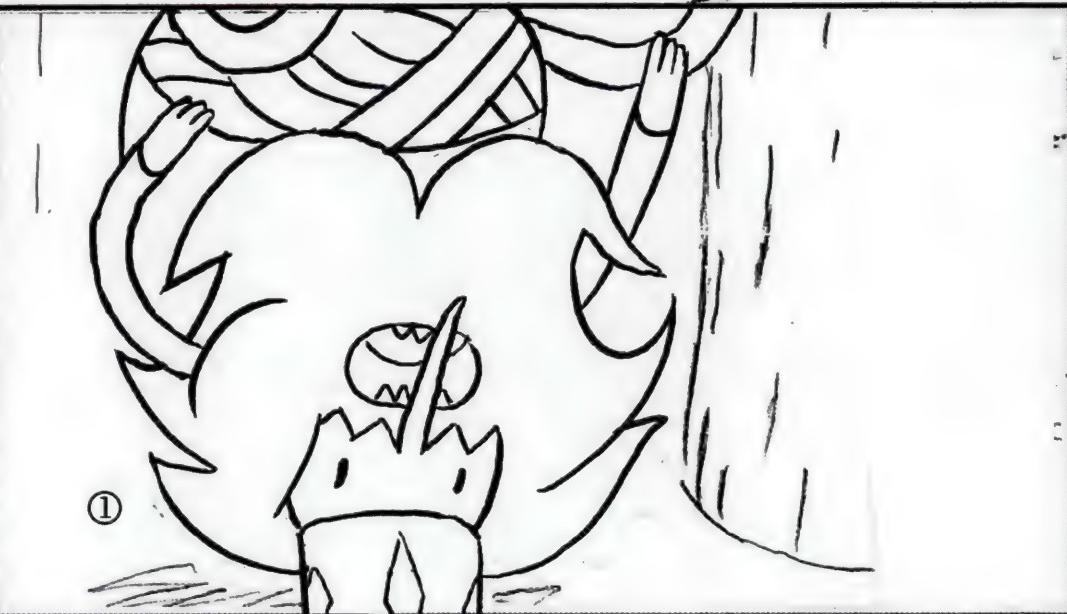
VCST  
PAP  
w/Action

Sc. 95

Pnl. C

Bg.

day night



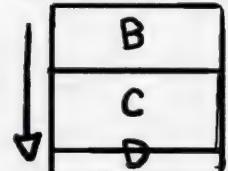
Dialog

SFX:  
\*SNAP\*

Action:

CAM ADJ

Timing:

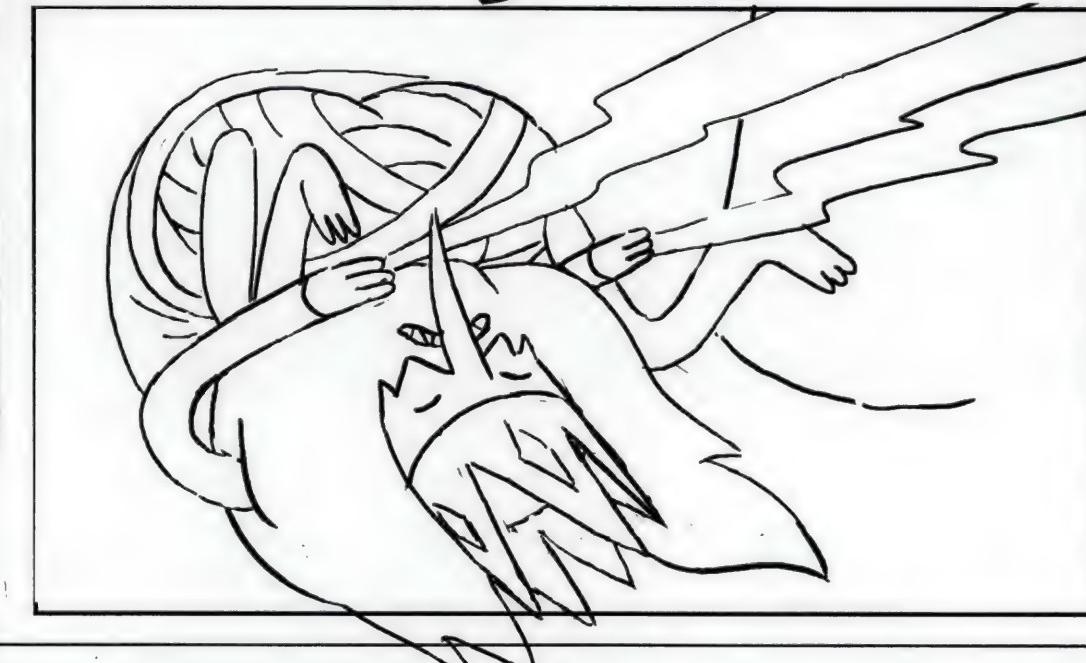


Sc. 95

Pnl. D

Bg.

Page 121  
No 122  
day night



IK: OOF! SFX: \*Z zap!\*

- IK HITS THE GROUND  
- ICE BEAMS SHOOT OUT OF IK'S HANDS

AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

# ADVENTURE TIME

Sc. 96

Pnl. A

Bg.



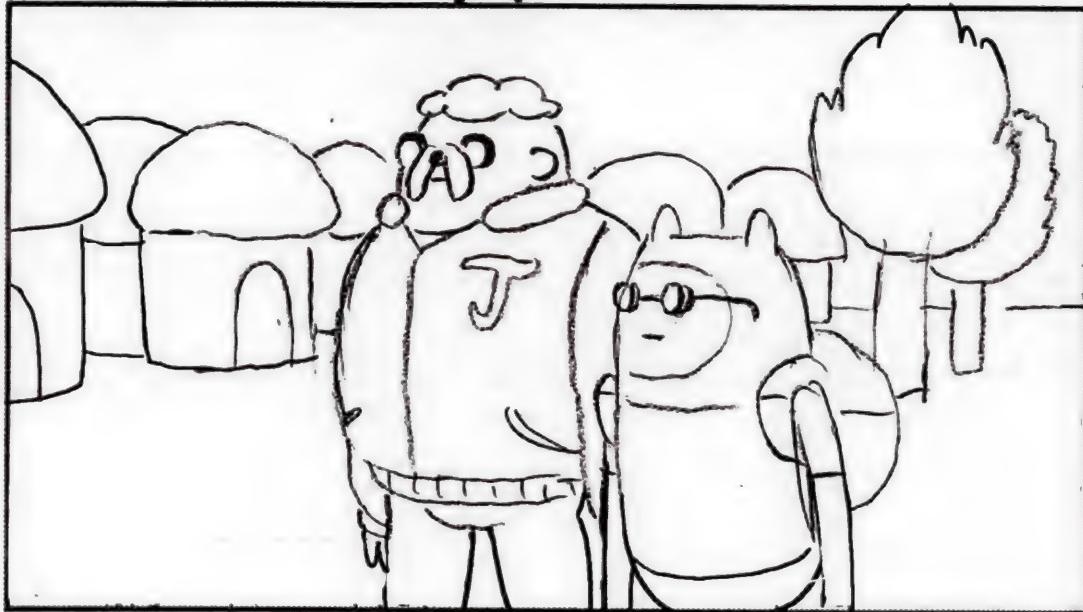
day night

Sc. 96

Pnl. B

Bg.

Page 123  
day night  
123A NEXT



Dialog:

SFX:

\*ZAP!\*

(F) [IMPACT]

Action:

- JAKE DODGES ICE BEAM
- 2ND ICE BEAM HITS FINN'S GLASSES OFF, THEY FLY OFF'S

Timing:

AUG 14 2015



1034 230

EPISODE # 1034-230

1034 / 230

# ADVENTURE TIME



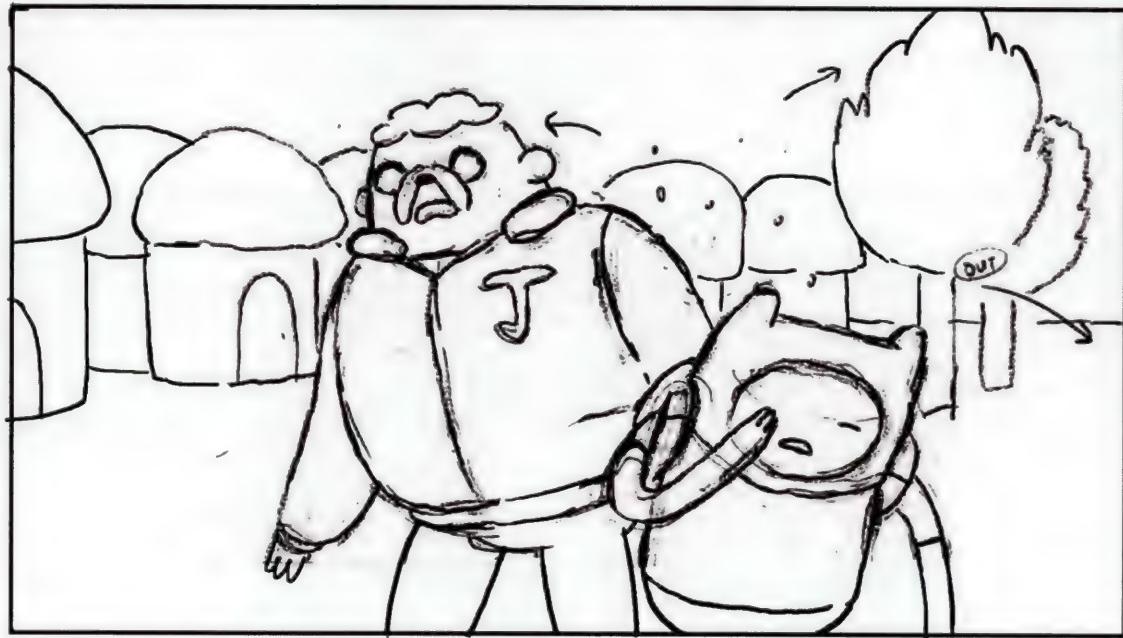
Sc. 96

Pnl. C

Bg.

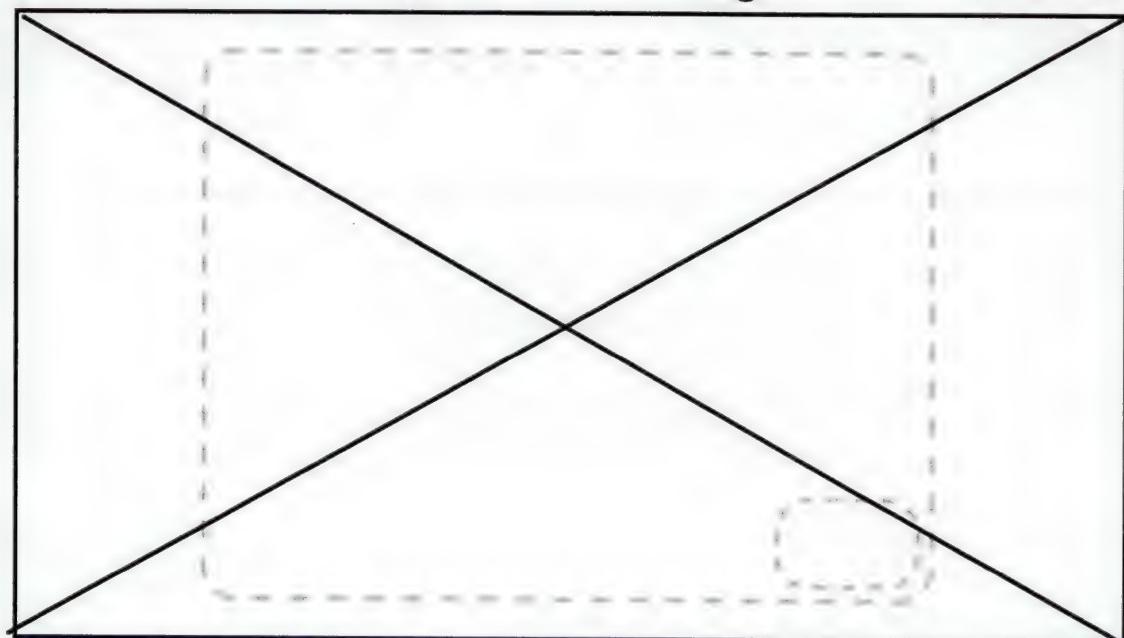
day night

Sc.



Pnl.

Bg.



Page 123A  
124 NEXT  
day night

EPISODE # 1034-230

Production:

Dialog:

Action:

Timing:

AUG 14 2015

1034/230

# ADVENTURE TIME

Sc. 97

Pnl. A

Bg.

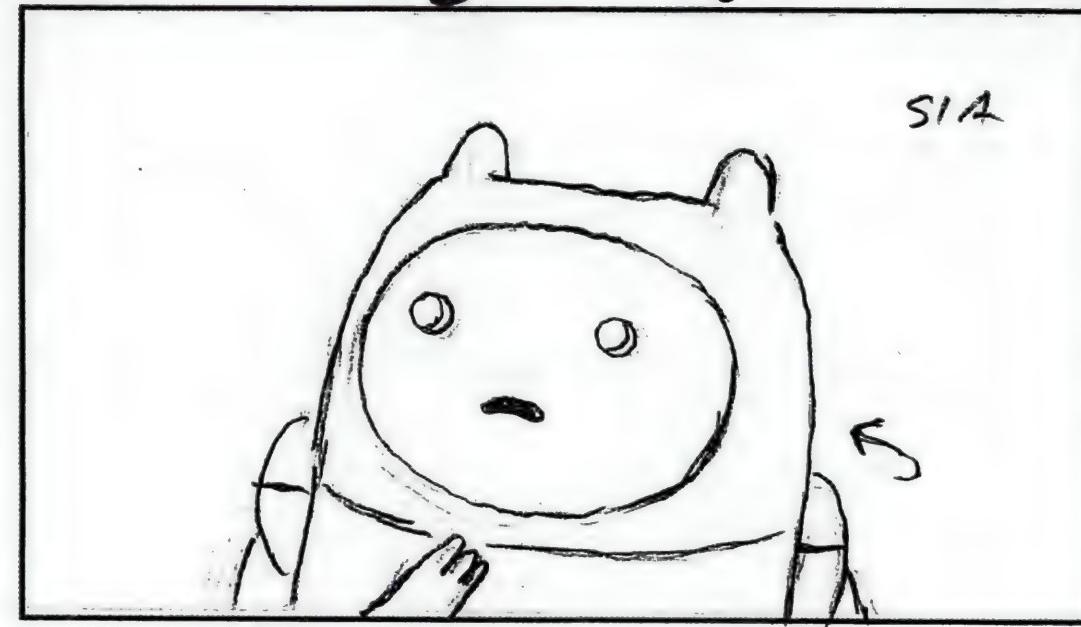


day night

Sc. 97

Page 124

day night



Dialog:

F: (SMALL) OH NO,

Action:

-F. LOOKS UP.

Timing:

AUG 14 2015

Production:

1034/230

1034/230

EPISODE # 1034-230

# ADVENTURE TIME

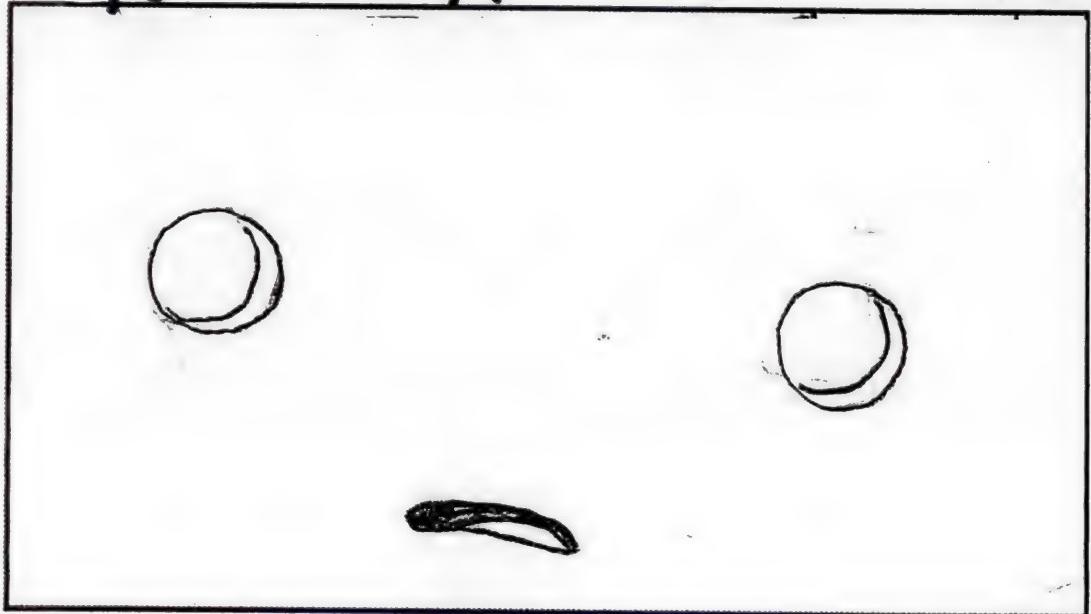
Sc. 98

Pnl. A

Bg.



day night



Sc. 99

Pnl. A

Bg.



Page 125

day night

EPISODE #

1034-230

1034 / 230

Dialog:  
F/ "Oh no..."

SFX: \* SHYUUU \*

Action:

-IK SITS UP



AUG 14 2015

Timing:

1034 / 230

1034/230

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# ADVENTURE TIME

Sc. 99

Pnl.

B

Bg.



day night

Sc. 99

Pnl.

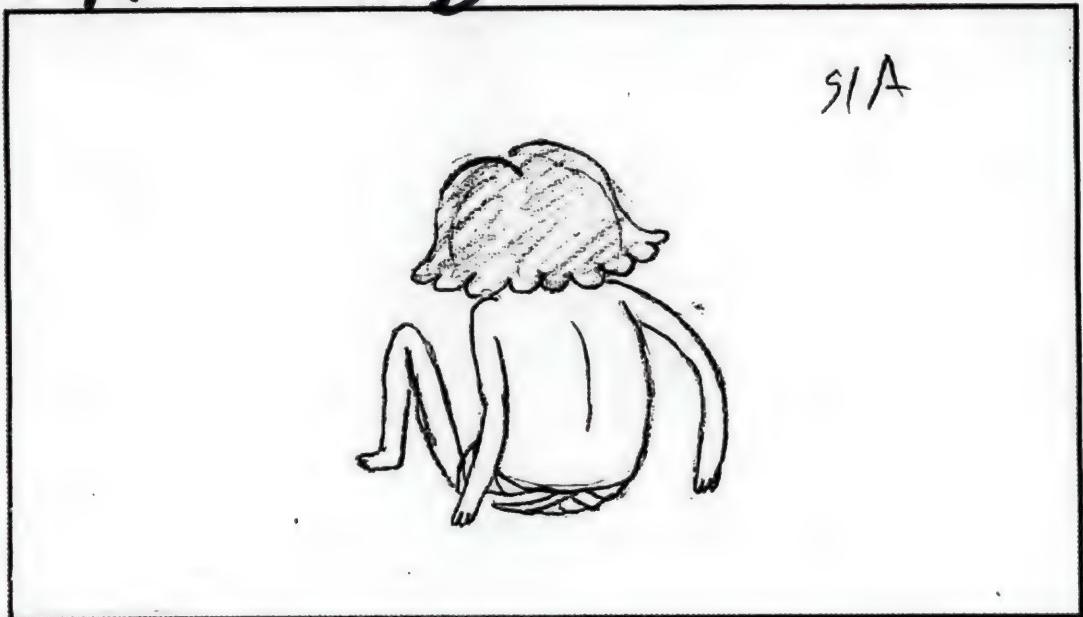
C

Bg.

day night

Page

126



Dialog:

Action:

-IK MORPHS INTO SIMON FORM

-IK ROLLS OVER TO GET ON HIS FEET  
-ADT LEFT W/IK

Timing:

AUG 14 2015

Production:

1034/230

EPISODE # 1034-230

# ADVENTURE TIME

1034/230

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Sc. 99

Pnl. D

Bg.



day night



ACTION: - IK STRETCHES UP - ADJ w/ IK

Timing:

Sc. 99

Pnl. E

Bg.

Page 127  
day night



SIA

- IK PATS HIS STOMACH/ CHEST (ONCE)  
- PATS ARMS (ONCE)

AUG 14 2015



1034/230

EPISODE # 1034-230

# ADVENTURE TIME

Sc. 99

Pnl. F

Bg.



day night

Sc. 100

Pnl. A

Bg.

Page

128

day night



Dialog:

(IK) (ICE KING VOICE)  
WHERE'D MY MUSCLES GO?

(IK) I'M A SCRAPPY-ARMED  
LOSER!

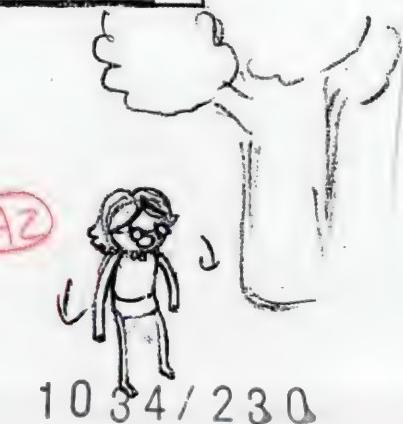
Action:

- IK loses  
ms arms

Timing:

AUG 14 2015

EPISODE # 1034-230



# ADVENTURE TIME

Sc. 100

Pnl. B

Bg.



day night

Sc. 101

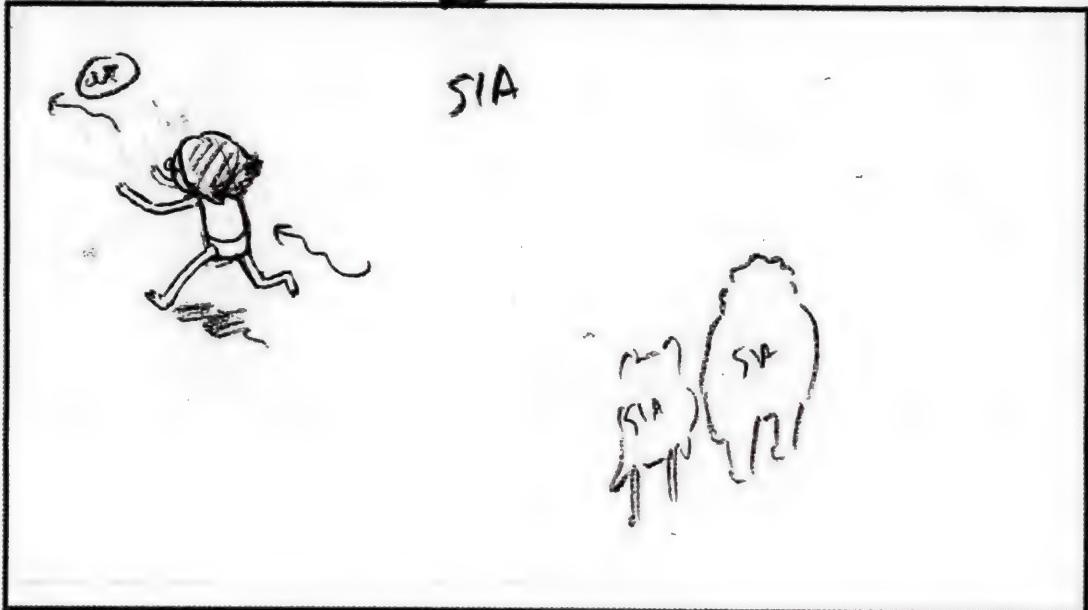
Pnl. A

Bg.

Page

129

day night



1034 / 230

Dialog:

(IK) (SOB)

(G) THAT'S HOW YOU SEE HIM?

Action:

-IK RUNS AWAY

Timing:

AUG 14 2015



Pro.

1034 / 230

EPISODE # 1034-230

# ADVENTURE TIME



Sc. 101

Pnl. B

Bg.

day night

Sc. 101

Pnl. C

Bg.

day night

Page

130



1034 / 230

1034-230

EPISODE #

**Dialog:**

(J) THAT'S BEAUTIFUL --

(F) SURE... I- I mean, IT'S HARD  
NOT TO SOMETIMES...

② WHERE'D THOSE GLASSES GO.

**Action:**



**Timing:**

AUG 14 2015

1034 / 230

1034 / 230

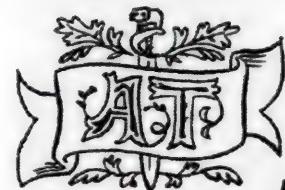
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# ADVENTURE TIME

Sc. 101

Pnl. D

Bg.



day night

Sc. 101

Pnl. E

Bg.

Page 131

day night



Dialog:

⑦ THERE!

-T points <sup>TO</sup> OFF/S

Action:

- J. LOOKS RIGHT

Timing:

AUG 14 2015

Production:

1034 - C 6 U

1034 / 230

# ADVENTURE TIME

Sc. 101

Pnl. F

Bg.



day night

Sc. 102

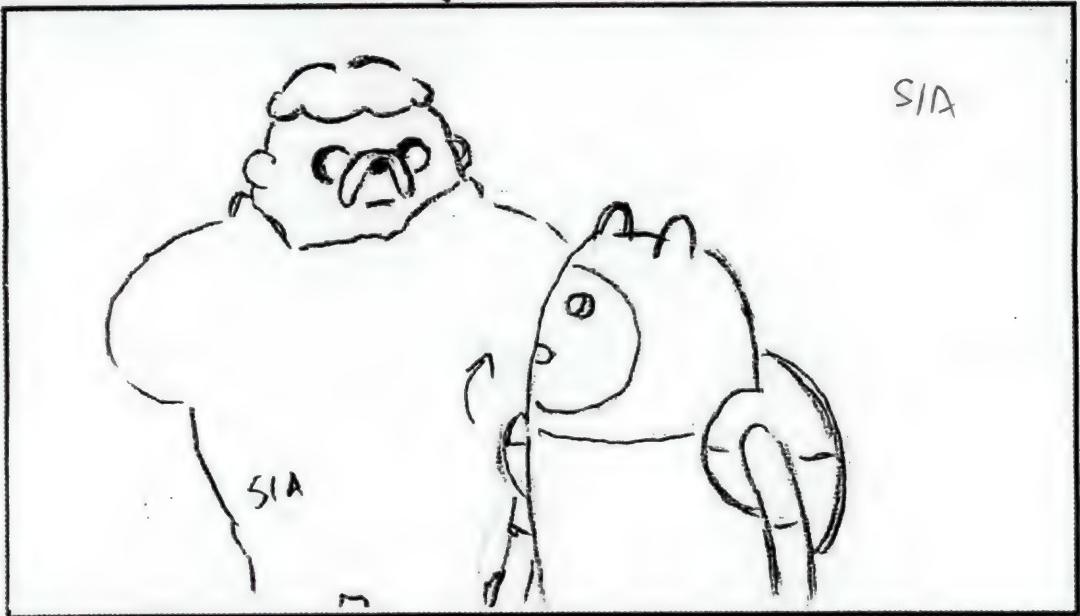
Pnl. A

Bg.

Page

132

day night



1034/230

1034-230

EPISODE #

Dialog:

Action: - F LOOKS UP  
AT J THEN  
OFF/S

Timing:



SFX : +CAMERA SHUTTER \*

- STARCHY WEARING GLASSES
- TAKES SELFIE



AUG 14 2015

1034/230

# ADVENTURE TIME

Sc. 103

Pnl. A

Bg.



day night

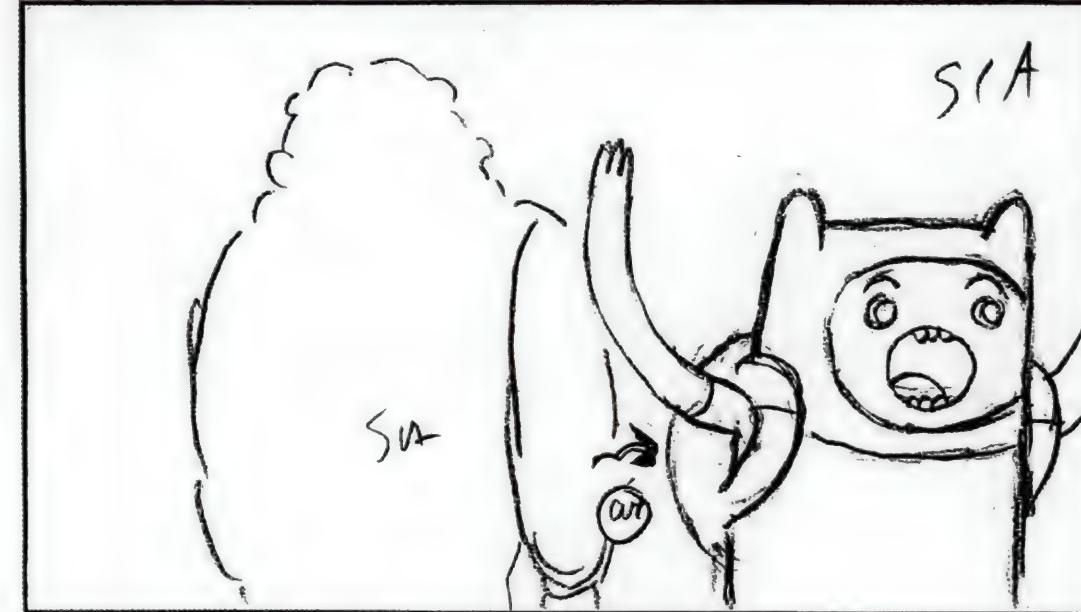
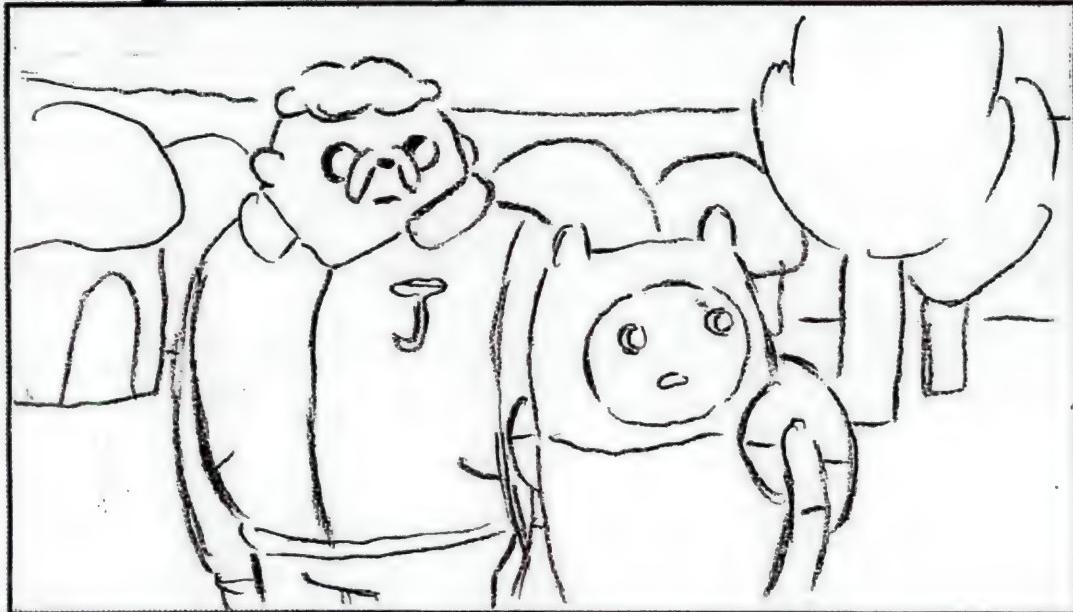
Sc. 103

Pnl. B

Bg.

Page 133

day night



Dialog:

F) STARCHY GIVE  
THOSE BACK,  
YOU THIEF!

Action:

- FINN RUNS OFF/S.

Timing:

AUG 14 2015

Production:

1034-L2U

1034/230

# ADVENTURE TIME

Sc. 104

Pnl. A

Bg.



day night

Sc. 104

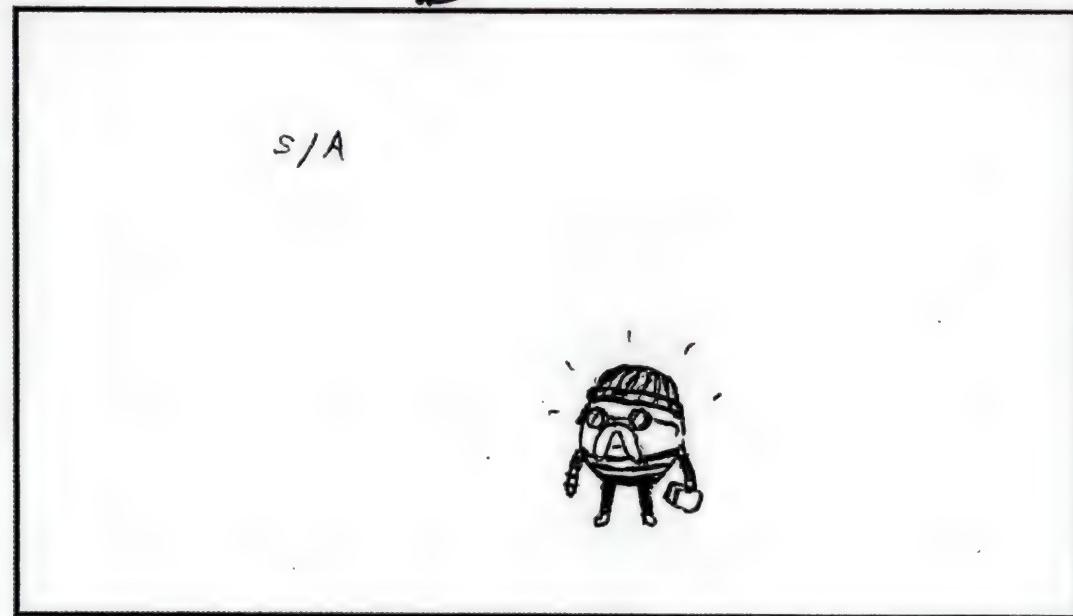
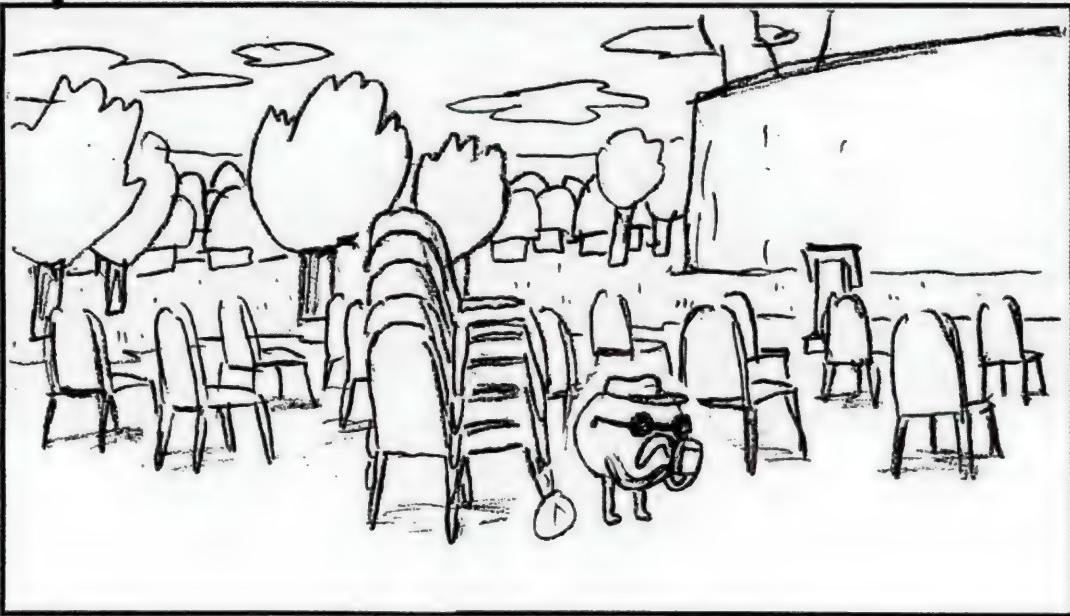
Pnl. B

Bg.

Page

134

day night



1034/230

1034-230

EPISODE #

Production:

Dialog:

S: HUM?

SPX: \* SHYUU \*

Action:

- STARCY TURNS

- STARCY TURNS INTO  
BURGLAR

Timing:



AUG 14 2015

1034/230

1034 / 230

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# ADVENTURE TIME

Sc. 104

Pnl.

C

Bg.



day night

Sc. 104

Pnl.

D

Bg.

Page

135

day night

S(A)



S(A)



#### Dialog:

STARCY = NO WAY, STARCY  
LOOKS SO GOOD!

#### Action:

- S. LOOKS AT HIMSELF

- STARY LOOKS UP  
- PUTS PHONE UNDER HAT

#### Timing:

AUG 14 2015

Production:

1034 / 230

1034 - 230

EPISODE #

# ADVENTURE TIME

Sc. 104

Pnl. E

Bg.



day night

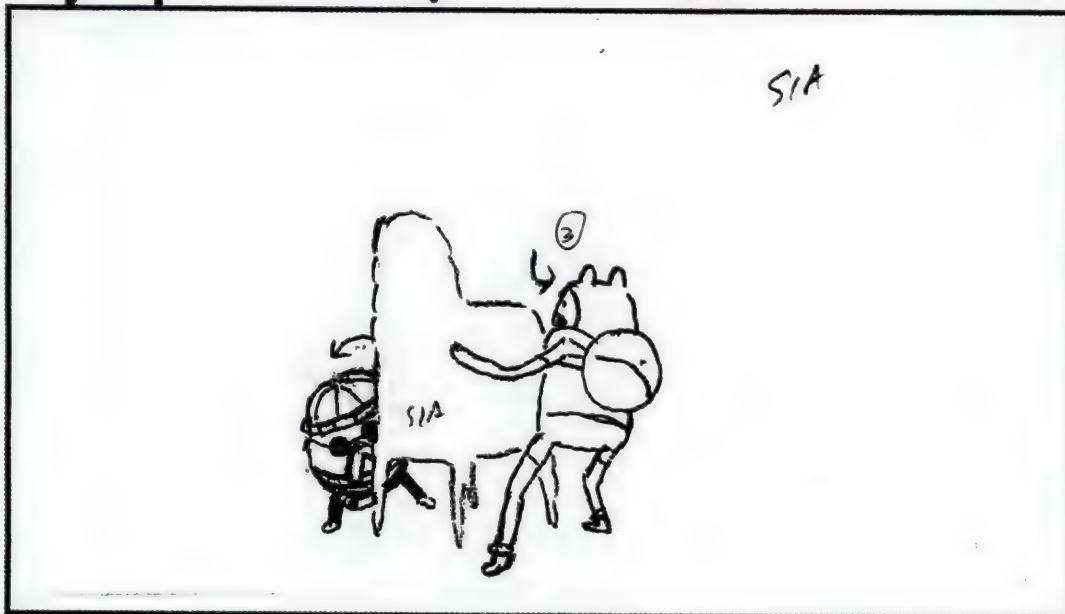
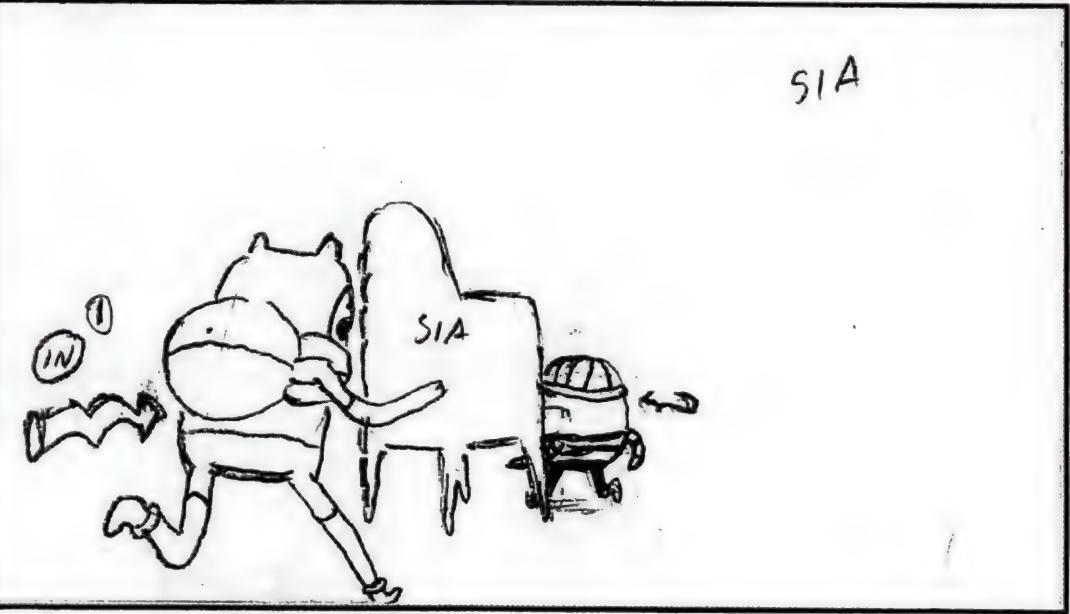
Sc. 104

Pnl. F

Bg.

Page 136

day night



1034 / 230

1034-230

EPISODE #

Production:

Dialog:

Action:  
=FIN COMES AFTER  
STARCY

Timing:



AUG 14 2015

1034 / 230

# ADVENTURE TIME

Sc. 104

Pnl. G

Bg.



day night

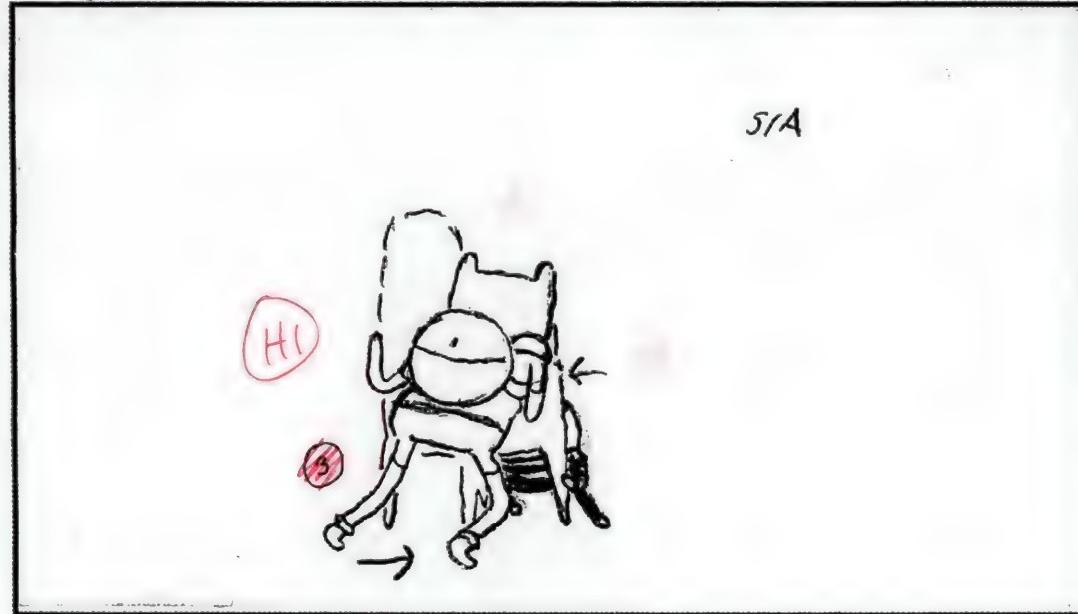
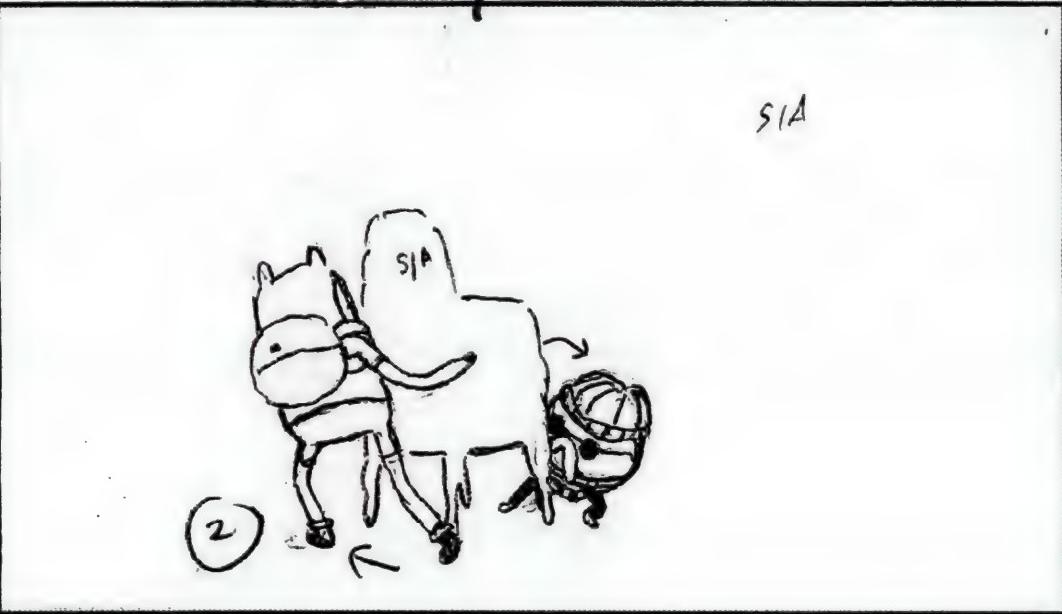
Sc. 104

Pnl. H

Bg.

Page 137

day night



1034-230

EPISODE #

Dialog:

Action:

-F+J JOCKEY  
BACK AND FORTH

Timing:



③,④ ③ QUICK

AUG 14 2015



1034/230

# ADVENTURE TIME

Sc. 105

Pnl. A

Bg.



day night

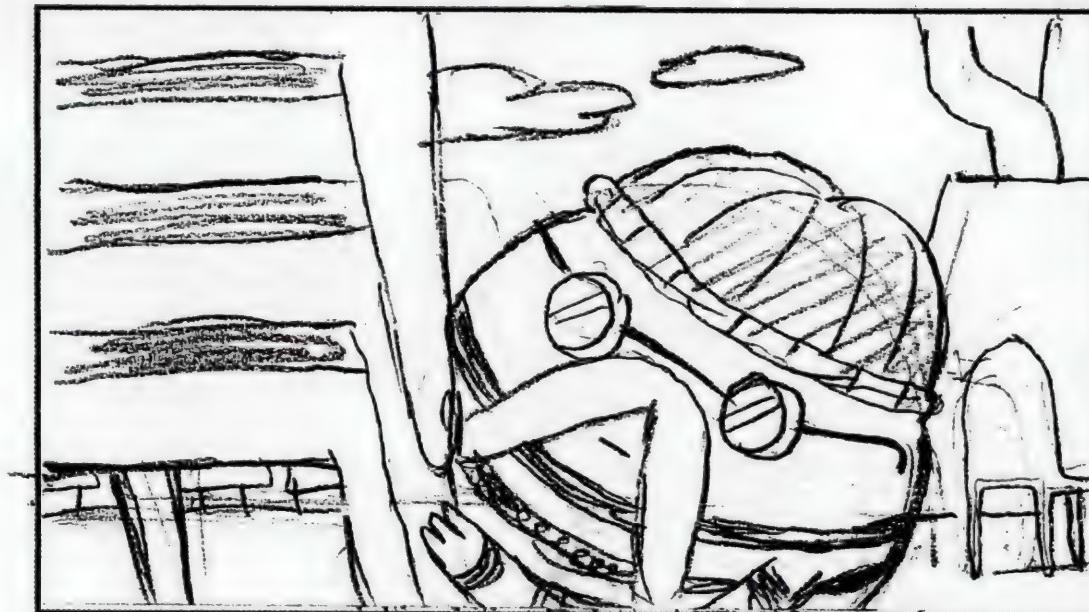
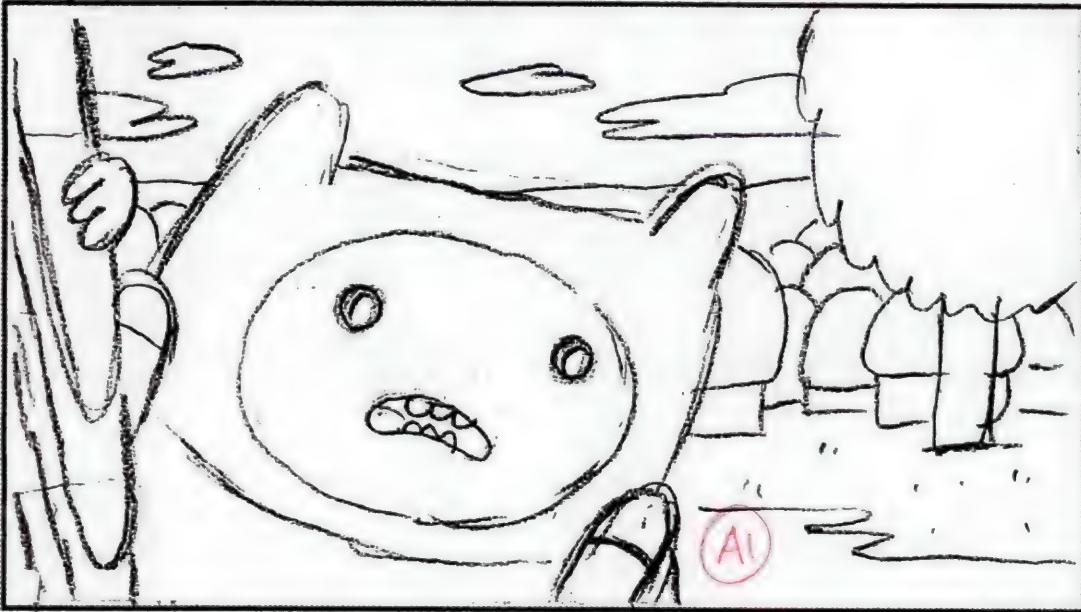
Sc. 106

Pnl. A

Bg.

Page 138

day night



1034/230

1034-230

EPISODE #

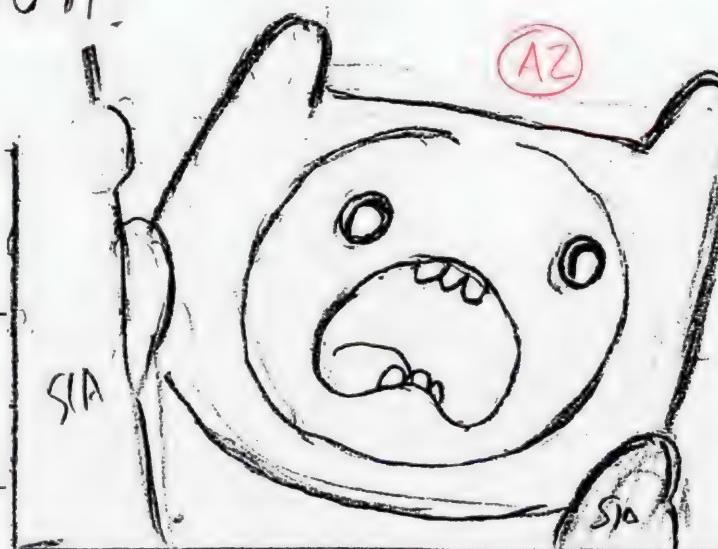
Production:

Dialog:

(F) STARCHY YOU BUTT!

Action:

Timing:



AUG 14 2015

1034/230

# ADVENTURE TIME

1034 / 230

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Sc. 106

Pnl. B

Bg.



day night

Sc. 106

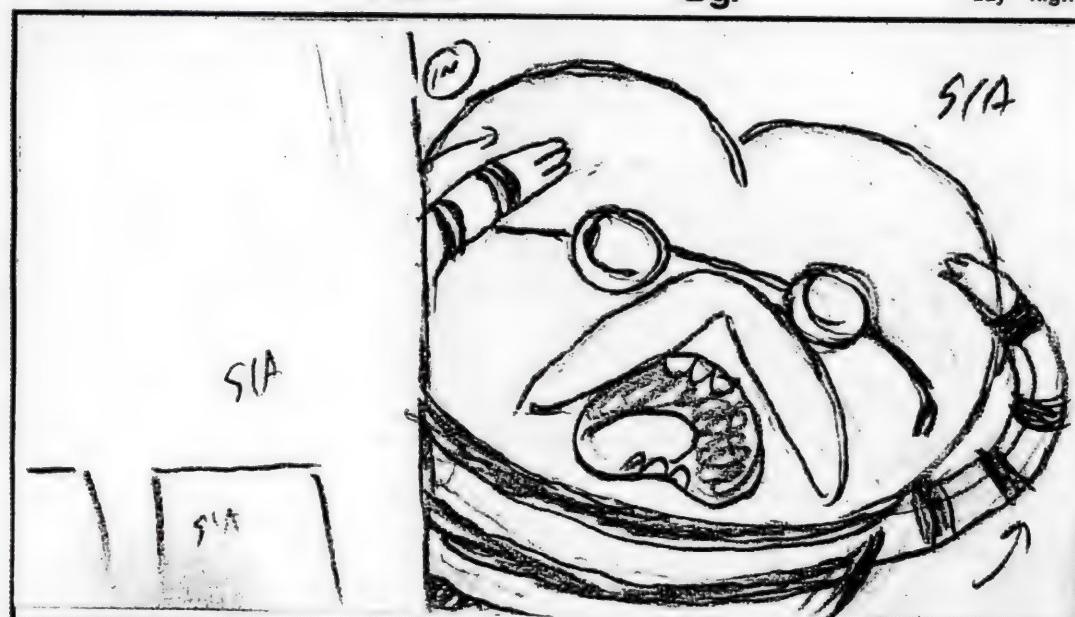
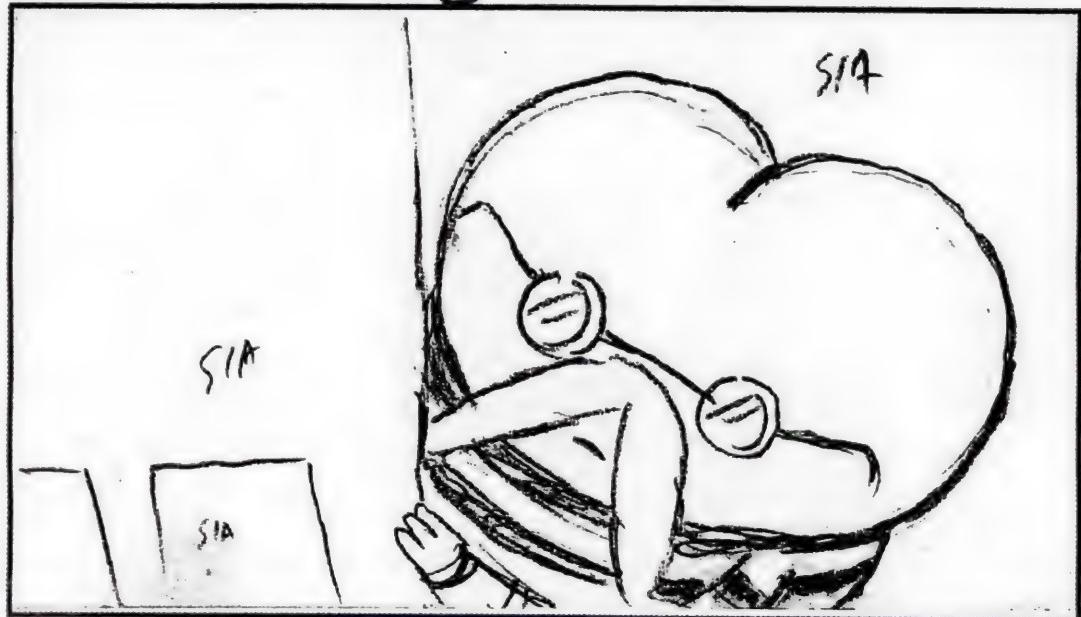
Pnl. C

Bg.

Page

139

day night



Dialog:

SFX: \*SHYUUU \*

(S) = OOOOOH!!

Action:

- STARCHY'S HEAD  
TURNS INTO A BUTT

- STARCHY FEELS HEAD

Timing:

AUG 14 2015

Production:

1034-230

EPISODE #

1034 / 230

# ADVENTURE TIME

Sc. 107

Pnl. A

Bg.



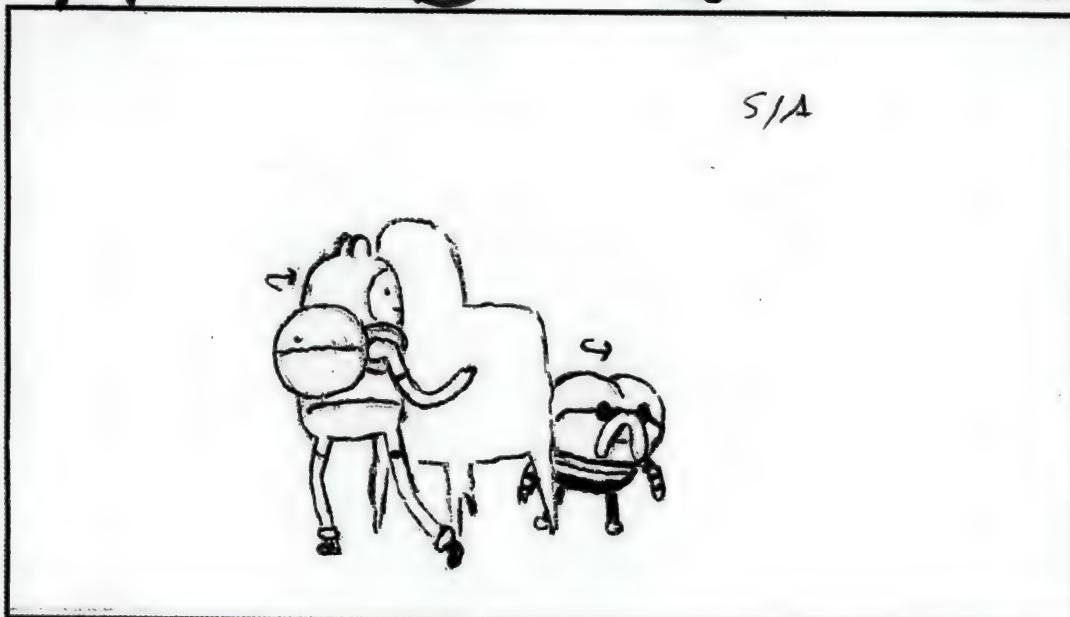
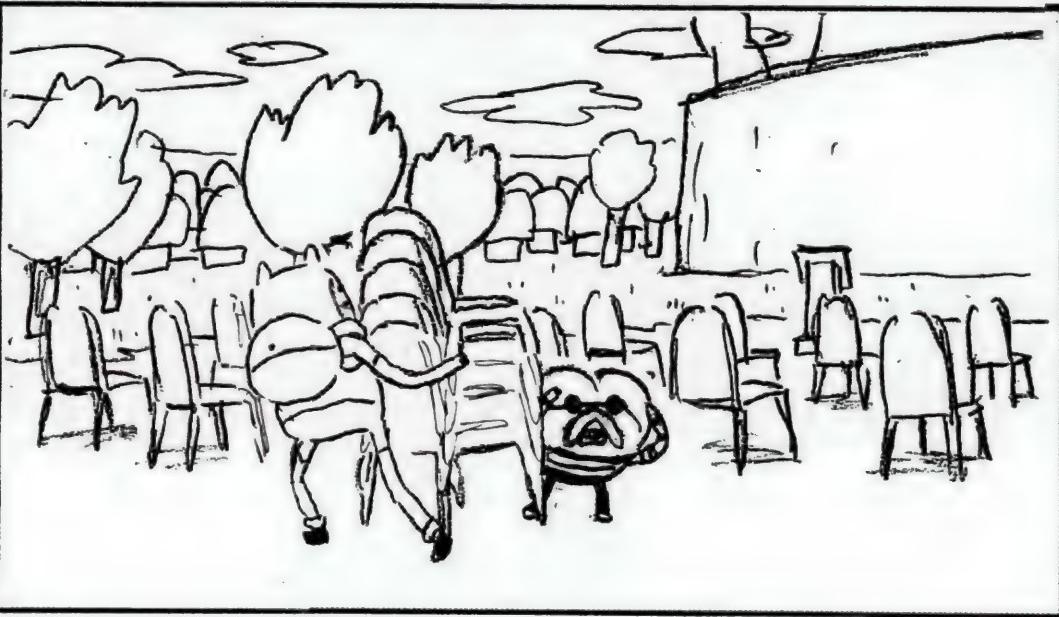
Sc. 107

Pnl. B

Bg.

Page 140

day night



1034/230

Dialog:

(F) Oof... SORRY,

(PB) (off/s) WHAT'S GOING ON HERE!

Action:

-F + STARCHY LOOK RIGHT

Timing:

AUG 14 2015



Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

Sc. 107

Pnl. C

Bg.



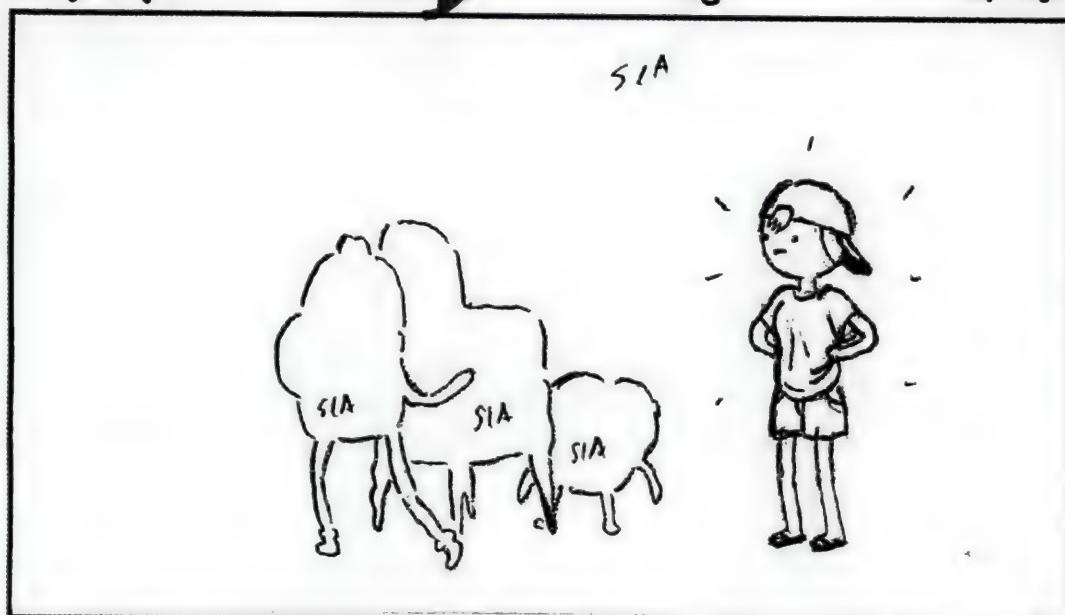
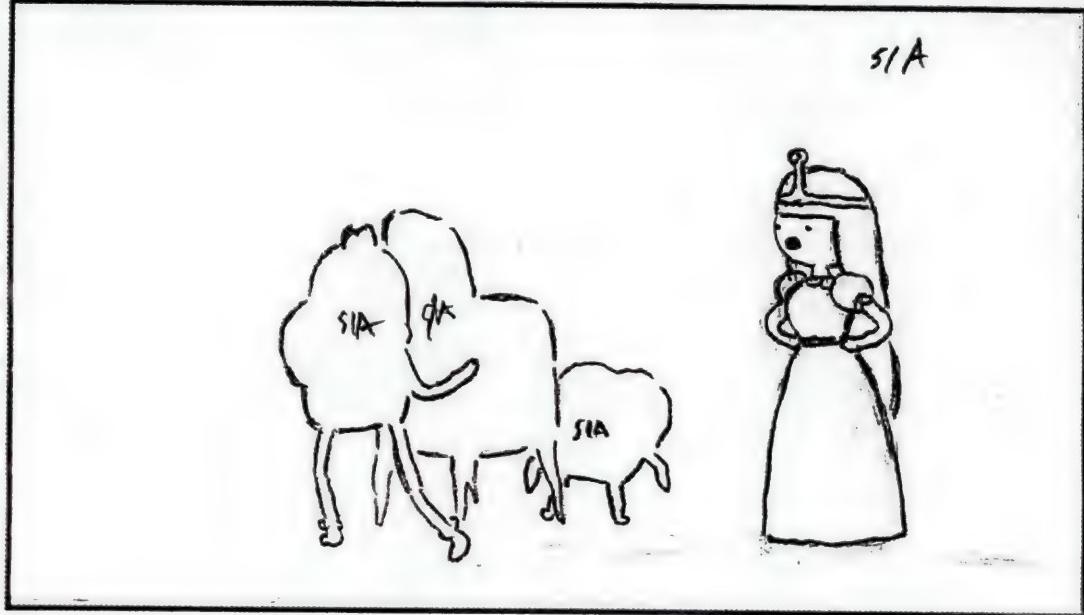
day night

Sc. 107

Pnl. D

Bg.

Page 141  
day night



Dialog:

SFX: \* SHYUU \*

Action:

-PB WALKS ON/S.

-PB TURNS INTO "BOY"  
W/ BASEBALL CAP + FLIP FLOPS

Timing:

AUG 14 2015

Production:

1034-230

EPISODE #

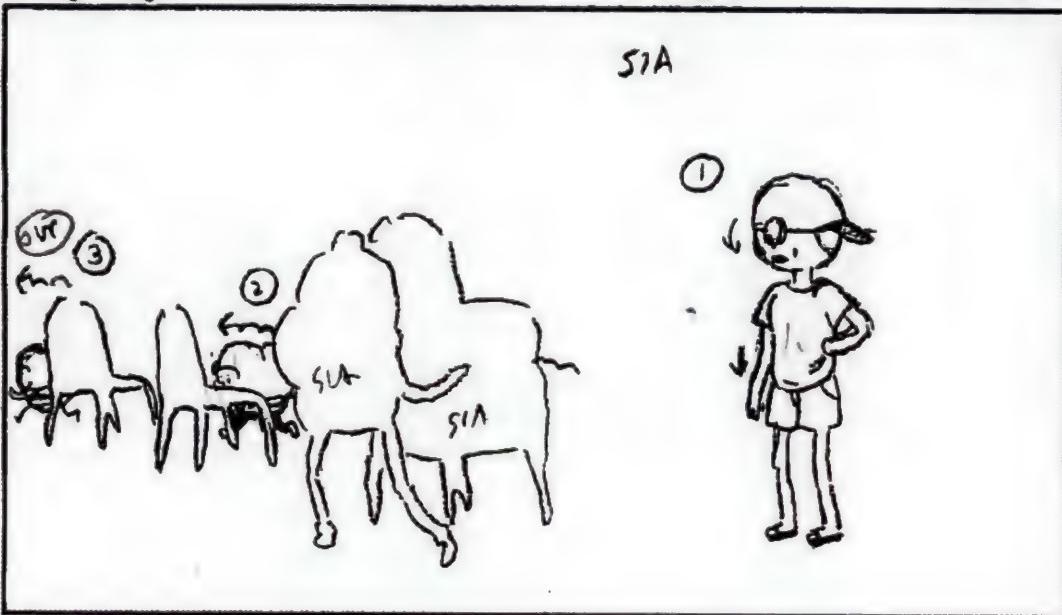
1034/230

# ADVENTURE TIME

Sc. 107

Pnl. E

Bg.



Sc. 108

Pnl. A

Bg.



Page 142

day night

**Dialog:**

STARCHY: AH!!

**Action:**

- STARCHY RUNS OFF

- PB LOOKS AT HERSELF

**Timing:**

AUG 14 2015

EPISODE # 1034-230

Production:

1034/230

# ADVENTURE TIME

1034 / 230

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Sc. 108

Pnl. B

Bg.



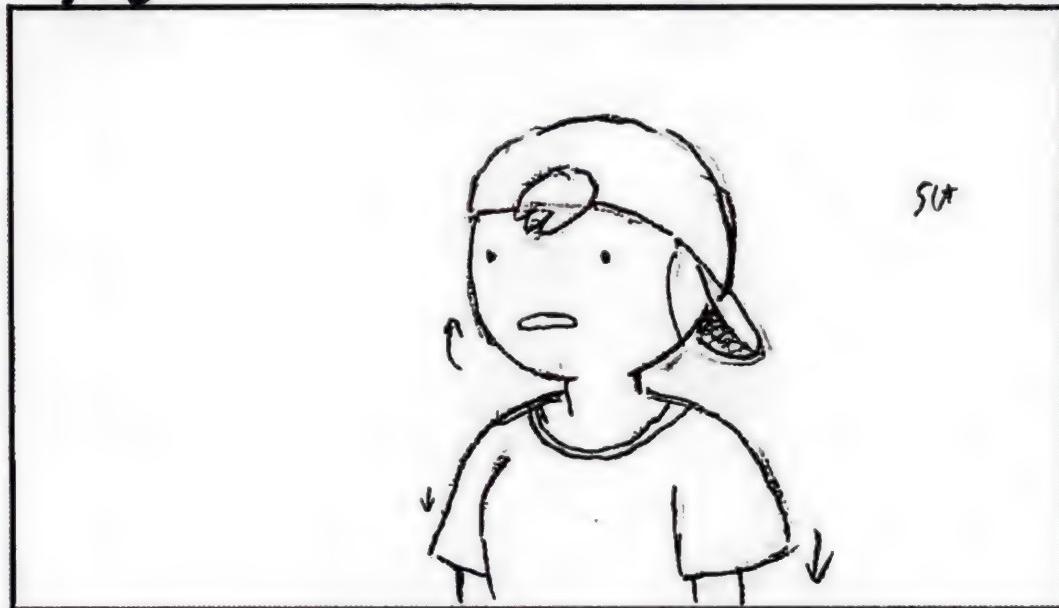
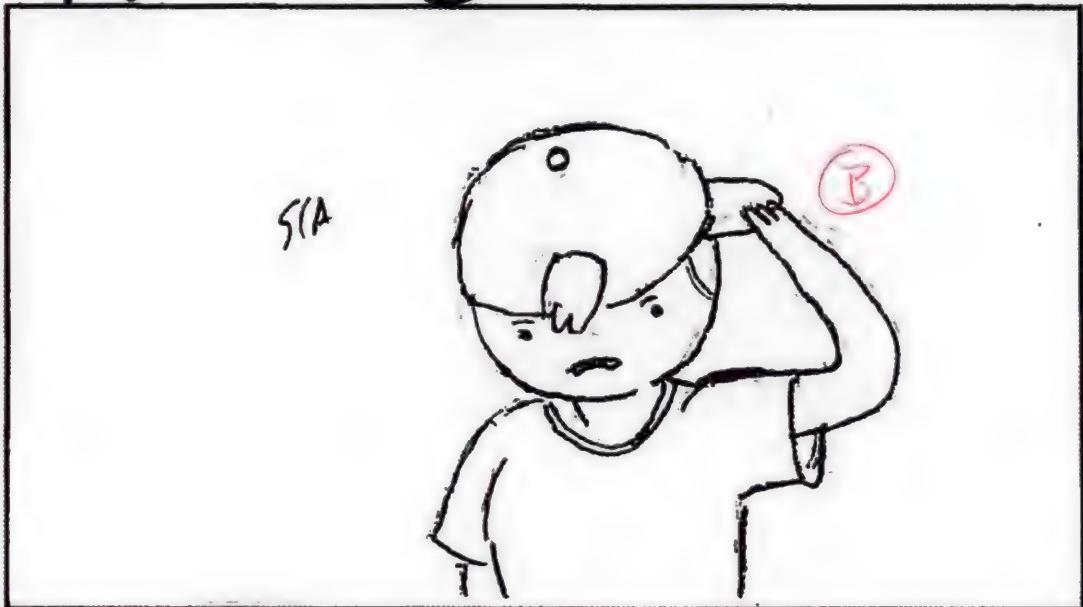
day night

Sc. 108

Pnl. C

Bg.

Page 143  
day night



Dialog:  
①PB [GRUNT]

Action:  
- PB PULLS ON CAP  
BUT IT'S STUCK

Timing:



②PB Can you explain this?

AUG 14 2015

Production:

EPISODE # 1034-230

1034 / 230

1034/230

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# ADVENTURE TIME

Sc. 109

Pnl. A

Bg.



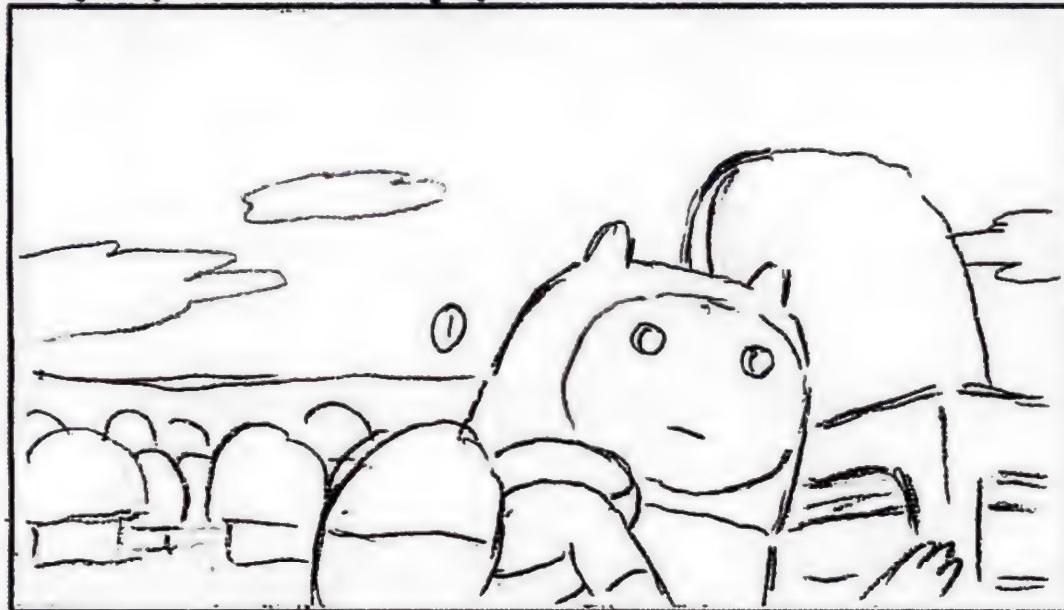
day night

Sc. 109

Pnl. B

Bg.

Page 144  
day night



EPISODE # 1034-230

Dialog:

(1) I DONT KNOW, I'M NOT A PSYCHIATRIST!

Action:

Timing:

(2) C'MON LET'S GET YOU HOME DUDE

- J COVERS FINN'S EYES

- ADJ FINN'S LEFT

AUG 14 2015

Production:

1034/230

1034:230

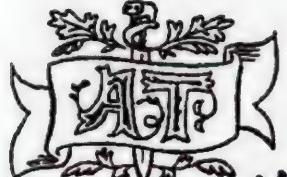
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# ADVENTURE TIME

Sc. 110

Pnl. A

Bg.



day night

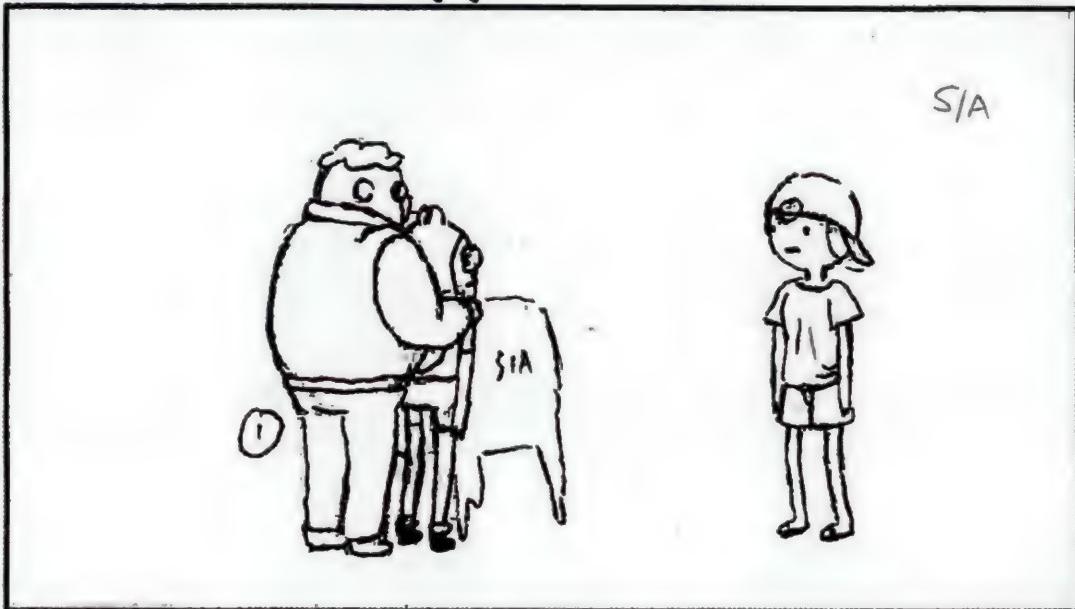
Sc. 110

Pnl. B

Bg.

Page 145

day night



Dialog:

J: PEEBS, GOOD LUCK WITH  
THE SPEECH!

Action: - J LIFTS FINN,  
PIVOTS AROUND/  
SETS F DOWN



- J. HUSTLES OFF/S.

Timing:

AUG 14 2015

Production:

1034/230

# ADVENTURE TIME

Sc. 110

Pnl. C

Bg.



day night

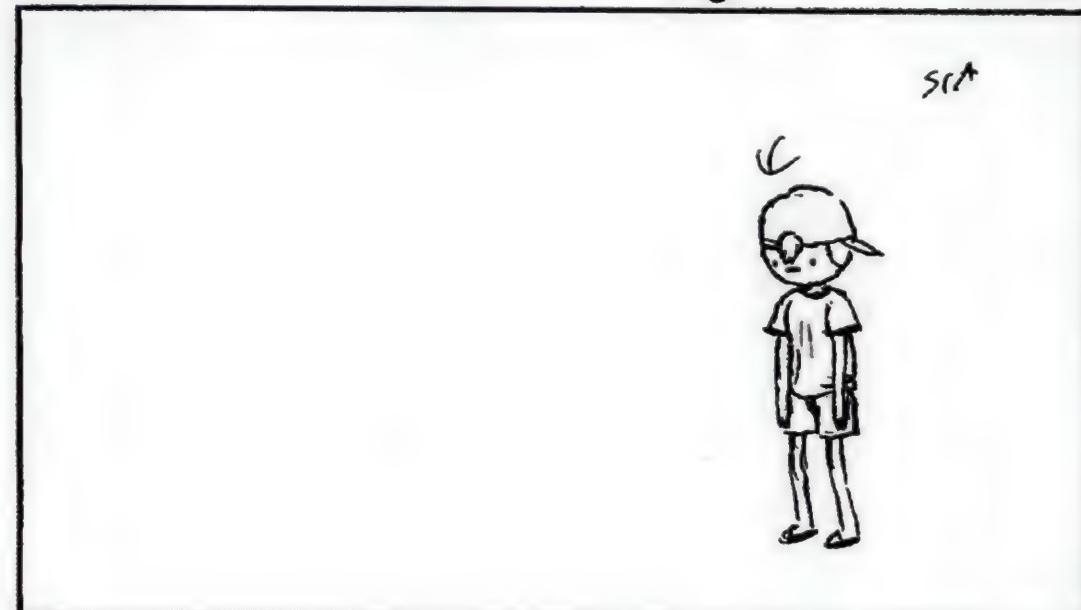
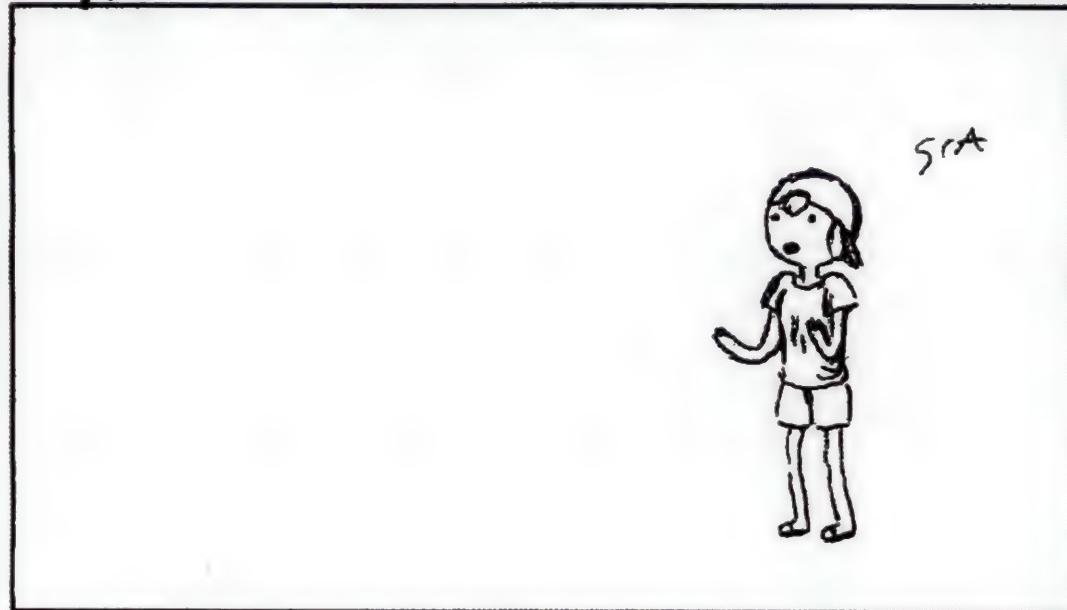
Sc. NO

Pnl. D

Bg.

Page 146

day night



Dialog:

(PB) BUT ...

(CB) (SIGH)

Action:

Timing:

AUG 14 2015

Production:

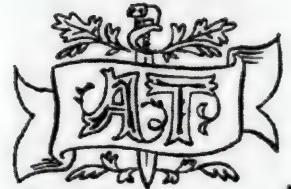
1034/230

# ADVENTURE TIME

Sc. 110

Pnl. E

Bg.



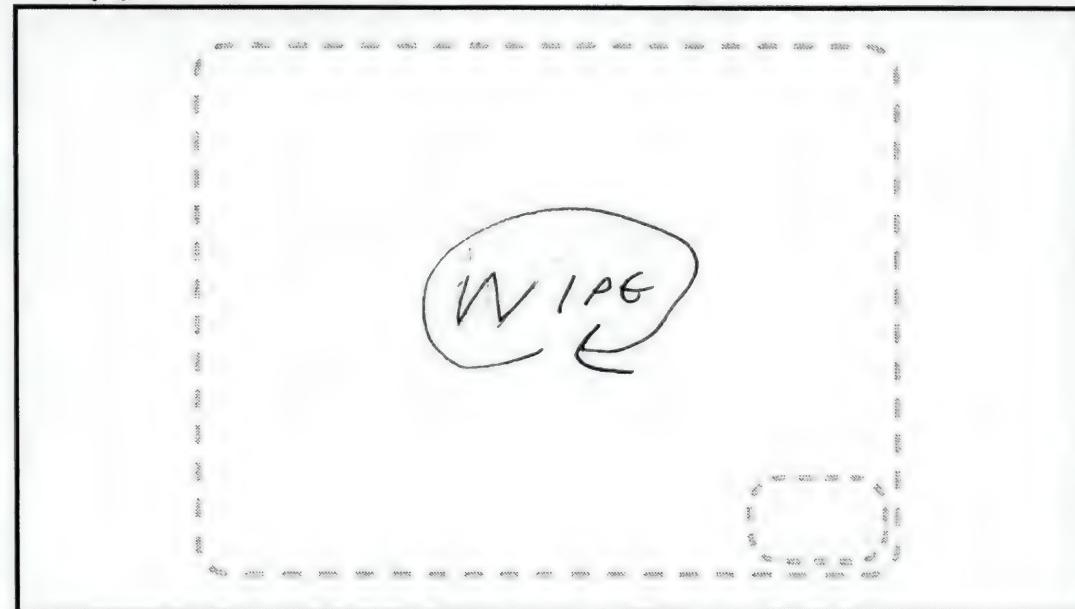
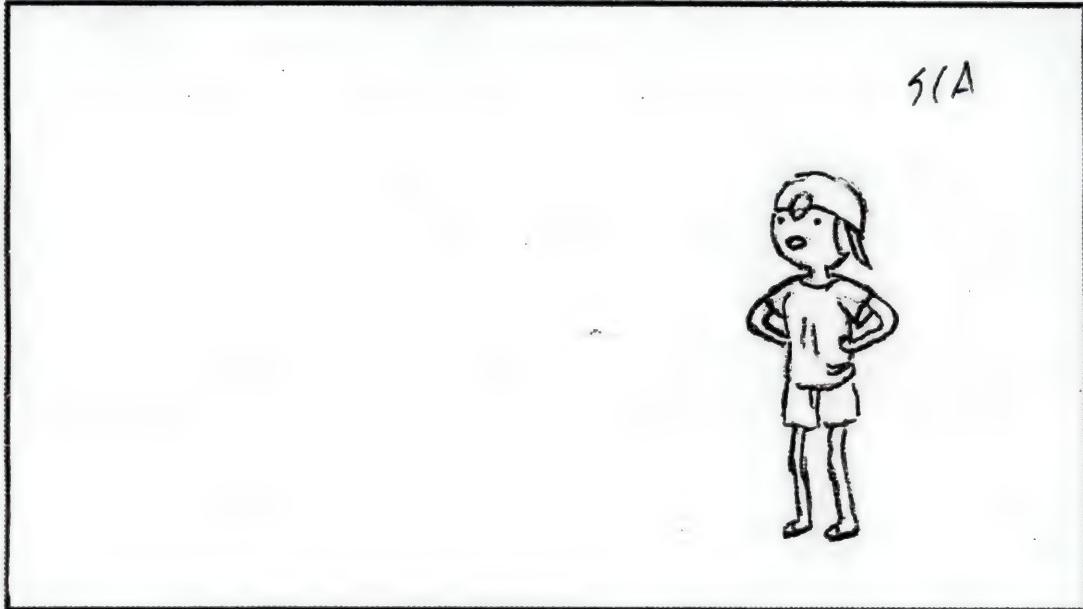
day night

Sc. 110 cont Pnl.

Bg.

day night

Page 147



Dialog:

(PB) TEEN BOY HEART THROB  
IT IS.

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034 / 230

1034 / 230

## ADVENTURE TIME

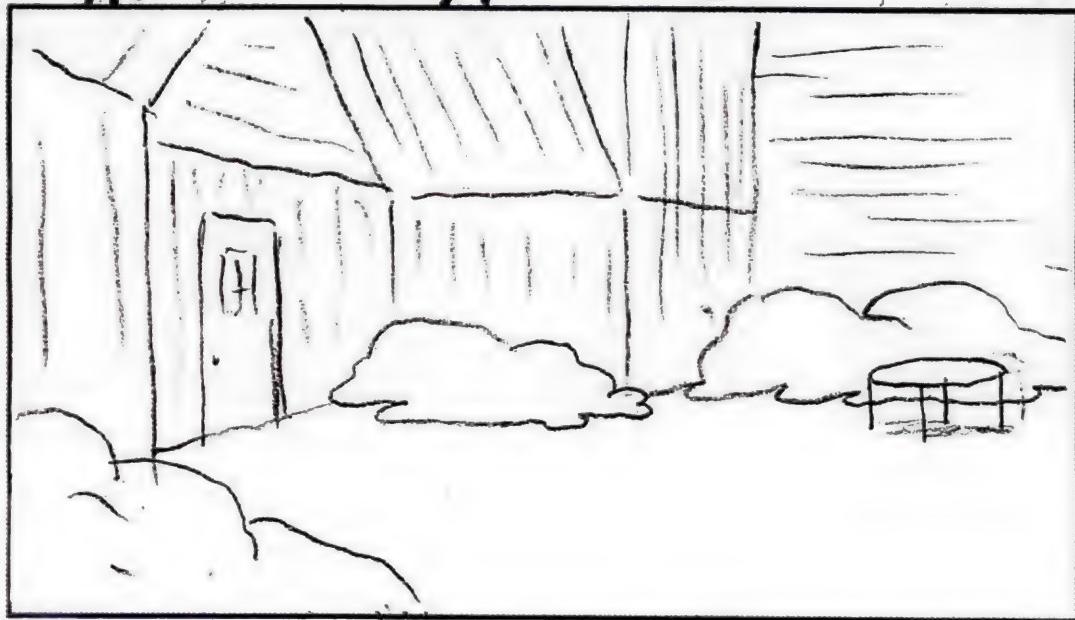


Sc. 111

Pnl. A

Bg.

day night



Sc. 111

Pnl. B

Bg.

day night



SPA

Page

148

EPISODE #

1034-230

Dialog:

J OKAY AT LEAST NOW  
WE'RE SAFE FROM YOU  
DONKIN' UP ANY MORE OF OUR  
FRIENDS

-F+J WALK IN THIS DIRECTION

Action:

Timing:

AUG 14 2015

Production:

1034/230

# ADVENTURE TIME

Sc. 111

Pnl. C

Bg.



day night

Sc. 111

Pnl. D

Bg.

Page

149

day night

SFA



1034/230

Dialog:

SFX : DOOR SWISH

F/ No body got hurt.

Action:

- T LETS GO OF PPN
- DOOR CLOSES

Timing:



SFX : \* JINGLING COINS \*

- RIPPLE IN TREASURE PILE

AUG 14 2015

Production:

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1034/230

1034/230

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# ADVENTURE TIME

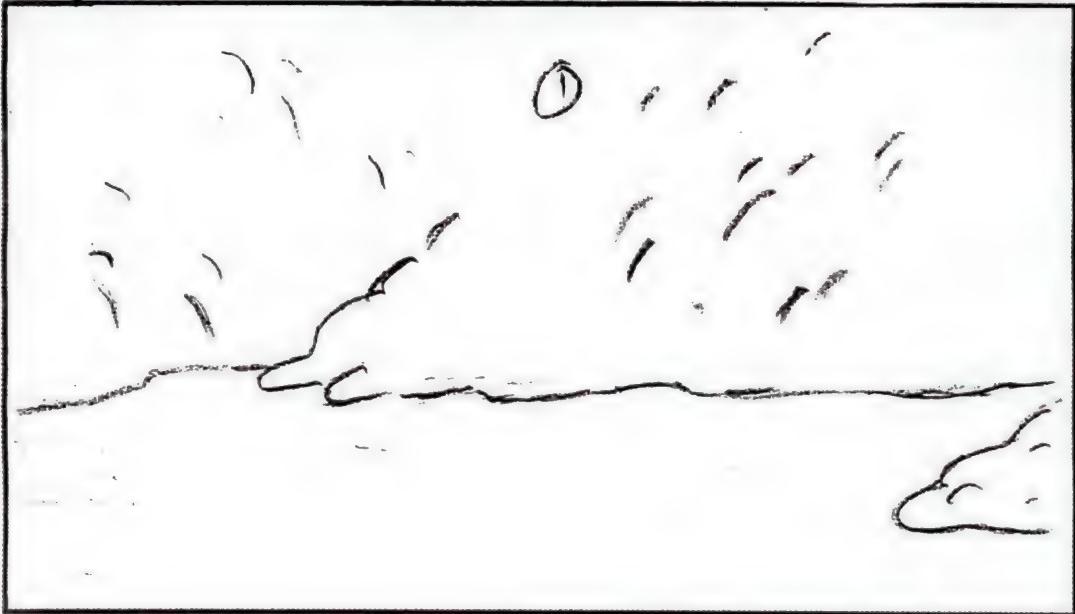


Sc. 112

Pnl. A

Bg.

day night

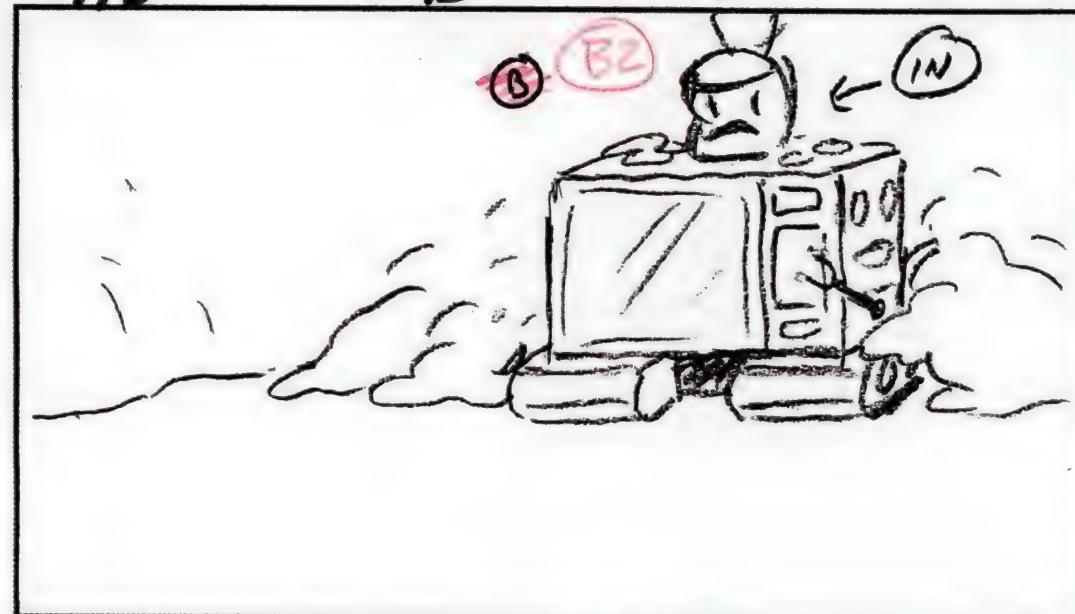


Sc. 112

Pnl. B

Bg.

day night



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EPISODE # 1034-230

Dialog:



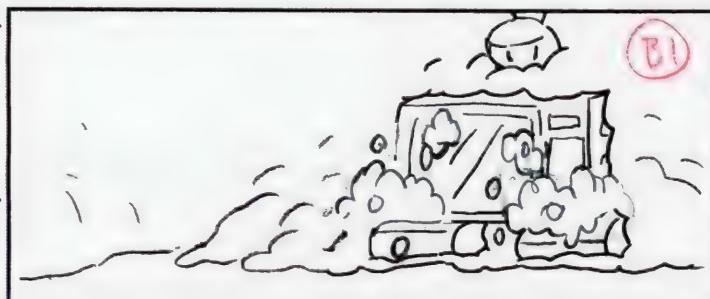
Action:

①, ②, ①

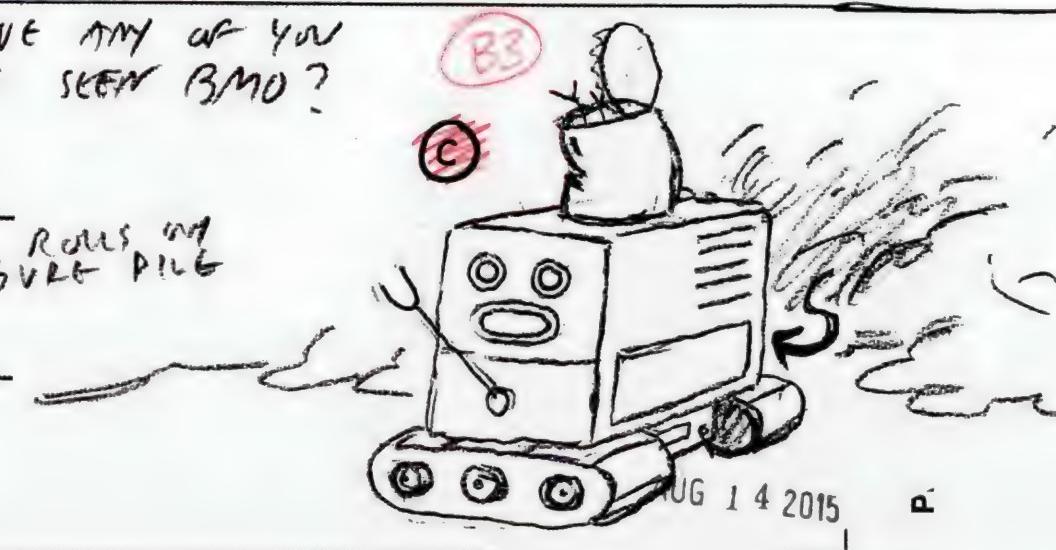
NEPTR: HAVE ANY OF YOUR  
GEMS SEEN BMO?

-NEPTR ROLLS IN  
OF TREASURE PILT

Timing:



A



P.

1034/230

# ADVENTURE TIME

Sc. 113

Pnl. A

Bg.



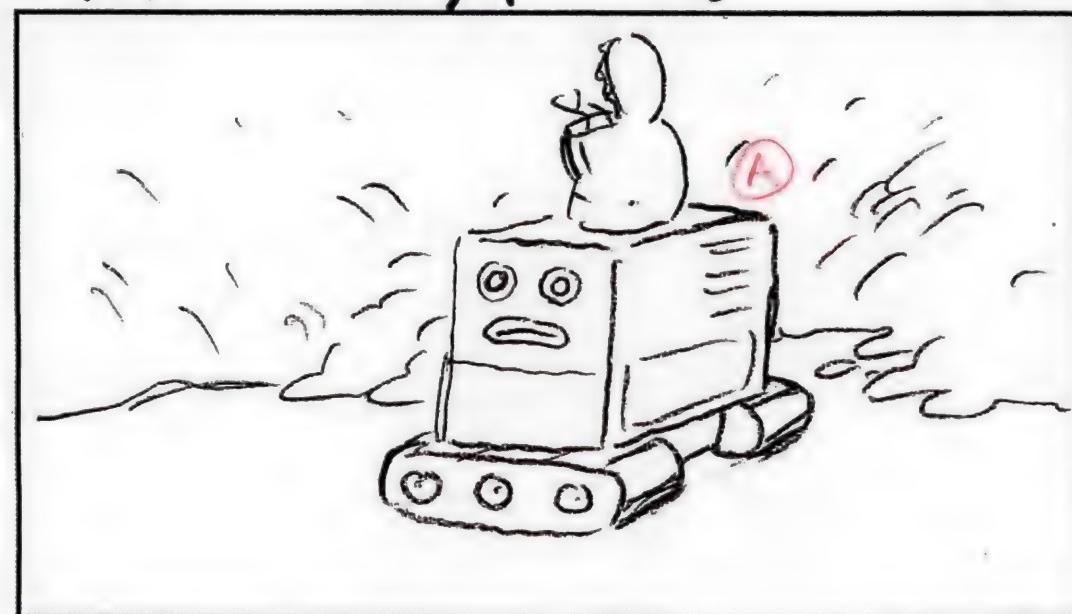
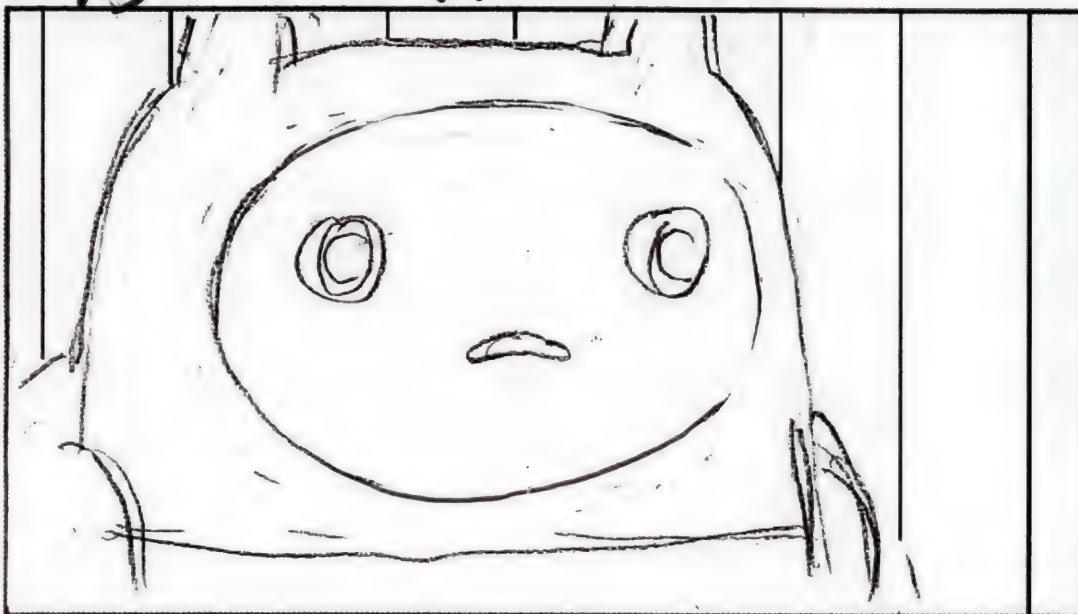
Sc. 114

Pnl. A

Bg.

Page 151

day night



Dialog:

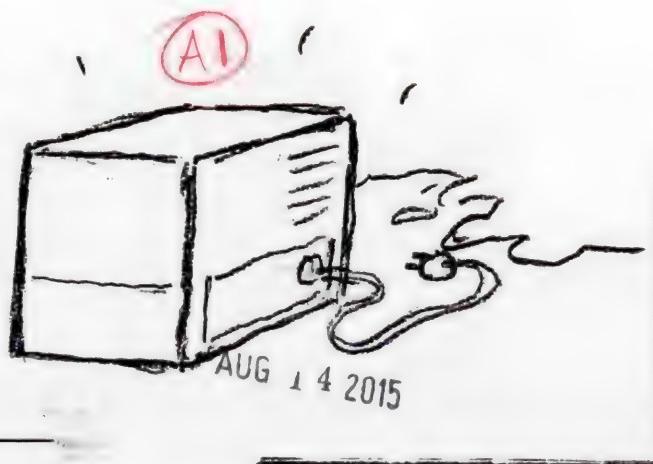
SFX: SHYUU \*

SFX: = POOF =

Action:

- N6PTR TURNS INTO  
MICROWAVE

Timing:



1034/230

EPISODE #

1034-230

1034/230

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# ADVENTURE TIME



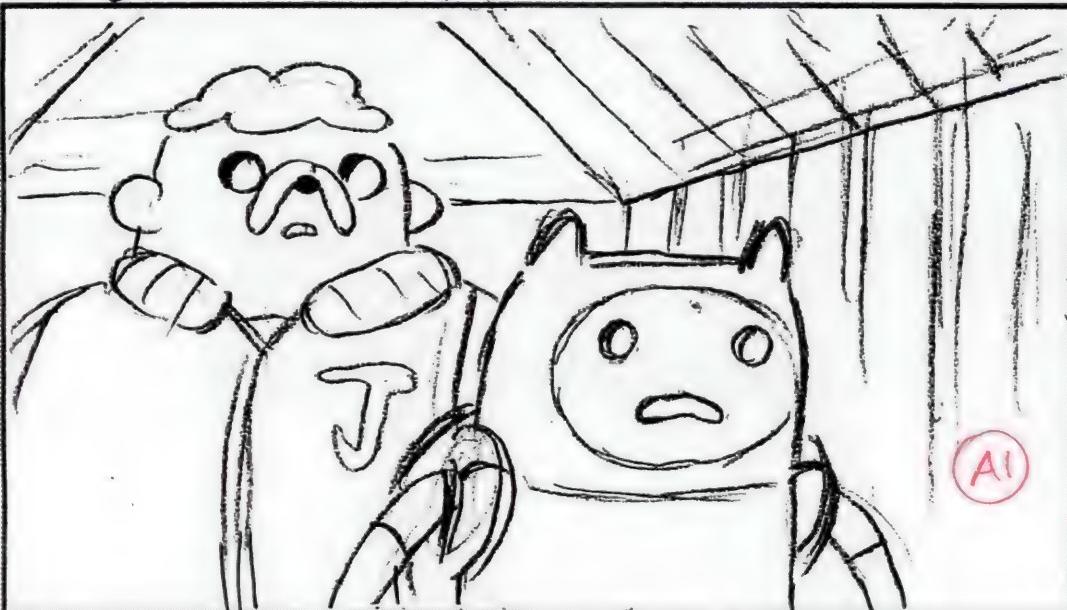
Page 152

Sc. 115

Pnl. A

Bg.

day night



Sc. 115

Pnl. B

Bg.

day night



Dialog:

F AAAAH!

Action:

A2

Timing:



F DID I KILL NEPTR?!

-F LOOKS AT JACE

AUG 14 2015

Production:

1034/230

EPISODE #1034 - 230

## ADVENTURE TIME

Sc. 115

Pnl.

C

Bg.



day night

Sc. 115

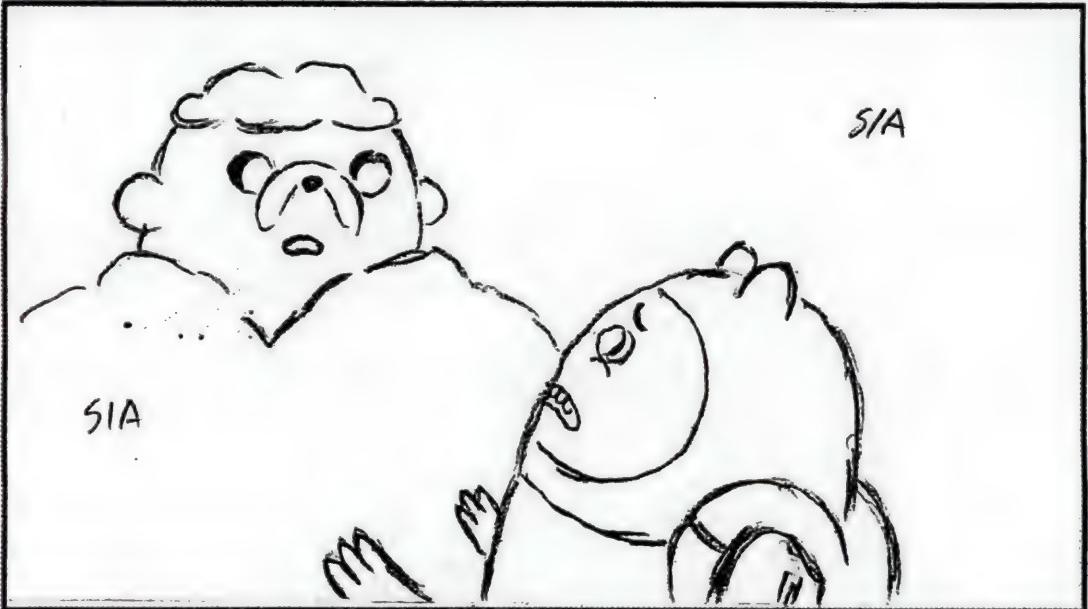
Pnl.

D

Bg.

day night

Page 153



**Dialog:** Ⓛ YOU TURNED HIM INTO A  
MICROWAVE. ...SO, YEAH YOU  
KINDA DID.

⑦ B-BU-- BUT—

**Action:**

- J WALKS OFF  
PAST FINN

**Timing:**

AUG 14 2015

**Production:**

1034-230

**EPISODE #**

1034/230

# ADVENTURE TIME

Sc. 116

Pnl. A

Bg.



day night

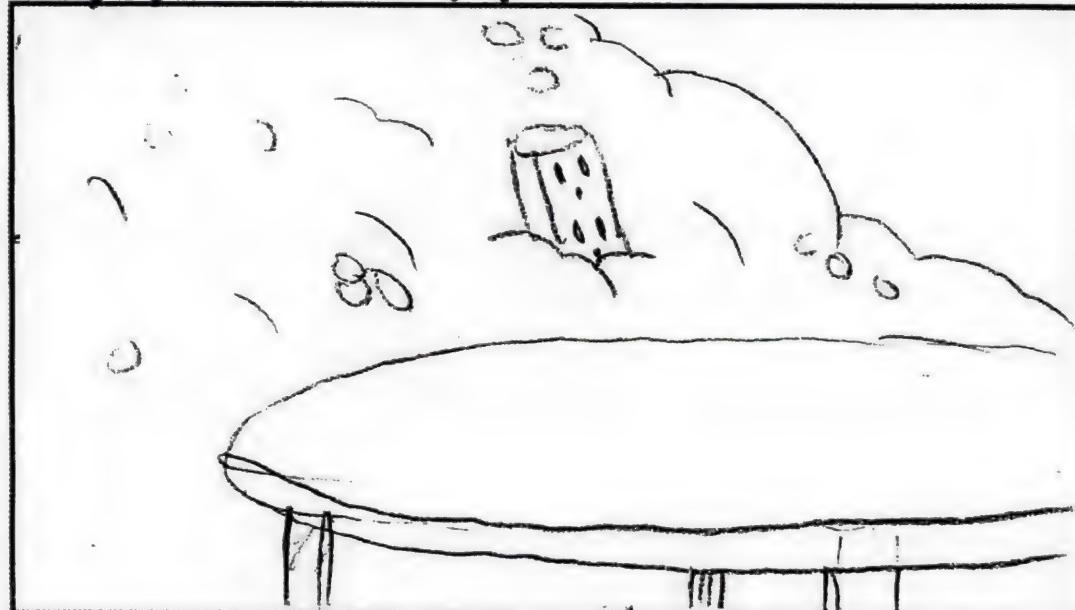


Sc. 117

Pnl. A

Bg.

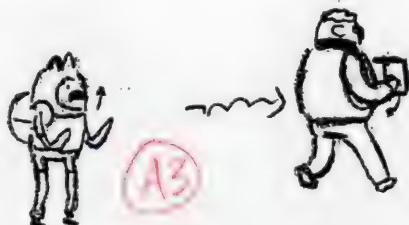
day night



Dialog:  
F THAT'S NOT HOW I SEE  
NEPTR -- IS IT?

Action:  
→ PICKS UP  
MICROWAVE,  
WAVES  
TOWARD FAKE

Timing:



AUG 14 2015

Production:

EPISODE #

1034-230

Page 154

day night

1034/230

# ADVENTURE TIME



Page 165

Sc. 117

Pnl.

B

Bg.

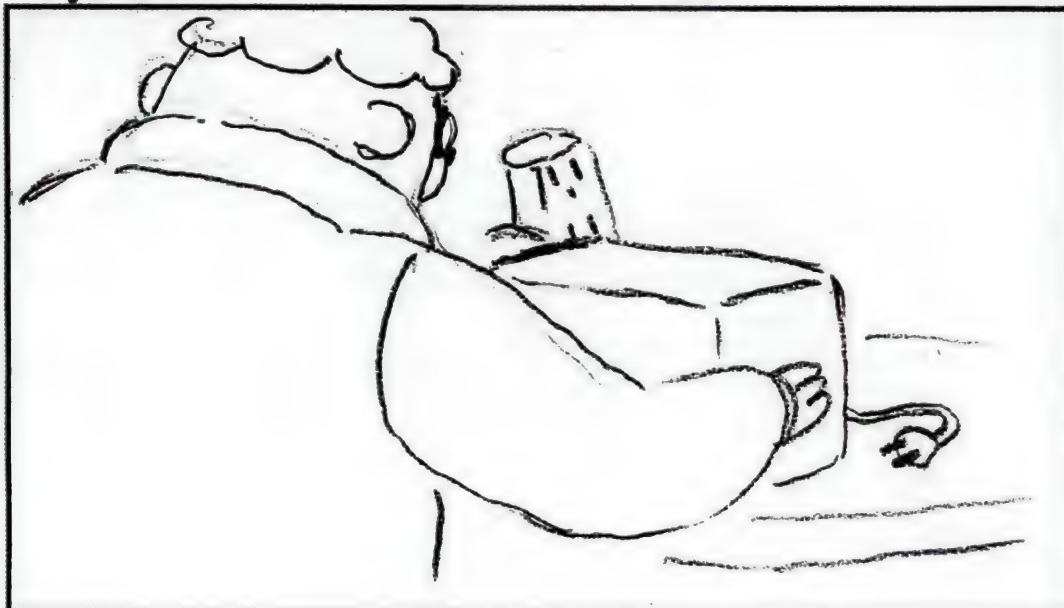
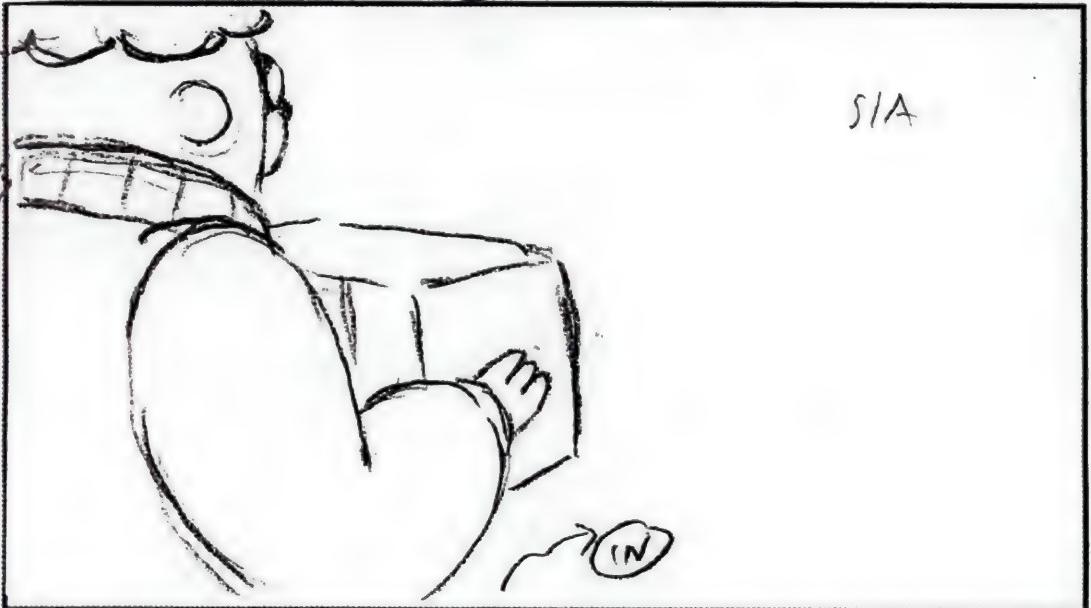
day night Sc. 117

Pnl.

C

Bg.

day night



1034/230

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Dialog:

Action:

- J. WALKS ON/S WITH  
MICROWAVE

- J SETS DOWN MICROWAVE  
ON TABLE -

Timing:

AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

# ADVENTURE TIME

Sc. 117

Pnl. D

Bg.



day night

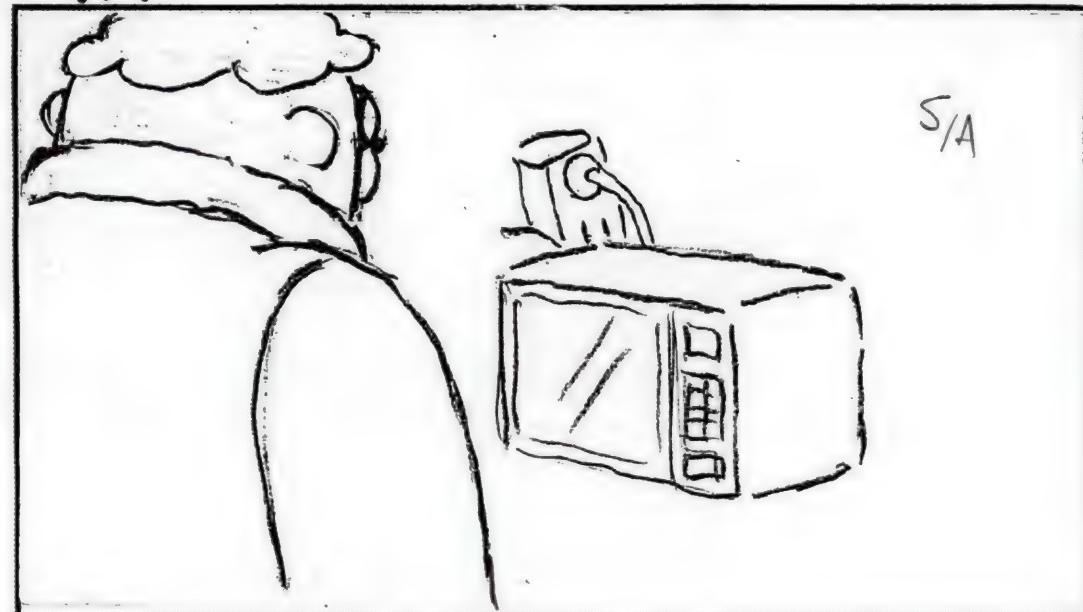
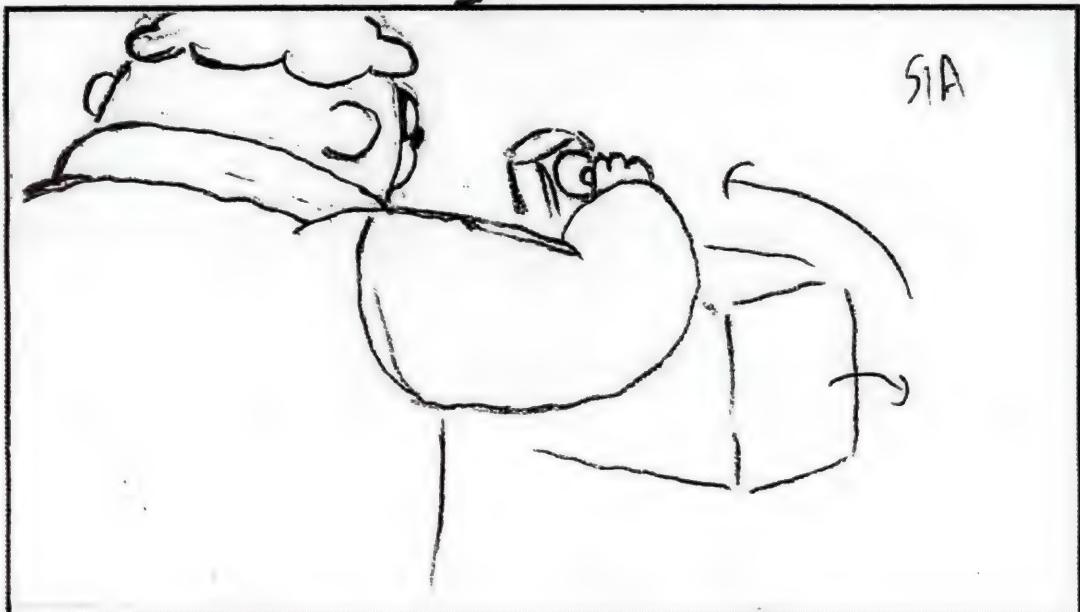
Sc. 117

Pnl. E

Bg.

Page 156

day night



1034 / 230

Dialog:

SFX = +ELECTRICITY X  
SOUND?

F (OFF) I LIKE NEPTR --

Action:  
- J PLUGS IN MICROWAVE  
INTO OUTLET

Timing:

AUG 14 2015

Production:

1034 / 230

# ADVENTURE TIME

Sc.

Pnl.

Bg.

day night



118

Sc.

Pnl.

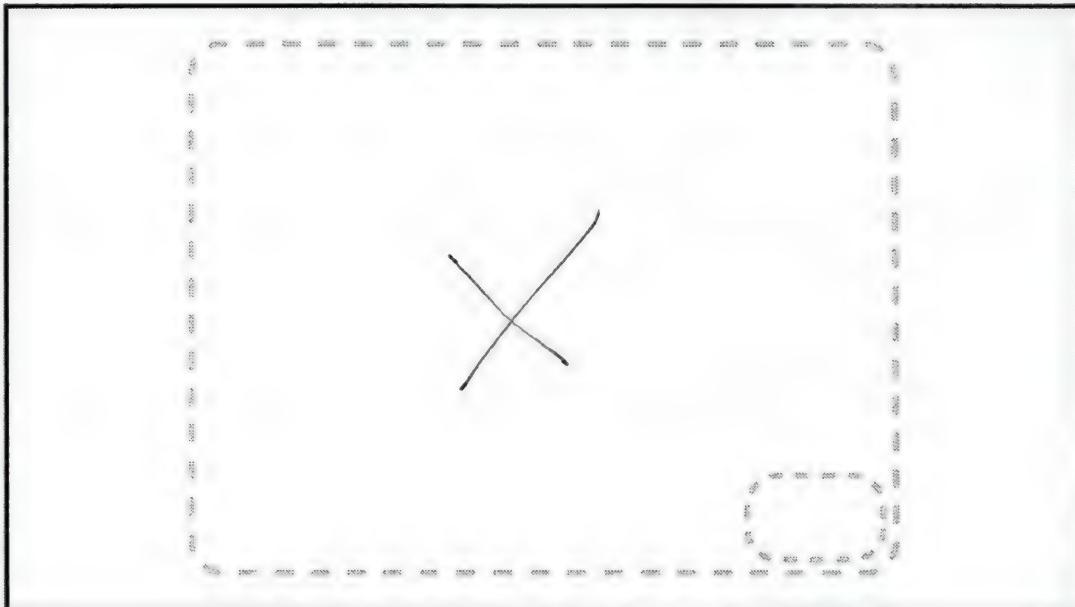
A

Bg.

day night

Page

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Dialog:

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034 / 230

1034 / 230

# ADVENTURE TIME

Sc. 118

Pnl. B

Bg.



day night

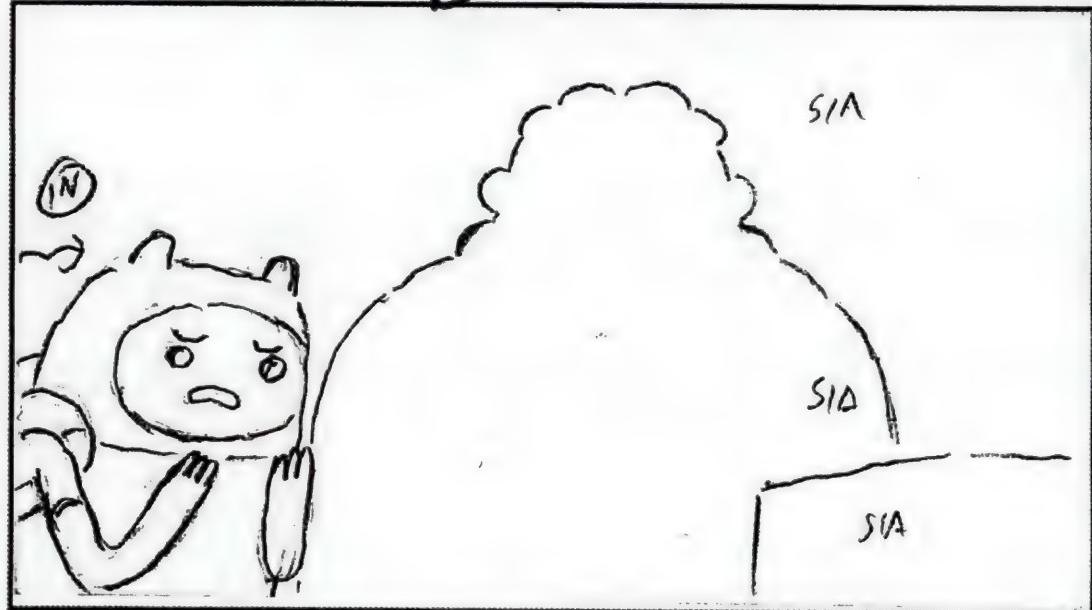
Sc. 118

Pnl. C

Bg.

Page 158

day night



1034/230

Dialog:

F: HE'S LIKE --

F: my son.

Action:

-F. WALKS ON S.

Timing:

AUG 14 2015

Production:

1034/230

## ADVENTURE TIME



Sc. 118

Pnl. D

Bg.

day night

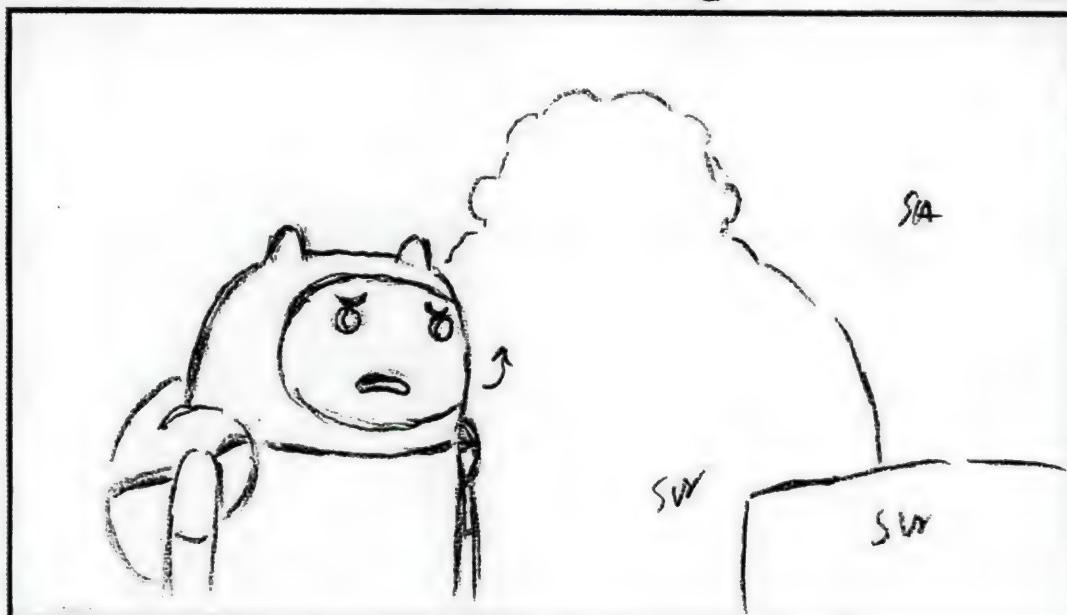


Sc. 118

Pnl. E

Bg.

day night



Page

159

EPISODE # 1034-230

Production:

Dialog: (F): IF... IF I WAS A BETTER PERSON, WOULD I BE TURNIN' MY FRIENDS INTO →

(P): BETTER THINGS ?

Action:

Timing:

AUG 14 2015

1034 / 230

# ADVENTURE TIME



Sc. 119

Pnl. A

Bg.

day night

Sc. 119

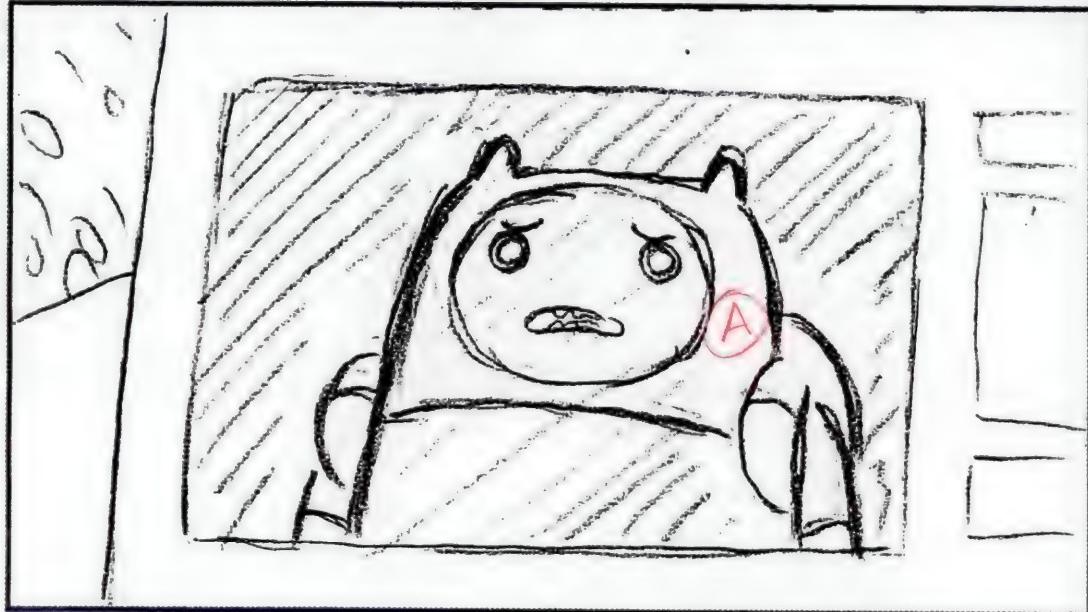
Pnl. B

Bg.

Page

160

day night



1034/230

1034-230

EPISODE #

Production:

Dialog:  
①: AM I ... UNCARING?  
(INCREASINGLY  
FREAKED OUT)

①: ... JUDGEMENTAL?

Action:  
- REFLECTION IN  
MICROWAVE.

- FINN STARTS TO  
TRANSFORM.

Timing:

AUG 14 2015

1034/230

# ADVENTURE TIME

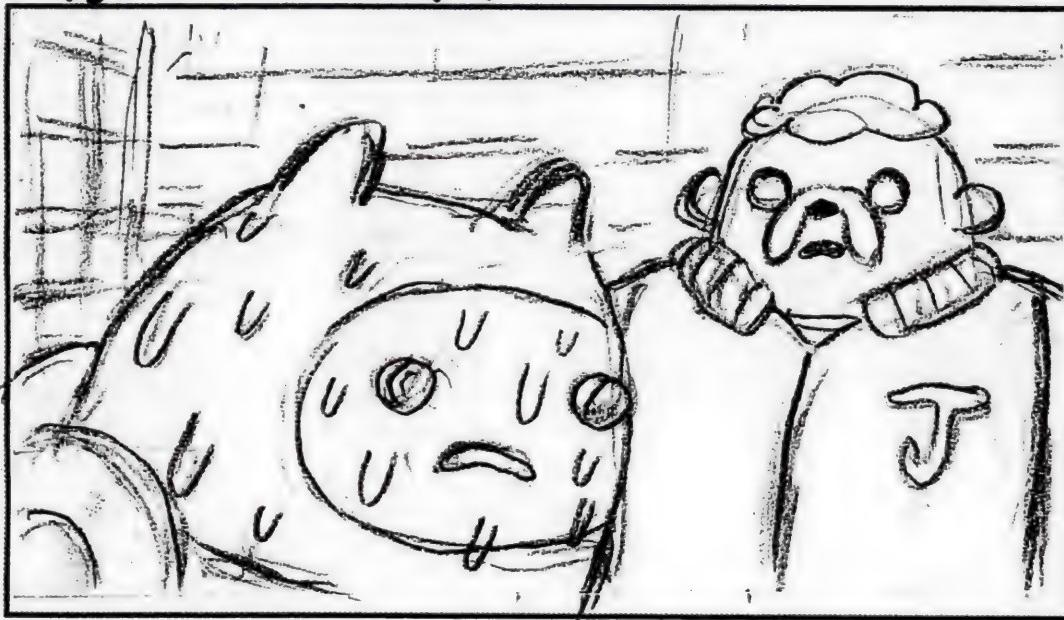
Sc. 120

Pnl. A

Bg.



day night



Sc. 120

Pnl. B

Bg.

day night



Page 161

1034/230

Dialog:

J UH... FINN?

F SELF - CENTERED  
(voice changing?) (BUILDING)

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

Sc. 120

Pnl. C

Bg.



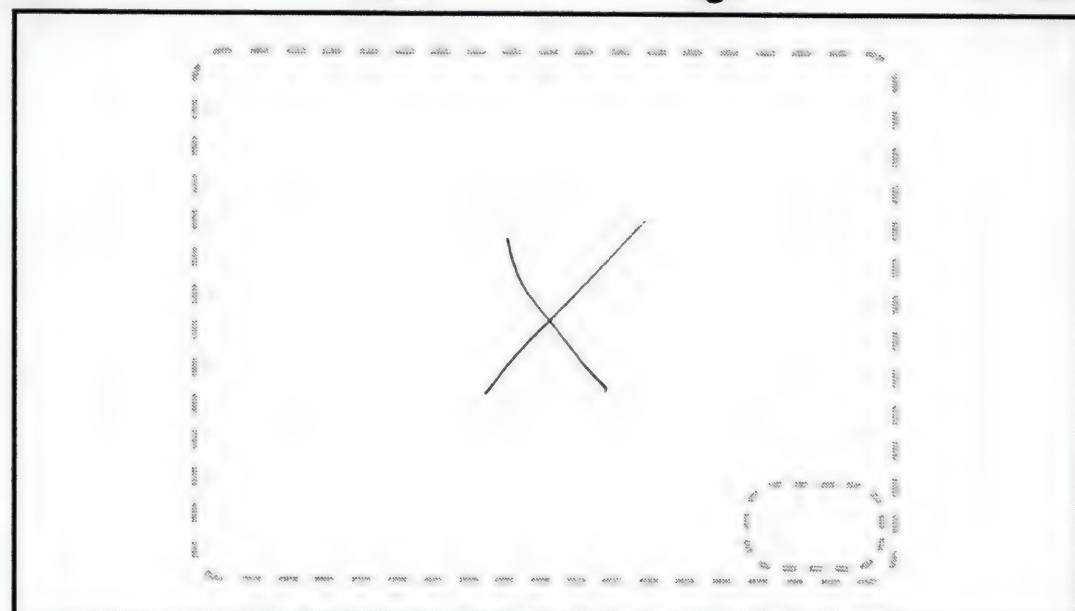
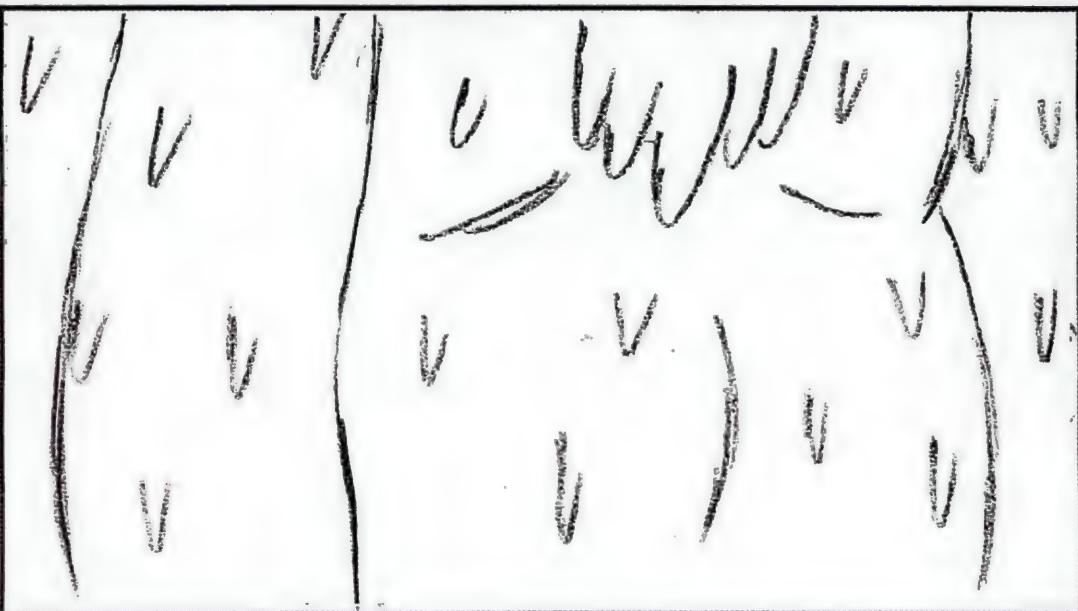
day night

Sc.

Page

162

day night



1034/230

Dialog:

F/ Monsterous?

Action:

- F FILLS THE SCREEN

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

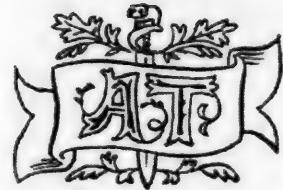
# ADVENTURE TIME

Sc. 120

Pnl. D

Bg.

day night

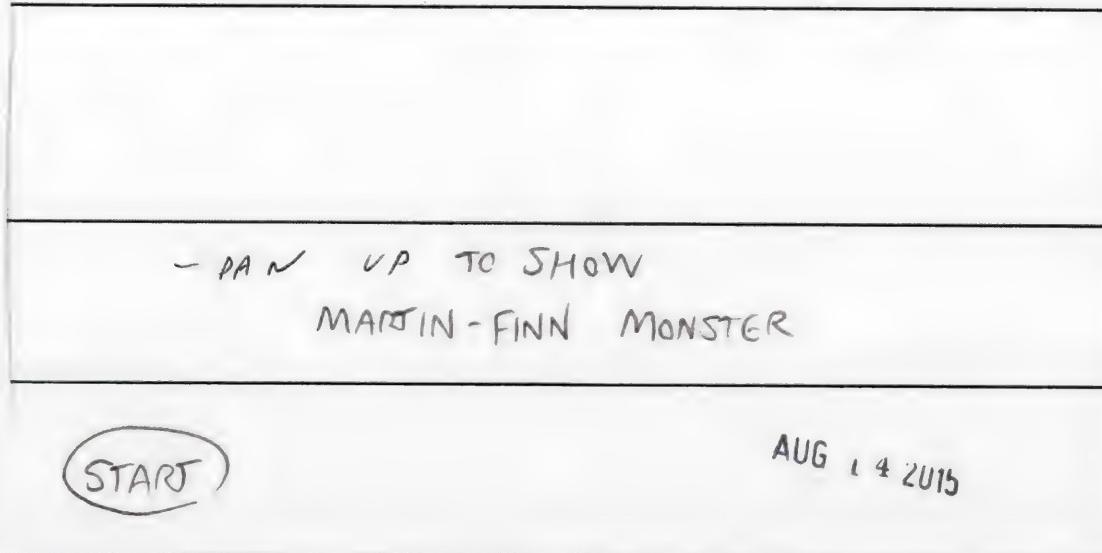
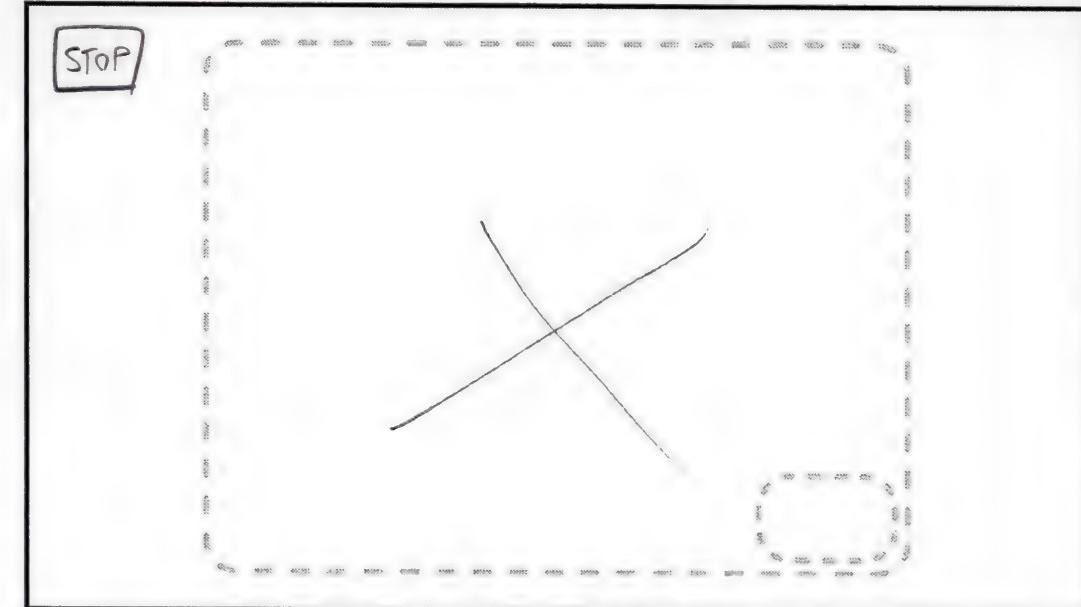


Sc.

Pnl.

Bg.

day night



Production:

EPISODE # 1034-230

1034/230

Page

163

# ADVENTURE TIME

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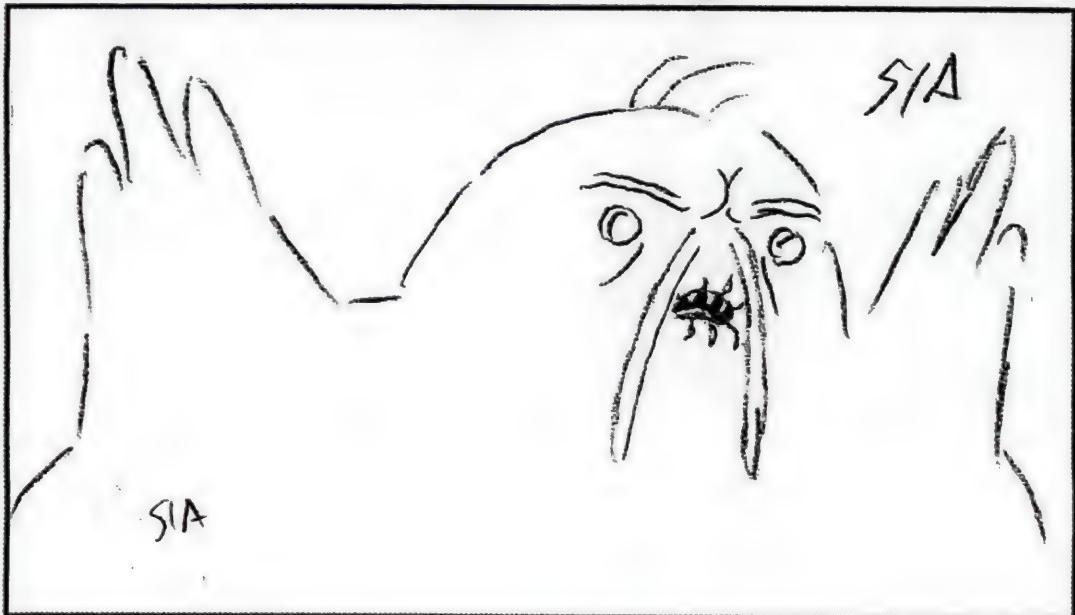
Sc. 120

Pnl. E

Bg.



day night

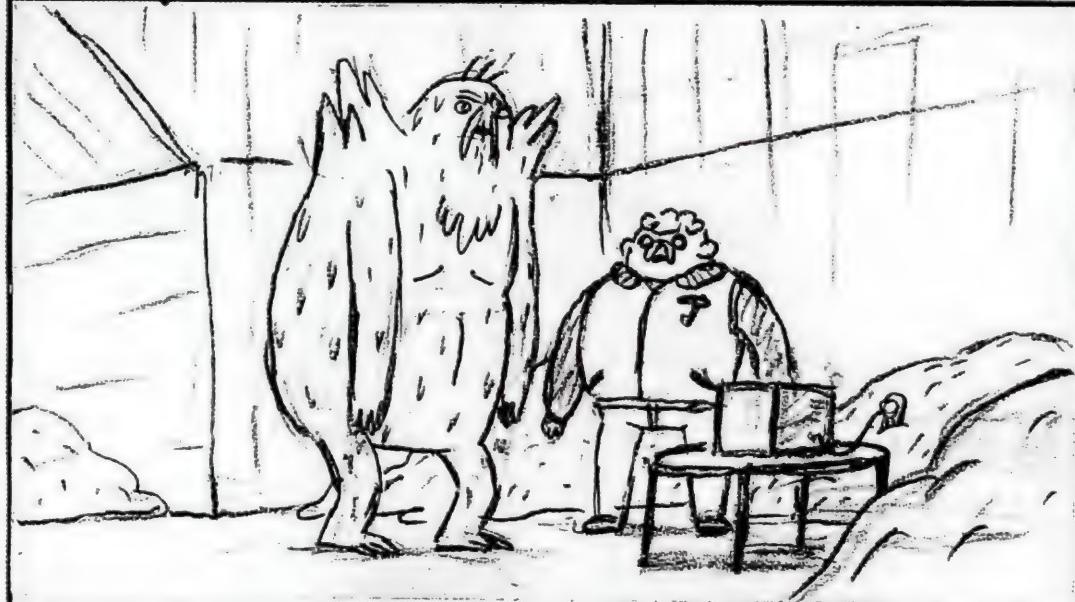


Sc. 121

Pnl. A

Bg.

Page 164  
day night



1034/230

EPISODE # 1034-230

**Dialog:**

(F) I ... I'm ...

-BEAT-

(F): PM → ②

**Action:**

**Timing:**

AUG 14 2015



1034/230

# ADVENTURE TIME

Sc. 121

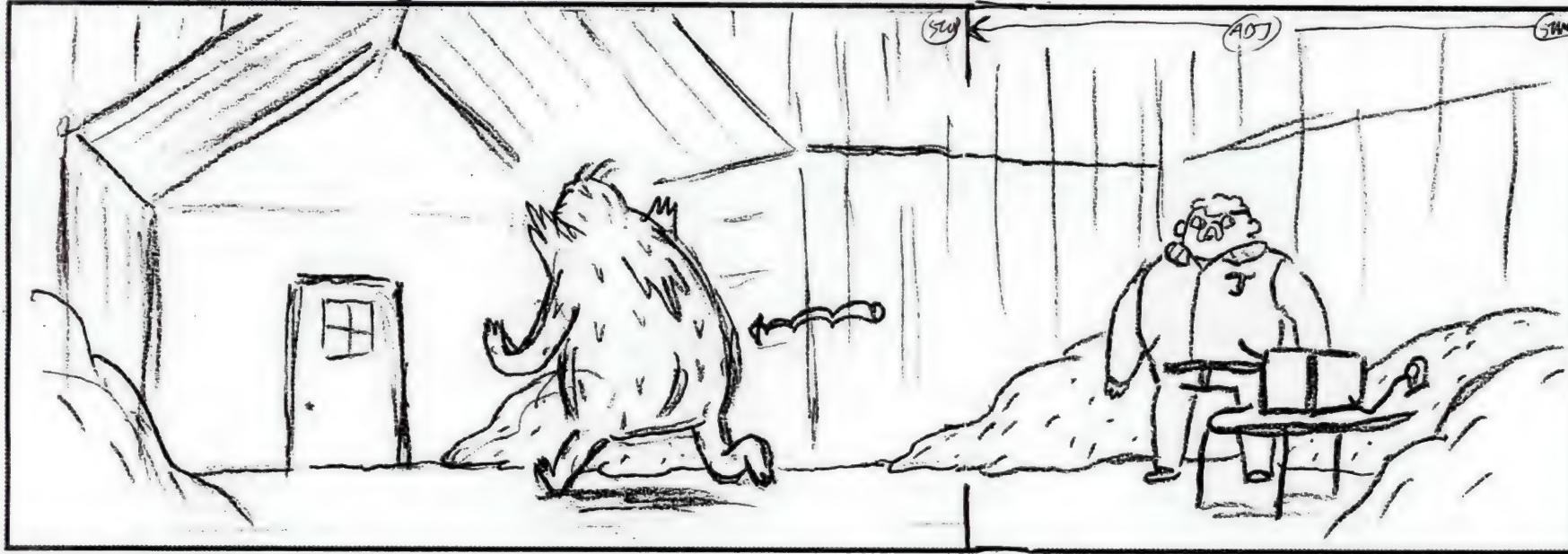
Pnl. B

Bg.



day night

Page 165



Dialog:

P = ... A HUGE WAAAAAA →

Action:  
— FINN monster RUNS TOWARD DOOR  
— ADT w/ F.M.

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

Sc. 121

Pnl. C

Bg.



day night

Sc. 122

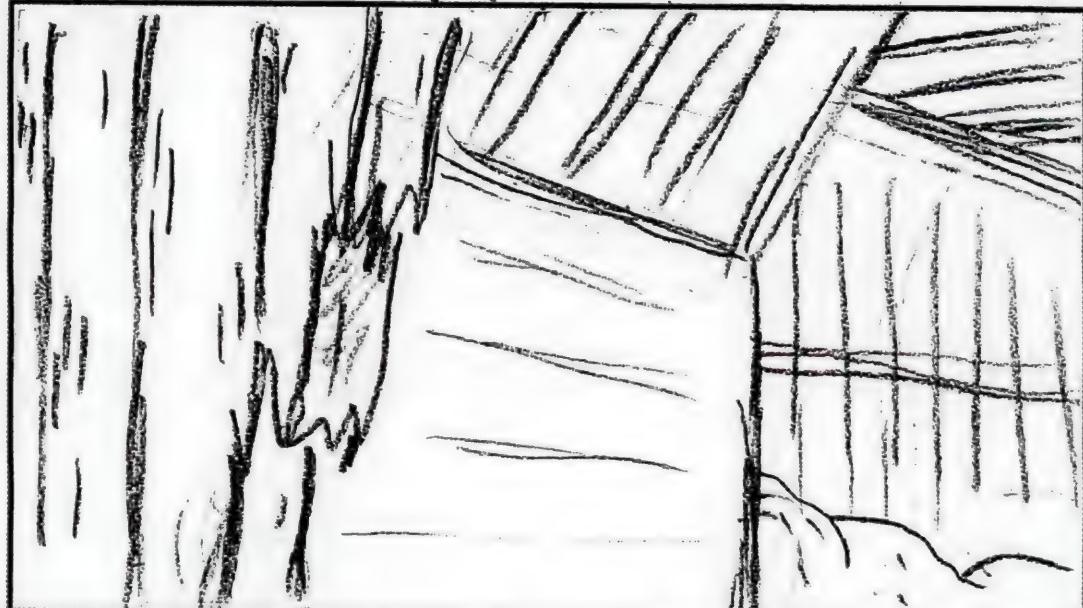
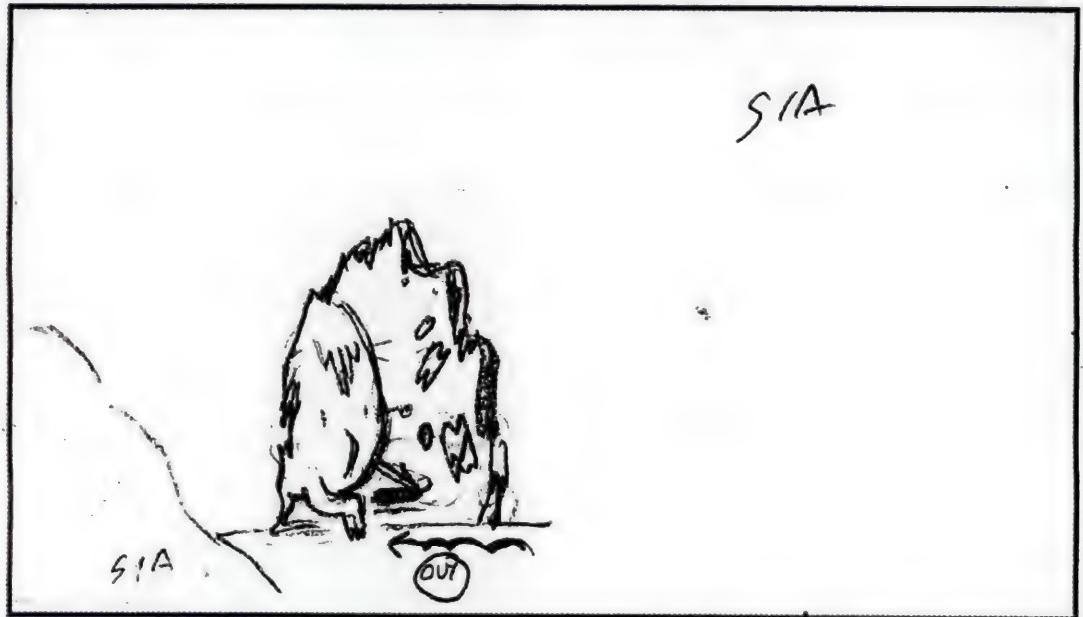
Pnl. A

Bg.

day night

Page

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1034/230

Dialog:

F: . AAAA D

SFA: +CRASH! +

Action:

- FINN monster  
crashes through door

Timing:



SP

AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

# ADVENTURE TIME

Sc. 122

Pnl. B

Bg.



day night

Page

167

day night



Sc. 122

Pnl. C

Bg.



1034 / 230

EPISODE # 1034-230

Dialog:

(J) PAIN!

(J): YOU'RE BEING  
MELODRAMATIC!

Action:

- JAKE RUNS ON.

Timing:

AUG 14 2015



1034 / 230

1034/230

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# ADVENTURE TIME

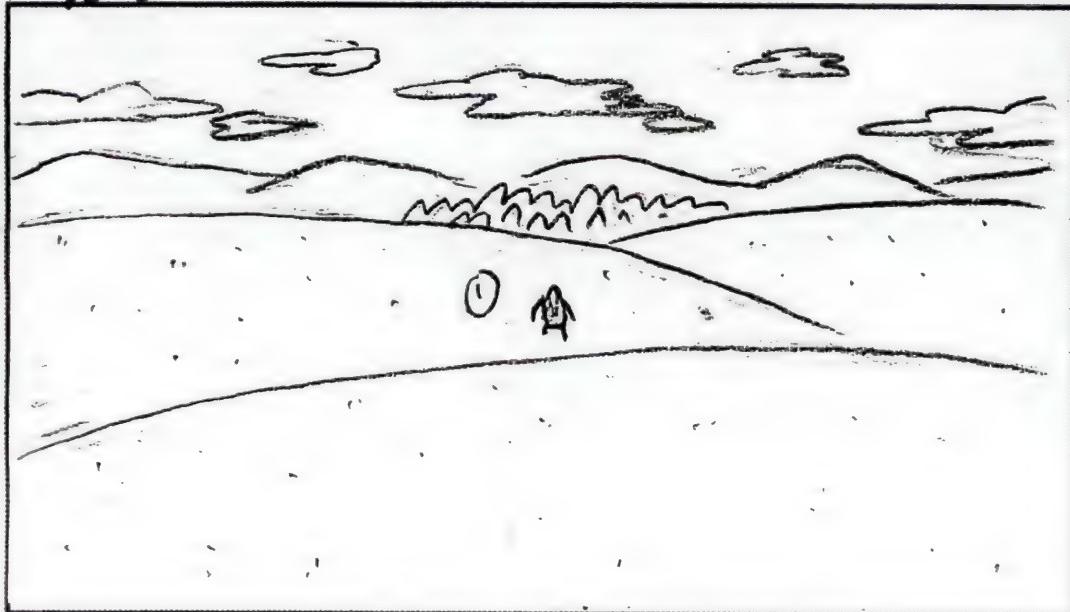
Sc. 123

Pnl. A

Bg.



day night

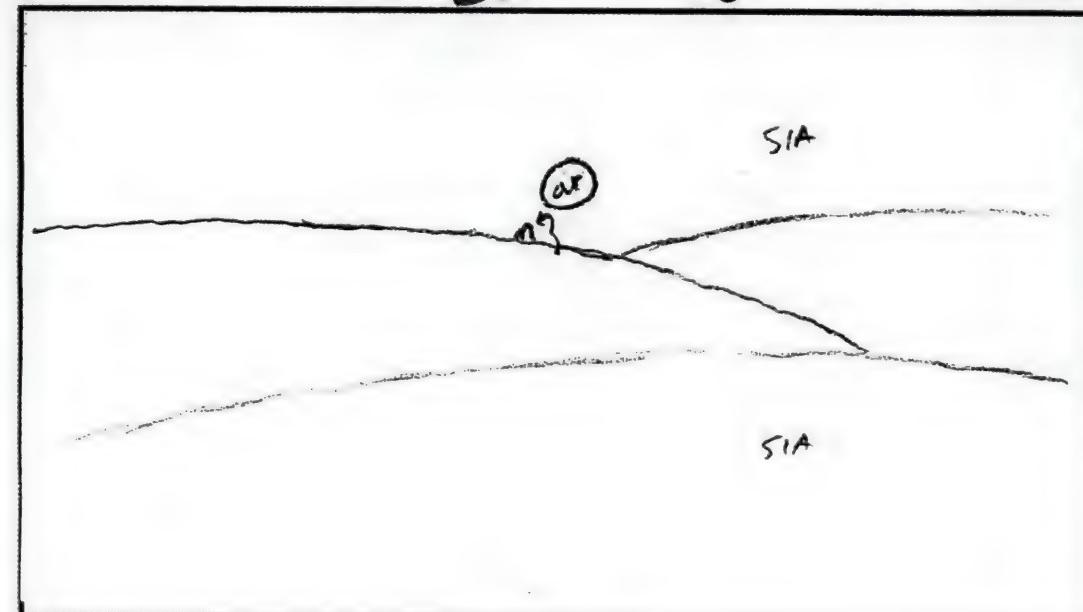


Sc. 123

Pnl. B

Bg.

day night



Dialog:

Action:

- FINN RUNS INTO DISTANCE.

Timing:

(2)

- FINN DISAPPEARS OVER HILL

AUG 14 2015

Production:

EPISODE #

1034-230

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day night

1034/230

1034/230

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# ADVENTURE TIME

Sc. 124

Pnl. A

Bg.



day night



Sc. 124

Pnl. B

Bg.

day night



Dialog:

① : (INHALE)

Action:

Timing:

AUG 14 2015

Production:

1034/230

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# ADVENTURE TIME

Sc. 124

Pnl. C

Bg.



day night

Sc. 125

Pnl. A

Bg.

Page 170  
day night



1034, 230

Dialog:

G (SIGH )

Action:



Timing:

- EST SHOT of DEAD MOUNTAIN,

AUG 14 2015

Production:

1034-230

1034/230

# ADVENTURE TIME

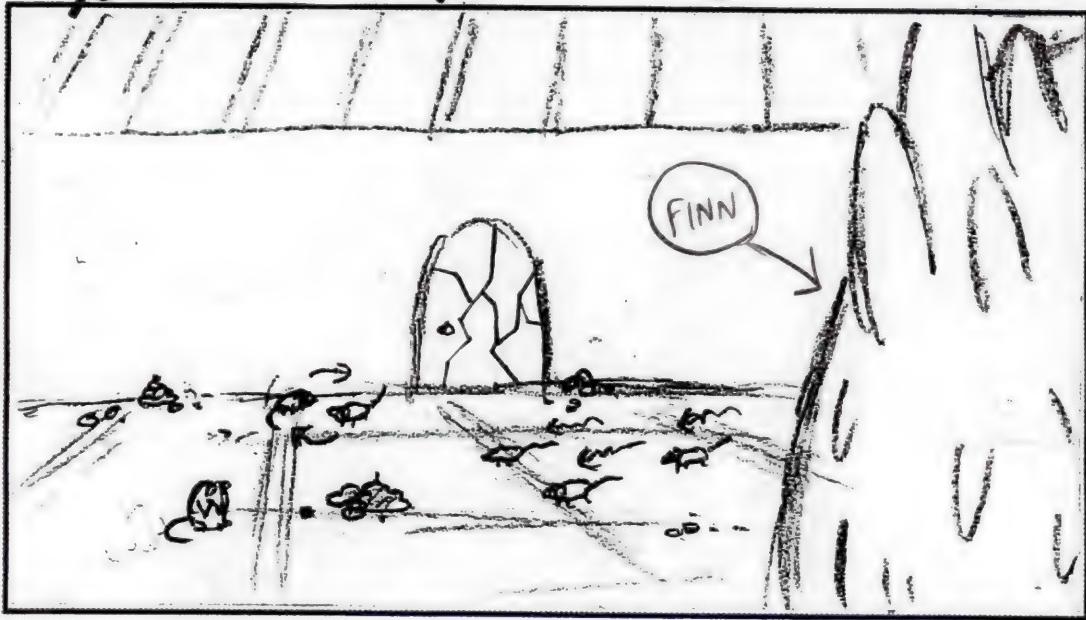
Sc. 126

Pnl. A

Bg.



day night

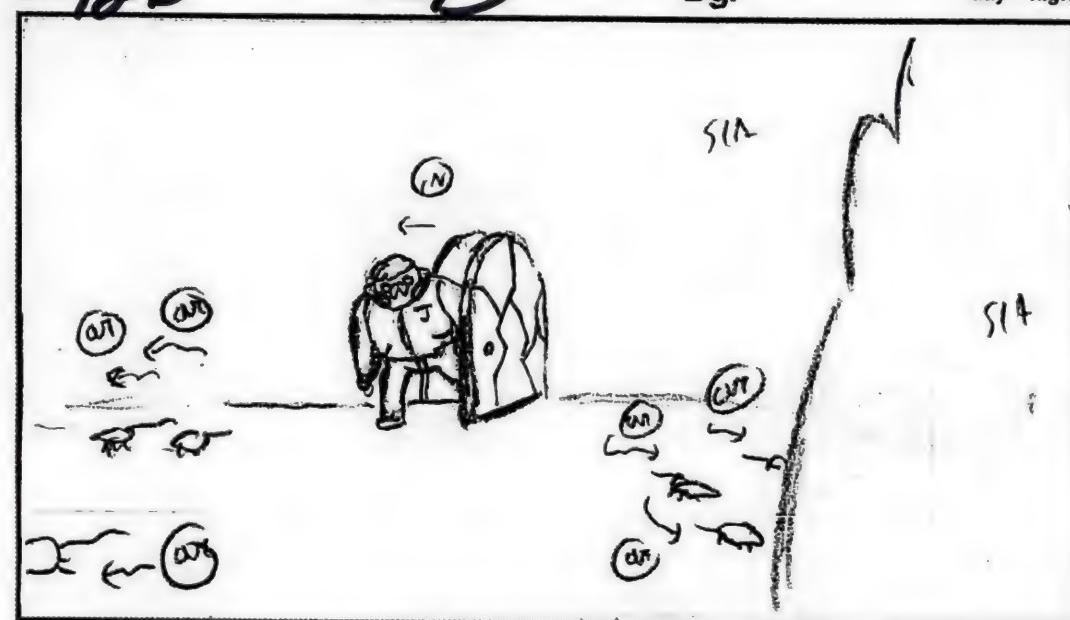


Sc. 126

Pnl. B

Bg.

Page 171  
day night



1034/230

Dialog:

SFX: [ RAT WALLA ]

(F) I KNOW IT'S YOU...

(J) HEY BUDDY--

Action:

- RATS + POOP

v6.00

- JAKE STEPS IN, SCARY  
- RATS DISPERSE

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

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Sc. 126

Pnl. C

Bg.

day night



Sc. 127

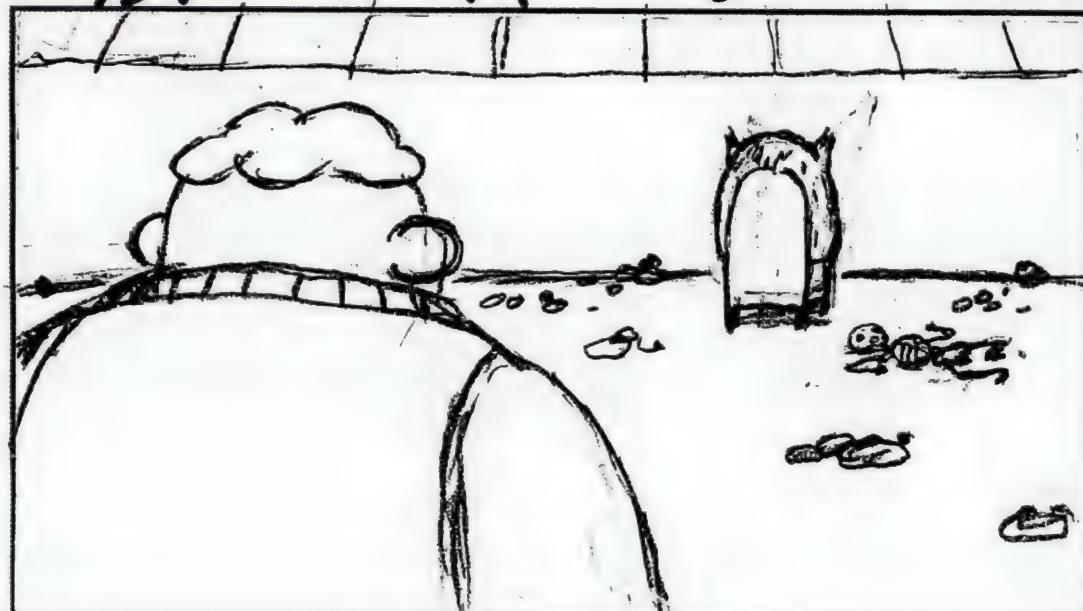
Pnl. A

Bg.

day night

Page

172



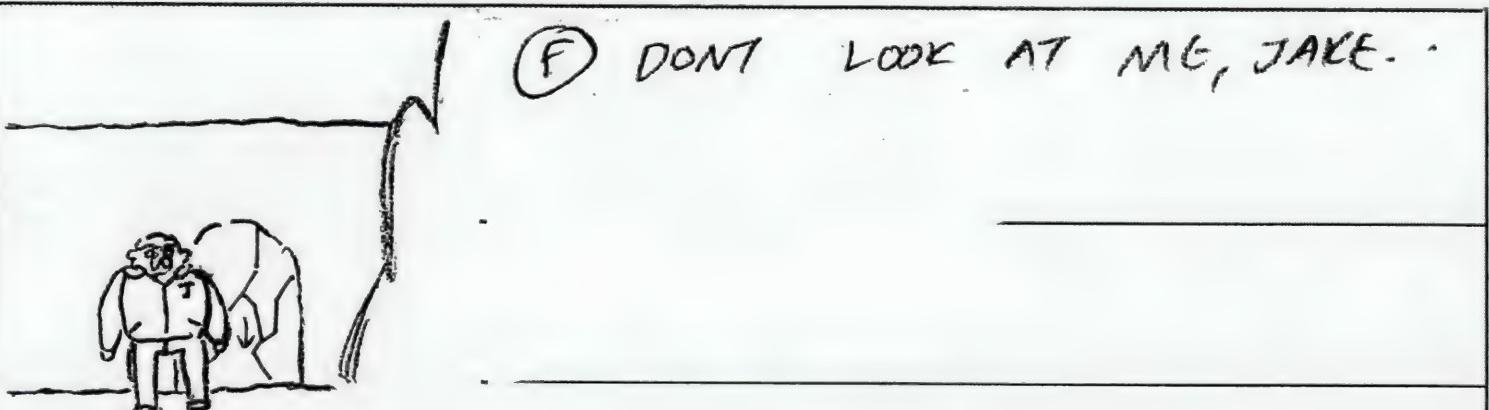
Dialog:

(I) I FIGURED YO'D  
COM' BACK HERE.

Action:

- ADJ RIGHT +
- FINN MONSTER PULLS INTO FRAME
- JAKE CLOSES DOOR SOFTLY

Timing:



AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

1034/230

# ADVENTURE TIME

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Sc.

128

Pnl.

A

Bg.



day night

Sc.

129

Pnl.

A

Bg.

Page

173

day night



Dialog:

(F):  
MIGHT TURN YOU INTO  
A MICROWAVE.

Action:



Timing:

AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

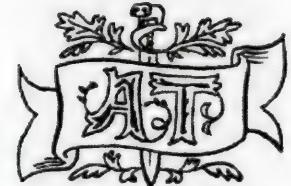
# ADVENTURE TIME

Sc. 129

Pnl.

B

Bg.



day night

Sc. 129

Pnl.

C

Bg.

Page

174

day night



1034/230

Dialog:

⑦ BALONEY!

Action:

-JAKE STRIDES FORWARD OFF/S.

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

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Sc. 130

Pnl. A

Bg.



day night



Sc. 130

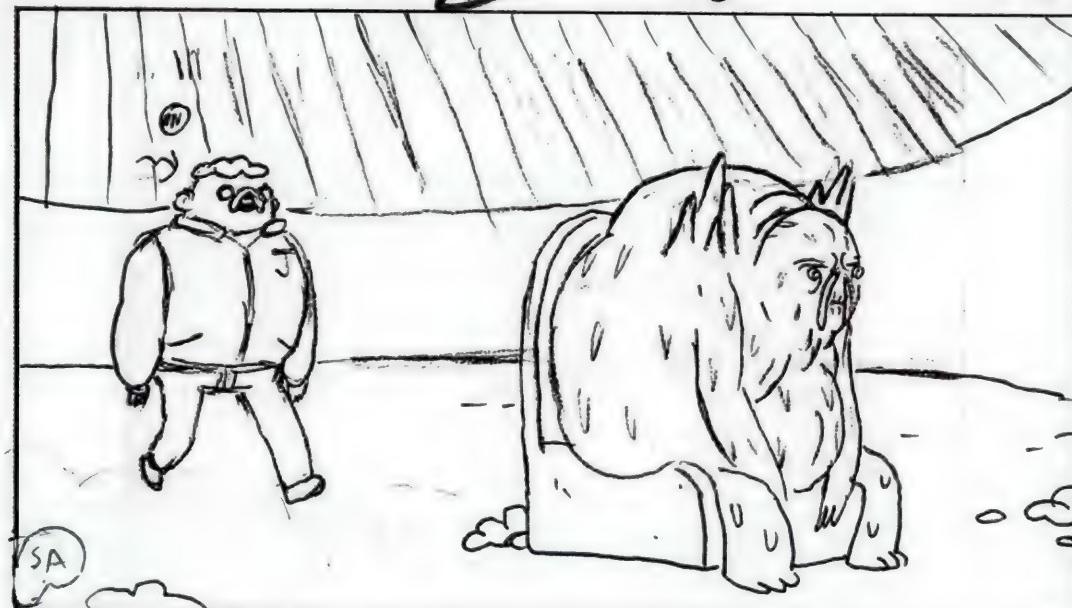
Pnl. B

Bg.

Page

175

day night



Dialog:

J YOU TURNED NEPTU NO  
A MICROWAVE BECAUSE

-J WALKS UP TO FINN

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1034-23U

1034/230

# ADVENTURE TIME

Sc. 130

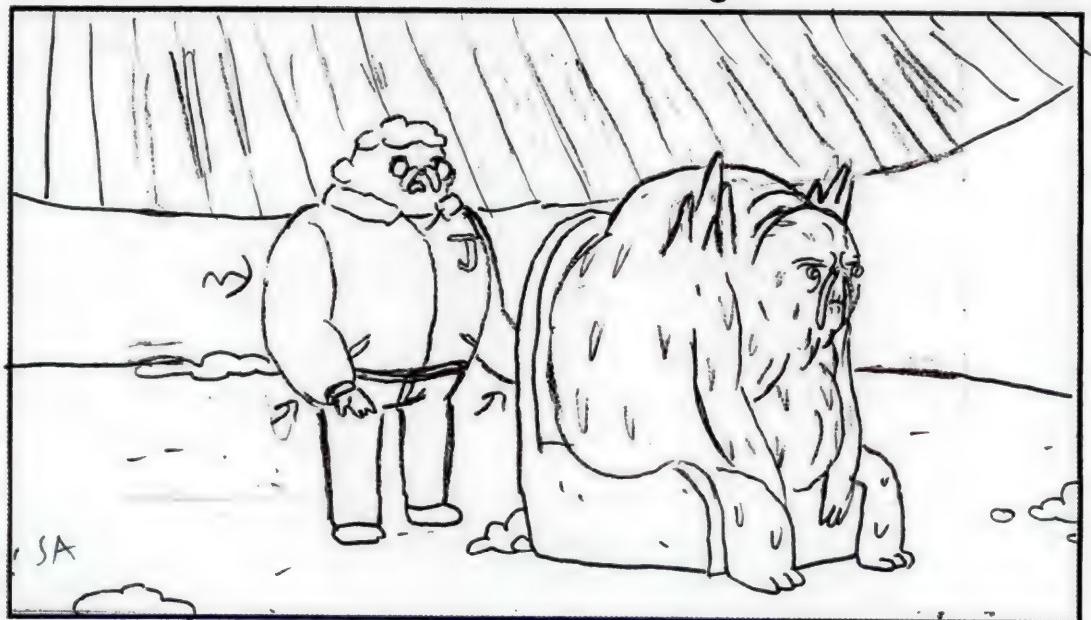
Pnl.

C

Bg.



day night



Sc. 130

Pnl.

D

Bg.

Page

176

day night



1034/230

Dialog:

(J) HE'S A MICROWAVE.

(J) BUT THAT DOESN'T MEAN  
THAT'S ALL HE IS TO YOU.

Action:

→ J STOPS BG WND F

Timing:

AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

# ADVENTURE TIME

Sc. 131

Pnl. A

Bg.



day night

Sc. 131

Pnl. B

Bg.

Page 177  
day night



1034/230

Dialog:

J I MEAN ...

J I KNOW YOU THINK  
NEPTR IS AN  
INTERESTING PERSON...

Action:

Timing:

AUG 14 2015

Production:

1034-230

1034/230

# ADVENTURE TIME

Sc. 131

Pnl. C

Bg.



day night

Sc. 131

Pnl. D

Bg.

Page 178  
day night



1034/230

EPISODE # 1034-230

Dialog:

J AND I KNOW YOU KNOW THAT  
"MICROWAVE" IS JUST ONE  
PART OF HIS PERSONALITY.

F = I MEAN..

Action:

Timing:



1034/230

# ADVENTURE TIME

Sc. 131

Pnl.



Bg.



day night

Page

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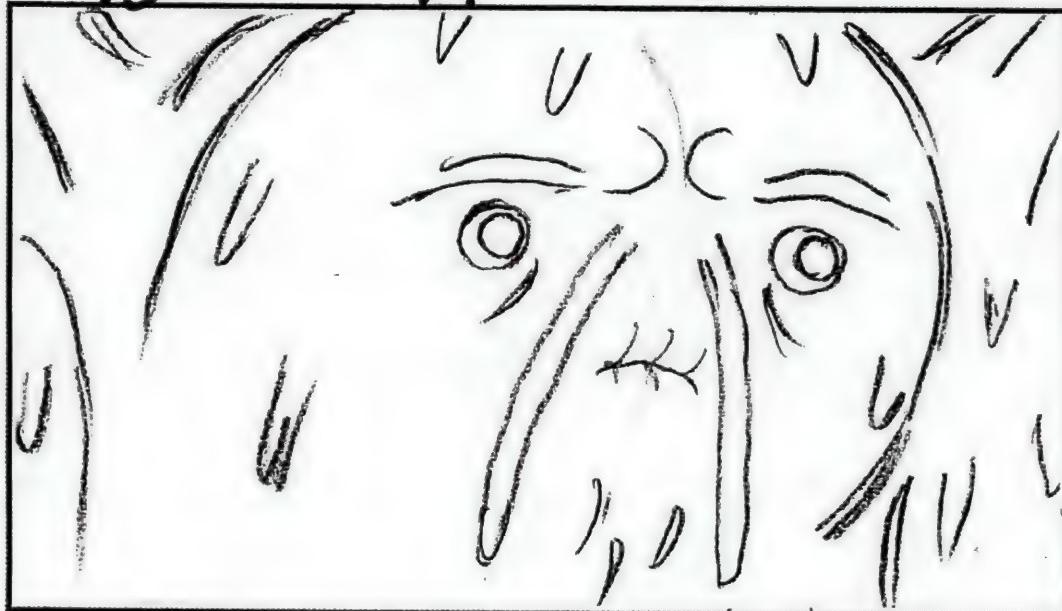
Sc. 132

Pnl.



Bg.

day night



1034/230

Dialog:

(J): MAYBE YOUR EYES  
ARE JUST-- BAD AT  
DESCRIBING THINGS,  
Y'KNOW--

Action:

(O/S) (J): LIKE... now  
you FEEL about  
people...

Timing:

AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

# ADVENTURE TIME

Sc. 132

Pnl. B

Bg.



day night

Sc. 133

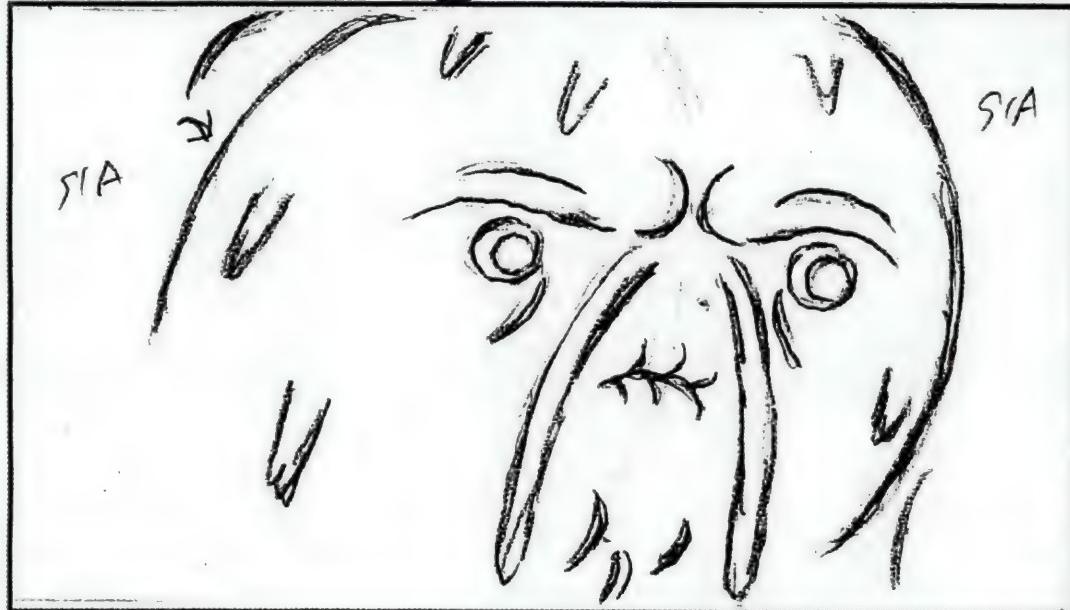
Pnl. A

Bg.

Page

180

day night



1034/230

Dialog:

(S) (0/5)  
⑦ "WHAT THEY MEAN  
TO YOU..."

⑦ THAT'S STUFF'S IN YOUR  
GUTS.

Action:



Timing:

AUG 14 2015

Production:

EPISODE #

1034-230

1034/230

1034/230

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# ADVENTURE TIME

Sc. 133

Pnl. B

Bg.



day night



Sc. 133

Pnl. C

Bg.



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day night

Dialog:

⑥ EYES CAN'T  
GROK THAT.

⑦ UNLESS YOU HAVE THE  
EYES OF LIKE, A TRAINED  
ARTIST OR SOMETHING.

Action:

Timing:

AUG 14 2015

Production:

1034-230

1034/230

# ADVENTURE TIME

Sc. 133

Pnl. D

Bg.



day night

Sc. 133

Pnl. E

Bg.

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day night



Dialog:  
① BUT  
② YOU DON'T.

Action:

Timing:



AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

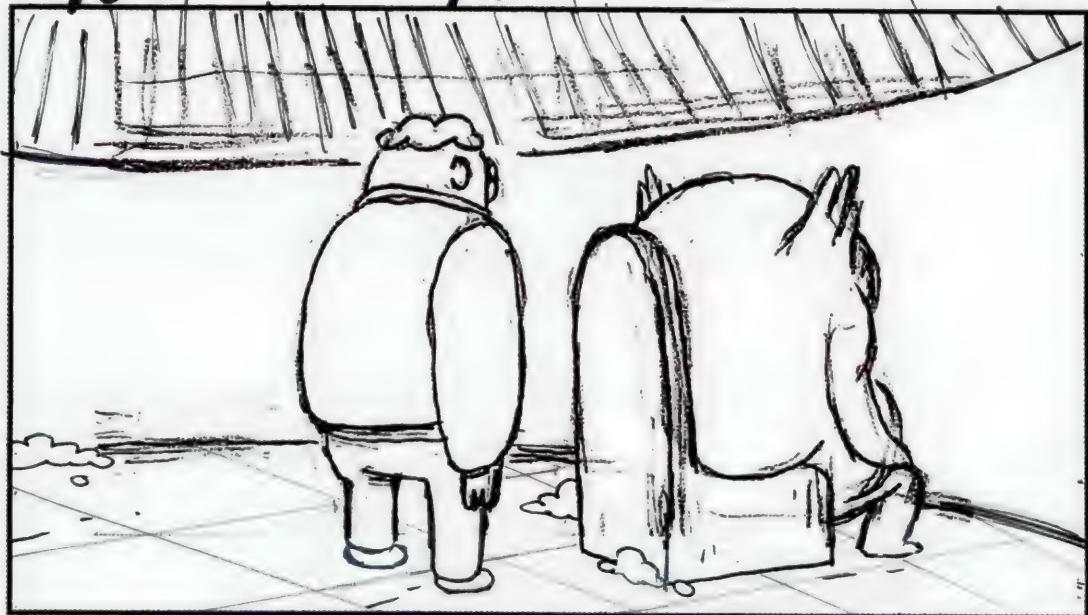
Sc. 134

Pnl. A

Bg.



day night



Sc. 134

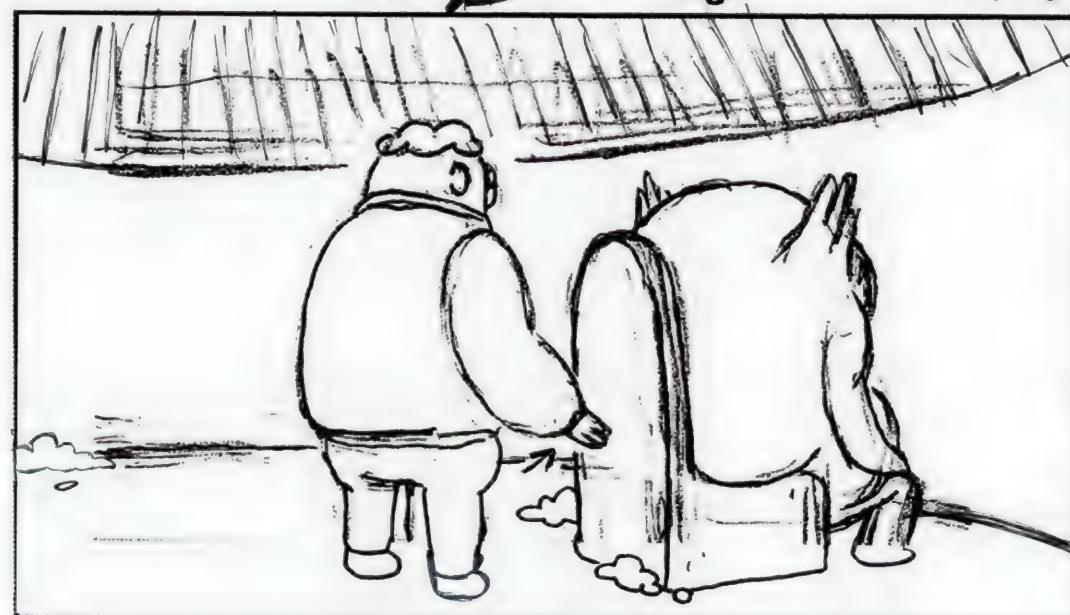
Pnl. B

Bg.

Page

183

day night



1034 / 230

Dialog:

J I'M TELLIN' YOU, MAN.

J YOU'RE NOT A BAD DUDE  
LIKE THIS SKELETON BRO...

Action:

Timing:

AUG 14 2015

Production:

1034-230

1034 / 230

# ADVENTURE TIME

Sc. 135

Pnl. A

Bg.



day night

Sc. 135

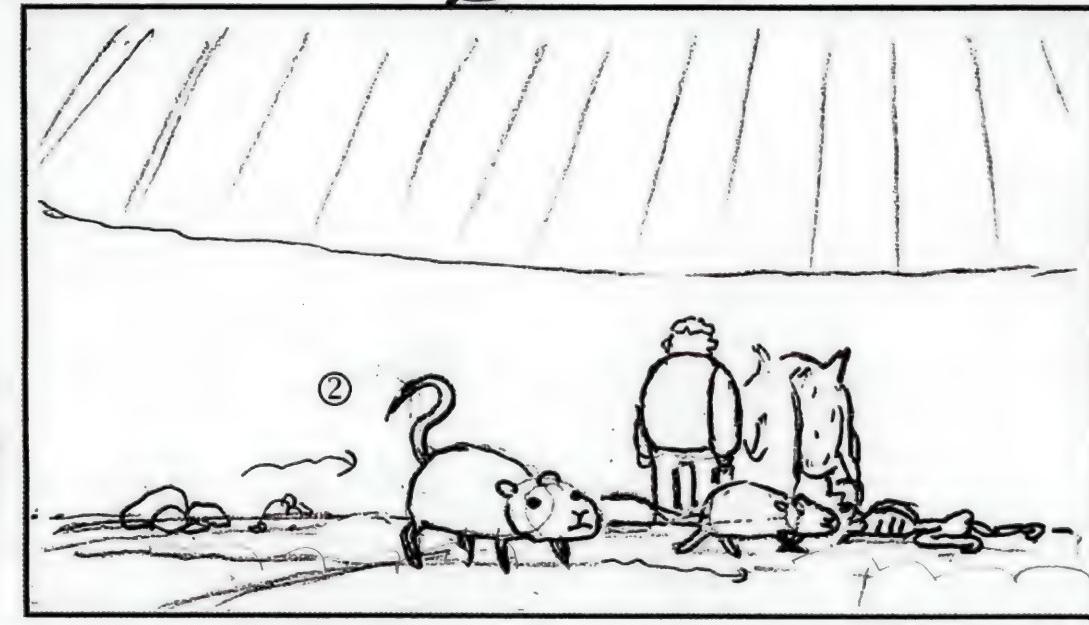
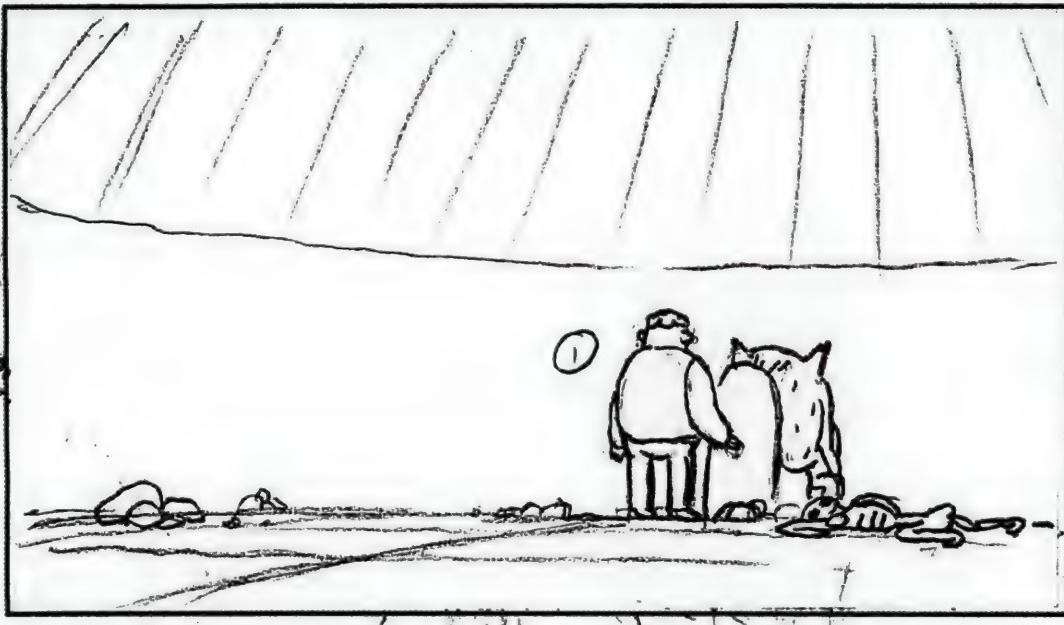
Pnl. B

Bg.

Page

184

day night



Dialog:  
① OR YOU'D BE TURNIN'  
EVERYONE INTO RATS  
AND plops.

Action:  
① - J THROWS HIS  
ARMS UP



Timing:

- J PUTS HIS ARMS DOWN  
- RATS SCURRY ACROSS SCREEN  
- ONE RAT STOPS TO POOP

AUG 14 2015



1034/230

1034-230

EPISODE #

# ADVENTURE TIME



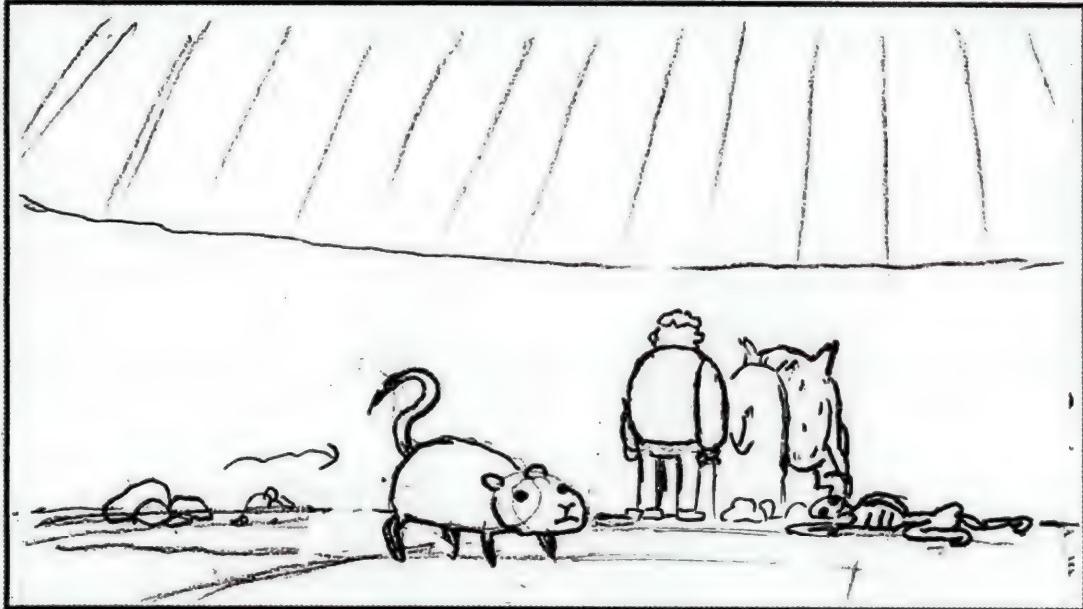
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Sc. 135

Pnl. C

Bg.

day night



Sc. 136

Pnl. A

Bg.

day night



Page 185

1034-230

EPISODE #

Production:

Dialog:

F : [slow INHALE,  
Slow EXHALE]

Action: ~ RATS EXIT SCREEN

Timing:

AUG 14 2015

1034/230

# ADVENTURE TIME

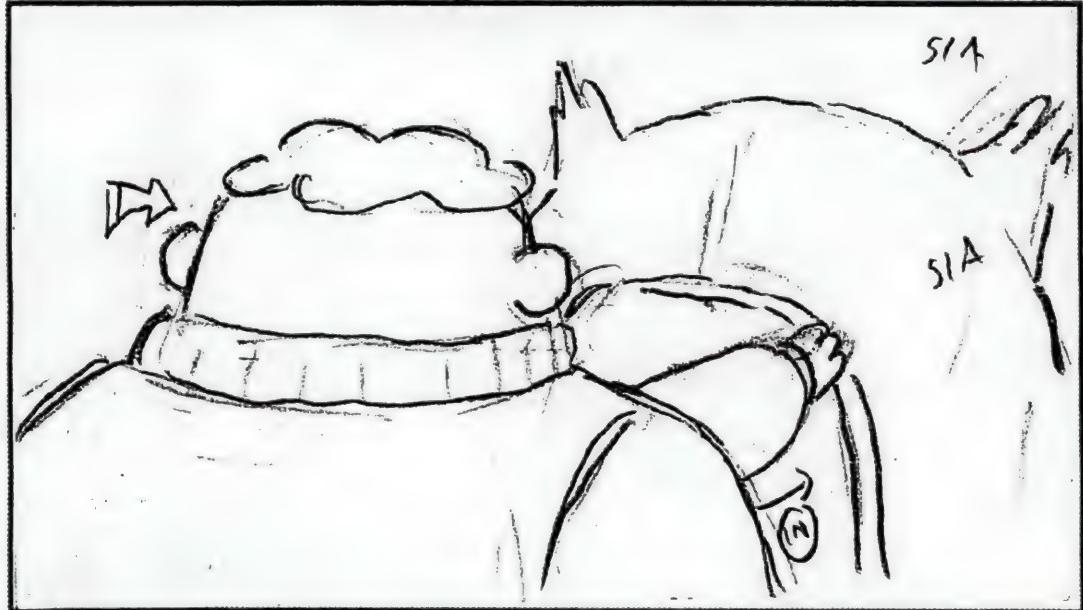


Sc. 136

Pnl. B

Bg.

day night



Sc. 136

Pnl. C

Bg.

day night



Page 186

1034-230

EPISODE #

1034 / 230

Dialog:

① = NOW COMON,  
LOOK AT ME!

Action:

- J GRABS FURR

Timing:

- J. SPINS F.  
AROUND TO FACE  
HIM.



1034 / 230

# ADVENTURE TIME

Sc. 136

Pnl. D

Bg.



day night

Sc. 137

Pnl. A

Bg.

Page

187

day night



1034/230

#### Dialog:

F: TAKE, YOU'RE SO WISE

D: HECK YEAH I AM!

#### Action:

#### Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

Sc. 138

Pnl. A

Bg.



day night

Sc. 138

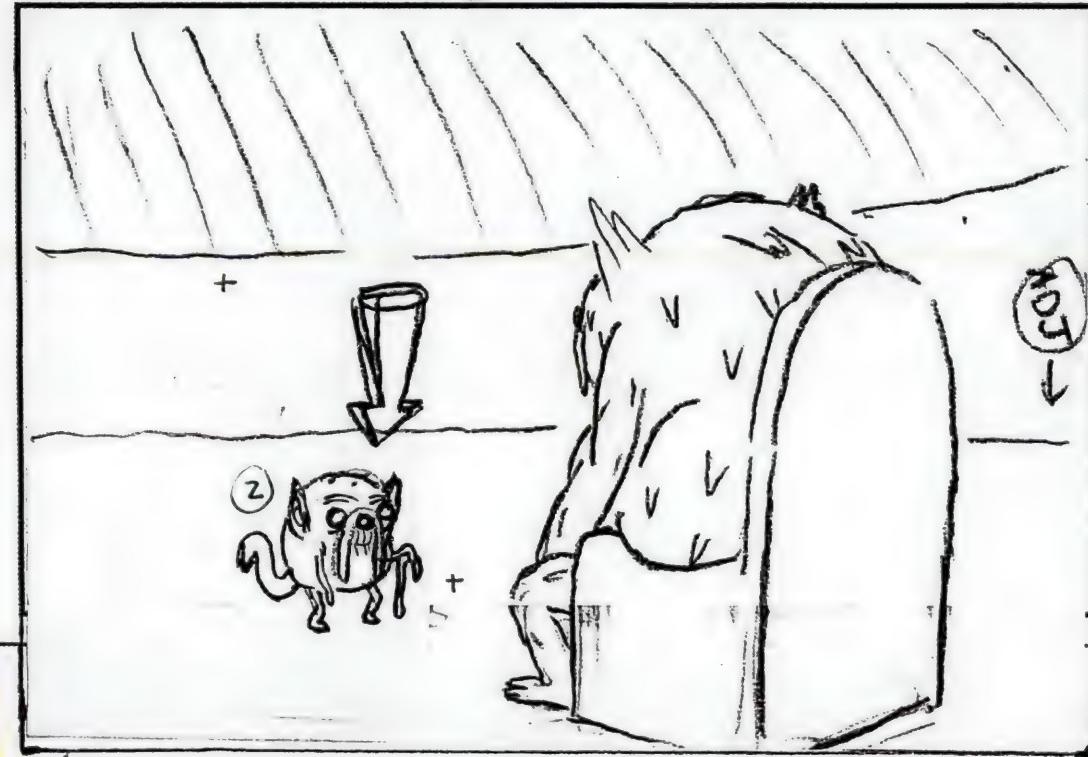
Pnl. B

Bg.

Page

188

day night



Dialog:

SFX:  
\* SHYUU

Action:



Timing:

- J SHRINKS INTO OLD ELF LIKE  
CREATURE  
- ADJ w/ JAKE.

AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

# ADVENTURE TIME

Sc. 139

Pnl. A

Bg.



day night

Sc. 139

Pnl. B

Bg.

Page

189

day night



1034/230

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Dialog:

① WHAT!

Action:

-J THROWS ARMS UP  
-HOLD FOR BEAT

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

Sc. 139

Pnl.

C

Bg.



day night

Sc. 139

Pnl.

D

Bg.

Page

190

day night



1034/230

1034-230

EPISODE #

Production:

Dialog:

③ (SIGA)

③ - WELLY AT LEAST YOU'RE  
LISTENING TO ME.

Action:

- J RELAXES HIS SHOULDERS

Timing:

AUG 14 2015

1034/230

# ADVENTURE TIME

Sc. 139

Pnl. E

Bg.



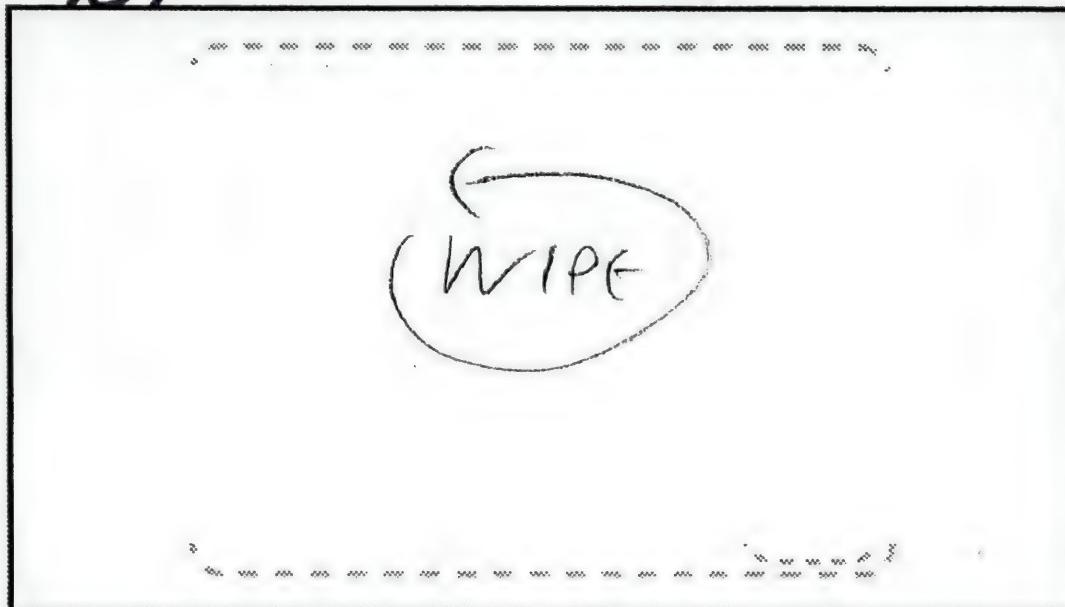
day night

Sc. 139 cont Pnl.

Page

191

day night



1034/230

Dialog:

J ① WISE OLD ② JACKEY GOT  
A PLAN ①

Action: — JACEE DOES SASSY  
NECK ROLL +  
SWINGS GANE

Timing:



AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

# ADVENTURE TIME

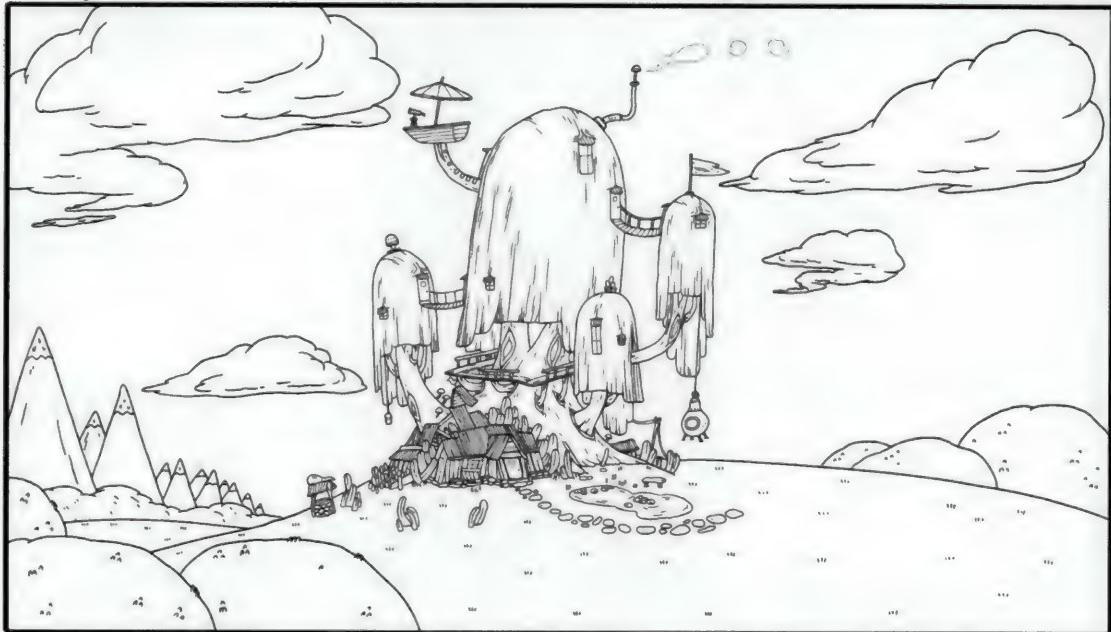
Sc. 140

Pnl. A

Bg.



day night



Sc. 141

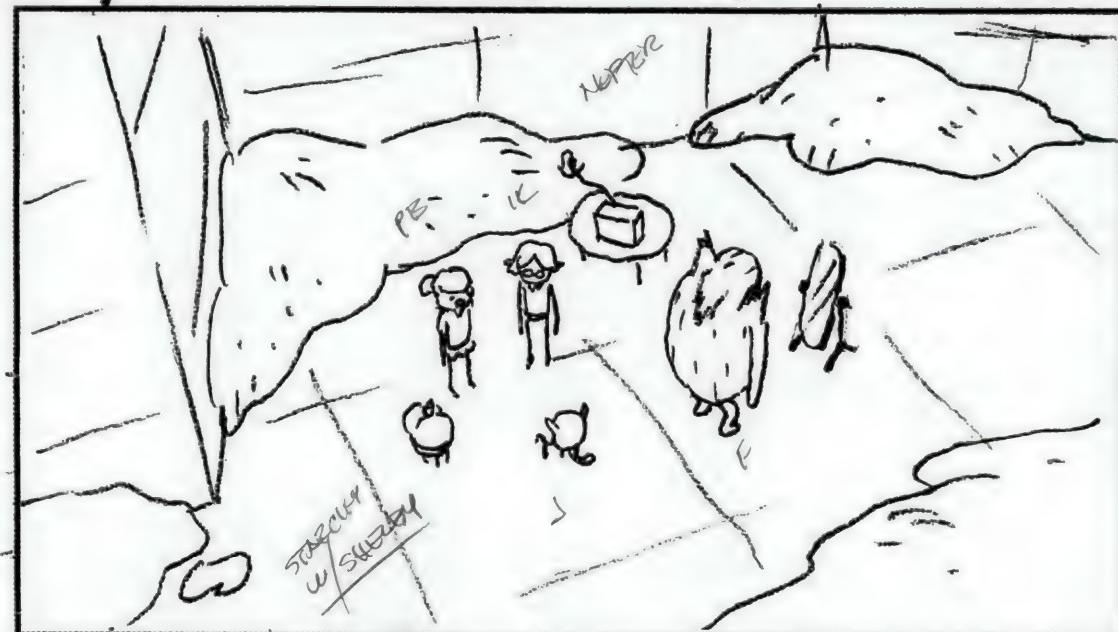
Pnl. A

Bg.

Page

192

day night



Dialog:

J PB? You wanna go first?

(PB) HE MAY NOT BE THE  
MUST CUNNING SOLDIER -

Action:

- EXT TREE HOUSE

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

1034/230

# ADVENTURE TIME

Sc. 142

Pnl. A

Bg.



day night

Page

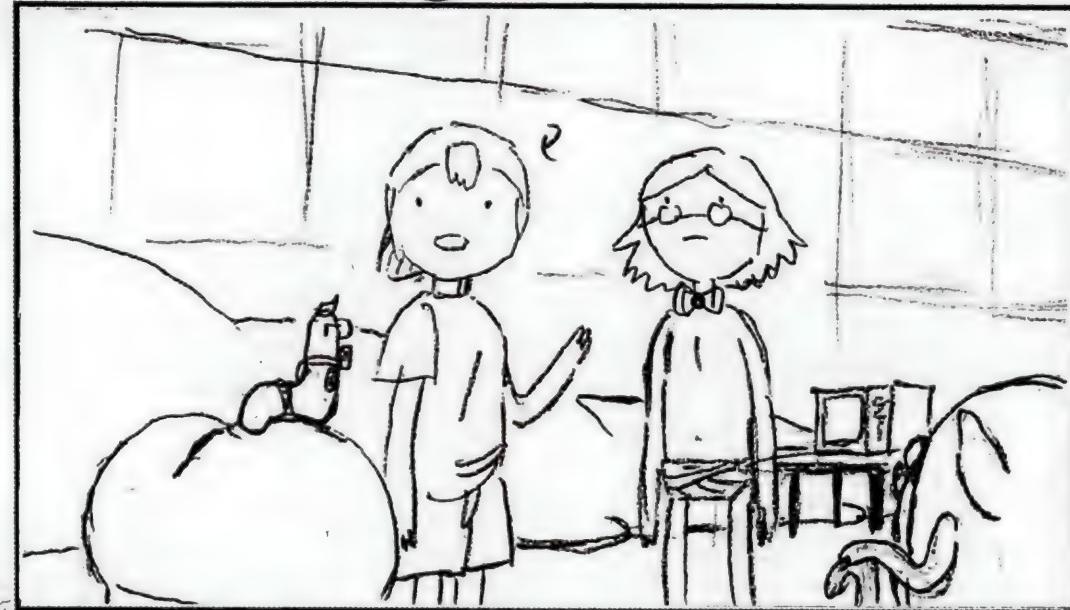
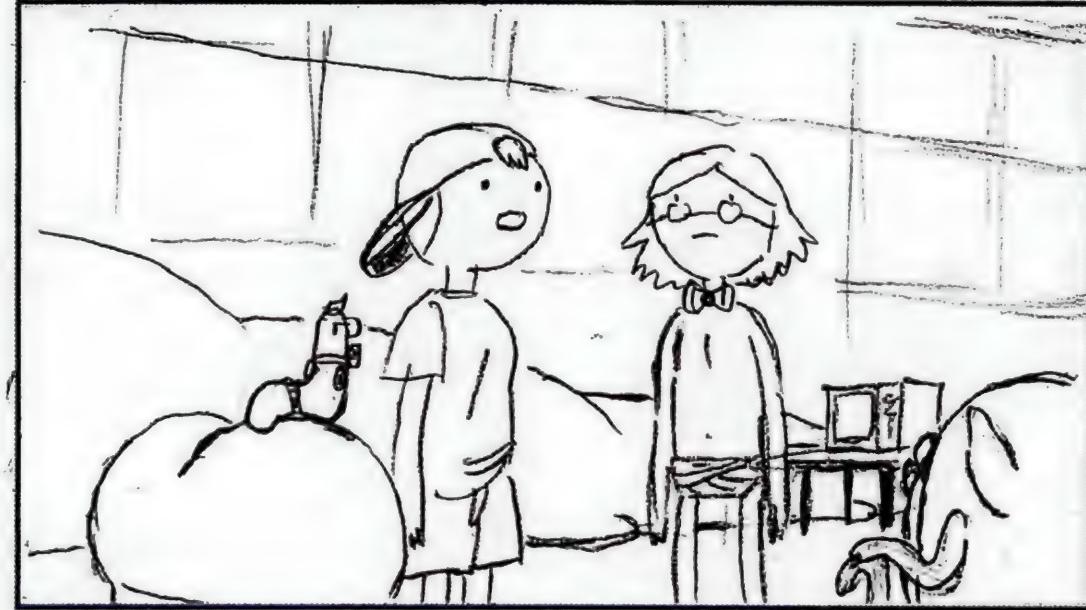
193

Sc. 142

Pnl. B

Bg.

day night



Dialog:

(PB)

BUT ONE THING ABOUT FINN  
IS THAT HE ALWAYS PUTS OTHER  
PEOPLE FIRST ..

(PB)

AND THAT MAKES HIM A  
TRUE HERO.

Action:

Timing:

AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

## ADVENTURE TIME

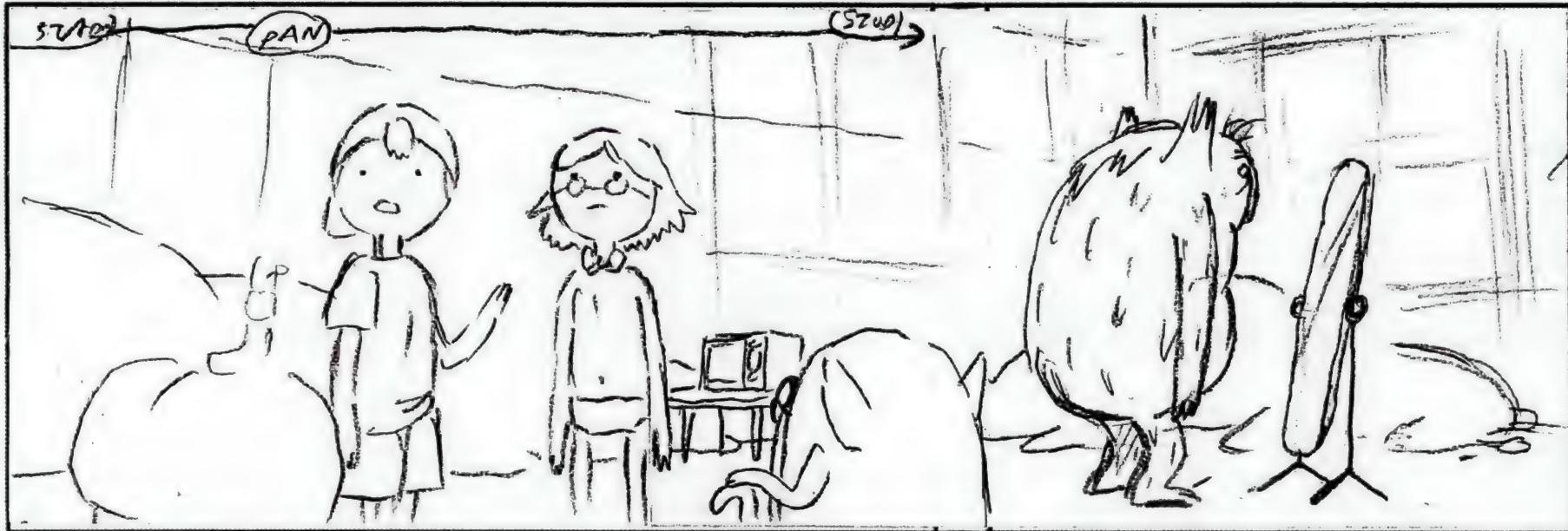
Sc. 142

Pnl. C

Bg.



day night



Dialog:

Action:

-PAN RIGHT TO FINN LOOKING IN MIRROR

Timing:

AUG 14 2015

Page 194

EPISODE # 1034-230

Production:

1034/230

# ADVENTURE TIME



Sc. 143

Pnl. A

Bg.

day night



Sc. 143

Pnl. B

Bg.

day night



1034/230



SFX: \*SHYUU\*

-F MORPHS INTO "SOLDIER"  
FOR A BEAT

AUG 14 2015

1034/230

Page 195

EPISODE # 1034-230

Production:

# ADVENTURE TIME

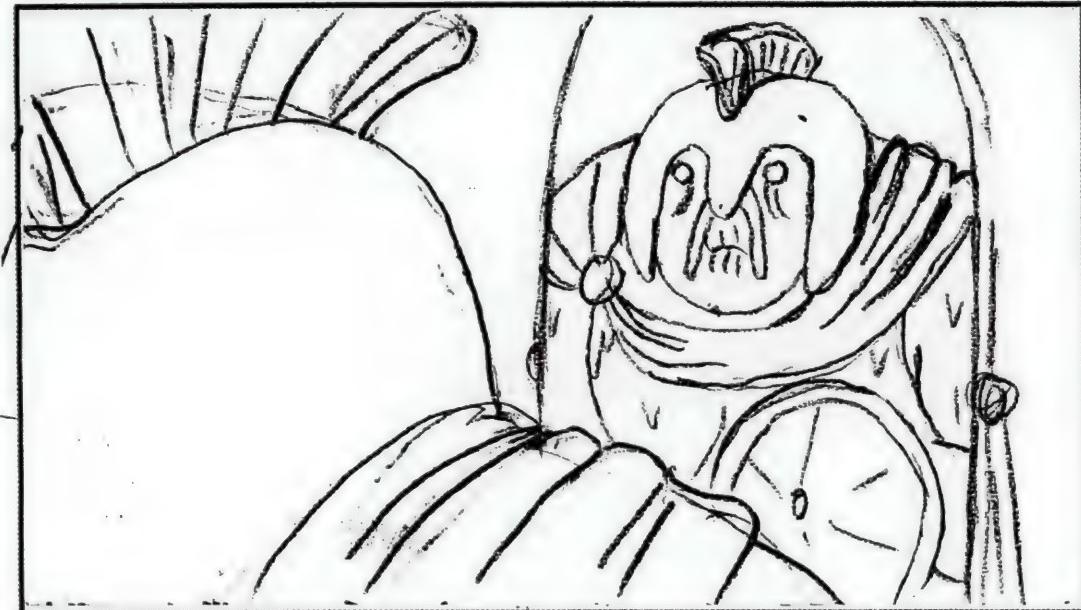
Sc. 143

Pnl. C

Bg.



day night

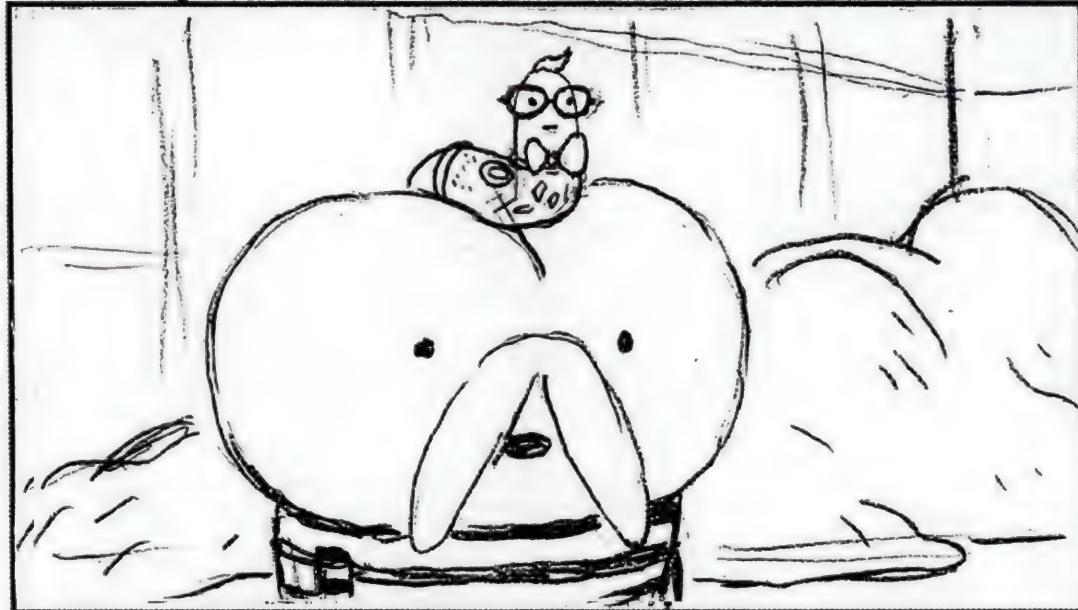


Sc. 144

Pnl. A

Bg.

day night



Page

196

1034/230

**Dialog:**

STARLY FIMM HELPED  
STARLY FART ONCE.

**Action:**

- F MURPHS BACK INTO  
MONSTER, KEEPING HERO  
CLOTHES

**Timing:**

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

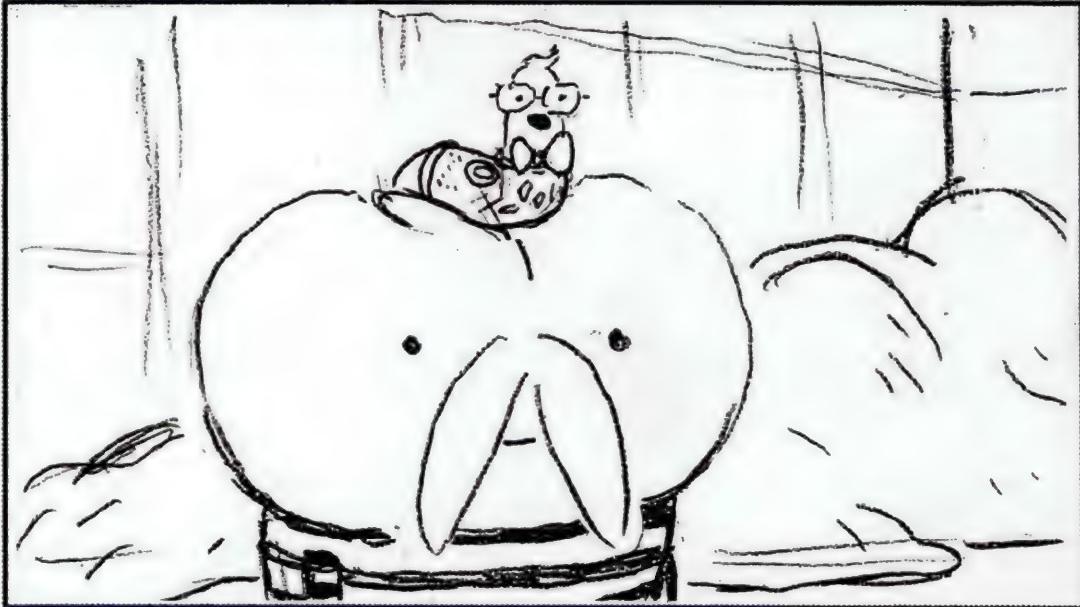
Sc. 144

Pnl. B

Bg.



day night

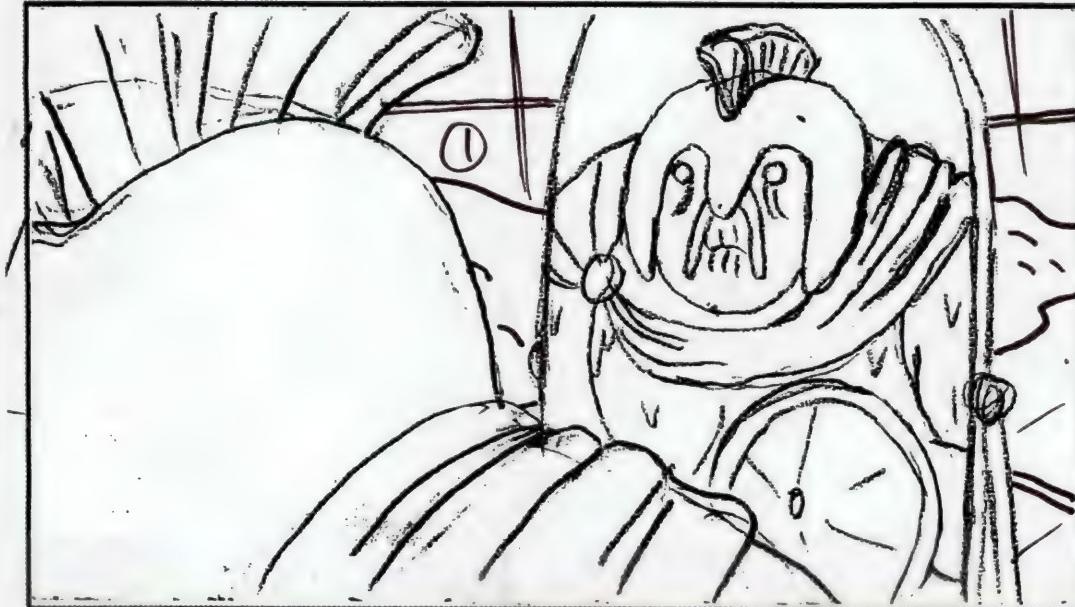


Sc. 145

Pnl. A

Bg.

day night



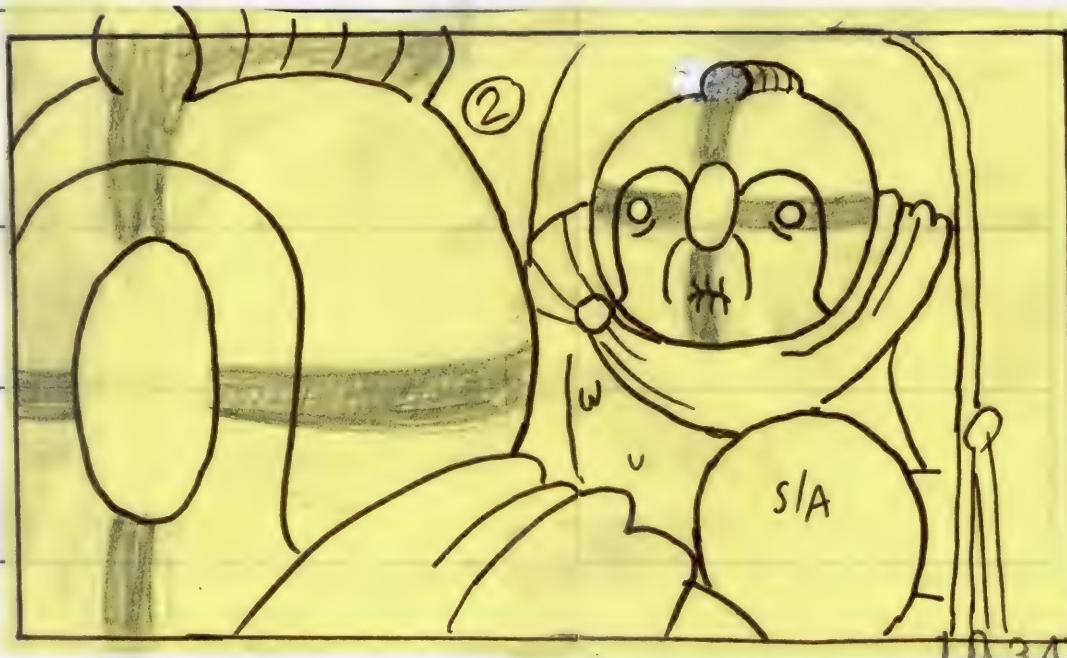
Dialog:

( POLICE APPROX )  
SHERBY: WHAT A LIFESAVER

Action:

Timing:

AUG 14 2015



Production:

EPISODE # 1034-230

Page 197

day night

1034/230

# ADVENTURE TIME

Sc. 145

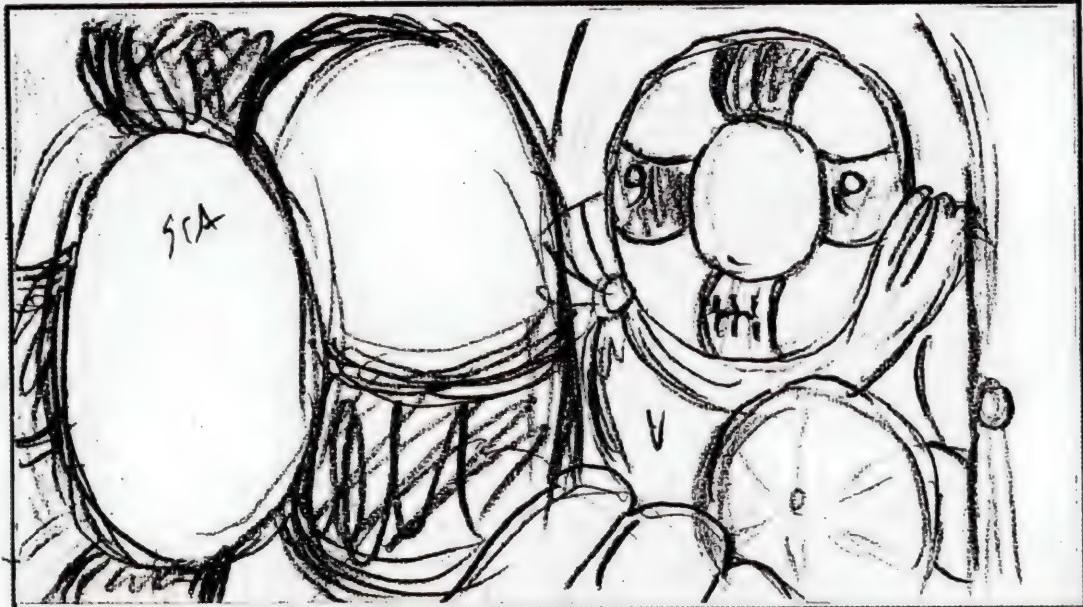
Pnl.

B

Bg.



day night



Sc. 145

Pnl.

C

Bg.

day night



Page

198

EPISODE # 1034 / 230

1034 / 230

Dialog:

SFX: \* SHYUUU \*

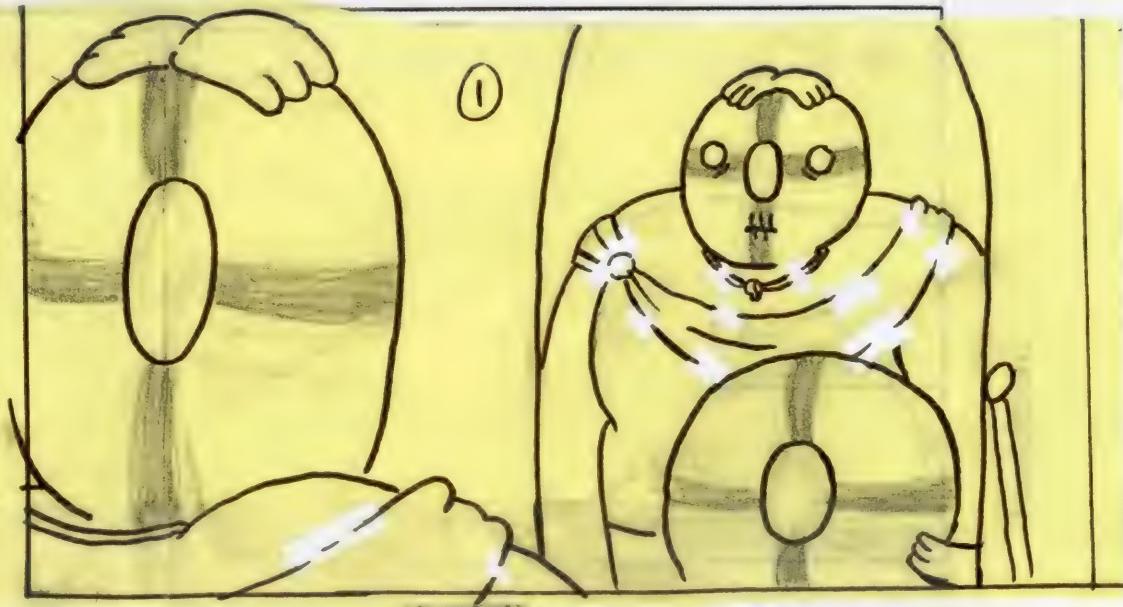
Action:

- HEAD MORPHS BACK INTO PLUTONIAN DEVICE

Timing:

DIG! 4/2015

- settles  
on surfer  
dude/life  
guard holding  
floatation  
device



1034 / 230

# ADVENTURE TIME

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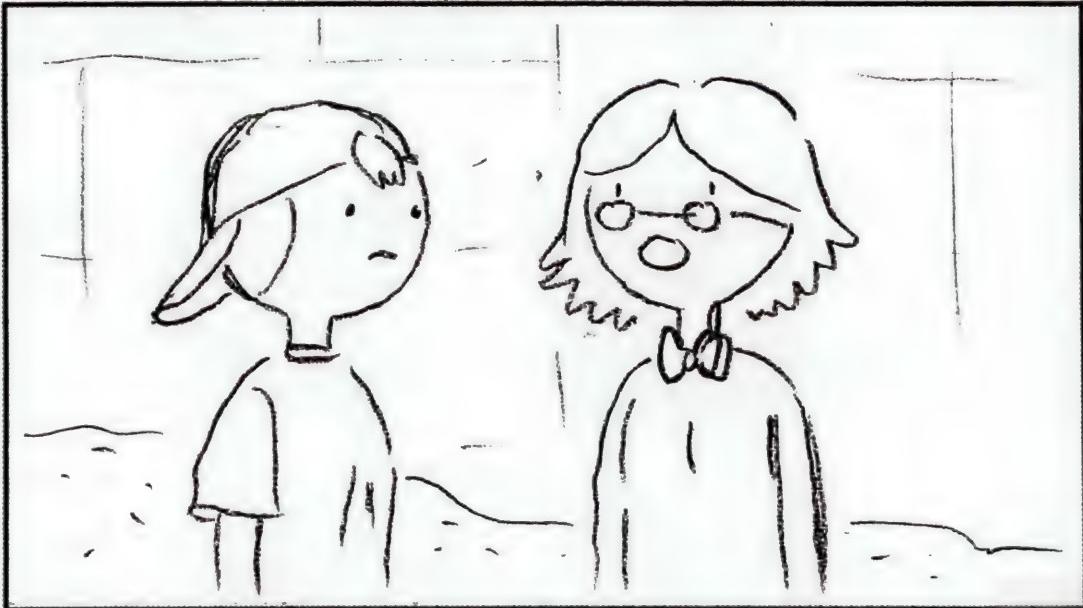
Sc.

1446

Pnl. A

Bg.

day night



day night

Sc.

1447

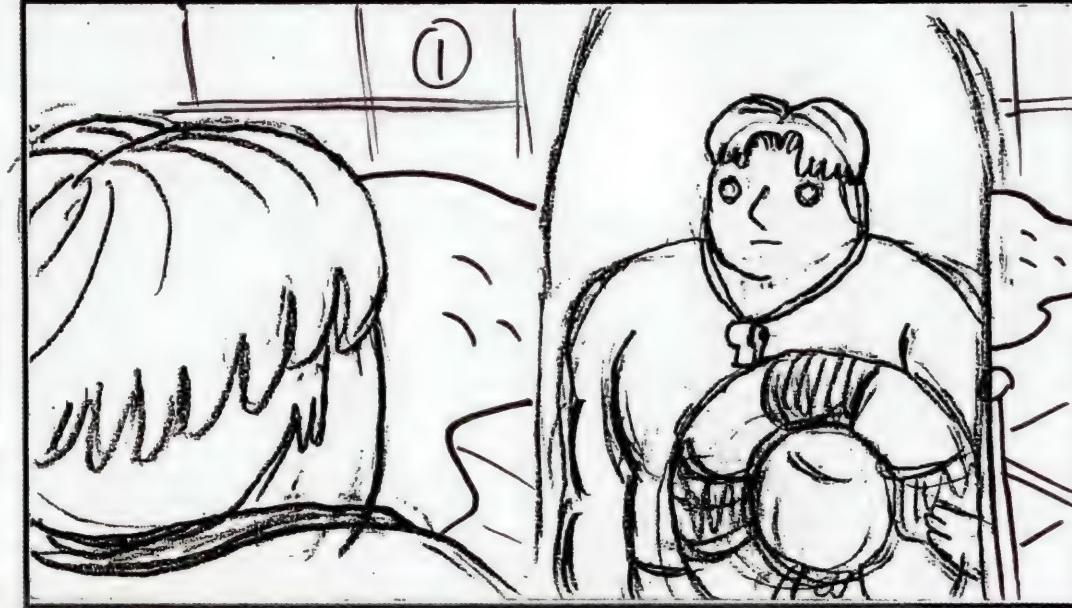
Pnl. A

Bg.

day night

Page

199



**Dialog:**

(1E) FINN'S A MEAN OL' PARTY POOPER.

**Action:**

**Timing:**

AUG 4 2015



1034/230

EPISODE # 1034-230

# ADVENTURE TIME

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Sc. 147

Pnl. **B**

Bg.

day night



Sc. 148

Pnl. **A**

Bg.

day night

Page **200**



1034/230

**Dialog:**

SFX \* SHYUU \*

**Action:**

- F TURNS BACK INTO MONSTER

**Timing:**

AUG 14 2015

Production:

1034-230

EPISODE #

1034/230

# ADVENTURE TIME

Sc. 148

Pnl.

B

Bg.



day night

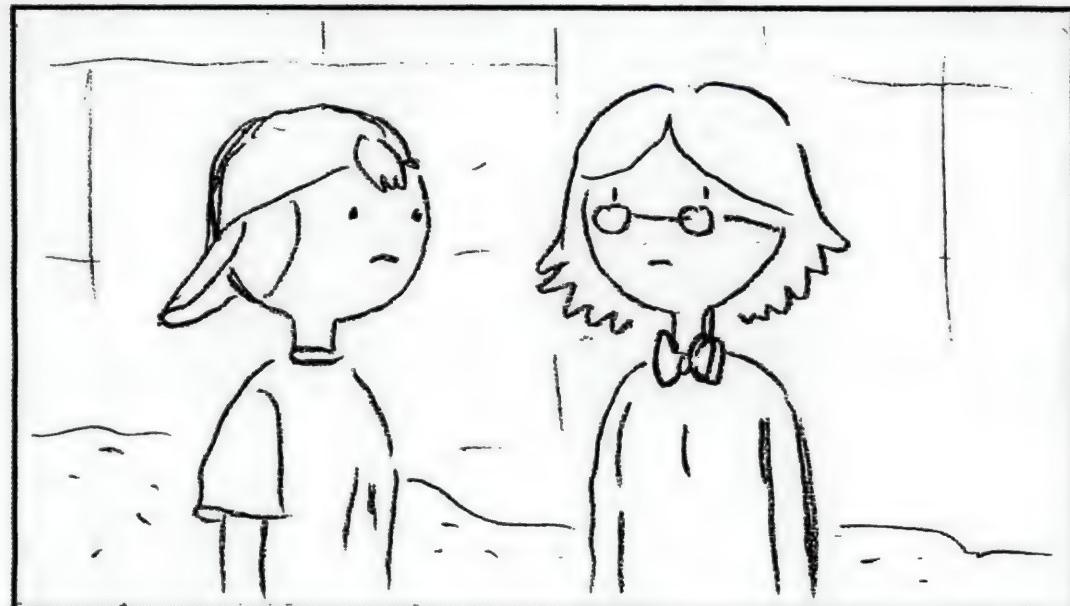
Sc. 148

Pnl.

C

Bg.

Page 201  
day night



Dialog:

SFX: OW!  
+THAPL

Action:

-PB PURCHASES  
IK



Timing:

AUG 14 2015

Production:

1034/230

EPISODE # 1034-230

# ADVENTURE TIME

Sc. 148

Pnl. D

Bg.



day night

Sc. 148

Pnl. E

Bg.

Page

202

day night



1034/230

1034-230

Dialog:

(K) BUT... HE IS THE  
HONEST GUY IN OOO, SO...

Action:

Timing:

AUG 14 2015

Production:

1034/230

# ADVENTURE TIME

1034/230

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Sc. 148

Pnl. F

Bg.



day night



Sc. 149

Pnl. A

Bg.

day night

Page 203



Dialog:

(1k) HE CAN KUNDA DO  
WHAT HE WANTS.

Action:

Timing:

AUG 1 2015



1034/230

1031-230

EPISODE #

# ADVENTURE TIME

Sc. 149

Pnl.

B

Bg.



day night

Sc. 150

Pnl.

A

Bg.

Page

204

day night



**Dialog:**

SFX: \* SHYUULK

① FINN'S JUST GOING TO DO STUFF WITH STUFF

**Action:**

-MORPHS INTO "BEAUTIFUL" MAN

**Timing:**

AUG 14 2015

Production:

EPISODE # 1034 - 230

1034/230

# ADVENTURE TIME

Sc. 150

Pnl. B

Bg.



day night

Sc. 150

Pnl. C

Bg.

Page 205

day night



#### Dialog:

(J) LIEC - LYING ON THE  
GRASS AND TALKIN TO  
BUGS, OR --

(O) BAKIN CHOCOLATE  
CHIP COOKIES-

#### Action:

#### Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME



Sc. 150

Pnl. D

Bg.

day night

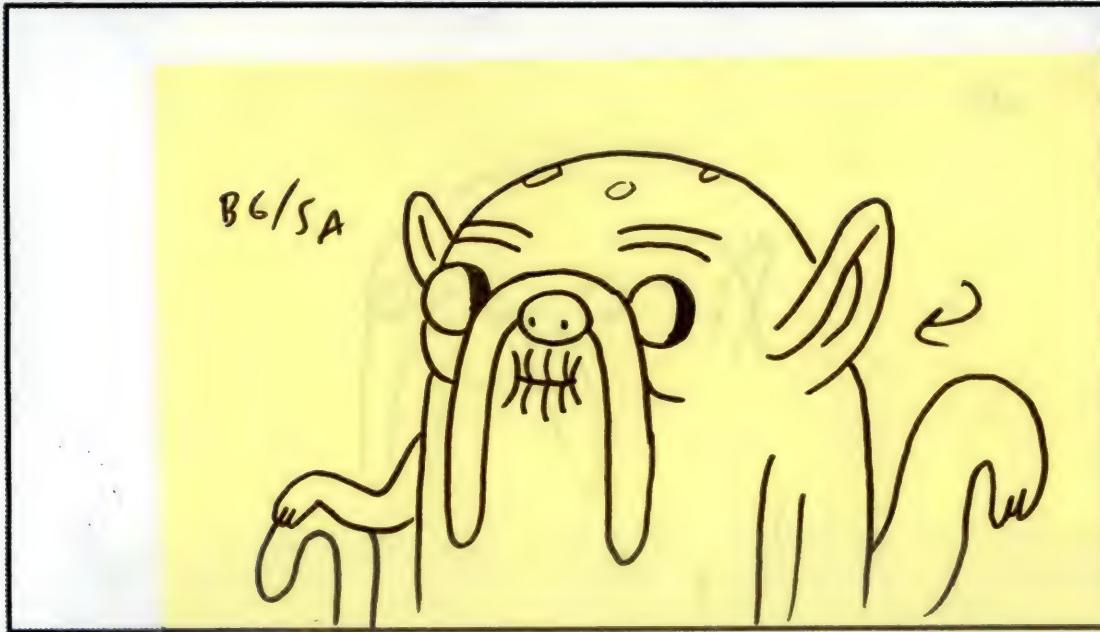
Sc. 150

Pnl. E

Bg.

Page 206

day night



1034 / 230

Dialog:

(J) FINN'S JUST A GOOD FRIEND

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1031 - 230

1034 / 230

# ADVENTURE TIME

Sc. 151

Pnl. A

Bg.



day night

Sc. 151

Pnl. B

Bg.

Page

207

day night



Dialog:

SPO: (BIG APPLAUSE)  
FINN'S GREAT!  
HE'S THE BEST!

Action:

- F SHRINKS / <sup>STARTS</sup> MORPHING BACK TO REGULAR FINN

Timing:

AUG 14 2015

Production:

1034/230

# ADVENTURE TIME

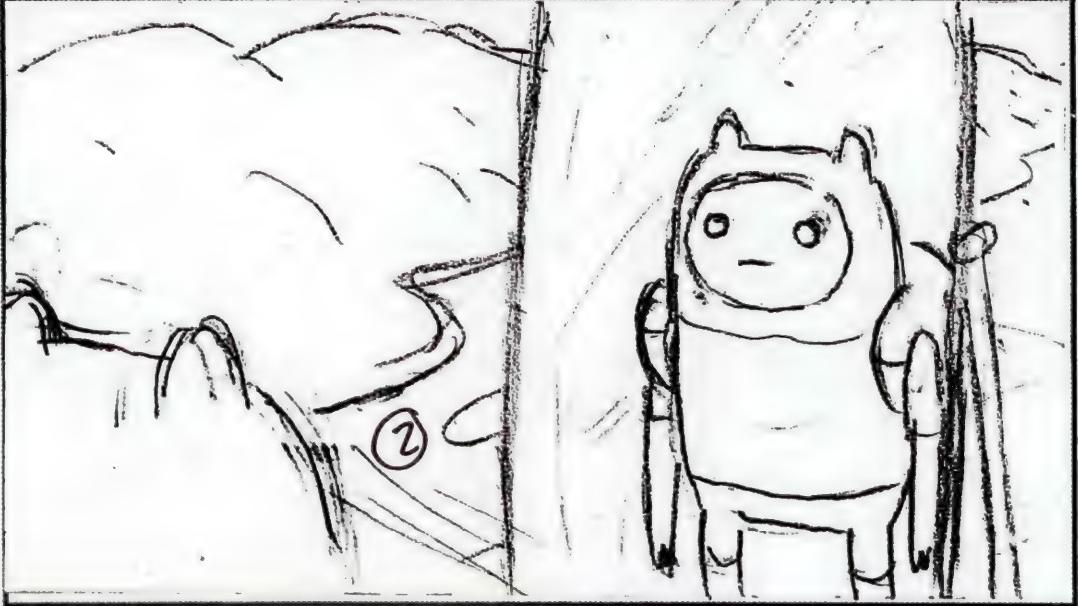
Sc. 151

Pnl. C

Bg.

day night

Sc. 151



Sc. 151A

Pnl. A

Bg.

day night

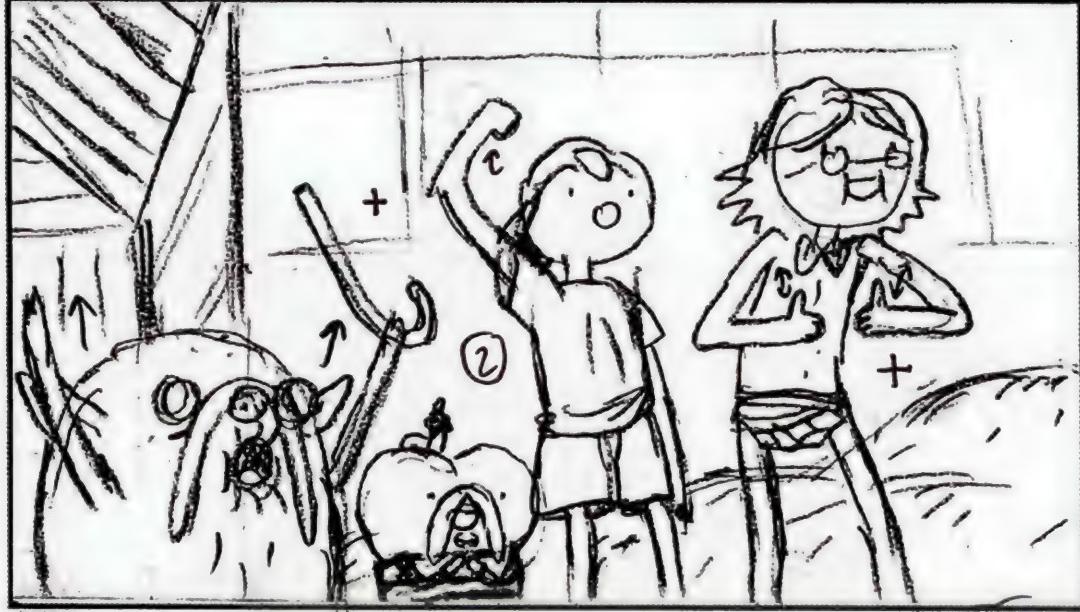
Page 208

Sc. 151A

Pnl. A

Bg.

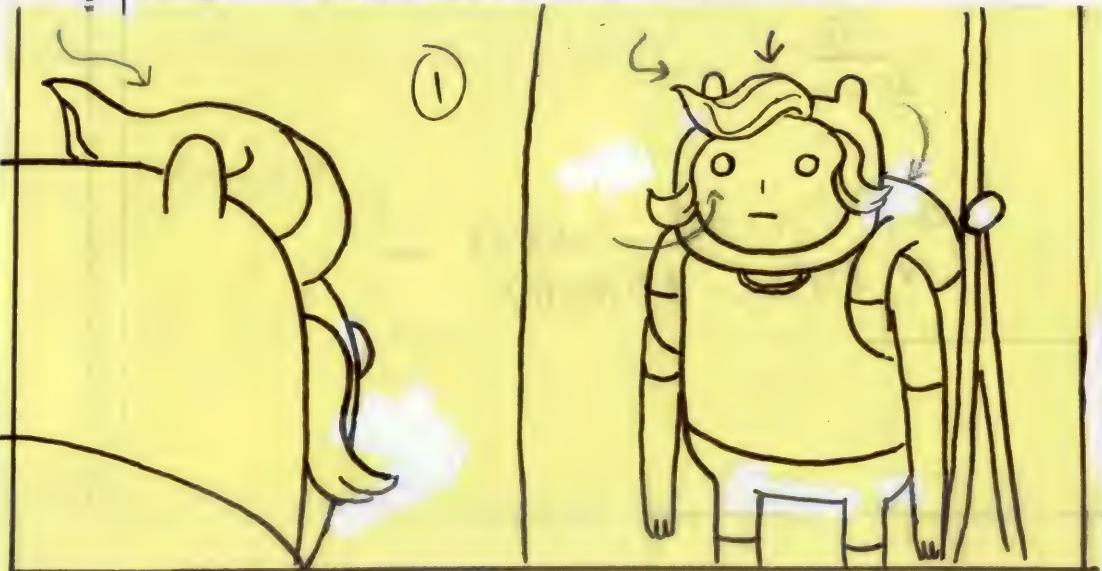
day night



1034 / 230

EPISODE # 1034-230

Dialog: - TURNS BACK TO NORMAL FORM



SFX:

\*APPLAUSE FINISHES\*

-cheer cycle  
① + ②

← hair retracts  
into Finn's hat.

AUG 14 2015



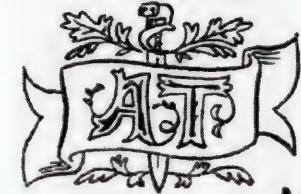
1034 / 230

# ADVENTURE TIME

Sc. 152

Pnl. A

Bg.



day night

Sc. 152

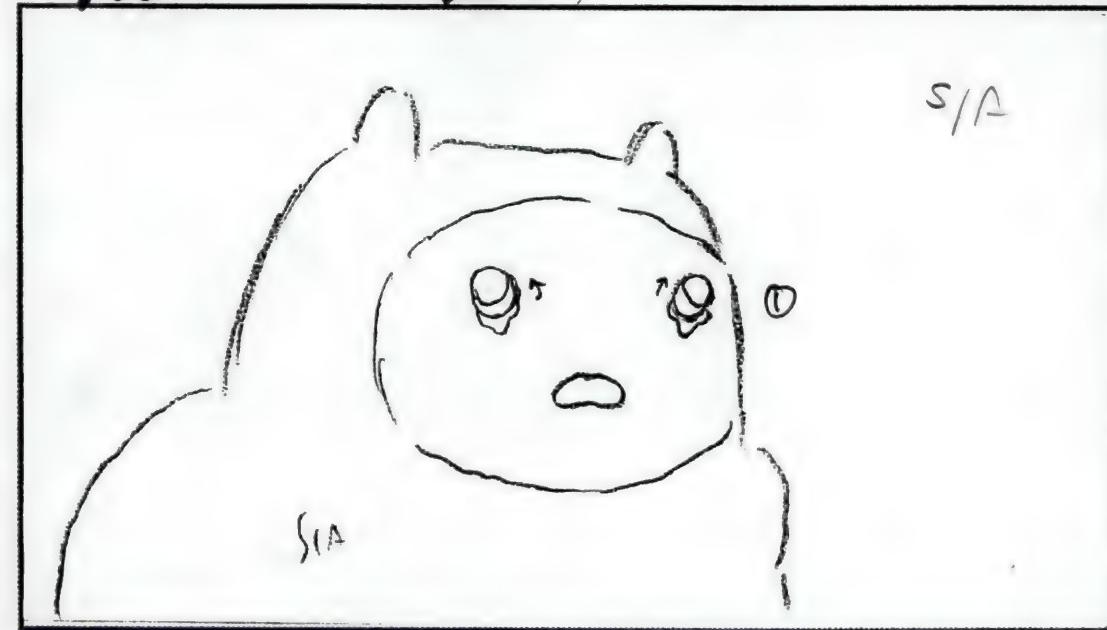
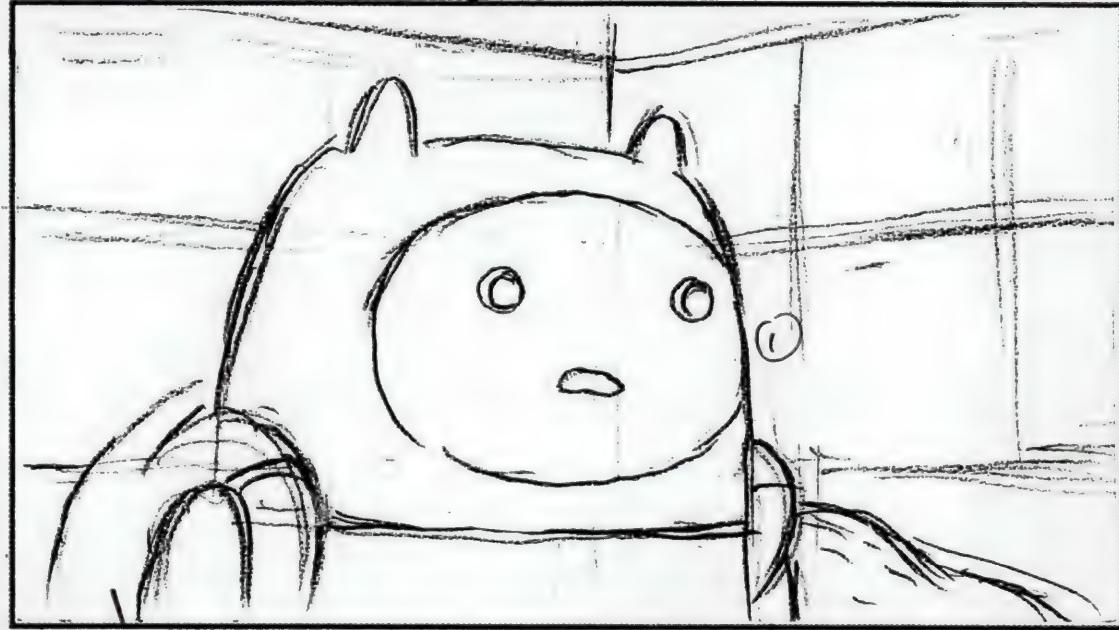
Pnl. B

Bg.

Page

209

day night



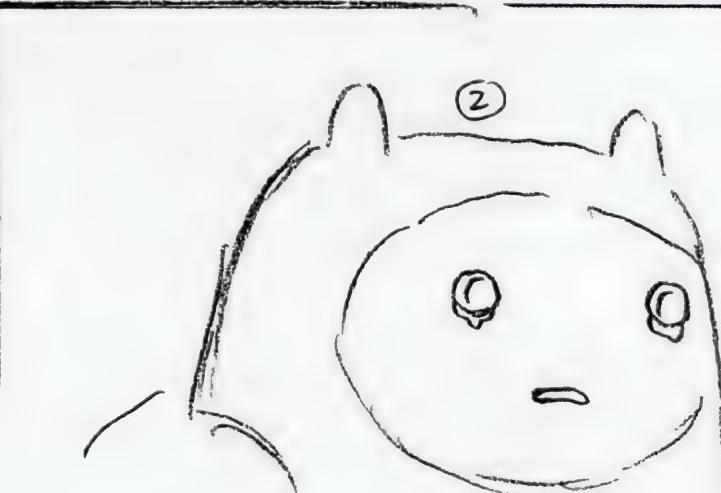
### Dialog:

(F) I'M ME AGAIN

### Action:

- TEARS WELL UP  
IN FINN'S EYES

### Timing:



SFX: \* RRR-RRR-RR \*

- EYES SUDDENLY START  
BULGING OUT OF SOCKETS  
LIKE THEY'RE TRYING TO  
YANK THEMSELVES OUT



AUG 14 2015

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

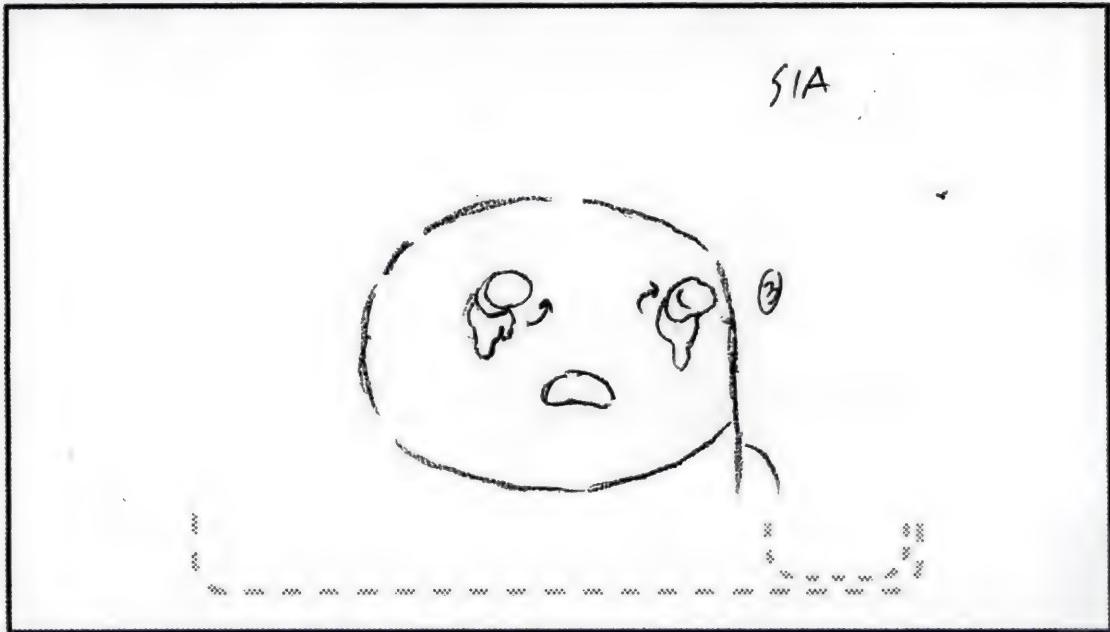


day night

Sc. 152

Pnl. C

Bg.



Sc. 152

Pnl. D

Bg.

Page 210  
day night



1034/230

Dialog:

(F) THESE BALLS ARE GOIN' NUTS!

SFX: SQUISH (wet)

Action:



Timing:

AUG 14 2015

Production:

EPISODE #

1034-230

# ADVENTURE TIME

Sc. 152

Pnl. E

Bg.



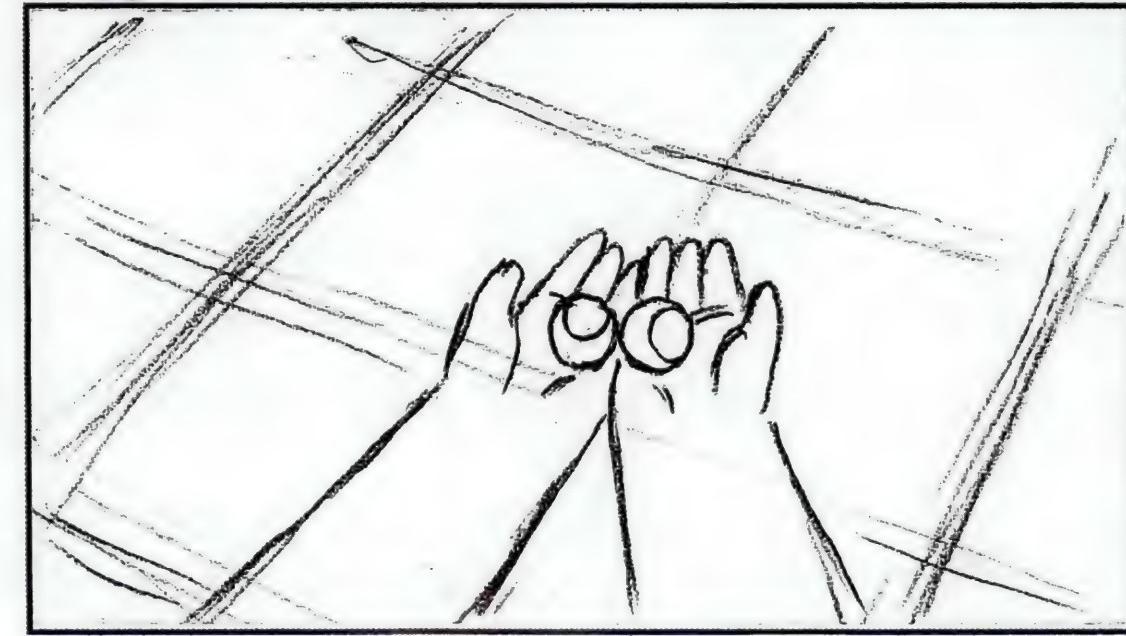
day night

Sc. 153

Pnl. A

Bg.

Page 211  
day night



Dialog:

SFX: \* POP \*

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

Sc. 153

Pnl.



Bg.



day night

Sc. 153

Pnl.

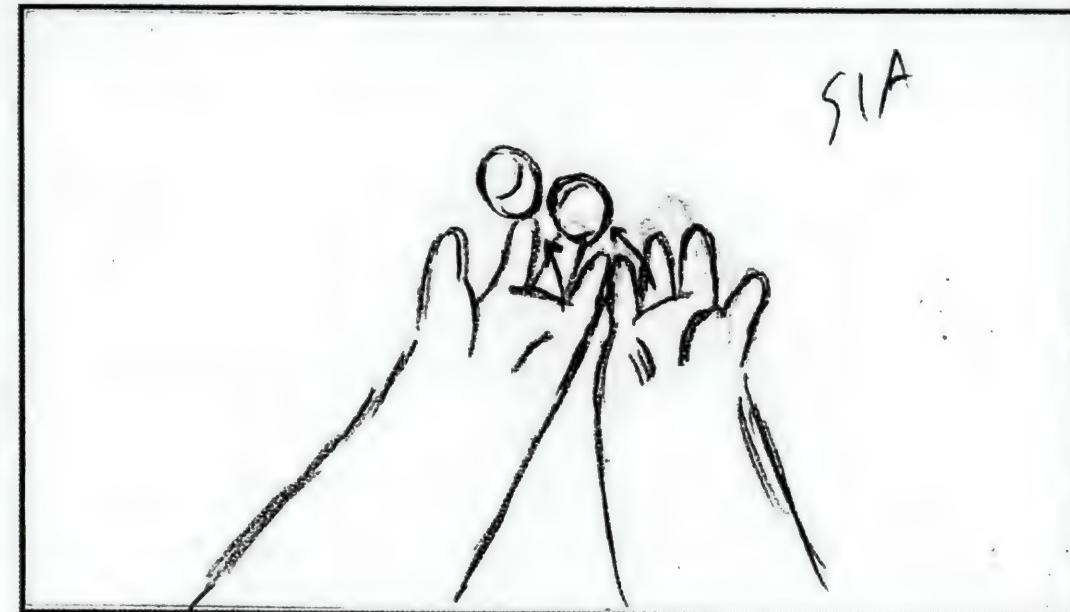
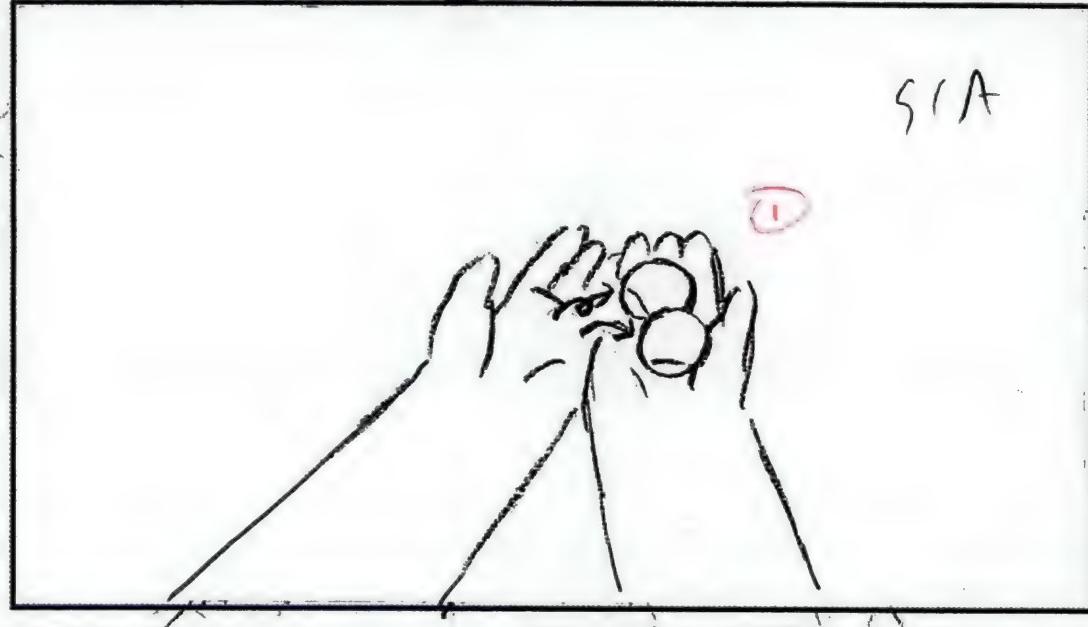


Bg.

Page

212

day night



Dialog:

RRR - RRR\*

Action:

- EYES SQUIRM  
AROUND



← EYES JUMP INTO AIR SIDEWAYS

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

1034/230

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Sc. 153

Pnl. D

Bg.



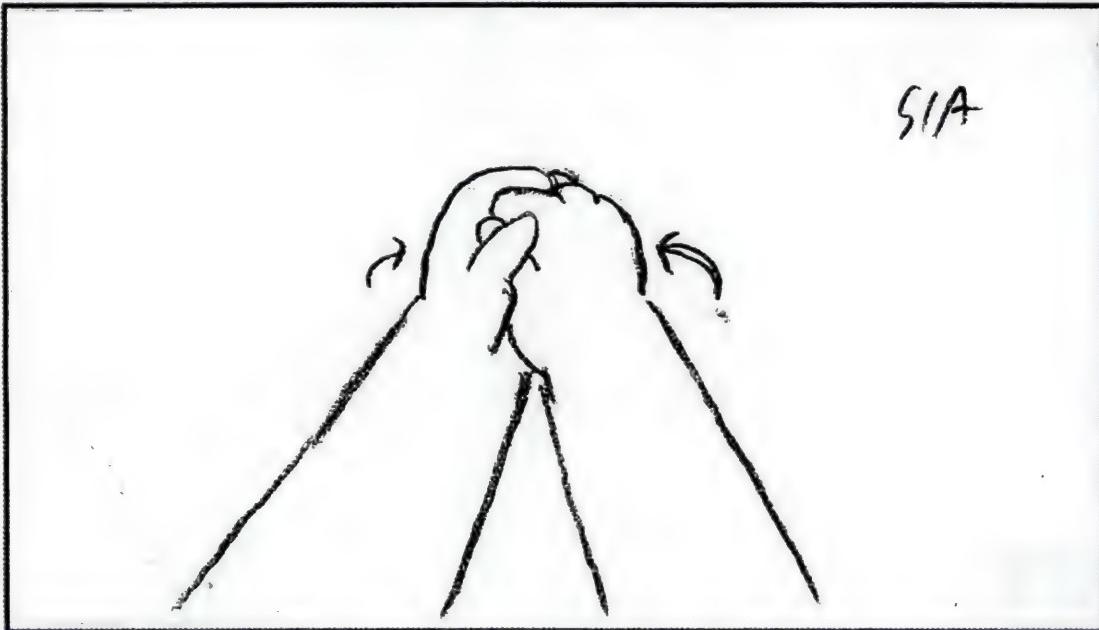
day night

Sc. 154

Pnl. A

Bg.

Page 213  
day night



Dialog:

(F)

UHH

Action:

- F GRABBS THE EYEBALLS

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

Sc. 154

Pnl.

B

Bg.



day night

Sc. 155

Pnl.

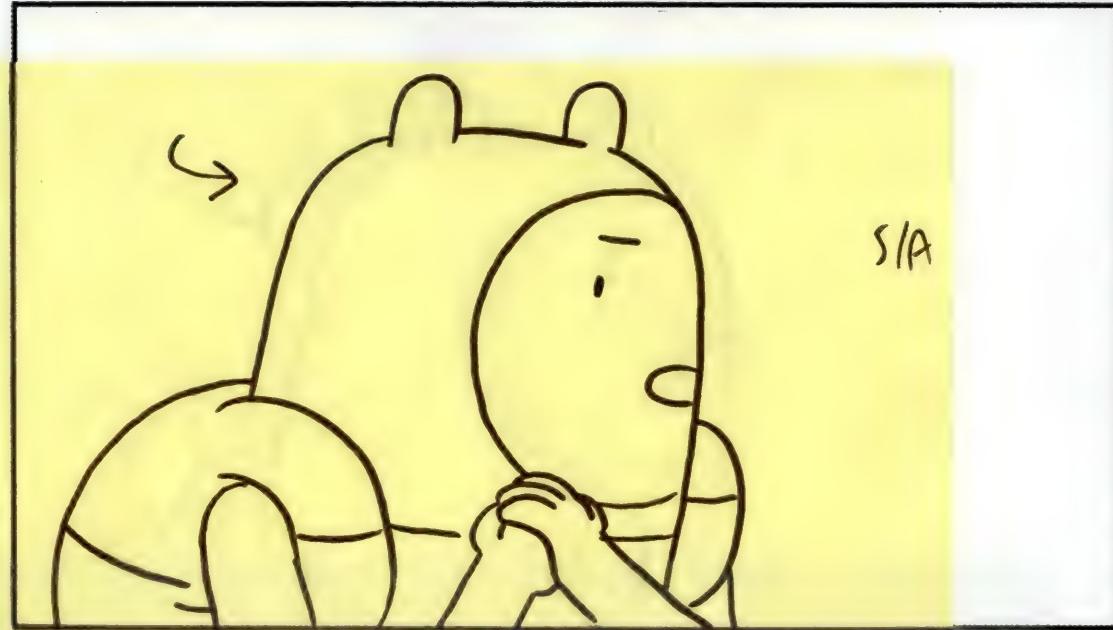
A

Bg.

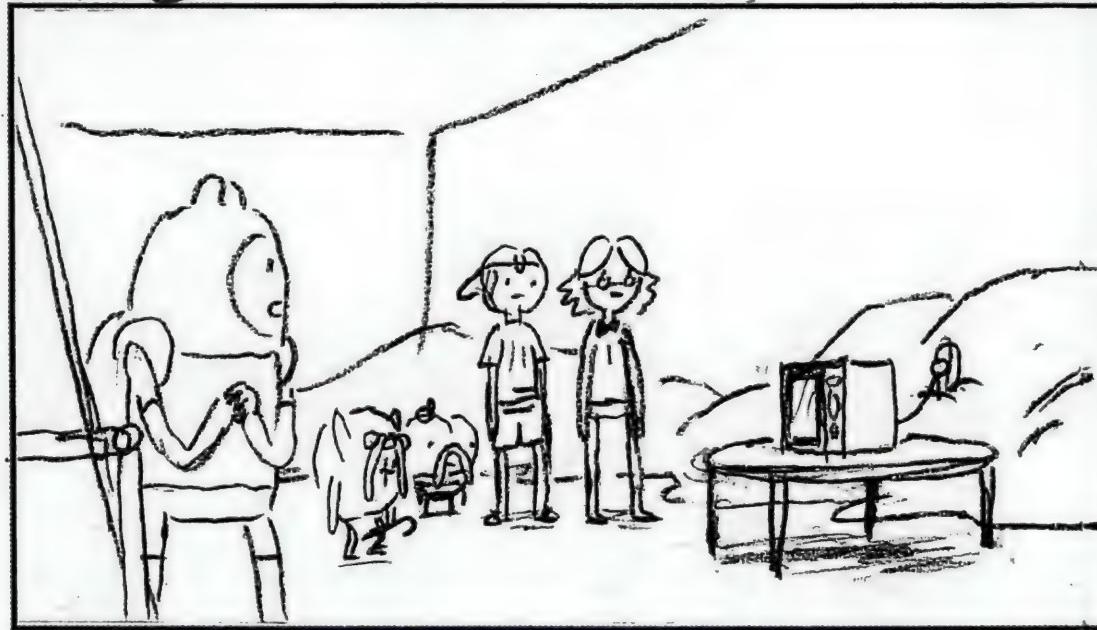
Page

214

day night



S/A



Dialog:

(off) GEEEEEETP

Action:

-F. LOOKS AT NEPTR

Timing:

AUG 14 2015

Production:

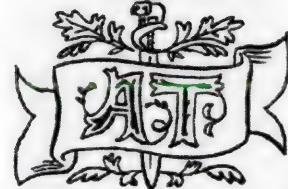
1034/230

# ADVENTURE TIME

Sc. 155

Pnl. B

Bg.



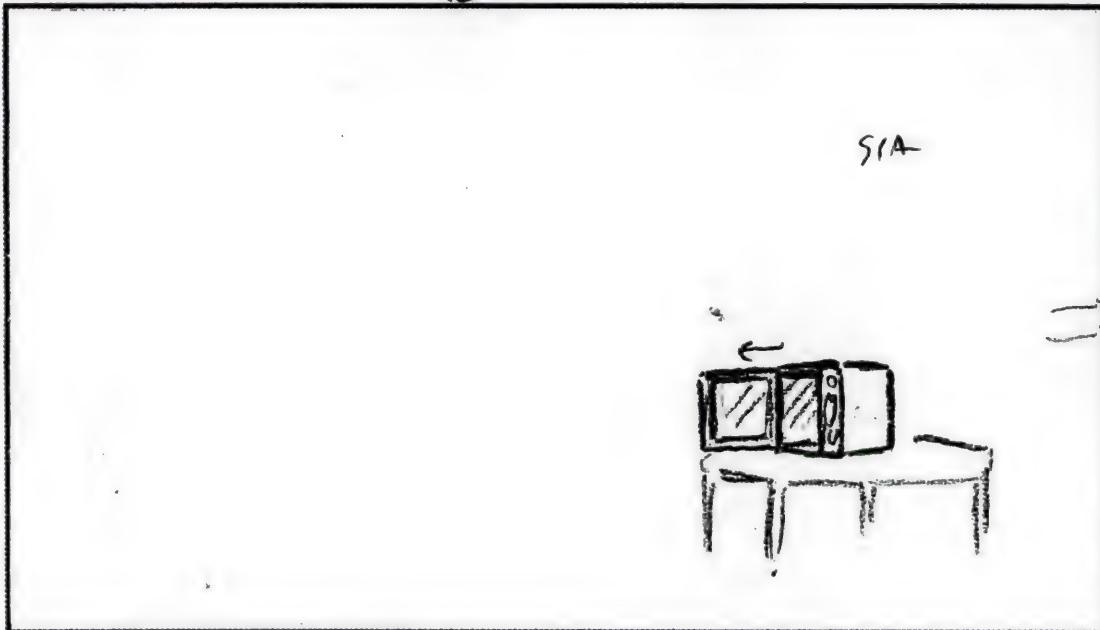
day night

Sc. 156

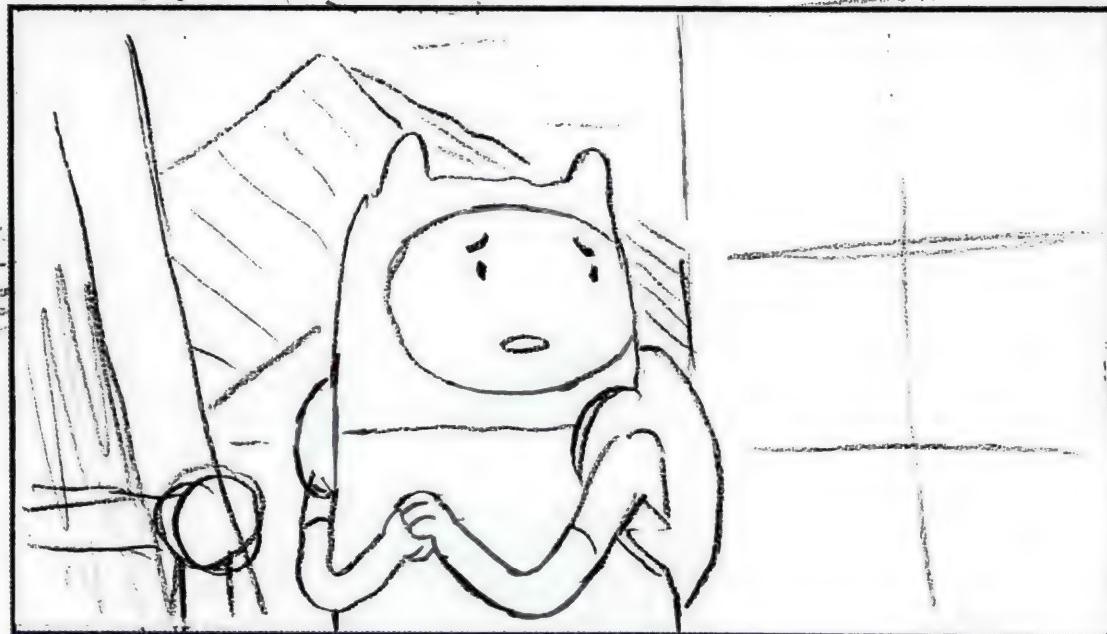
Pnl. A

Bg.

Page 215  
day night



SIA



Dialog:

EX: BOOM

F: MY SON.

Action:

MICROWAVE  
DOOR BURSTS OPEN

Timing:

AUG 14 2015

Production:

EPISODE # 1034-23L

1034/230

1034/230

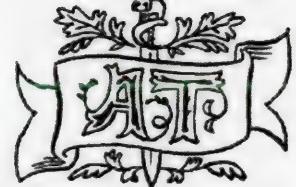
# ADVENTURE TIME

Sc. 156

Pnl.



Bg.



day night

Sc. 157

Pnl.

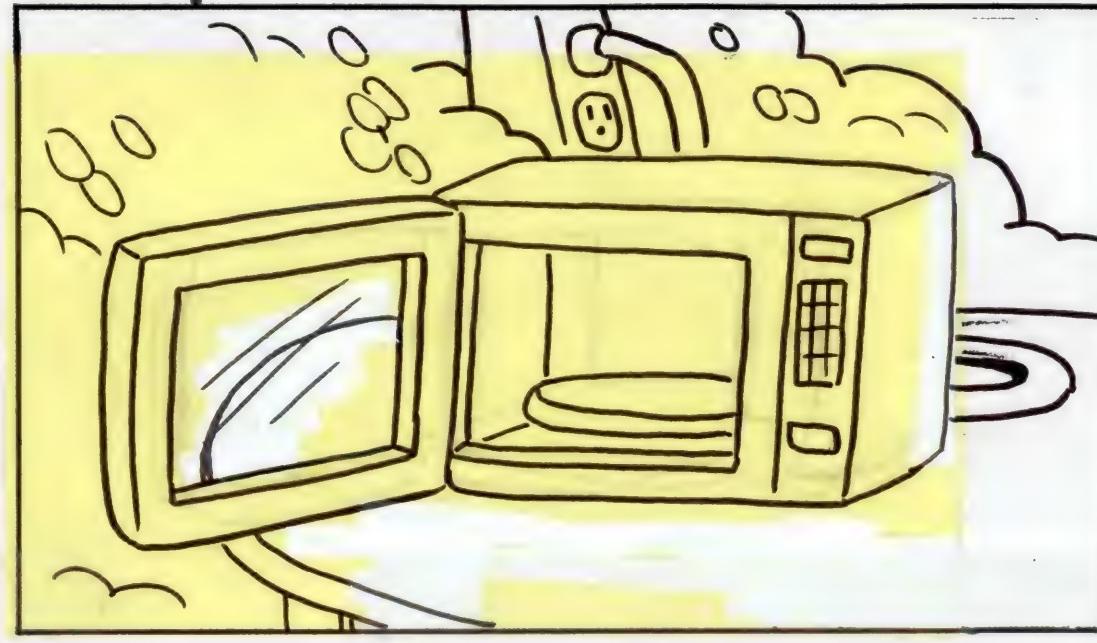


Bg.

Page

216

day night



Dialog:

Action:

Timing:

AUG 14 2015

Production:

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1034-230

1034/230

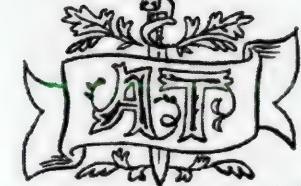
# ADVENTURE TIME

Sc. 157

Pnl.

B

Bg.



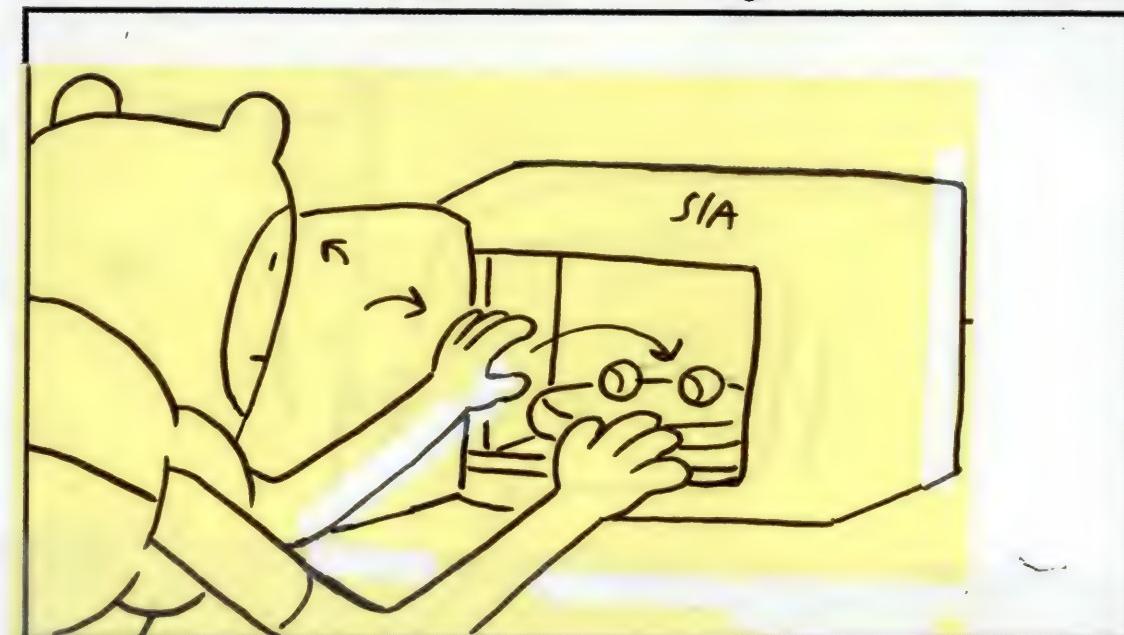
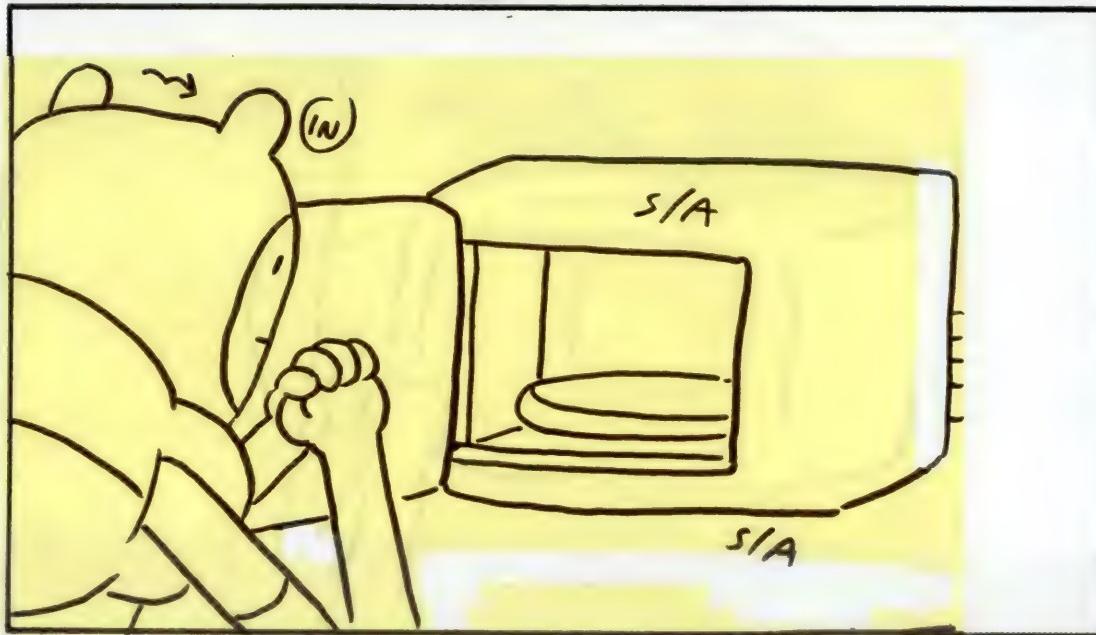
day night Sc. 157

Pnl.

C

Bg.

Page 217  
day night



Dialog:

Action:

-F THROWS EYEBALLS  
INTO MICROWAVE

Timing:

AUG 14 2015

Production:

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1034/230

1034/230

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# ADVENTURE TIME

Sc. 157

Pnl.

D

Bg.



day night

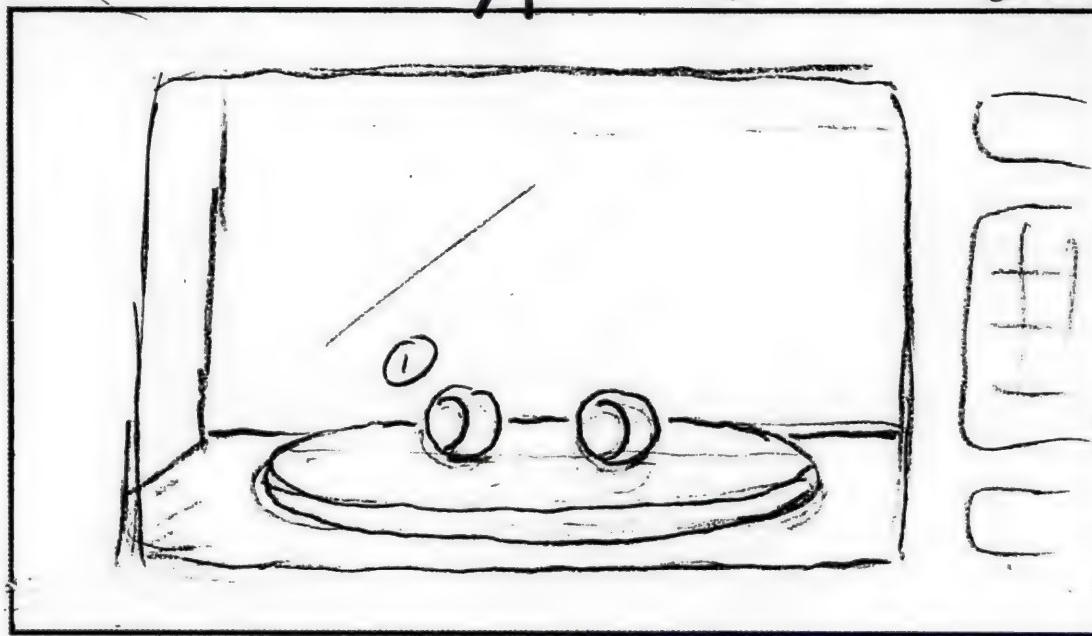
Sc. 158

Pnl.

A

Bg.

218  
Page 218  
day night  
NEXT



Dialog:

SFX: \*CLICK\*

SFX: [Microwave hum]

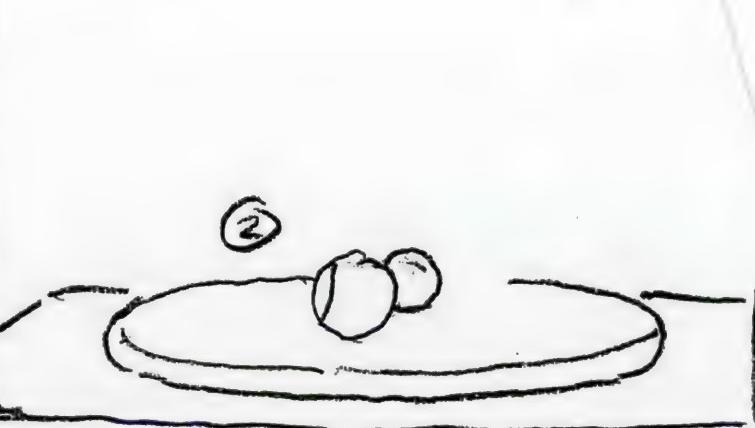
Action:

- DOOR SHUTS  
ON IT'S OWN

- EYEBALLS ROTATE  
ON CRAZY SUSAN  
①, ②, ①

Timing:

AUG 14 2015



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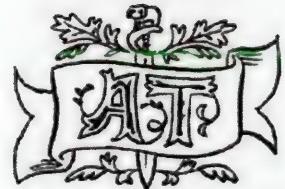
EPISODE # 1034-230

# ADVENTURE TIME

Sc. 158

Pnl. B

Bg.



day night

Sc. 158

Pnl. C

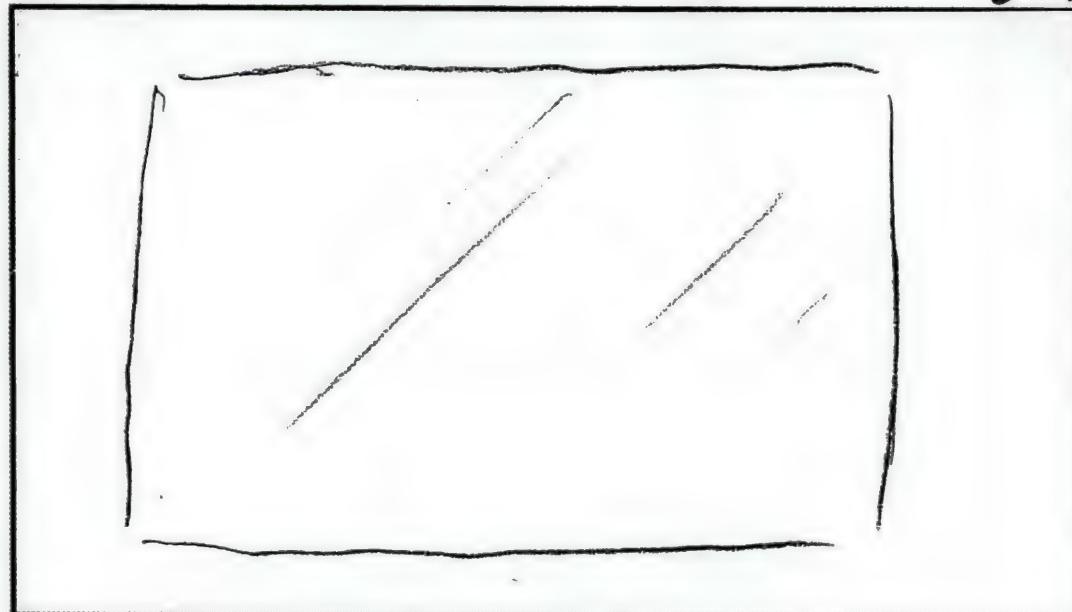
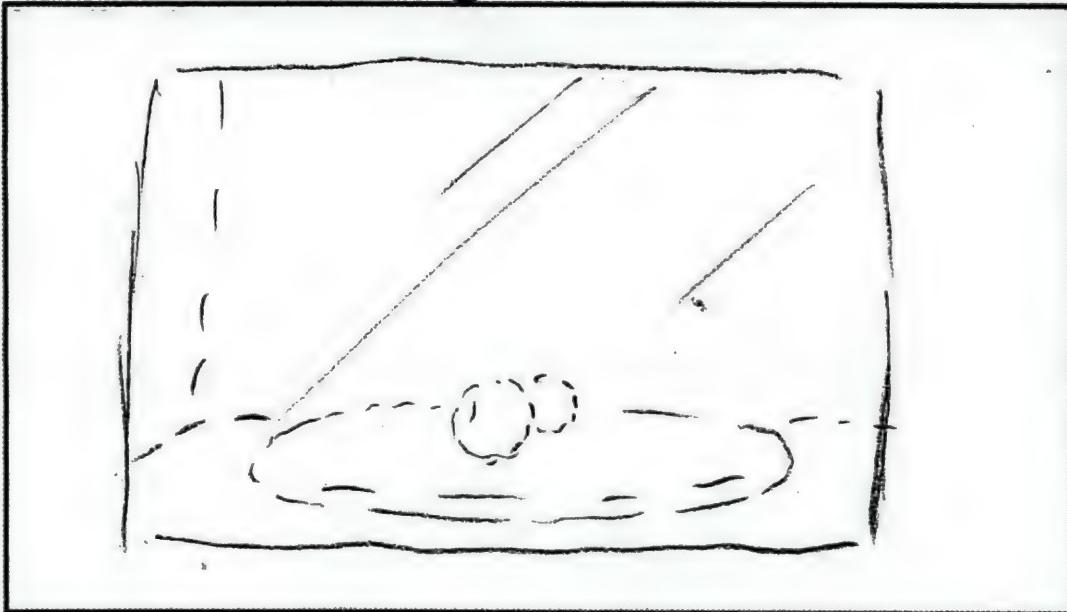
Bg.

Page

218A

day night

219NEXT



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EPISODE #

Dialog:

Action:

- GOLDEN GLOW STORMY  
FILLS THE WINDOW

SFX:

Boom Boom  
(MICROWAVE PUPPIN' SOUNDS)

Timing:

AUG 14 2015

Production:

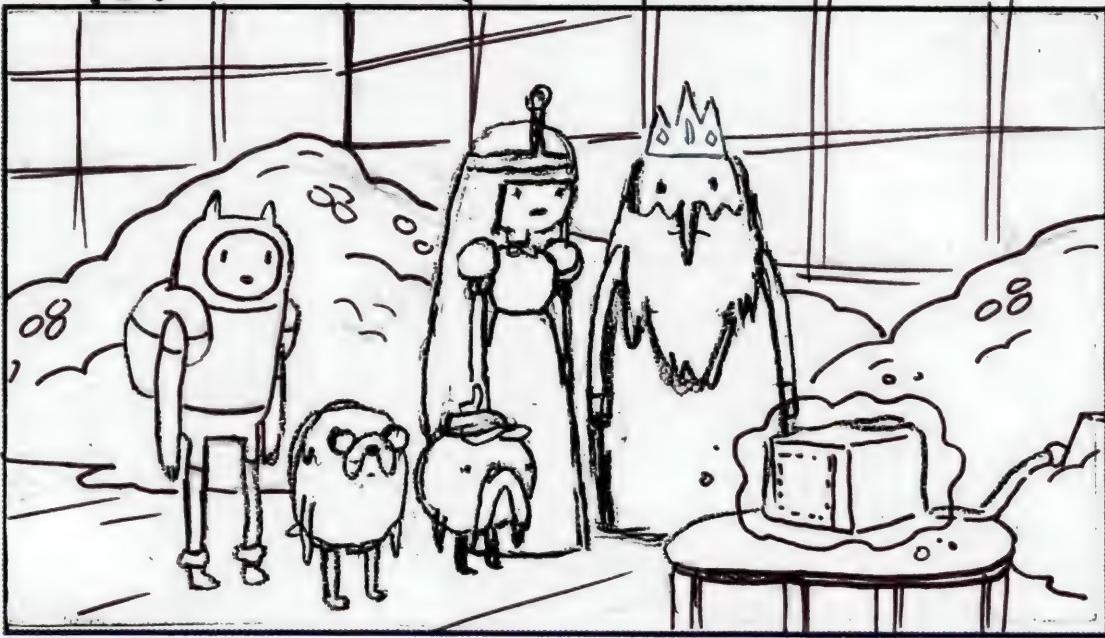
1034/230

# ADVENTURE TIME

Sc. 158 A

Pnl. A

Bg.



day night

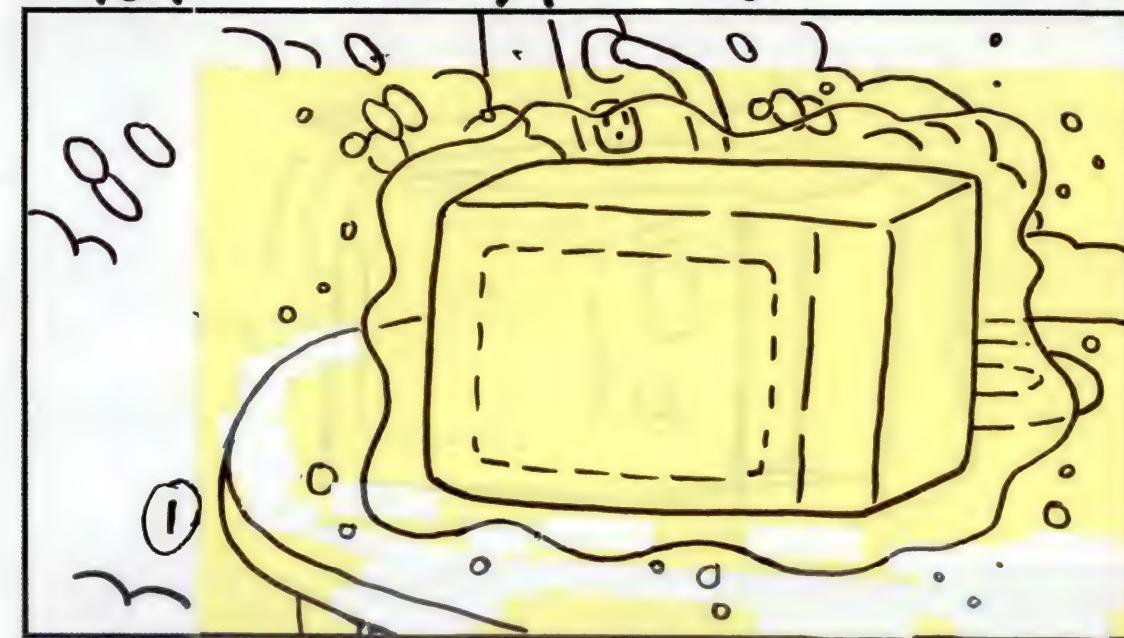
Sc. 159

Pnl. A

Bg.

Page 219

day night



EPISODE #1034-230

Dialog:

SFX : BEEP - BEEP - BEEP  
("DONE" SOUND)

Action:

— THEY STOP GLOWING AND  
THEY'RE BACK TO THEIR  
NORMAL SELVES

— MICROWAVE GLOWING  
= BECOMES GLOWING SILHOUETTE / MURKIN'S  
SHAPE

Timing:

SP



AUG 14 2015

1034/230

Production:

# ADVENTURE TIME

1034/230

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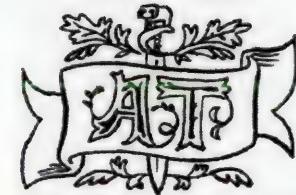
Sc. 159

Pnl.

B

Bg.

day night



Sc. 159

Pnl.

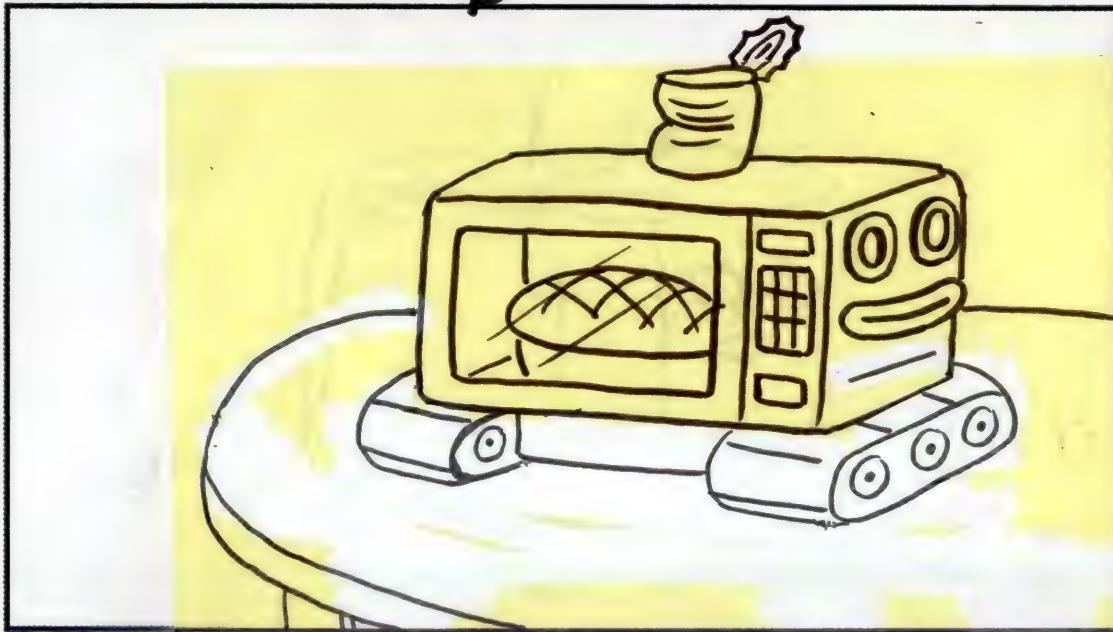
C

Bg.

Page

220

day night



Dialog:

NEPTR: EYE PIE!

Action:  
- STOPS GLOWING,  
IS NEPTR AGAIN

- NEPTR EJECTS A PIE

Timing:

AUG 14 2015

Production:

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1034/230

1034/230

# ADVENTURE TIME

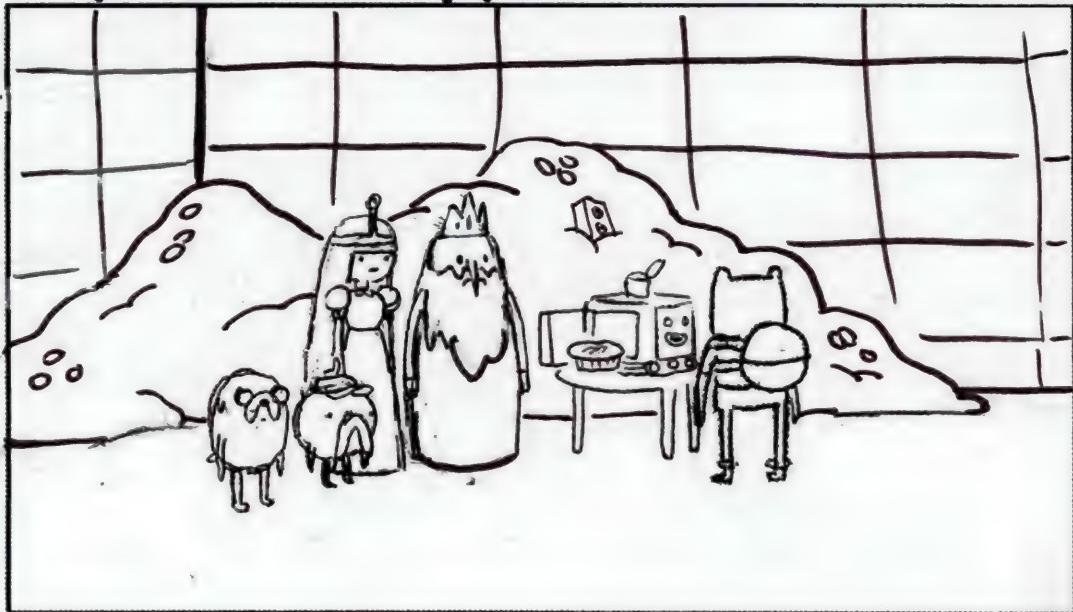


Sc. 160

Pnl. A

Bg.

day night



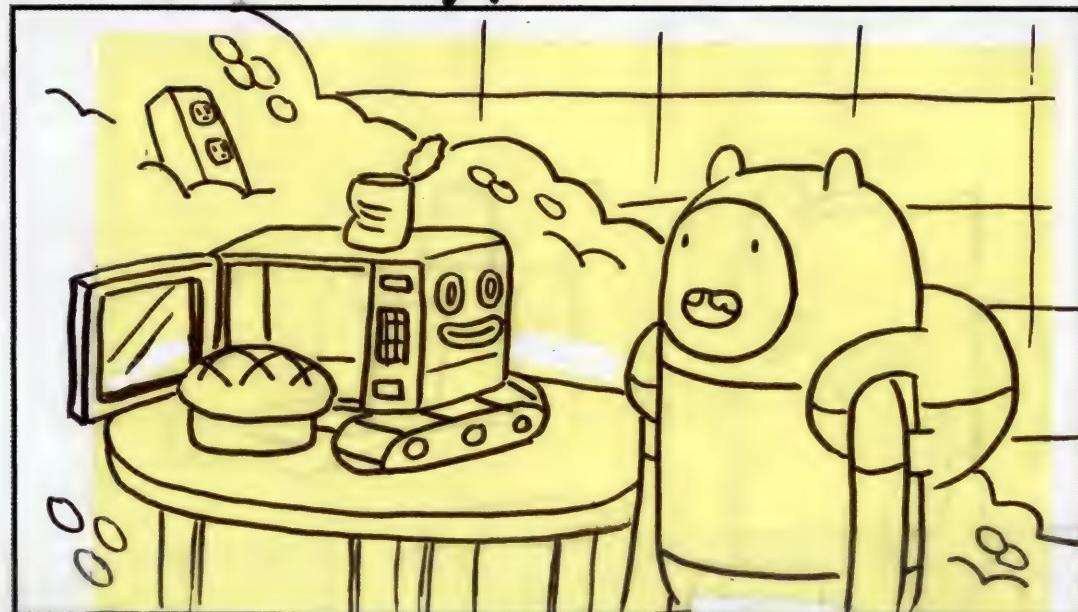
Sc. 161

Pnl. A

Bg.

day night

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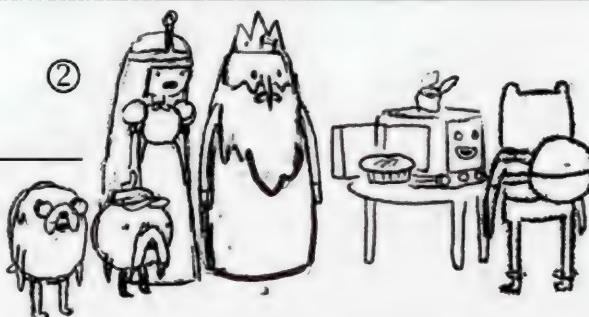


Dialog:

ALL : EEEW.

P: GOOD JOB NEPTR  
YOU SAVED THE DAY.

Action:



Timing:

AUG 14 2015

Production:

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EPISODE #1034-230

# ADVENTURE TIME

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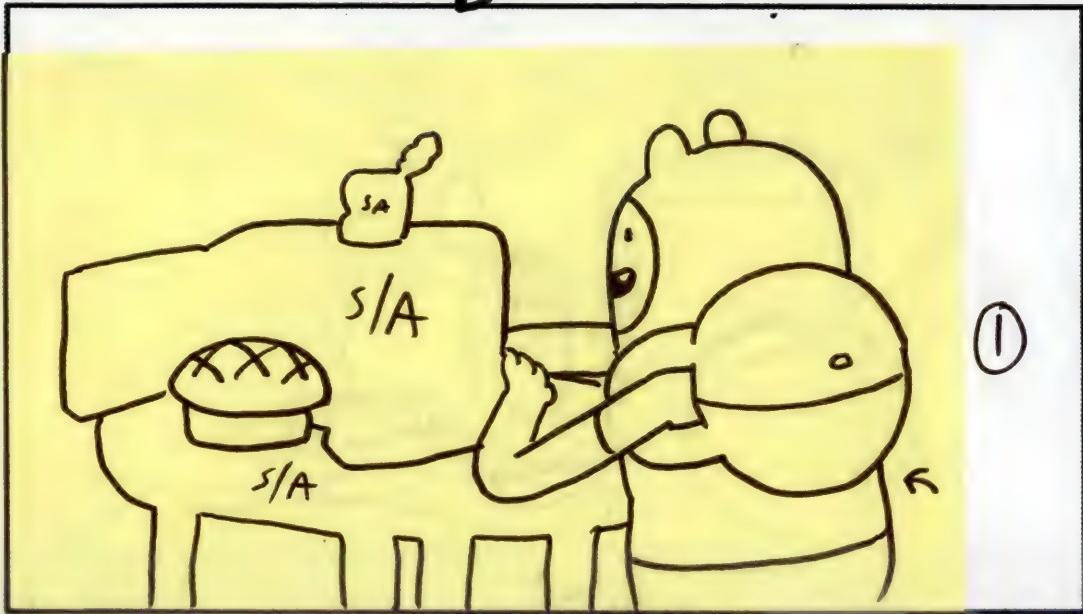
Sc. 1(6)

Pnl. B

Bg.



day night



Sc. 1(6)

Pnl. C

Bg.

Page

222

day night



EPISODE # 1034-230

Production:

Dialog:

(F)

NEPTR!

Action:

- F. PICKS UP NEPTR

Timing:



(F)

NEPTR!

- J. IN

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# ADVENTURE TIME

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Sc. 161

Pnl. D

Bg.



day night



Sc. 162

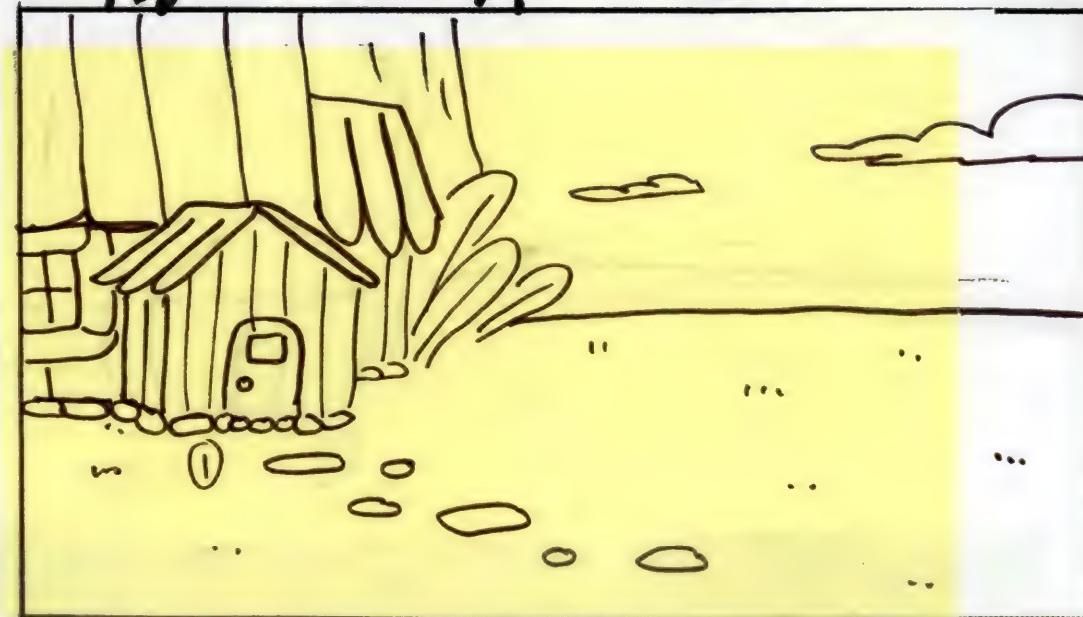
Pnl. A

Bg.

day night

Page

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Dialog:

(F) + (J) NEPTR! NEPTR!

(AU)

NEPTR!

Action:

-J. GRABS PIE



Timing:

AUG 14 2011



Production:

EPISODE # 1034-230

1034/230

# ADVENTURE TIME

Sc.

163

Pnl.

A

Bg.



day nig

Sc. 163

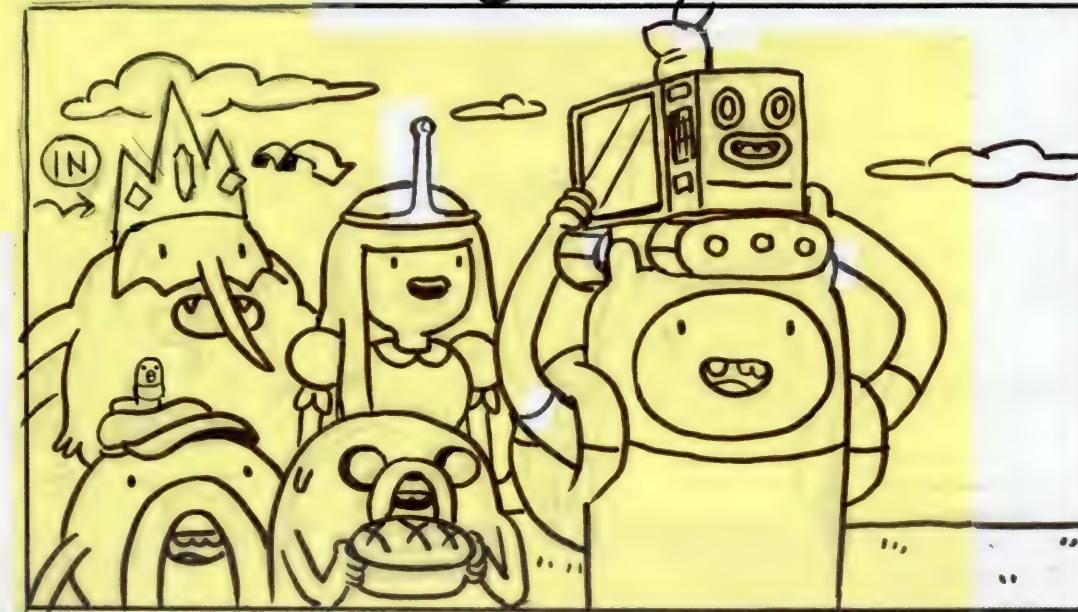
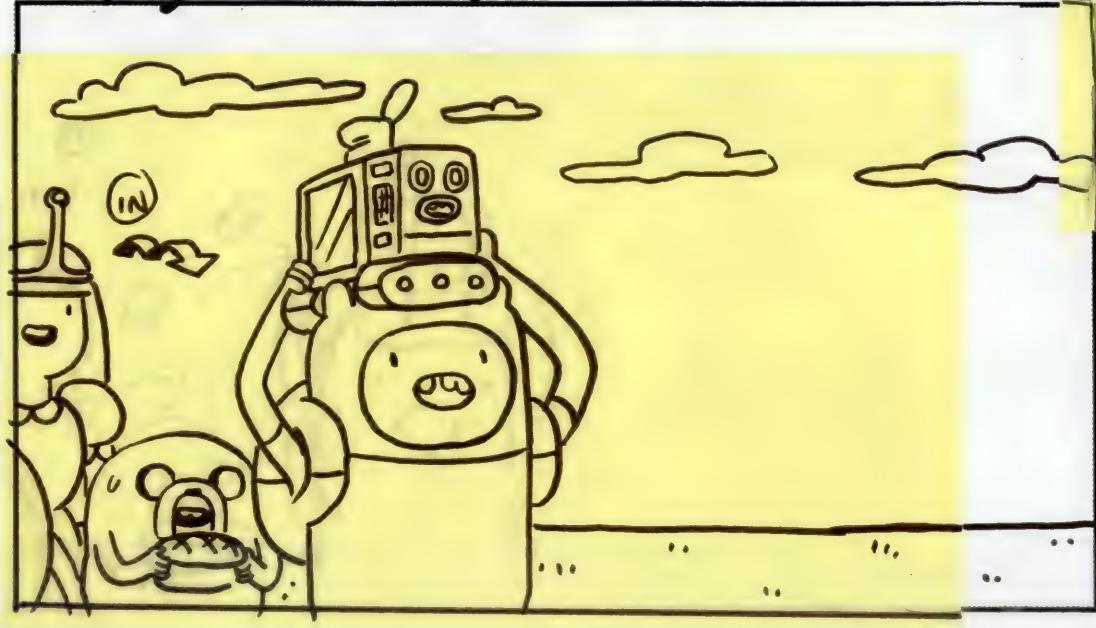
Pnl.

B

Bg.

day night

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Dialog:

(ALL)

NGRR!

Action:

Timing:

AUG 14 2015

Production:

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# ADVENTURE TIME



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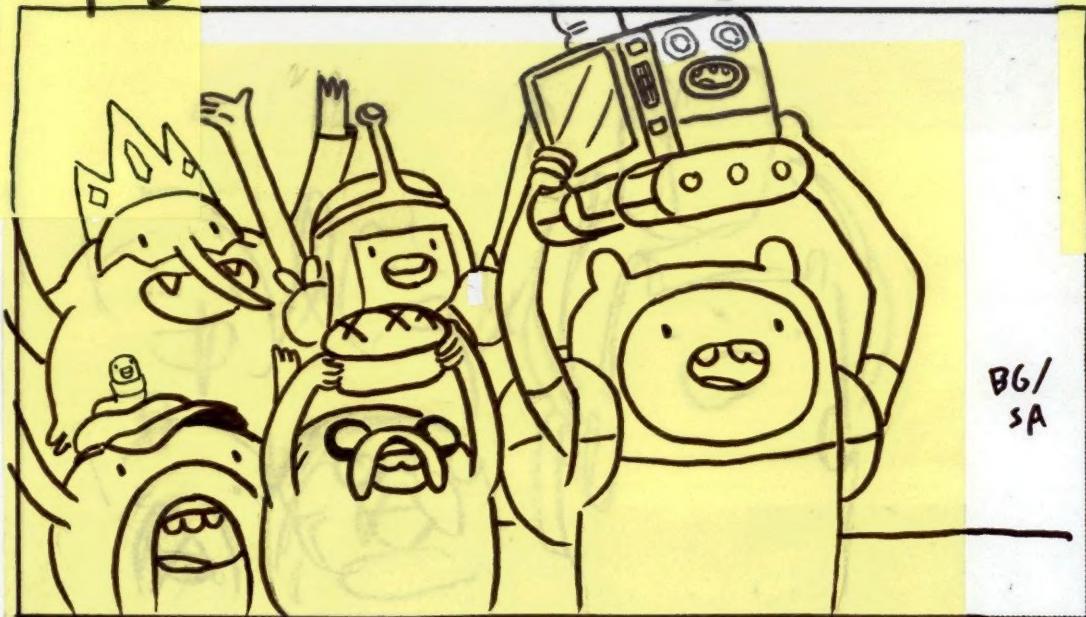
Sc. 163

Pnl.

C

Bg.

day night



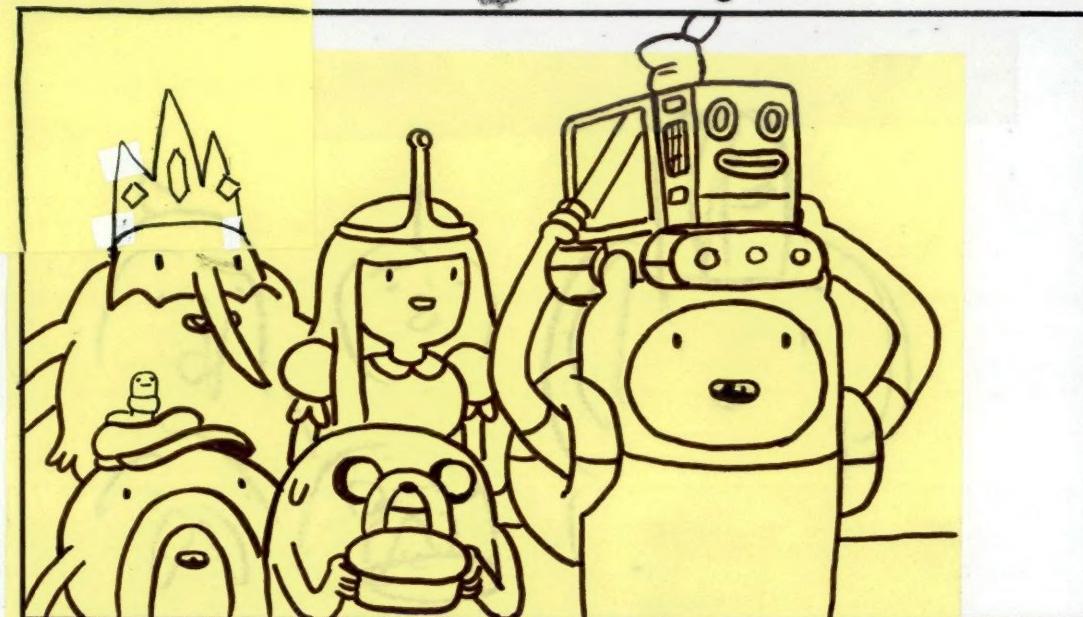
Sc. 163

Pnl.

D

Bg.

day night



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Dialog:

(ALL)

YAY ! ! !

BMO : (OFFS) falling SFX  
(FAINT)

Action:

Timing:

AUG 14 2015

Production:

EPISODE # 1034-230

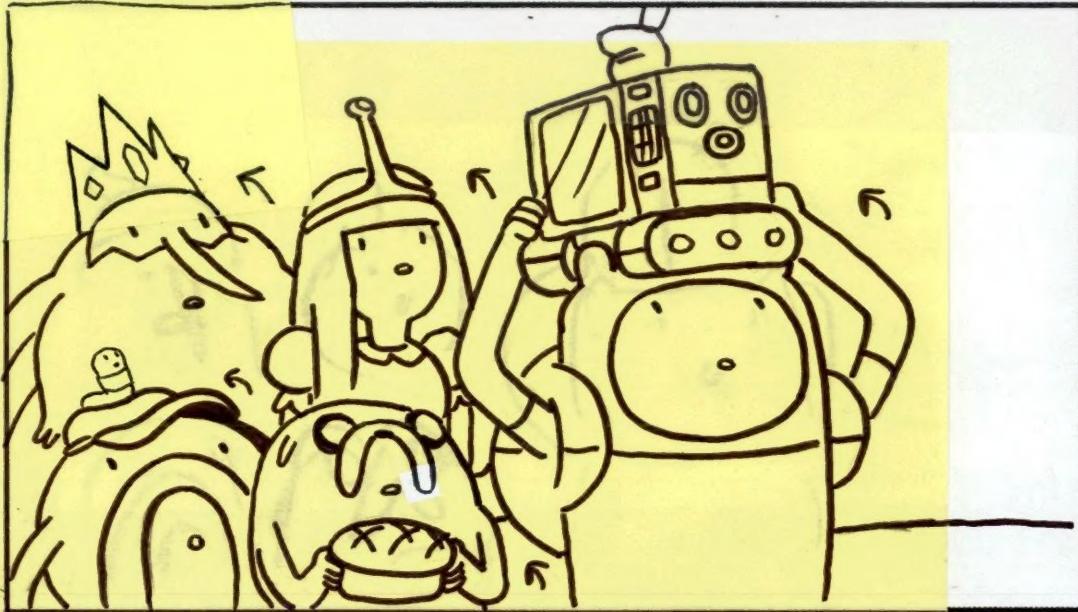
1034/230

# ADVENTURE TIME

Sc. 163

Pnl. E

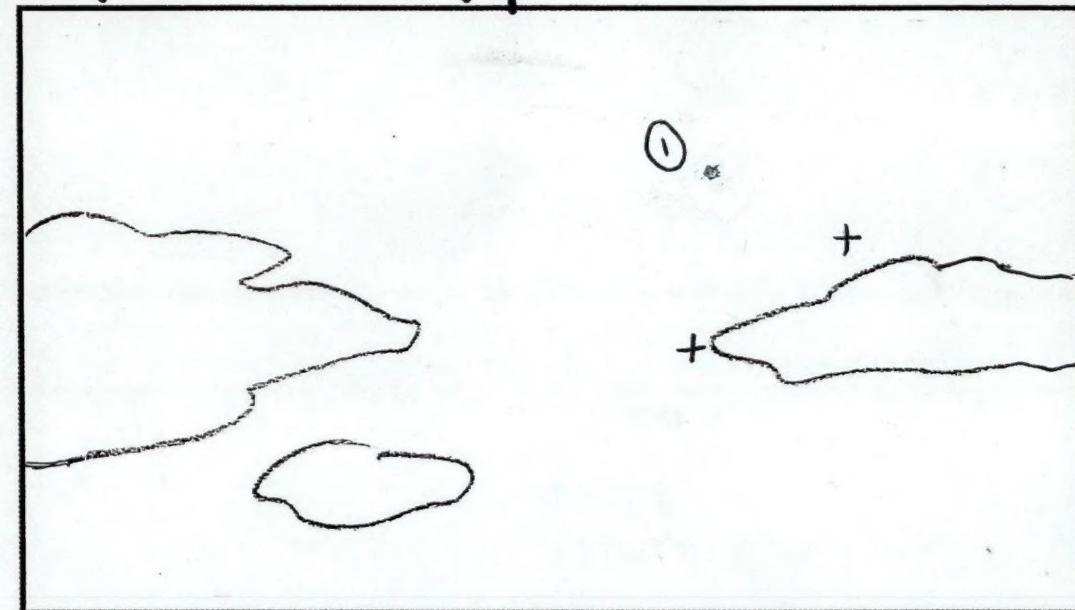
Bg.



Sc. 164

Pnl. A

Bg.



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day night

Dialog:

(GETTING  
LARGER)

OMO = falling SFX

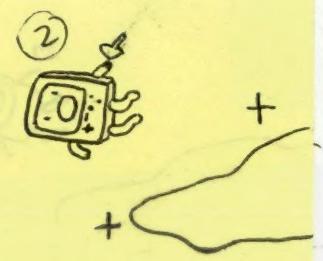
Action:

- EVERYONE LOOKS UP

- SPACE IN THE SKY  
GETTING BIGGER

Timing:

AUG 14 2010



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# ADVENTURE TIME

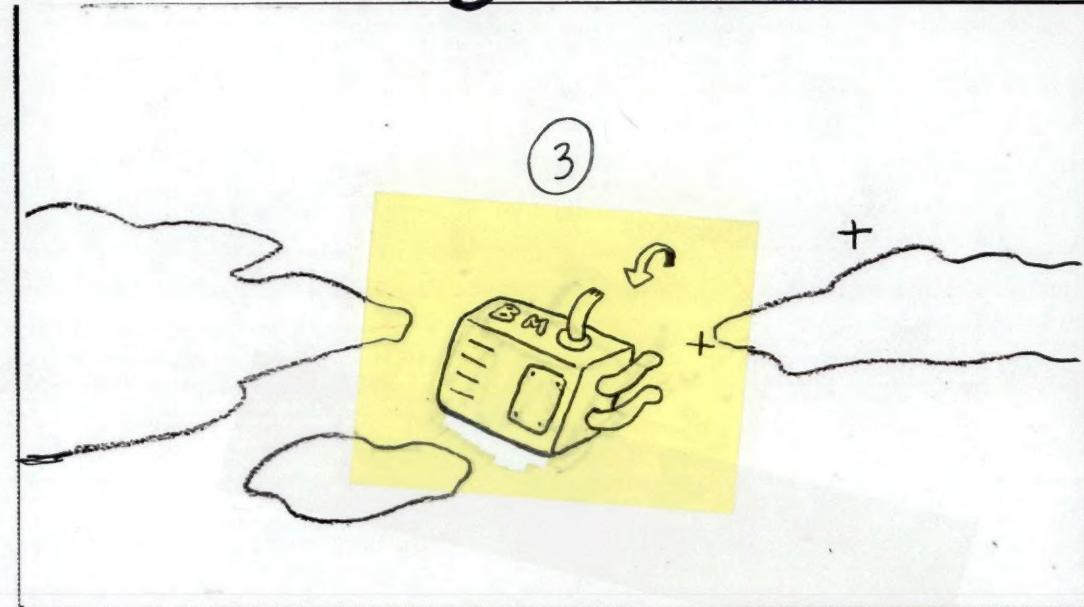
Sc. 164

Pnl. B

Bg.



day night



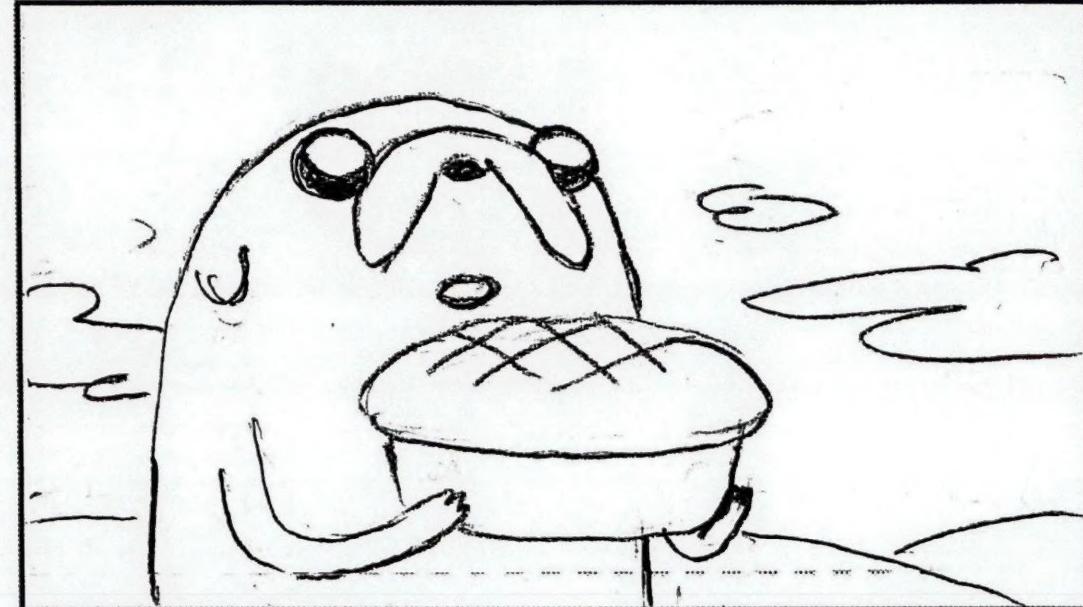
Sc. 165

Pnl. A

Bg.

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day night



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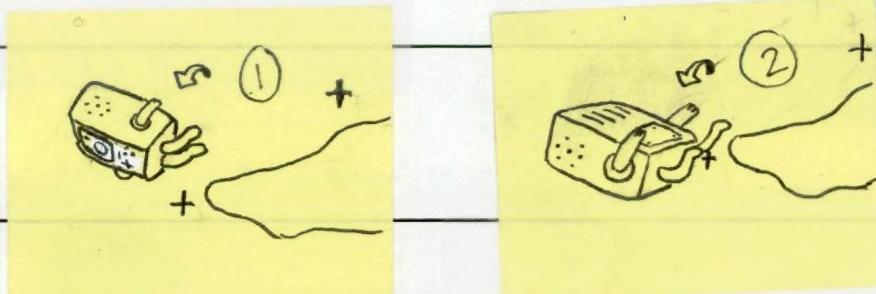
Dialog:

(BMO) : falling SFX

Action:

- BMO FALLS TOWARDS CAM.

Timing:



AUG 14 2015

Production:

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EPISODE # 1034-230

## ADVENTURE TIME

Sc. 165

Pnl. B

Bg.

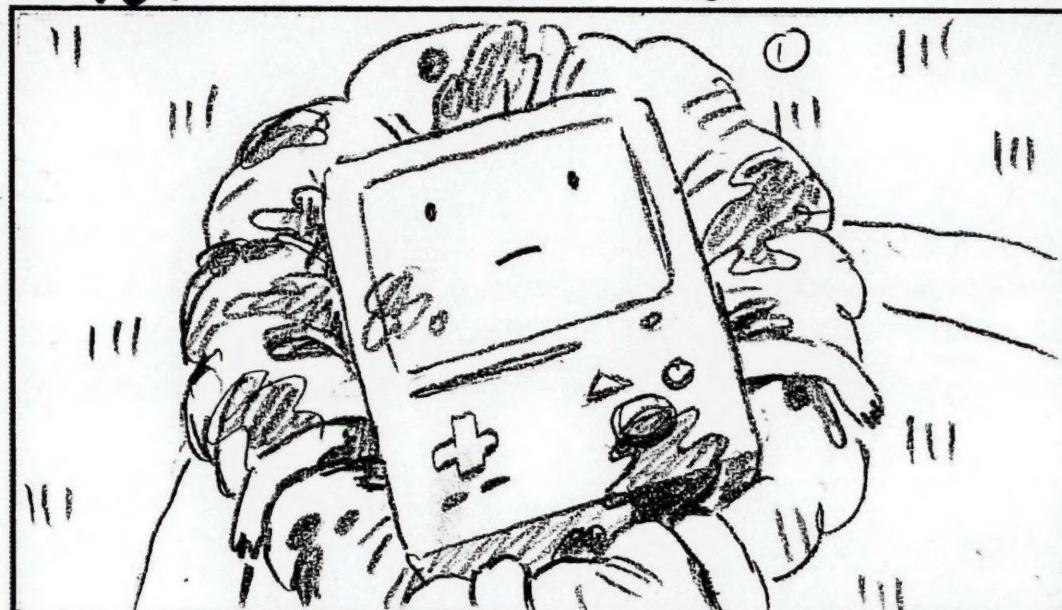


day night

Sc. 166

Pnl. A

Bg.

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day night

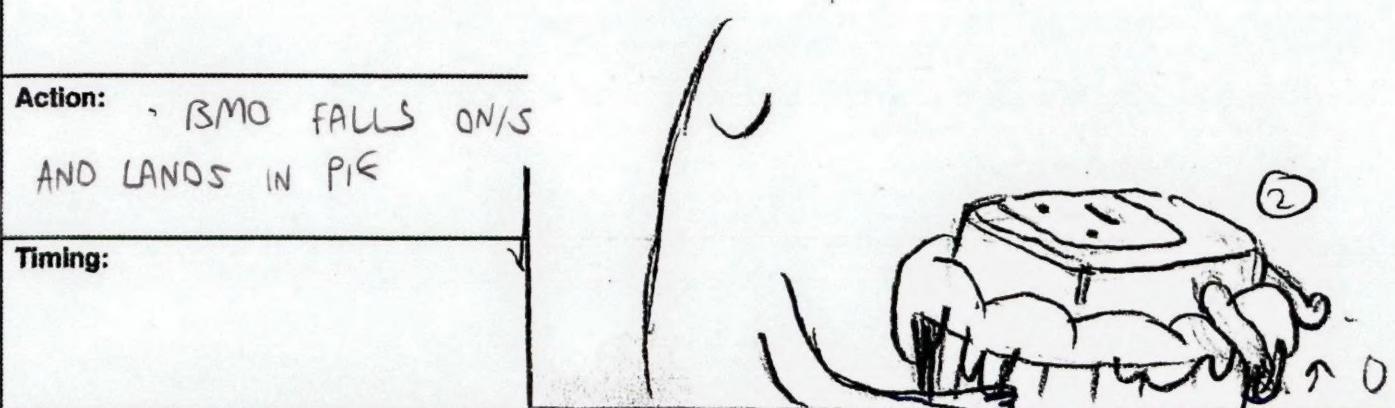
## Dialog:

SFX: SPLAT(BMO): I JUST HAD THE  
MOST WONDERFUL  
DREAM.

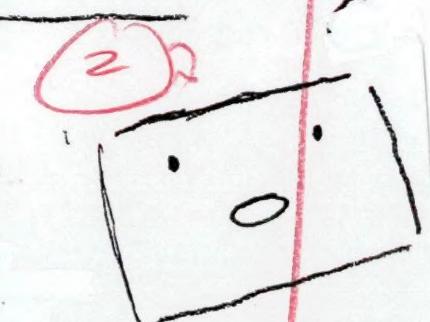
## Action:

- BMO FALLS ON/S  
AND LANDS IN PIE

## Timing:

- BMO LIES IN PIE  
FOR A BEAT

AUG-14 2015



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EPISODE # 1034-230

eg  
eg